

Numerical Methods for Mechanical Engineers
Assignment No.1
Solution of Equations and Eigen Value Problems
Submission date : 24-8-2018

1. Fanning friction factor f for turbulent flows in pipe is given by

$$\frac{1}{\sqrt{f}} = 4 \log_{10}(Re \sqrt{f}) - 0.4.$$

Write a computer program to take input from the user and determine f for water flow through a smooth pipe using fixed iteration method and Newton-Raphson method. For this case, the parameters are $\rho = 999 \text{ kg/m}^3$, $\mu = 1.0 \times 10^{-3} \text{ Ns/m}^2$, $D = 0.075 \text{ m}$ and $Q = 0.0084 \text{ m}^3/\text{s}$. Take 0.001 as initial guess and $\epsilon_s = 0.5\%$.

Algorithm (Fixed iteration method)

1. Take the input from the user: density, viscosity, diameter, flow rate, initial guess, maximum no. of iterations and limit for approximation error.
2. Calculate velocity and Reynolds no.
3. Initialize fold = initial guess and iteration no. = 0
4. Calculate $f_{new} = g(\text{fold})$.
5. Calculate % error and increase iteration by 1.
6. Check if % error is less than limit or no. of iterations > maximum no. If yes, stop and display value of f , iteration no. and error, else set fold = f_{new} and goto step 4.

Algorithm (Newton-Raphson method)

1. Take the input from the user: density, viscosity, diameter, flow rate, initial guess, maximum no. of iterations and limit for approximation error.
2. Calculate velocity and Reynolds no.
3. Initialize fold = initial guess and iteration no. = 0
4. Calculate $f_{new} = f_{old} - \frac{f(f_{old})}{f'(f_{old})}$
5. Calculate % error and increase iteration by 1.
6. Check if % error is less than limit or no. of iterations > maximum no. If yes, stop and display value of f , iteration no. and error, else set fold = f_{new} and goto step 4.

2. Three masses are suspended vertically by a series of identical springs where mass 1 is at the top and mass 3 is at the bottom. If $g = 9.81 \text{ m/s}^2$, $m_1 = 2 \text{ kg}$, $m_2 = 3 \text{ kg}$, $m_3 = 2.5 \text{ kg}$, and the k 's = 10 kg/s^2 , write a program to solve for the displacements x using Gauss Elimination/Gauss Jordan method.

Algorithm

1. Take the input from the user: masses, g and stiffness of each spring.
2. Define elements of the coefficients matrix and right side constants.
3. Define n = no. of equations
4. **Forward Elimination**
for $k = 0$ to $n-2$
for $i = k+1$ to $n-1$
factor = $a_{i,k} / a_{k,k}$
for $j = k+1$ to $n-1$
 $a_{i,j} = a_{i,j} - \text{factor} * a_{k,j}$
end
 $c_i = c_i - \text{factor} * c_k$

end

end

5. Backward Substitution

$$x_{n-1} = b_{n-1} / a_{n-1, n-1}$$

for $i = n-2$ to 0

$$sum = b_i$$

for $j = i+1$ to $n-1$

$$sum = sum - a_{i,j} * x_j$$

End

$$x_i = sum / a_{i,i}$$

6. Display values of displacements.

3. Consider a two-dimensional rectangular plate of dimension $L = 1$ m in the x direction and $H = 1$ m in the y direction. The plate material has constant thermal conductivity. The steady- state temperature distribution within this plate is to be determined for the following imposed boundary conditions: (i) $y = 0$, $T = 200^\circ\text{C}$, (ii) $x = 0$, $T = 100^\circ\text{C}$, (iii) $y = H$, $T = 400^\circ\text{C}$, and (iv) $x = L$, $T = 300^\circ\text{C}$. Choose a uniform grid size of 0.25 m in both directions. Write a program to solve the problem using finite difference method and point-by-point Gauss-Seidel iterative method. Use W-E direction first and S-N later.

Algorithm

1. Take the input from the user: Boundary condition information, length, height, no. of grid points in x -direction and no. of grid points in y -direction, Initial guess.
2. Calculate x and y coordinates for all points.
3. Implement all boundary conditions.
4. Set $T_{old} = \text{guess}$ for all cv's and $T_{new} = 0$ for all cv's.
5. Calculate T_{new} at all cv's using Gauss-Seidel point by point.

For $i = 2$ to $m+1$

For $j = 2$ to $n+1$

$$T_{i,j}^{new} = \frac{T_{i-1,j}^{new} + T_{i+1,j}^{new} + T_{i,j-1}^{new} + T_{i,j+1}^{new}}{4}$$

$$\text{Calculate Residual} = T_{i,j}^{new} - T_{i,j}^{old}$$

$$\text{Assign } T_{i,j}^{old} = T_{i,j}^{new}$$

6. Check for convergence for iterations (max residual $< \epsilon$)
7. If converged, stop and display temperatures with x and y coordinates of the points.

4. Polynomial interpolation consists of determining the unique $(n - 1)^{\text{th}}$ order polynomial that fits n data points. Such polynomials have the general form,

$$f(x) = p_1 x^{n-1} + p_2 x^{n-2} + \dots + p_{n-1} x + p_n \quad (1)$$

where the p 's are constant coefficients. A straightforward way for computing the coefficients is to generate n linear algebraic equations that we can solve simultaneously for the coefficients. Suppose that we want to determine the coefficients of the fourth-order polynomial $f(x) = p_1 x^4 + p_2 x^3 + p_3 x^2 + p_4 x + p_5$ that passes through the following five points: (2, 0.746), (2.5, 0.675), (3, 0.616), (4, 0.525), and (5, 0.457). Each of these pairs can be substituted into Eq. (1) to yield a system of five equations with five unknowns (the p 's). Use this approach to write a program to solve for the coefficients.

Algorithm

1. Take the input from the user: Coordinates of points..
2. Define elements of the coefficients matrix and right side constants.

3. Define n = no. of equations.

4. **Forward Elimination**

for $k = 0$ to $n-2$

for $i = k+1$ to $n-1$

factor = $a_{i,k} / a_{k,k}$

for $j = k+1$ to $n-1$

$a_{i,j} = a_{i,j} - \text{factor} * a_{k,j}$

end

$c_i = c_i - \text{factor} * c_k$

end

end

Backward Substitution

$x_{n-1} = b_{n-1} / a_{n-1, n-1}$

for $i = n-2$ to 0

sum = b_i

for $j = i+1$ to $n-1$

sum = sum - $a_{i,j} * x_j$

End

$x_i = \text{sum} / a_{i,i}$

5. Display values of coefficients.