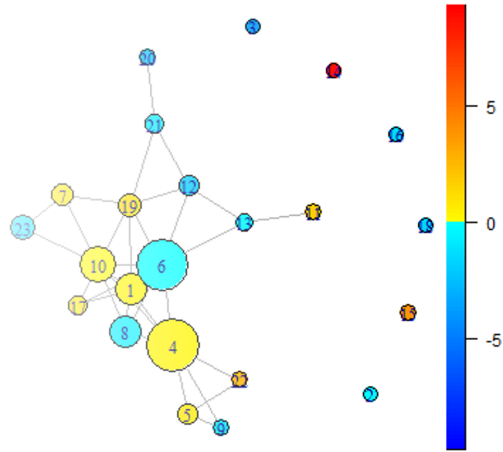
Regional Analysis with Topological Data Analysis Ball Mapper

Session 1: A Methodological Motivation and Introduction



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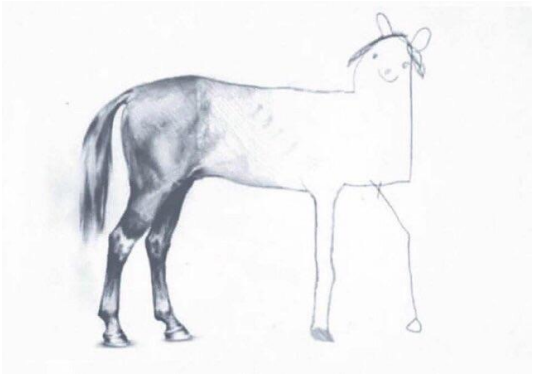
In this Session...

- Importance of Topology
- Artificial Data
- Scatterplots
- TDA Ball Mapper algorithms

This session serves as an introduction to Toplogical Data Analysis Ball Mapper (TDABM) as based upon the original working paper of Dłotko (2019).

Importance of Topology



- "Unfinished Horse" reminds the mind can fill in many details from pictures
- Code the pixels according to their colour and machine can see too
- Being able to visualise and evaluate is critical

Importance of Topology 2

Sketch a scatterplot of two variables X and Y with the following information:

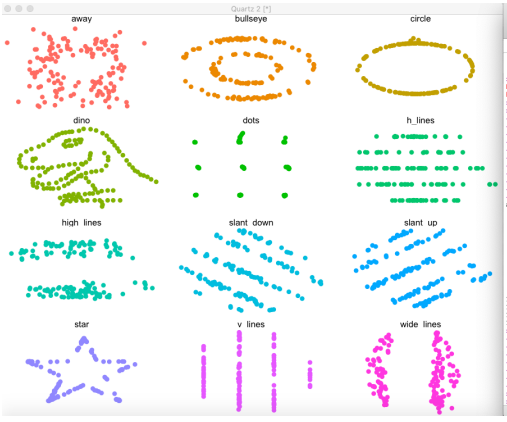
- The mean of X is 54 and mean of Y is 47.
- The standard deviation of X is 17 and the standard deviation of Y is 27.
- The correlation between X and Y is -0.06

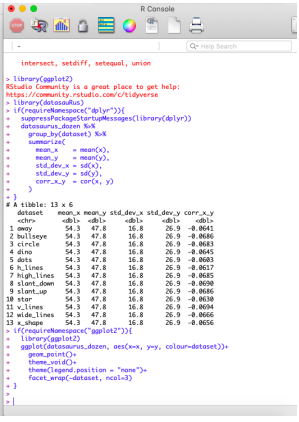
Importance of Topology 3

- Both datasets have correlation between horizontal and vertical of -0.06
- Neither are the plot you would expect
- Examples are from Matejka and Fitzmaurice (2017)

Importance of Topology 4

- See Matejka and Fitzmaurice (2017)
- Our eyes tell us these are not the same dataset even though the summary statistics are identical



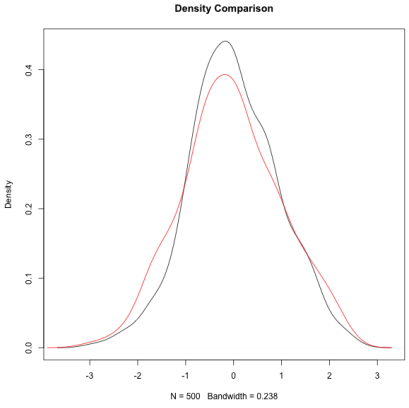


Hidden in Plain Sight?

