

# ASSIGNMENT 8

18/04/23

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GROUP : CS4D

TOPIC : AUTOMATA LAB

CODE : CS-14203

# Q1

```
#include<stdio.h>

main() {
    int s, i, j, k, flag1 = 0, flag2 = 0;
    printf("Enter the no. of states: ");
    scanf("%d", &s);
    int mat[s][5], count = 0;
    int ar[s][2];
    int asso[s + 1];

    printf("Enter the matrix of states & outputs for
different inputs: \n");
    for (i = 0; i < s; i++) {
        for (j = 0; j < 5; j++) {
            scanf("%d", &mat[i][j]);
        }
    }

    for (k = 1; k <= s; k++) {
        for (i = 1; i < 5; i += 2) {
            for (j = 0; j < 4; j++) {
                if (mat[j][i] == k && mat[j][i + 1] ==
0) {
                    flag1 = 1;
                    asso[k] = 0;
                }
                if (mat[j][i] == k && mat[j][i + 1] ==
1) {
                    flag2 = 1;
                    asso[k] = 1;
                }
            }
        }

        if (flag1 == 1 && flag2 == 1) {
            ar[k - 1][0] = k;
            ar[k - 1][1] = 2;
        } else {
            ar[k - 1][0] = k;
            ar[k - 1][1] = 1;
        }
    }
}
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        flag1 = 0;
        flag2 = 0;
    }

    int sum = 0;
    for (i = 0; i < s; i++) {
        printf("%d %d\n", i + 1, ar[i][1]);
        sum += ar[i][1];
    }
    printf("\n Total new states will be %d", sum);

    int mat2[sum][5], l;
    k = 0;

    for (i = 0; i <
        sum; i++) {
        count = ar[mat[k][0] - 1][1];
        while (count) {
            for (j = 0, l = 0; j < 5; j++, l++) {
                mat2[i][j] = mat[k][l];
            }
            count--;
            if (count == 0) {
                k++;
            } else i++;
        }
    }

    for (i = 0; i <
        sum; i++) {
        for (j = 1; j < 5; j += 2) {
            if (ar[mat2[i][j] - 1][1] != 1) {
                mat2[i][j] = (mat2[i][j] * 10) +
mat2[i][j + 1];
            }
        }
    }

    for (i = 0; i <
        sum; i++) {
        if (ar[mat2[i][0] - 1][1] != 1) {
            mat2[i][0] = mat2[i][0] * 10;
            i++;
            mat2[i][0] = (mat2[i][0] * 10) + 1;;
        }
    }

```

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    }
}

printf("\n The new table is: \n");
for (i = 0; i < sum; i++) {
    printf("\n");
    for (j = 0; j < 5; j++)
        printf("%d ", mat2[i][j]);
}

int momat[sum][4];
for (i = 0; i < 2; i++) {
    for (j = 0; j < sum; j++) {
        momat[j][i] = mat2[j][i];
    }
}
for (i = 3, j = 0; j < sum; j++)
    momat[j][i - 1] = mat2[j][i];

for (i = 3, j = 0; j < sum; j++) {
    if (momat[j][0] >= 10)
        momat[j][i] = momat[j][0] % 10;
    else if (momat[j][0] < 10) {
        momat[j][i] = asso[momat[j][0]];
    }
}

printf("\n The moore table is: \n");

if (momat[0][3] == 1) {
    printf("s ");
    for (j = 1; j < 3; j++)
        printf("%d ", momat[0][j]);
    printf("%d", 0);
}

for (i = 0; i < sum; i++) {
    printf("\n");
    for (j = 0; j < 4; j++)
        printf("%d ", momat[i][j]);
}
}

```

## Q2

```
#include<stdio.h>
#include<string.h>

int i, j, k, l, m, n = 0, o, p, nv, z = 0, t, x = 0;
char str[10], temp[10], temp2[10], temp3[10];

struct prod {
    char lhs[10], rhs[10][10];
    int n;
} pro[10];

void findter() {
    for (k = 0; k < n; k++) {
        if (temp[i] == pro[k].lhs[0]) {
            for (t = 0; t < pro[k].n; t++) {
                for (x = 0; x < 10; x++)
                    temp2[x] = '\0';
                for (l = i + 1; l < strlen(temp); l++)
                    temp2[l - i - 1] = temp[l];
                temp[i] = '\0';
                for (l = 0; l < strlen(pro[k].rhs[t]);
l++)

                    temp[i + l] = pro[k].rhs[t][l];
                strcat(temp, temp2);
                if (str[i] == temp[i])
                    return;
            }
        }
    }
}

void main() {
    FILE *f;

    for (i = 0; i < 10; i++)
        pro[i].n = 0;

    f = fopen("tab3.txt", "r");
    while (!feof(f)) {
        fscanf(f, "%s", pro[n].lhs);
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        if (n > 0) {
            if (strcmp(pro[n].lhs, pro[n - 1].lhs) ==
0) {
                pro[n].lhs[0] = '\0';
                fscanf(f, "%s", pro[n - 1].rhs[pro[n -
1].n]);

