PPS MINI PROJECT

Simple calculator

Code:

```
// Calculator example using C code
#include<stdio.h>
#include<conio.h>
#include<math.h>
#include<stdlib.h>
#define KEY "Enter the calculator Operation you want to do:"
// Function prototype declaration
void addition();
void subtraction();
void multiplication();
void division();
void modulus();
void power();
void calculator_operations();
struct display
{
char disp1[50];
char disp2[50];
char disp3[50];
};
// Start of Main Program
int main()
```

```
{ int X=1;
  char Calc_oprn;
  struct display st1={"**************************, "Simple
system("cls");
  printf("\n %s \n %s \n %s", st1.disp1, st1.disp2, st1.disp3);
  getch();
 // Function call
 calculator_operations();
  while(X)
  {printf("\n");}
      printf("%s", KEY);
//
     Calc_oprn = getch();
      scanf("%c", &Calc_oprn);
      switch(Calc_oprn)
      { case '+': addition();
               break;
        case '-': subtraction();
               break;
        case '*': multiplication();
               break;
        case '/': division();
               break;
        case '?': modulus();
               break;
```

```
case '^': power();
                   break;
          case 'Q':
          case 'q': exit(0);
                   break;
          case 'c':
          case 'C': system("cls");
                   calculator_operations();
                   break;
          default : system("cls");
          calculator_operations();
       }
  }
return 0;
}
//Function Definitions
void calculator_operations()
{ system("cls");
  printf("\n
                    Welcome to C calculator n';
  printf("****** Press 'Q' or 'q' to quit ");
  printf("the program *******\n");
  printf("Enter 'C' or 'c' to clear the screen and");
  printf(" display available option \n\n");
```

```
printf("Enter + symbol for Addition \n");
  printf("Enter - symbol for Subtraction \n");
  printf("Enter * symbol for Multiplication \n");
  printf("Enter / symbol for Division \n");
  printf("Enter ? symbol for Modulus\n");
  printf("Enter ^ symbol for Power \n\n");
}
void addition()
   int n, total=0, k=0, number;
  printf("\nEnter the number of elements you want to add:");
  scanf("%d", &n);
  printf("Please enter %d numbers one by one: \n",n);
  while(k<n)
       scanf("%d",&number);
       total=total+number;
       k=k+1; }
  printf("Sum of %d numbers = %d \n",n,total);
  printf("Press C or c to clear the screen:");
  getch();
}
void subtraction()
   int a, b, c = 0;
  printf("\nPlease enter first number : ");
  scanf("%d", &a);
  printf("Please enter second number : ");
```

```
scanf("%d", &b);
  c = a - b;
  printf("\n%d - %d = %d\n", a, b, c);
  printf("Press C or c to clear the screen:");
  getch();
}
void multiplication()
{ int a, b, mul=0;
  printf("\nPlease enter first number: ");
  scanf("%d", &a);
  printf("Please enter second number: ");
  scanf("%d", &b);
  mul=a*b;
  printf("\nMultiplication of entered numbers = %d\n",mul);
  printf("Press C or c to clear the screen:");
  getch();
}
void division()
   int a, b, d=0;
  printf("\nPlease enter first number: ");
  scanf("%d", &a);
  printf("Please enter second number: ");
  scanf("%d", &b);
  d=a/b;
  printf("\nDivision of entered numbers=%d\n",d);
```

```
printf("Press C or c to clear the screen:");
  getch();}
void modulus()
{ int a, b, d=0;
  printf("\nPlease enter first number: ");
  scanf("%d", &a);
  printf("Please enter second number: ");
  scanf("%d", &b);
  d=a\%b;
  printf("\nModulus of entered numbers = \% d\n",d);
  printf("Press C or c to clear the screen:");
  getch();
}
void power()
   double a,num, p;
  printf("\nEnter two numbers to find the power \n");
  printf("number: ");
  scanf("%lf",&a);
  printf("power : ");
  scanf("%lf",&num);
  p=pow(a,num);
  printf("\n%lf to the power %lf = %lf \n",a,num,p);
  printf("Press C or c to clear the screen:");
  getch();
}
```

Output:

Simple Calculator

Welcome to C calculator
****** Press 'Q' or 'q' to quit the program ******
Enter 'C' or 'c' to clear the screen and display available option
Enter + symbol for Addition
Enter - symbol for Subtraction
Enter * symbol for Multiplication
Enter / symbol for Division
Enter ? symbol for Modulus
Enter ^ symbol for Power
Enter the calculator Operation you want to do:+
Enter the number of elements you want to add:10
Please enter 10 numbers one by one:
854
654
952
741
54
68

4

5694

58

45

Sum of 10 numbers = 9124

Press C or c to clear the screen:

Complier exceution:

```
case 'c': ystem("cls");

default : yystem("cls");

calculator_operations();

press calculator_
                                                                                     int n, total=0, k=0, number; print ("\nEnter the number of elements you want to add:"); scan("dd", %n); print ("Please enter %d numbers one by one: \n",n); shite(k:n)
                                                                                        int a, b, mul-9;
print ("\nPlease enter first number: ");
scanf(%d', &a);
print("Please enter second number: ");
scanf(%d', &b);
print("\nMultiplication of entered numbers = %d\n",mul);
print("\Press C or c to clear the screen:");
getch();
           164
165 void modulus()
166 (
167 int a, b, d=0;
168 print("\nPlease enter first number: ");
169 scanf("%d", %a);
171 scanf("%d", %b);
172 d=ab;
173 print("\nPlease enter second number: ");
174 ab;
175 getch();
176
177
178 }
179
180 void power()
181 (
181 double a,num, p;
182 print("\nPlease enter second numbers to find the power \n"
182 scanf("%d", %a);
183 print("\nPlease enter second numbers = %d\n",d);
175 getch();
176
177
188 void power()
181 (
182 scanf("%d", %a);
183 scanf("%d", %a);
184 scanf("%d", %a);
                                                                                                                      printf("power : ");
scanf("%lf",&num);
                                                                                                    printf("\n%lf to the power %lf = %lf \n",a,num,p);
printf("Press C or c to clear the screen:");
getch();
```

Output;

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| Case **: multiplication();
| Street | Case **: multiplication |
| Street **: multiplication
```