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Geometric and Graphing Algorithms Exercise #1 Implementing a Geometric Algorithm:

Scenario

You are working on a project which requires you to work with geometric algorithms. You have been asked to explore an algorithm that checks if two lines intersect.

Objectives:

After completing this lab, you will be able to:

1. Check if two line segments intersect.

Setup:

Before you begin this lab, you must complete the following steps:

- 1. Go to jupyter.org
- 2. On the Jupyter homepage, scroll down and click **Try it in your browser**.
- 3. On the Try Jupyter page, click **Try Classic Notebook**.

Exercise 1:

In this exercise, you will check if two line segments intersect.

Task 1: Checking if two lines intersect

- 1. On the Jupyter Index page, click **File > New Notebook > Python 3**.
- 2. Copy the following code into the notebook

class Point:

def __init__(self, x, y):

```
self.x = x
     self.y = y
   def subtract(self, p):
      return Point(self.x - p.x, self.y - p.y)
def cross_product(p1, p2):
   return p1.x * p2.y - p2.x * p1.y
def direction(p1, p2, p3):
   return cross_product(p3.subtract(p1), p2.subtract(p1))
def on_segment(p1, p2, p):
  return min(p1.x, p2.x) \leq p.x \leq max(p1.x, p2.x) and min(p1.y, p2.y) \leq p.y \leq max(p1.y,
p2.y)
def intersect(p1, p2, p3, p4):
   d1 = direction(p3, p4, p1)
  d2 = direction(p3, p4, p2)
  d3 = direction(p1, p2, p3)
   d4 = direction(p1, p2, p4)
   if ((d1 > 0 \text{ and } d2 < 0)) or (d1 < 0 \text{ and } d2 > 0)) and ((d3 > 0 \text{ and } d4 < 0)) or (d3 < 0 \text{ and } d4 > 0)):
```

```
return True
  elif d1 == 0 and on_segment(p3, p4, p1):
     return True
  elif d2 == 0 and on_segment(p3, p4, p2):
     return True
  elif d3 == 0 and on_segment(p1, p2, p3):
     return True
  elif d4 == 0 and on_segment(p1, p2, p4):
     return True
  else:
     return False
#False
point1 = Point(1,1)
point2 = Point(10,1)
point3 = Point(1,2)
point4 = Point(10,2)
result = intersect(point1, point2, point3, point4)
print(result)
#True
point1 = Point(10,1)
```

```
point2 = Point(0,10)
point3 = Point(0,0)
point4 = Point(10,10)
result = intersect(point1, point2, point3, point4)
print(result)
#False
point1 = Point(-5,-5)
point2 = Point(0,0)
point3 = Point(1,1)
point4 = Point(10,10)
result = intersect(point1, point2, point3, point4)
print(result)
```

- 1. To run the code, click Run.
- 2. View the results.

Lab Review

In this lab you used Python code to check whether two line segments intersect.

Discussion Forums

Go to the discussion forums to discuss your results.



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