"So there are still many unknowns. And I think, because they're so huge - so obvious - people haven't really thought to study them in that much detail." (Dr Alex Monro, from BBC Article)

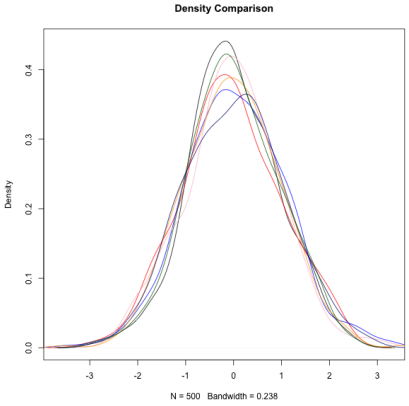
BBC article as at 4th July 2022

Artificial Variables



- Create variables to demonstrate properties
- Here draw from standard normal distribtuion of mean 0 variance 1
- For example a normally distributed variable X_1 and X_2 with 500 points
- Each random draw is slightly different
- Important to control for variation in other parameters

Artificial Variables 2



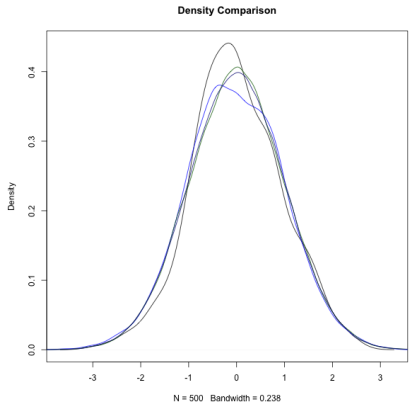
- Create variables to demonstrate properties
- For example a normally distributed variable X_1 with 500 points
- Each random draw is slightly different
- Here show 5 other sets of 500 points from $N \sim (0, 1)$

Artificial Variables 3

Variable	Mean	s.d	Min	Q25	Q75	Max
X_1	0.005	0.928	-2.968	-0.598	0.630	2.575
X_2	0.049	1.046	-3.466	-0.656	0.738	3.378
X_3	-0.023	0.995	-2.658	-0.639	0.610	3.297
X_4	-0.021	0.992	-3.532	-0.740	0.652	3.526
X_5	0.029	1.043	-2.860	-0.680	0.707	2.952
X_6	0.006	0.958	-2.987	-0.648	0.641	2.627

- Notable variation in estimates for the mean (true value 0) and standard deviation (true value 1) - All samples with 500 points
- Impact in tails is much larger

Artificial Variables 4



- Create variables to demonstrate properties
- For example a normally distributed variable X_1 with 500 points
- Each random draw is slightly different
- Increase number of points to 5000, 50000, 500000...
- Convergence to underlying normal distribution shape

Artificial Variables 5

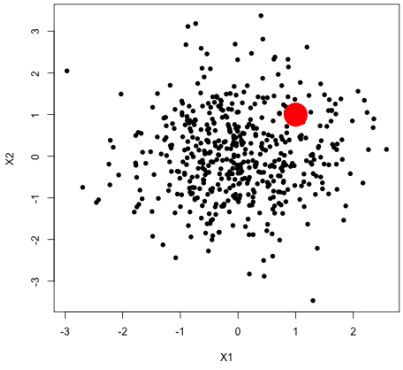
Points	Mean	s.d	Min	Q25	Q75	Max
500	0.005	0.928	-2.968	-0.598	0.630	2.575
5000	-0.031	1.000	-3.638	-0.710	0.657	3.292
50000	0.004	0.999	-4.472	-0.669	0.674	4.178
500000	-0.000	1.001	-5.051	0.677	0.678	4.485
5000000	0.000	1.000	-4.841	-0.674	0.675	5.162

- Increased numbers create closer value for mean and standard deviation
- Towards the law of large numbers

Summary of Part 1

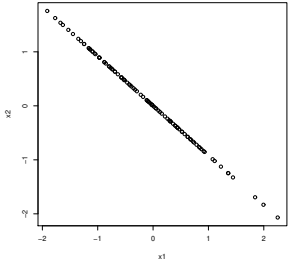
- Summary statistics do not tell the full story
- Important results are often hidden because we do not look
- All analyses are subject to a law of large numbers - we want more data
- Next we consider basic visualisations...

