

How to run? (Use 2 separate terminals for client and server)

1. To run the server file use:

```
gcc server.c -o server
```

```
./server 4547
```

2. To run the client file use:

```
gcc client.c -o client
```

```
./client localhost 4547
```

Refer to the "input file" for inputs

Note:

1. For out-of-sequence the code is designed to statically make the data_packet's segment number from server to reduce by 1.
2. For ack_timer functionality usage, close the server terminal and try to send a datagram from client