

Q:1
Q:0

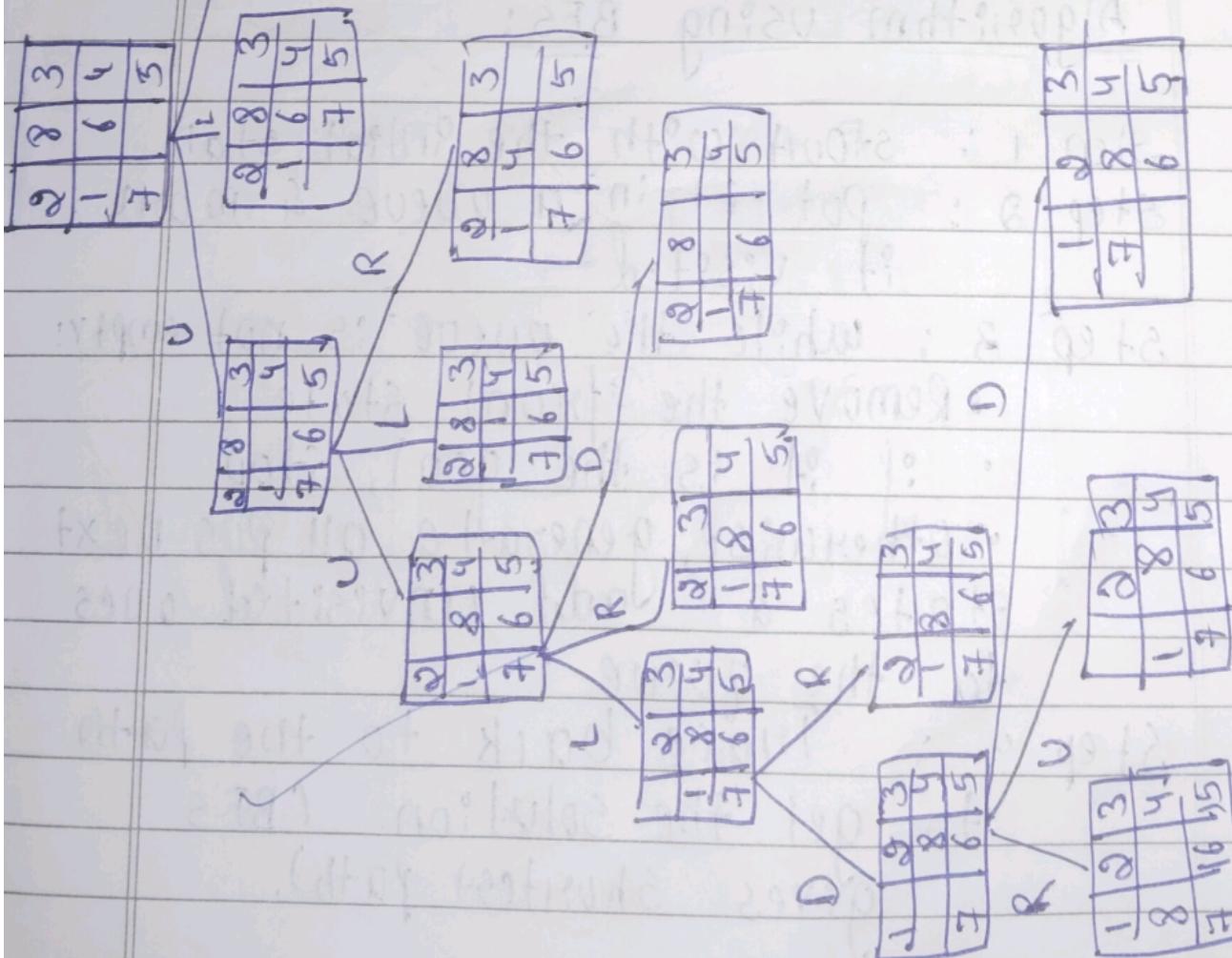
Using BFS solve 8 puzzle without heuristic

Initial	2	8	3	1	2	3
	4	6	4	8	4	
	7	5		7	6	5

goal

state got direction:
up, up, left, down, Right.