Scatterplots

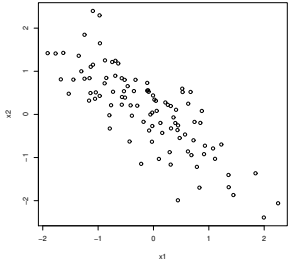


- Each point defined by value on horizontal and vertical axis
- Large red point here has $X_1 = 1$, $X_2 = 1$
- Other points are X_1 and X_2 from artifical set
- Total of 501 points

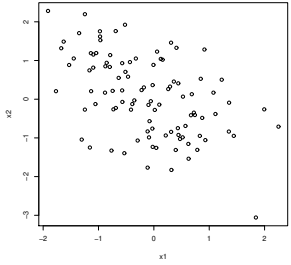
Scatterplots: Correlated Variables



(a) $\rho = -1$



(b) $\rho = -0.8$



(c) $\rho = -0.5$

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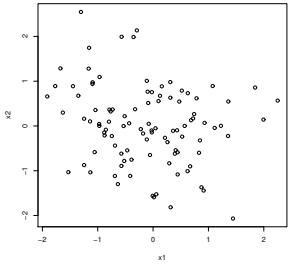
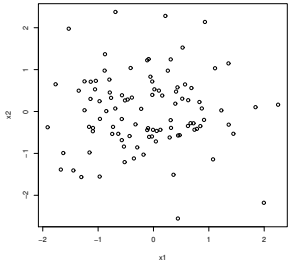
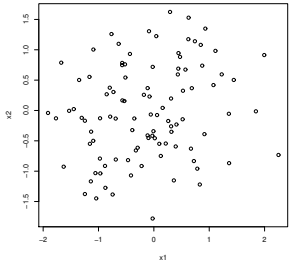
Scatterplots: Correlated Variables 2



(d) $\rho = -0.2$

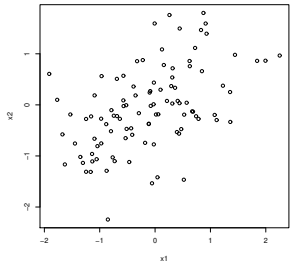


(e) $\rho = 0$

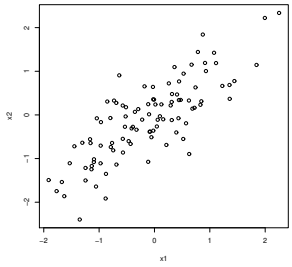


(f) $\rho = 0.2$

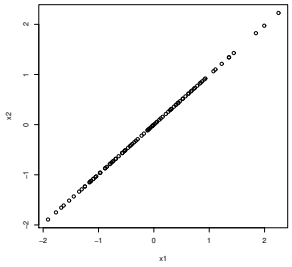
Scatterplots: Correlated Variables 3



(g) $\rho = 0.5$



(h) $\rho = 0.8$



(i) $\rho = 1$

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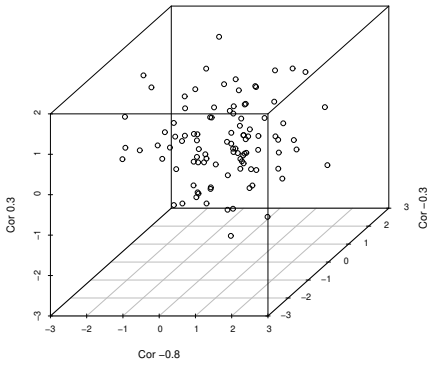
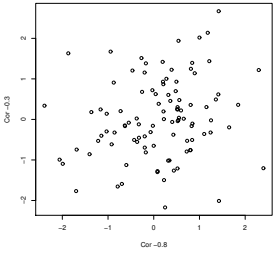
3d Scatterplots

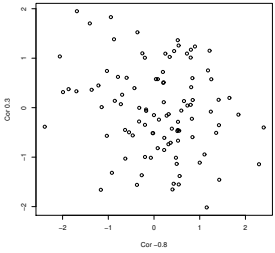


- Considers a third variable
- Can be viewed from any angle
- Difficult to fully understand the message that is being shown
- One option is to produce three pairwise plots

