

Climbing Stairs (Easy)

```
#include <stdio.h>
```

```
int climbStairs(int n) {
```

```
    if (n <= 1) {
```

```
        return 1;
```

```
    }
```

```
    int dp[n + 1];
```

```
    dp[0] = 1;
```

```
    dp[1] = 1;
```

```
    for (int i = 2; i <= n; i++) {
```

```
        dp[i] = dp[i - 1] + dp[i - 2];
```

```
    }
```

```
    return dp[n];
```

```
}
```

```
int main() {
```

```
    int n = 10;
```

```
    printf("Number of ways to climb %d stairs is %d\n", n, climbStairs(n));
```

```
    return 0;
```

```
}
```

House Robber (Medium)

```
#include <stdio.h>

int max(int a, int b) {
    return (a > b) ? a : b;
}

int rob(int* nums, int numsSize) {
    if (numsSize == 0) return 0;
    if (numsSize == 1) return nums[0];
    int dp[numsSize];
    dp[0] = nums[0];
    dp[1] = max(nums[0], nums[1]);
    for (int i = 2; i < numsSize; i++) {
        dp[i] = max(dp[i - 1], nums[i] + dp[i - 2]);
    }
    return dp[numsSize - 1];
}

int main() {
    int nums[] = {1, 2, 3, 1};
    int numsSize = sizeof(nums) / sizeof(nums[0]);
    printf("Maximum amount of money that can be robbed is %d\n", rob(nums, numsSize));
    return 0;
}

#include <stdio.h>

int max(int a, int b) {
    return (a > b) ? a : b;
}

int rob(int* nums, int numsSize) {
    if (numsSize == 0) return 0;
    if (numsSize == 1) return nums[0];
    int dp[numsSize];
    dp[0] = nums[0];
    dp[1] = max(nums[0], nums[1]);
```

```
    for (int i = 2; i < numsSize; i++) {  
        dp[i] = max(dp[i - 1], nums[i] + dp[i - 2]);  
    }  
    return dp[numsSize - 1];  
}  
  
int main() {  
    int nums[] = {1, 2, 3, 1};  
    int numsSize = sizeof(nums) / sizeof(nums[0]);  
    printf("Maximum amount of money that can be robbed is %d\n", rob(nums, numsSize));  
    return 0;  
}
```

Coin Change (Medium)

```
#include <stdio.h>

#include <limits.h>

int coinChange(int* coins, int coinsSize, int amount) {
    int dp[amount + 1];
    for (int i = 0; i <= amount; i++) {
        dp[i] = amount + 1;
    }
    dp[0] = 0;
    for (int i = 1; i <= amount; i++) {
        for (int j = 0; j < coinsSize; j++) {
            if (coins[j] <= i) {
                dp[i] = dp[i] < (dp[i - coins[j]] + 1) ? dp[i] : (dp[i - coins[j]] + 1);
            }
        }
    }
    return dp[amount] > amount ? -1 : dp[amount];
}

int main() {
    int coins[] = {1, 2, 5};
    int coinsSize = sizeof(coins) / sizeof(coins[0]);
    int amount = 11;

    printf("Fewest number of coins needed to make up %d is %d\n", amount, coinChange(coins,
coinsSize, amount));

    return 0;
}
```

Longest Increasing Subsequence (Medium)

```
#include <stdio.h>
```

```
int lengthOfLIS(int* nums, int numsSize) {
```

```
    if (numsSize == 0) return 0;
```

```
    int dp[numsSize];
```

```
    for (int i = 0; i < numsSize; i++) {
```

```
        dp[i] = 1;
```

```
    }
```

```
    int maxLength = 1;
```

```
    for (int i = 1; i < numsSize; i++) {
```

```
        for (int j = 0; j < i; j++) {
```

```
            if (nums[i] > nums[j]) {
```

```
                dp[i] = dp[i] > (dp[j] + 1) ? dp[i] : (dp[j] + 1);
```

```
            }
```

```
        }
```

```
        maxLength = maxLength > dp[i] ? maxLength : dp[i];
```

```
    }
```

```
    return maxLength;
```

```
}
```

```
int main() {
```

```
    int nums[] = {10, 9, 2, 5, 3, 7, 101, 18};
```

```
    int numsSize = sizeof(nums) / sizeof(nums[0]);
```

```
    printf("Length of the longest increasing subsequence is %d\n", lengthOfLIS(nums, numsSize));
```

```
    return 0;
```

```
}
```

Subset Sum Problem (Medium)

```
#include <stdio.h>

#include <stdbool.h>

bool isSubsetSum(int set[], int n, int sum) {
    bool subset[n + 1][sum + 1];

    for (int i = 0; i <= n; i++) {
        subset[i][0] = true;
    }

    for (int i = 1; i <= sum; i++) {
        subset[0][i] = false;
    }

    for (int i = 1; i <= n; i++) {
        for (int j = 1; j <= sum; j++) {
            if (j < set[i - 1]) {
                subset[i][j] = subset[i - 1][j];
            } else {
                subset[i][j] = subset[i - 1][j] || subset[i - 1][j - set[i - 1]];
            }
        }
    }

    return subset[n][sum];
}

int main() {
    int set[] = {3, 34, 4, 12, 5, 2};

    int sum = 9;

    int n = sizeof(set) / sizeof(set[0]);

    if (isSubsetSum(set, n, sum) == true)
        printf("Found a subset with given sum\n");
    else
        printf("No subset with given sum\n");

    return 0;
}
```

Maximum Subarray Sum (Easy)

```
#include <stdio.h>
```

```
int max(int a, int b) {  
    return (a > b) ? a : b;  
}
```

```
int maxSubArray(int* nums, int numsSize) {  
    int max_so_far = nums[0];  
    int curr_max = nums[0];  
  
    for (int i = 1; i < numsSize; i++) {  
        curr_max = max(nums[i], curr_max + nums[i]);  
        max_so_far = max(max_so_far, curr_max);  
    }  
  
    return max_so  
  
_far;  
}
```

```
int main() {  
    int nums[] = {-2, 1, -3, 4, -1, 2, 1, -5, 4};  
    int numsSize = sizeof(nums) / sizeof(nums[0]);  
    printf("Maximum subarray sum is %d\n", maxSubArray(nums, numsSize));  
    return 0;  
}
```