                pro[n - 1].n++;
                continue;
            }
        }
        fscanf(f, "%s", pro[n].rhs[pro[n].n]);
        pro[n].n++;
        n++;
    }
    n--;

    printf("\n\nTHE GRAMMAR IS AS FOLLOWS\n\n");
    for (i = 0; i < n; i++)
        for (j = 0; j < pro[i].n; j++)
            printf("%s -> %s\n", pro[i].lhs,
pro[i].rhs[j]);

    o = 0;
    for (i = 0; i < n; i++) {
        for (j = 0; j < pro[i].n; j++)
            if (pro[i].rhs[j][0] >= 65 && pro[i].rhs[j]
[0] <= 90) {
                o = 1;
                break;
            }
        if (o == 1)
            break;
    }
    if (i == n)
        printf("\n\nTHE GRAMMAR is a REGULAR
GRAMMAR !!!");
    else {
        printf("\n\nTHE GRAMMAR is NOT a REGULAR
GRAMMAR !!!");
        exit(1);
    }

    while (1) {
        for (x = 0; x < 10; x++)
            str[x] = '\0';
    }

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printf("\n\nENTER ANY STRING ( 0 for EXIT ) :
");
scanf("%s", str);
if (str[0] == '0')
    exit(1);

for (j = 0; j < pro[0].n; j++) {
    for (x = 0; x < 10; x++)
        temp[x] = '\0';
    strcpy(temp, pro[0].rhs[j]);

    m = 0;
    for (i = 0; i < strlen(str); i++) {
        if (str[i] == temp[i])
            m++;
        else if (str[i] != temp[i] && temp[i]
>= 65 && temp[i] <= 90) {
            findter();
            if (str[i] == temp[i])
                m++;
        }
    }
    for (x = 0; x < 10; x++)
        temp3[x] = '\0';
    strcpy(temp3, temp);
    temp3[strlen(temp) - 1] = '\0';
    if (m == strlen(str) && strcmp(temp3, str)
== 0 && strlen(temp3) != 1) {
        printf("\n\nTHE STRING can be
PARSED !!!");
        break;
    }
    if (m == strlen(str) && strlen(str) ==
strlen(temp)) {
        printf("\n\nTHE STRING can be
PARSED !!!");
        break;
    }
}