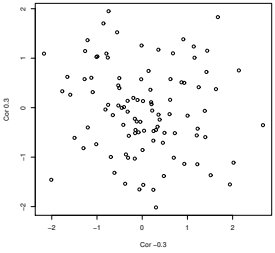
3d Scatterplots 2



(b) X_1 and X_2

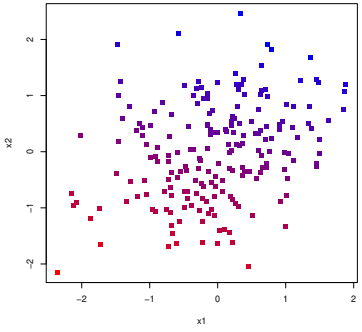


(c) X_1 and X_3

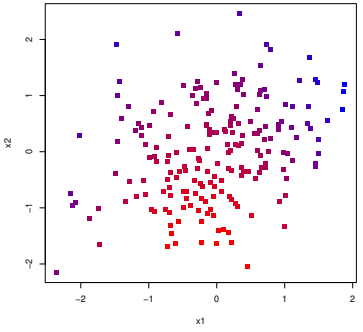


(d) X_2 and X_3

Scatters with Outcomes

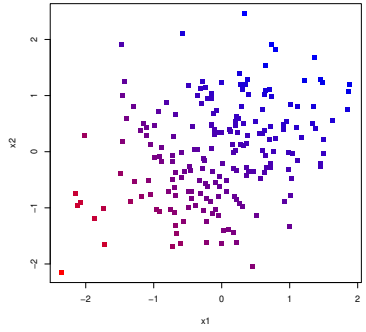


(a) $y_1 = 0.2x_1 + 0.7x_2$

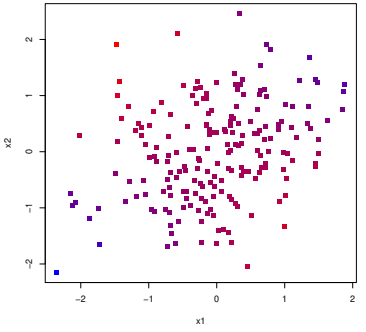


(b) $y_2 = 0.2x_1 + 0.4x_1^2 + 0.5x_2$

Scatters with Outcomes 2



(c) $y_3 = 0.8x_1 + 0.2x_1^2 + 0.9x_2$

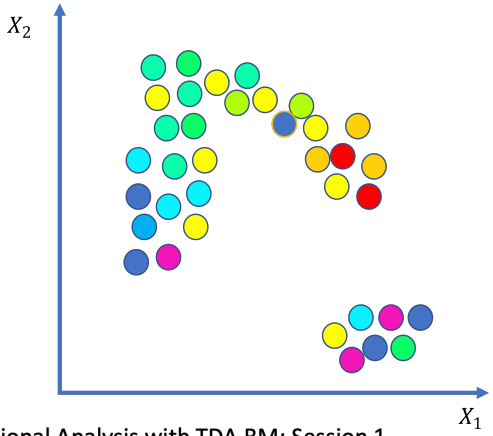


(d) $y_4 = 3x_1x_2$

Summary of Part 2

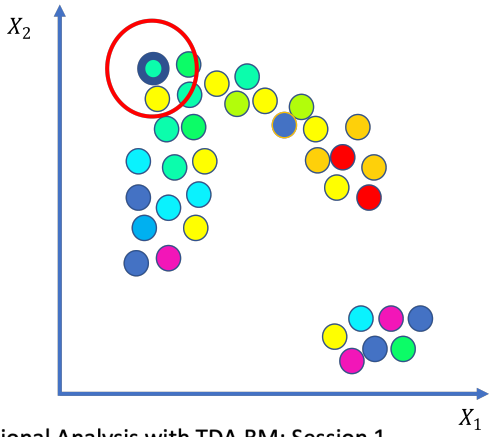
- Scatter plots provide a large amount of information considering simple plot
- Shape of scatter plots is influenced by correlation
- Moving beyond 2 variables typically means pair-wise plotting
- Want to be able to visualise in more dimensions...

Artificial Data



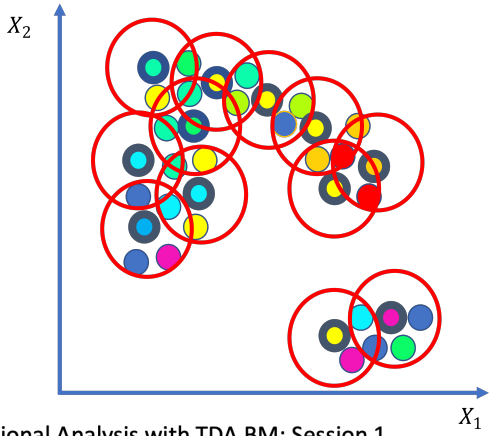
- Dataset coloured by outcome variable

Artificial Data



- Add a ball
- Radius of circle is the only parameter

Artificial Data



- Next centre must be a randomly chosen uncovered point
- Full coverage of the map

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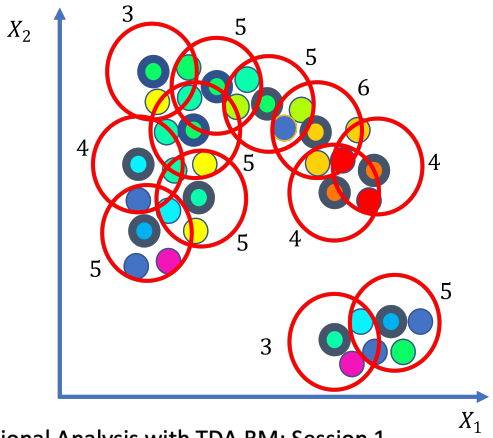
Artificial Data



