11-09-2012 Note Title 1) Floating point addition, multiplication. 1.5 + 0.01 1.59 1.50 + 0.01 +0.01 1.60

decimal

1 align the decimal points

2) Perform the addition.

5.5 +5.5 11.00

Restrictions:

i) The number of digits to the left of the decimal point is 1

ii) Number of digits to the right of the pount is limited to p.

3) If there is a corry out, right shift and add 1 to exponent.

5.5 + 5.5 × 10⁻¹
5.5

+ .5.5

6.0.5

4) Round
36.0 Truncate

L.6.1 Increment

5) If rounding leads to a corry out goto step 3

b	Z	
		•

		PSI
IEEE 754 - Method	ds of rounding.	
	0	
	3.55	- 3.55
<i>+ 𝑉</i>	3.6	- 3.5
- ∞	3 <i>.5</i>	-3.6
		-5.0
O	3. <i>5</i>	-3.5
1		. 2 (
neorest	3.6	-3.6
(e ve n)		

Binory FP addition. (n, >, 6, n, >, 0) Two numbers: n, n, n, (assume $(e_1) \quad (e_2) \qquad \qquad n_1 > n_2)$ 1) Align decimal foints
i) Shift n_2 (e₁-e₂) positions to the roght 2) Perform addition 3) Adjust for corry-out

4) Rounding
5) If rounding leads to carry out - goto step 3

\$0 → LSB of the montissa

r (round bit) → msB of discorded bits.

S (sticky bit) → GR of the rest of the

discorded bits

Example.
$$\frac{1.010110}{1.0100000}$$
 $\frac{1.010110}{1.0100000}$
 $\frac{1.0100000}{1.0100000}$
 $\frac{1.0100000}{1.0100000}$
 $\frac{1.0100000}{1.01000000}$
 $\frac{1.01000000}{1.01000000}$
 $\frac{1.010000000}{1.01000000}$
 $\frac{1.01000000}{1.01000000}$

Action Table. [If you are not incrementing, you are truncatey] 1. ----(YVS) => Inc +00 (YVS) = Inc. - 00 [(rns) V(rnpo)] Dinc [(rns) V(rnpo)] Dinc nearest (even)

Same idea for multiplication.
Step 1 and 2 differ

- 1) Set the sogn bit, (add exponents, bias)
- 2) Perform multiplication.

(3) 4) Same 5)