2	3	5
8	6	4
7	-	1



Algorithm using DFS:

- Step 1 : start with the initial state of the puzzle
- Step 2 : check if the puzzle is solvable by counting inversions. If not stop
- Step 3 : push it onto a stack & mark it visited
- Step 4 : while the stack is not empty:
 - pop the top state
 - if it is the goal, stop
 - otherwise, generate all pos next states & push unvisited ones into the stack
- Step 5 : Trace back the path to get the solution (DFS may not give shortest path)

Algorithm using BFS:

- Step 1 : start with the initial state
- Step 2 : put it in a queue & mark it visited
- Step 3 : while the queue is not empty:
 - Remove the front state
 - if it is the goal, stop.
 - otherwise, generate all pos next states & add unvisited ones to the queue
- Step 4 : Trace back to the path to get the solution. (BFS gives shortest path).

DFS

2	8	3
1	6	4
7		5

↓ down

9	8	3
1		4
7	6	5

↓

↓ down

2	8	3
1	8	4
7	6	5

right

	2	3
1	8	4
7	6	5

up

1	2	3
	8	4
7	6	5

left

1	2	3
8		4
7	6	5

✓

✓

loop

loop

Output for BFS

solution found in 5 moves:

Output for DFS

soln found in 5 moves

2	8	3
1	6	4
7	0	5

2	8	3
1	6	4
7	0	5

2	8	3
1	0	4
7	6	5

2	8	3
1	0	4
7	6	5

0	8	3
1	8	4
7	6	5

2	0	3
1	8	4
7	6	5

0	2	3
1	8	4
7	6	5

0	2	3
1	8	4
7	6	5

1	2	3
0	8	4
7	6	5

1	2	3
0	8	4
7	6	5

1	2	3
8	0	4
7	6	5

1	2	3
8	0	4
7	6	5

goal

goal.

Iterative Deepening Search (IDS) or Iterati- ve Deepening Depth First Search (IDDFS)

1	2	3
4	0	5
6	7	8

initial

1	2	3
4	5	0
6	7	8

goal

sol'n found in depth 1

Right	→	3	0	∞
		2	1n	+
		-	5	0

↓	→	3	1n	∞
		2	0	+
		-	0	0

3	1n	∞
2	0	+
-	5	0
0		

down	→	3	1n	∞
		2	+	0
		-	5	0

0	→	3	1n	∞
		0	2	+
		-	5	0

Lim⁰f - 1

- Step 1 : Set depth limit = 0
- Step 2 : Perform Depth-limited DFS from the initial state up to the current depth limit
- Step 3 : if the goal is found during the path DLS, stop & return the
- Step 4 : if not found, increase the depth limit by 1
- Step 5 : Repeat steps 2-4 until the goal is found or max depth is reached.

Output:

searching with depth limit = 0

searching with depth limit = 1

Solution found in 1 moves

Step 0:

1 2 3

4 0 5

6 7 8

Step 1:

1 2 3

4 5 0

6 7 8

(2, 8, 3)
(1, 6, 4)
(7, 0, 5)

(2, 8, 3)
(1, 0, 4)
(7, 6, 5)

(2, 0, 3)
(1, 8, 4)
(7, 6, 5)

(0, 2, 3)
(1, 8, 4)
(7, 6, 5)

(1, 2, 3)
(0, 8, 4)
(7, 6, 5)

(1, 2, 3)
(8, 0, 4)
(7, 6, 5)

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Solution path:

(2, 8, 3)

(1, 6, 4)

(7, 0, 5)

(2, 8, 3)

(1, 0, 4)

(7, 6, 5)

(2, 0, 3)

(1, 8, 4)

(7, 6, 5)

(0, 2, 3)

(1, 8, 4)

(7, 6, 5)

(1, 2, 3)

(0, 8, 4)

(7, 6, 5)

(1, 2, 3)

(8, 0, 4)

(7, 6, 5)

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```
Searching with depth limit = 0  
Searching with depth limit = 1  
Solution found in 1 moves!
```

Step 0:

```
1 2 3  
4 0 5  
6 7 8
```

Step 1:

```
1 2 3  
4 5 0  
6 7 8
```

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