- Recolour to show average value
- Can use a different function
- Numbers to help us remember - computer would know

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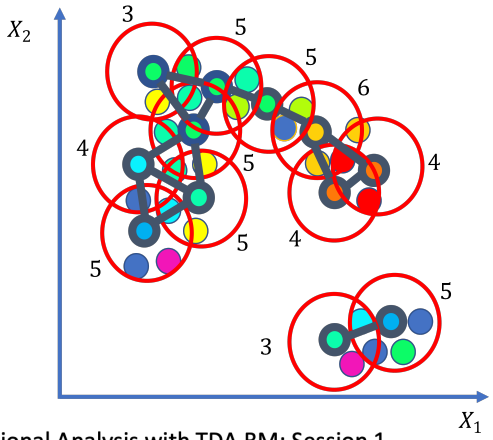
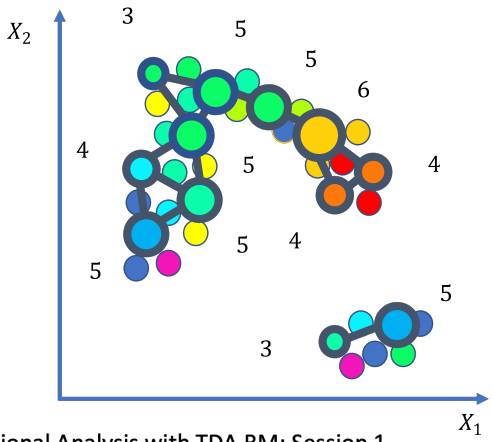
Artificial Data



- Draw edges if points in intersection

Artificial Data



- Resize balls to show points in ball
- Indicative of density of space

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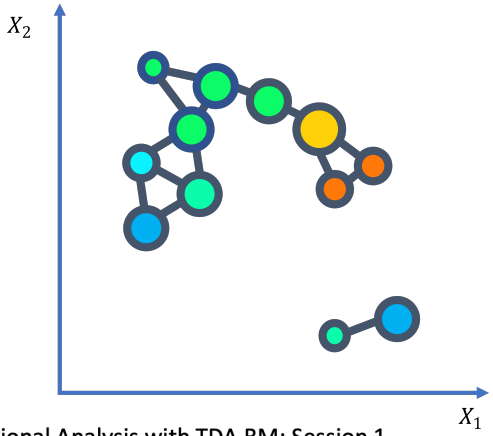
Artificial Data



- Remove all information to produce essentially the map

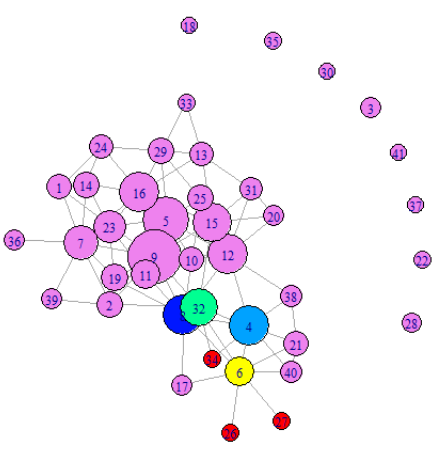
Artificial Data

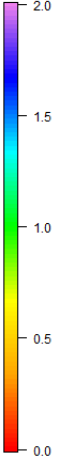
- Abstract with axes removed
- We could rotate this, flip it, or perform any transformation that keeps the links in tact
- Provided we have links we can understand the data - which direction corresponds to more X_1 can be set as the colouring variable

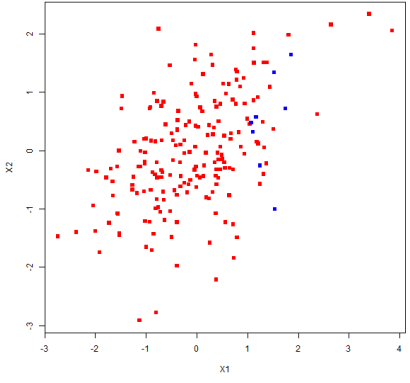
Summary of Part 3

- Ball Mapper begins with a point cloud of mutiple continuous variables
- Build a cover from balls until there is no data point not in at least one ball
- Connectivity in the BM graph shows points that are closeby in characteristic space
- Ball size shows the density of the joint distribution in that neighbourhood
- Colour of balls is a function on the values of members - usually simply the average of a sated variable
- Being able to see the data is just the start...

