

Data Communications	3	1	0	Mathematics, Physics
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Course Objective: 1. To understand various key components for data communication systems.
2. To familiarize with the mathematical and physical principles of digital transmission techniques.
3. To understand and differentiate among various data communication techniques and devices.

S. NO.	Course Outcomes (CO)
CO1	Understand the fundamental concepts and application of data communications
CO2	Develop a comprehensive understanding of fundamental data communication concepts, digital transmission techniques, data representation, synchronization and multiplexing.
CO3	Acquaint the principles of modulation process for different digital modulation systems.
CO4	Learn to evaluate working of waveform coding techniques and analyse their performance
CO5	Develop the understanding of design issues of digital communication channels, switching systems and devices

S. NO.	Contents	Contact Hours
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UNIT 1	Introduction to Data Communication: Definition, Characteristics & Components of Data Communication System. Data Representation, types of Communication and data transmission modes. Synchronous and Asynchronous Transmission. Communication model, Sender, Receiver, Carrier and data flow.	10
UNIT 2	Data and signals : Analog and Digital data & signals. Periodic and nonperiodic signals. Phase, wavelength, time and frequency domains. Concept of bandwidth. Bit rate, bit length, transmission of digital signals. Impairments, attenuation, distortion, noise. Data rate limits, bandwidth, throughput, latency (delay), bandwidth-delay product & jitter.	10
UNIT 3	Digital Transmission: Analog to digital and digital to digital conversion .Line Coding, Line Coding Schemes, Block Coding, Scrambling. Digital Modulation techniques , Pulse Code Modulation (PCM) and Delta Modulation (DM). Parallel and Serial Transmission, Bandwidth Utilization-Multiplexing and Spreading:	10
UNIT 4	Transmission media & Physical layer: Guided media: twisted-pair cable, coaxial cable, fiber-optic cable. Unguided media-wireless: radio waves, microwaves infrared. Performance comparison of Wired and Wireless Media. Physical Layer Specifications, Signaling, and network devices at Physical Layer	8
UNIT 5	Introduction of Switching Networks: Switching Methods and devices, access points, hubs , routers , gateways. Comparison of, Circuit, Packet Switching datagram and Virtual circuit switching . Structure of Switch.	4
TOTAL		42

REFERENCES		
S.No.	Name of Books/Authors/Publishers	Year of Publication / Reprint
1	Data Communications and Networking , 6th Edition by Behrouz A. Forouzan ,Tata McGraw-Hill	2022
2	Data and Computer Communications, 10th Edition by Stallings William, Pearson Higher Ed Publication	2017
3	Computer Networks 6th Edition by Andrew S. Tanenbaum, Pearson Higher Ed Publication	2022
4	Communication Systems, Fourth Edition, Simon Haykin, — John Wiley & Sons.	2006

B.Tech. Information Technology			
Course code: Course Title	Course Structure		Pre-Requisite
Principles of Computing	L	T	P
	3	1	0

Course Objective: To provide knowledge and skills in theoretical foundations of computing that are needed to study and practice computer science.
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S. NO	Course Outcomes (CO)
CO1	Ability to understand the basic scientific principles of computing.
CO2	Ability to analyze, evaluate and conduct membership tests for grammars belonging to different formal languages.
CO3	Ability to design automata for a given language.

CO4	Ability to construct accepting and computing Turing Machines for a given language.
CO5	Ability to understand, analyze and evaluate complexity, reducibility, decidability, undecidability.

S. NO	Contents	Contact Hours
UNIT 1	Introduction to Computing: The scientific foundations of computing, Proof techniques and fundamentals, Concepts of soundness and completeness.	8
UNIT 2	Formal languages: Chomsky hierarchy of grammars, Regular grammars and languages, Context-free grammars and languages, Context-sensitive grammars and languages, Pumping lemma, Closure properties.	8
UNIT 3	Automata theory: Finite automata (NFA and DFA), Push-Down automata, Linear Bounded Automata, Equivalence of automata.	8
UNIT 4	Turing machines: Church Turing Thesis, Computing and accepting Turing Machines, Turing Machine Construction, Variants of Turing Machine, Recursive and recursively enumerable languages, Decidability and Undecidability, Universal Turing Machine, Halting problem.	10
UNIT 5	Computational complexity: Time complexity, Measuring complexity, P and NP classes, Co-NP and NP-Completeness, Problem reduction, Polynomial hierarchy and Hierarchy theorem, Space complexity and Savitch's theorem, Log-space reducibility.	8
TOTAL		42

REFERENCES

S.No.	Name of Books/Authors/Publishers	Year of Publication / Reprint
1	Hopcroft, Ullman, "Introduction to Automata Theory, Languages and Computation", Pearson Education. ISBN-13: 978-0321455369	2006
2	K.L.P. Mishra and N.Chandrasekaran, "Theory of Computer Science Automata, Languages and Computation", PHI, ISBN-10: 8120329686	2007
3	Grimaldi, Ralph P., "Discrete and Combinatorial Mathematics" Pearson Education.	2006
4	Papadimitrou, C. and Lewis, C.L., "Elements of the Theory of Computation", PHI, ISBN-13:978-0132624787	1998