Sept 21st 21-09-2011 Note Title Processor Design (Chapter - 4) STORES PROGRAM EXPLUTE-WE TO MEMORY Steps in Instruction Processing CHANGE PC (1) Fetch (Get from Inst. Memory) (2) a) Decode (Understand 1t)

b) Read Register File (3) Execute -> Arithmetic /Lugred - Compute Address (4) Memory Access (5) Write to Register. (Write Back)