Understanding Outcomes







Regional Analysis with TDA BM: Session 1

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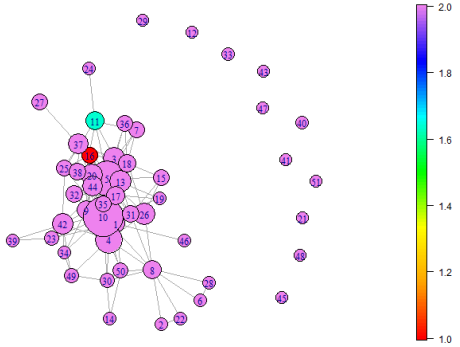
Understanding Outcomes 2

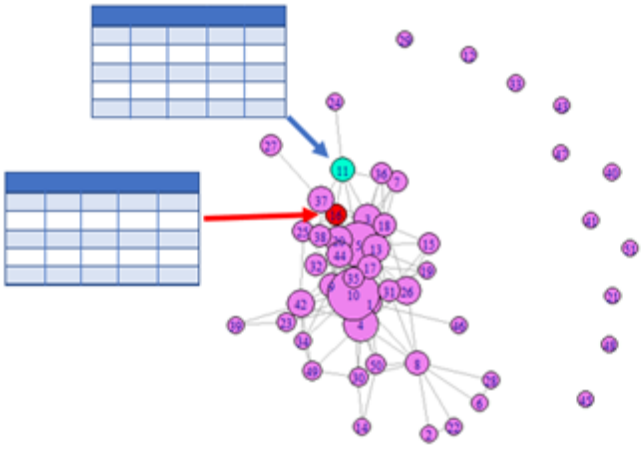
- The colouration function applied in panel (a) is based upon the values of X_1 and X_3.
- Scatter shows X_1 and X_2 - X_3 means blue squares are not clustered within the space.
- If we knew that X_3 was important then the next step would be a plot of X_1 and X_3
- Second case there are five variables, X_1 to X_5, and the condition for the negative outcome is that $1 < X_1 < 2$ and $1 < X_3 < 2$ and $X_5 > 1$.
- Correlations between X_1 and X_2 to X_5 are -0.1, 0.7, 0.5, and 0.1 respectively.

Understanding Outcomes 3



- Artificial examples can create outcome desired
- Colouration rule is chosen carefully
- However, real data may still produce this pattern - "when the stars align"

Understanding Outcomes 4



Data sits behind all of the pictures so we may query, gain insight, compare and evaluate

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Elements of a BM Graph

Element	Brief Description
`edges`	List of edges providing the ball number that they run from and to. These edges are the connecting lines on the BM plot
`edges _strength`	This is a single column of numbers representing the number of points in the intersection of each pair defined in the edges list.
`points_covered_by_landmarks`	For each ball this gives a list of points that are within the ball. The list is separated by spaces and fits within one column
`landmarks`	Data points that are used as the centre of balls
`coloring`	Value used to colour the ball
`coverage`	For each point this gives a list of balls that contain the point. Again this list is in one column separated by spaces

Understanding Axes

```
colorByAllVariables(bm1,data,"bm1")
```

Inputs are:

- BallMapper object
- Data used to construct BM graph - one column per axis
- A prefix to use in the file names

Output will be of the form `bm11.png`, `bm12.png`, ...

Generating BM Graphs from R

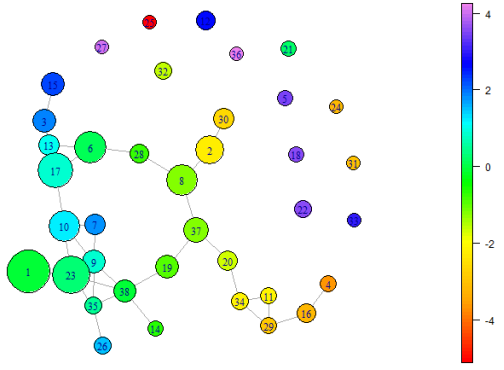
```
bm<-BallMapper(x,y,0.5)
```

Inputs are:

- A data frame with your characteristics , one column per axis
- A data frame which contains the outcome variable
- ϵ parameter to be used

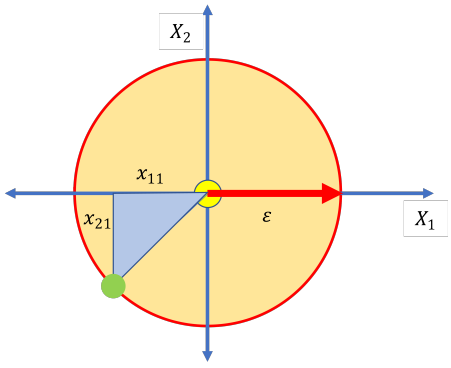
```
ColorIgraphPlot(bm,seed_for_plotting = 1)
```

