Gopi Krishna Srungarapu

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PROFESSIONAL SUMMARY

- 6+ years in software engineering, with experience in analyzing, designing, implementing, troubleshooting.
- Possess an in-depth knowledge of backend architecture required for modern web-scale applications.
- Repeatedly recognized as a fast learner and executor, meeting critical deadlines by managing technical debt effectively.

PROFESSIONAL EXPERIENCE

• Software Developer at **Turtlemint**:

[Dec 19 – Till Date]

- → Part of Motor team
- → Creating a recommendation algorithm in the insurance domain which suggests the best insurance match for a given vehicle as per the user requirements.
- → Skills: Python, Django, Microservices, Algorithm Designing, Java, Spring
- Software Developer at VMWARE:

[July 18 – July 19]

- → Responsible for creating parsers, verifiers and rules on NSXV components
- → Enabling features with different set of topologies which are delivered from real world deployments.
- → Skills: Python, NSX, Virtualization, Networking
- Software Developer at **Qvantel**:

[May 17 – July 18]

- → Created a new system for customer care executives to query and fetch results from the existing data.
- → Skills: Python, Django, Flask and MySQL
- Assistant Systems Engineer at TATA CONSULTANCY SERVICES (TCS):

[Nov 14 – May 17]

- → Handled multiple GB's of data day in and day out.
- → Wrote ETL jobs for reading raw data from an ftp server, validating and processing the data and loading into the database.
- → Skills: Java, Python, Data Structures, Algorithms

EDUCATION

Master of Science [Information Technology] [2012-`14]
Jawaharlal Nehru Technological University Hyderabad, Percentage –
80.2. Specialization: Software Engineering

• Bachelor of Technology [Information Technology] [2008-`12]

Sagi Rama Krishnam Raju(SRKR) Engineering College, Bhimavaram, Percentage – 72.6.

Courses: Data Structures, Algorithm, DBMS, Web Development, Operating System

ACADEMIC PROJECTS

Small Scale Search Engine

I implemented a query information system which involves a set of crawled web-pages. It provides an interface that will display the related URLs for the matched keyword. URLs are provided to users in accordance with page ranks. (**DataStructures,Algorithms, Java**)

• Engineering Notebook Tool (Team Size:6, Role : Team Lead)

It is a tool to keep a log of daily user activities or progress in a project (especially for a programmer) for future reference.

(DataStructures, Algorithms, Java, Multi-threading)

• Local Cross platform video sharing application(Both Web and Mobile Application(Android))(Team Size:

2) Our application is a cross platform social media tool (like YouTube) where security is of paramount importance.

Guide: Dr. Lynn Robert Carter, Professor in CMU (Carnegie Mellon University), USA.

(Multithreading, Java)

Source Code for Web Application: https://github.com/srungarapuqopikrishna/WebApplicationSpecialization

HOBBY PROJECTS

Paint Application

It is a paint application very similar to Windows Paint application which is developed using **JavaScript**.

Demo: https://srungarapugopikrishna.github.io/PaintApplication/Paint.html

Source Code: https://github.com/srungarapugopikrishna/PaintApplicationUsingJS

Disaster Management System

Disaster Management System is a platform to instantaneously tackle disastrous situations and to avoid its adverse impacts. System will provide a step by step measure to the government and **NGOs** to extend their help. It will monitor the proper allocation of resources .The report generated by the system will later become a tool to provide monetary help to the people affected. The data will be available for the people to find out about their loved ones. (**Java, SQL**)

Source Code: https://github.com/srungarapugopikrishna/DisasterManagementSystem