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UCS1313: Object Oriented Programming Using Java Lab

2019-2020 Odd – III Semester Assignment – III: Inheritance



Objective:

- 1. To test the following Inheritance types: single-level, multi-level, hierarchical and hybrid inheritance.
- 2. To test the scope of private and protected variables, constructors in inherited class hierarchy.

Sample Learning Outcome:

- 1. Need of inheritance and it's implementation in Java
- 2. Type of inheritance
- 3. Working of constructors in inherited class
- 4. Accessing inherited class through base class reference
- 5. Method overloading and overriding in inheritance

Best Practices:

- 1. Class Diagram usage
- 2. Naming convention for file names, variables
- 3. Comment usage at proper places
- 4. Prompt messages during reading input and displaying output
- 5. Incremental program development
- 6. Modularity
- 7. All possible test cases in output

Create a class hierarchy for the classes defined below:

Design a class called **Person** as described below:

| | Person |
|-----------------|--------|
| -aadhaar:int | |
| -name:String | |
| -address:String | |



-gender:char

- +Person(aadhaar,name,address,gender)
- +getName():String
- +getAddress():String
- +setAddress(address):void
- +getGender():char

+calGPA():float

A sub-class Student of class Person is designed as shown below:

-program:String -year:int -totalmark:float +Student(aadhaar,name,address,gender,program ,year,total) +getProgram():String +getYear():int +setYear(year):void +getTotal():float +setTotal(tot):void

A sub-class Faculty of class Person is designed as shown below:

| Faculty |
|---|
| -designation:String -department:String -basicpay:float |
| +Faculty(aadhaar,name,address,gender,designati on,dept,pay) +getDesig():String +setDesig(desig):void +setBasic(basic):void +getBasic():float +calSalary():float |

Note the following:

- 1. The hierarchy Person -> Student or Person -> Faculty is a *Single-level inheritance* type.
- 2. The type of above entire class hierarchy is the *Hierarchical Inheritance*.

3. Note the use of constructors at all levels of class hierarchy.

EXERCISE: 3A

- 1. Draw the class diagram of the above class hierarchy.
- 2. Write a *test driver* called TestInheritance to test all the public methods that display the student and faculty details.

Use the following to calculate Net Salary:

Gross salary = Basicpay + DA as 60% of basic + HRA as 10% of basic

Deductions = Medical Insurance as 8.5% of basic + PF as 8% of basic

Net salary = Gross salary – Deductions

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Create a class hierarchy for the classes as defined below:

Design a class **Shape** as described below:

- protected

| Shape |
|--|
| #color:String="red" |
| +Shape() +Shape(color) +getColor():String +setColor(color):void |

A sub-class **Circle** of class *Shape* is designed as shown below:

| Circle | |
|-------------------------|--|
| #radius:float=1.0 | |
| +Circle() | |
| +Circle(radius) | |
| +Circle(radius,color) | |
| +getRadius():float | |
| +setRadius(radius):void | |
| +getArea():float | |

+getPerimeter():float

A sub-class **Rectangle** of class *Shape* is designed as shown below:

| Rectangle |
|--------------------------------|
| #width:float=1.0 |
| #length:float=1.0 |
| +Rectangle() |
| +Rectangle(width,length) |
| +Rectangle(width,length,color) |
| +getWidth():float |
| +setWidth(width):void |
| +getLength():float |
| +setLength(length):void |
| +getArea():float |
| +getPerimeter():float |

A sub-class **Square** of class *Rectangle* is designed as shown below:

| | Square |
|---------------------|--------|
| | |
| +Square() | |
| +Square(side) | |
| +Square(side,color) | |
| +getSide():float | |
| +setSide(side):void | |

Note the following:

- 1. The hierarchy Shape --> Rectangle --> Square is a *Multi-level inheritance* type.
- 2. The type of above entire class hierarchy is the *Hierarchical* inheritance.
- 3. Note the constructor overloading at all the levels.
- 4. # denotes protected variable. The protected variables can be accessed by its subclasses and classes in the same package.

EXERCISE: 3B

1. Draw the class diagram of the above class hierarchy.

| 2. Write a <i>test driver</i> called TestShape to test all the public methods. Display the |
|--|
| area and perimeter of all the shapes (Circle, Rectangle and Square). |

| 3. Note down the scope of the variable declared as <i>protec</i> |
|--|
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