First Example



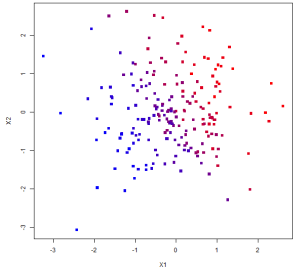
- X_1 200 draws from standard normal distribution
- X_2 also 200 draws from standard normal distribution but then transformed to give correlation with X_1 of 0.5
- $y_i = x_{1i} + x_{2i}$ is the colouring value for each point $i \in X$

Link with Epsilon

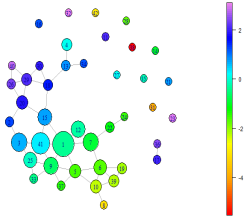


- Yellow point is landmark
- Aim to construct ball of radius ϵ
- Ball is formed
- If the other variable is identical then two points within the same ball can be 2ϵ apart
- Using Pythagoras we may compute the way that the differentiation would change moving round the ball

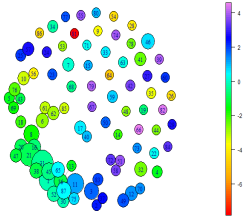
Effect of Adding Variables



(a) Scatter ($\rho = 0$)

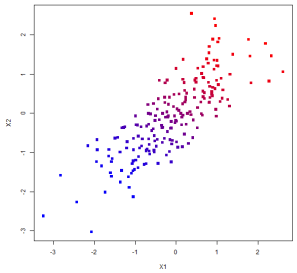


(b) Two Variables

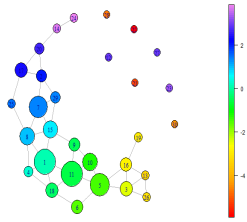


(c) Add Third Variable

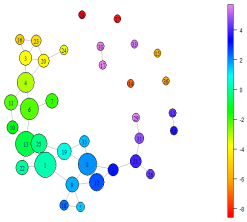
Effect of Adding Variables



(a) Scatter ($\rho = 0.8$)



(b) Two Variables

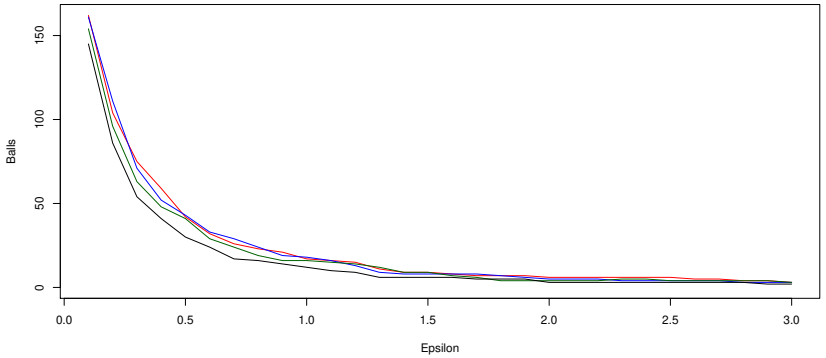


(c) Add Third Variable

Effect of Adding Variables 3

- Effect depends on correlation relative to that between X_1 and X_2
- In all cases the number of outliers increases because now the $\epsilon = 0.5$ must be split across three variables instead of two.
- Keeping ϵ in proportion to the number of variables is important.
- Unlike other algorithms the BM approach does not require the computation of a full distance matrix
- Instead a partial distance matrix to be constructed.
- More balls means more for computer to do calculating the relationship between the balls.
- Numbers of variables play an important part in that relationship as each dimension means more calculations and, for a given ball radius, more balls.

Effect of Radius

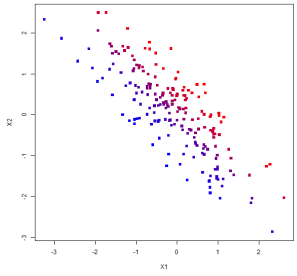


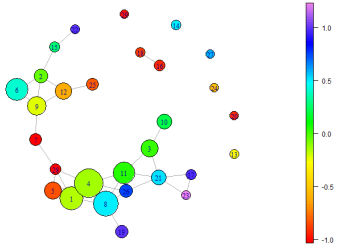
Here the red line denotes the cloud with $\rho = 0$, blue has $\rho = 0.2$, dark green has $\rho = 0.5$ and the black line has $\rho = 0.8$.

