# **Mission Manager services**

### Start sweeping:

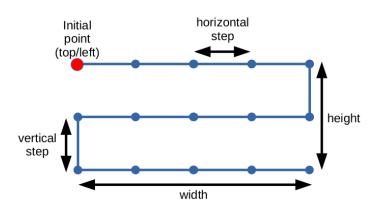
Name: /mission\_manager/start\_sweep

Description: it starts a new sweeping task with the specified dimensions. If "wall\_to\_wall" is set to true, the value for the "width" parameter is ignored.

#### Request:

- float64 width
- float64 height
- float64 horizontal\_step
- float64 vertical\_step
- bool wall\_to\_wall

Reply: empty



### Stop sweeping

Name: /mission\_manager/stop\_sweep

Description: it stops the current sweeping task (if any).

Request: empty

Reply: empty

## Pause sweeping

Name: /mission\_manager/pause\_sweep

Description: it pauses the current sweeping task (if any).

Request: empty

Reply: empty

## **Resume sweeping**

Name: /mission\_manager/resume\_sweep

Description: it resumes the currently paused sweeping task (if any).

Request: empty

Reply: empty

## Start vertical inspection

Name: /mission\_manager/start\_vertical\_inspection

Description: it starts a new vertical inspection task with the specified dimensions. If "to\_ceiling" is

set to true, the value for the "height" parameter is ignored.

#### Request:

- float64 height
- float64 width
- float64 vertical\_step
- bool to\_ceiling

Reply: empty

### Stop vertical inspection

Name: /mission\_manager/stop\_vertical\_inspection

Description: it stops the current vertical inspection task (if

any).

Request: empty

Reply: empty

## Pause vertical inspection

Name: /mission\_manager/pause\_vertical\_inspection

Description: it pauses the current vertical inspection task (if any).

Request: empty

Reply: empty

## **Resume vertical inspection**

Name: /mission\_manager/resume\_vertical\_inspection

Description: it resumes the currently paused vertical inspection task (if any).

Request: empty

Reply: empty

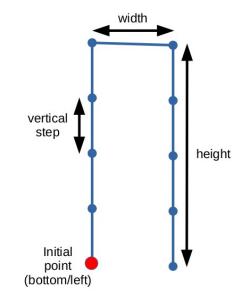
#### Hover

Name: /mission\_manager/hover

Description: it makes the platform to keep its current position.

Request: empty

Reply: empty



### Go home

Name: /mission\_manager/go\_home

Description: it makes the platform to go to the home position.

Request: empty

Reply: empty

### Set home

Name: /mission\_manager/set\_home

Description: it overwrites the home position with the current vehicle X/Y coordinates (Z coordinate

is not modified, set to 1.5 m by default).

Request: empty

Reply: empty

### Save point

Name: /mission\_manager/save\_point

Description: it saves the current vehicle position (X/Y/Z coordinates) and labels it with the provided string. Saved positions are kept in four lists stored as ROS parameters  $saved\_positions/[x/y/z/description]$ .

#### Request:

string description

#### Reply:

· bool ok

## Go to point

Name: /mission\_manager/go\_to\_point

Description: it makes the platform to go the specified position.

### Request:

- float64 x
- float64 y
- float64 z

Reply: empty