Effect of Radius 2

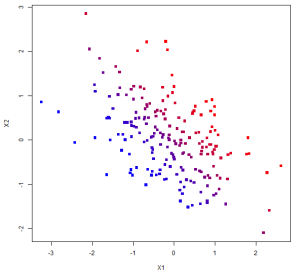
	Epsilon						
	0.1	0.5	1	1.5	2	2.5	3
$\rho = 0$	162	42	17	9	6	6	3
$\rho = 0.2$	161	43	18	8	5	4	3
$\rho = 0.5$	154	41	16	9	4	4	3
$\rho = 0.8$	145	30	12	6	3	3	2

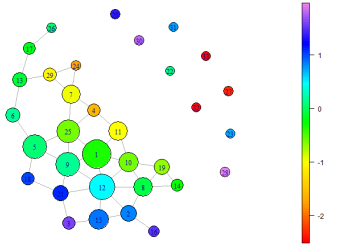
Correlation and BM Graphs $\rho = -0.8$



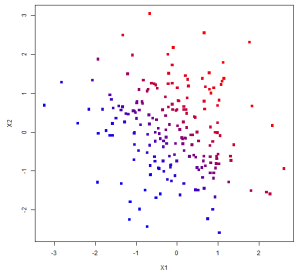


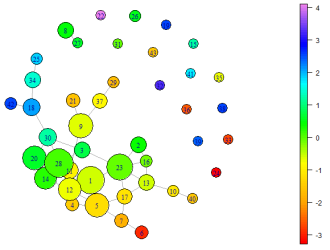
Correlation and BM Graphs $\rho = -0.5$



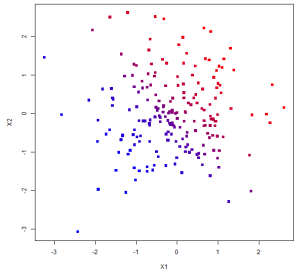


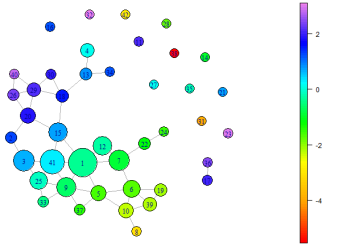
Correlation and BM Graphs $\rho = -0.2$



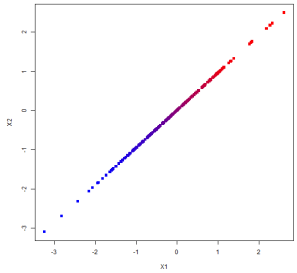


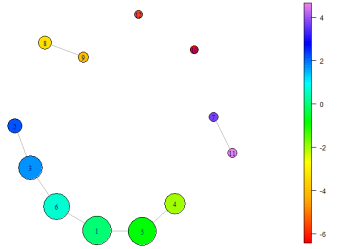
Correlation and BM Graphs $\rho = 0$





Correlation and BM Graphs $\rho = 1$

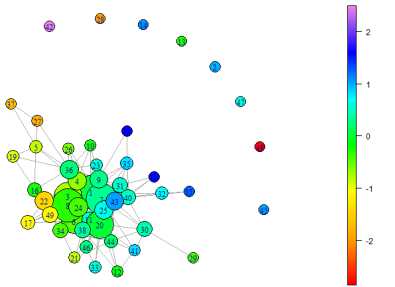




Correlation and BM Graphs 2

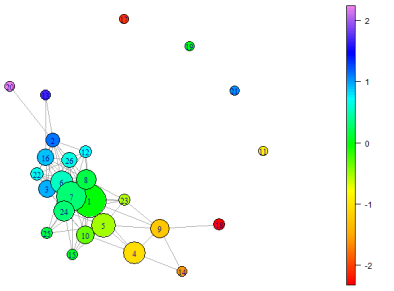
(a) Low Correlation

	X_1	X_2	X_3	X_4	X_5
X_1	1				
X_2	0.2	1			
X_3	0.1	-0.107	1		
X_4	0	0.091	0.095	1	
X_5	-0.1	-0.025	-0.073	-0.048	1
X_6	-0.2	-0.009	-0.057	0.094	0.019



Correlation and BM Graphs 3: High Correlation

(b) High Correlation					
	X_1	X_2	X_3	X_4	X_5
X_1	1				
X_2	0.8	1			
X_3	0.7	0.517	1		
X_4	0.6	0.434	0.477	1	
X_5	-0.7	-0.558	-0.458	-0.429	1
X_6	-0.8	-0.613	-0.597	-0.477	0.610



Summary

- Simple plots of data help us to visualise
- Many of our inferences can be understood econometrically
- Moving into multiple dimensions complicates things - plot as pairs?
- Introduced the TDA Ball Mapper algroithm as a way to show data
- Session 3 will look at how to use the algorithm in R

Dłotko, P. (2019). Ball mapper: a shape summary for topological data analysis. *arXiv preprint arXiv:1901.07410*.