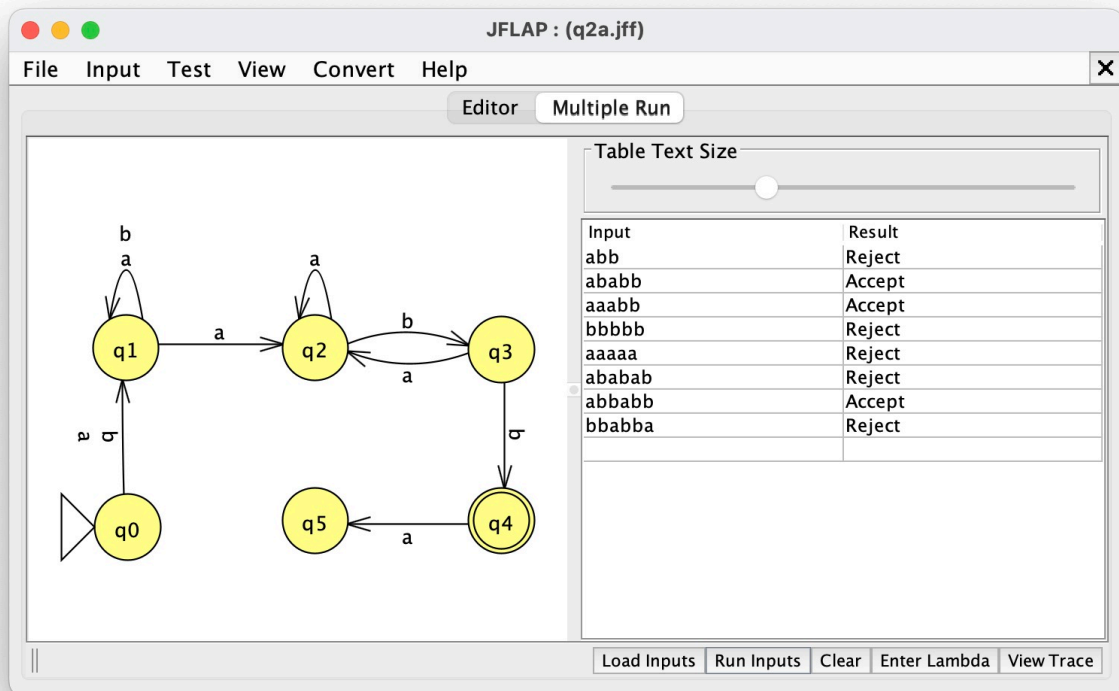
if (j == pro[0].n)
    printf("\n\nTHE STRING can NOT be
PARSED !!!");
}

```

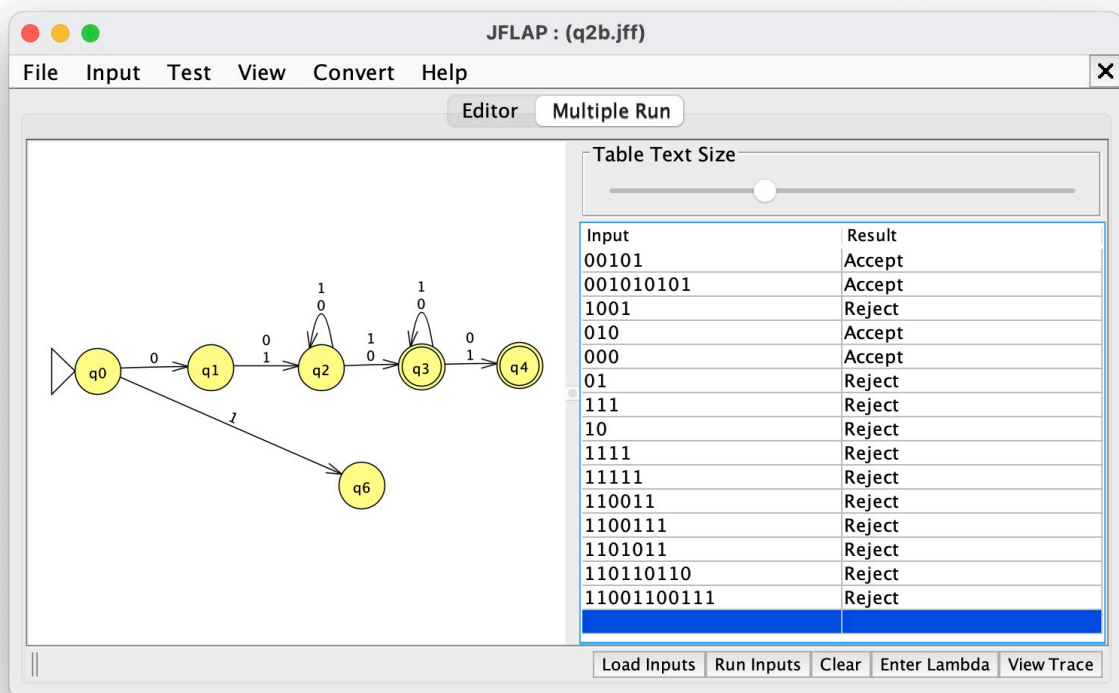




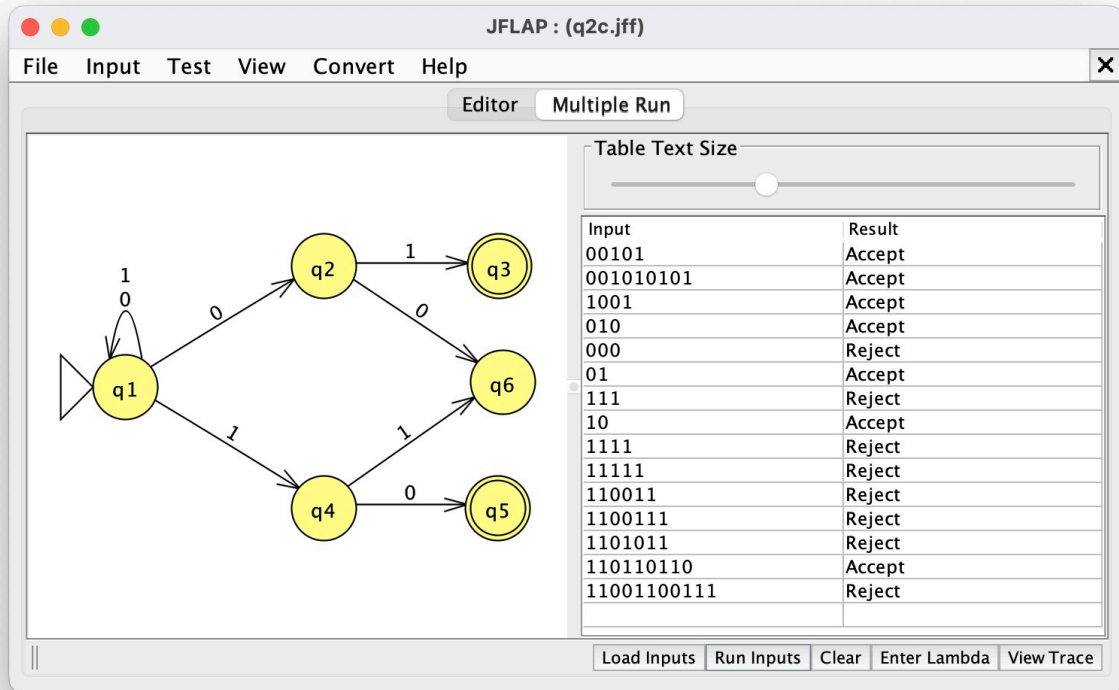
# Q3a



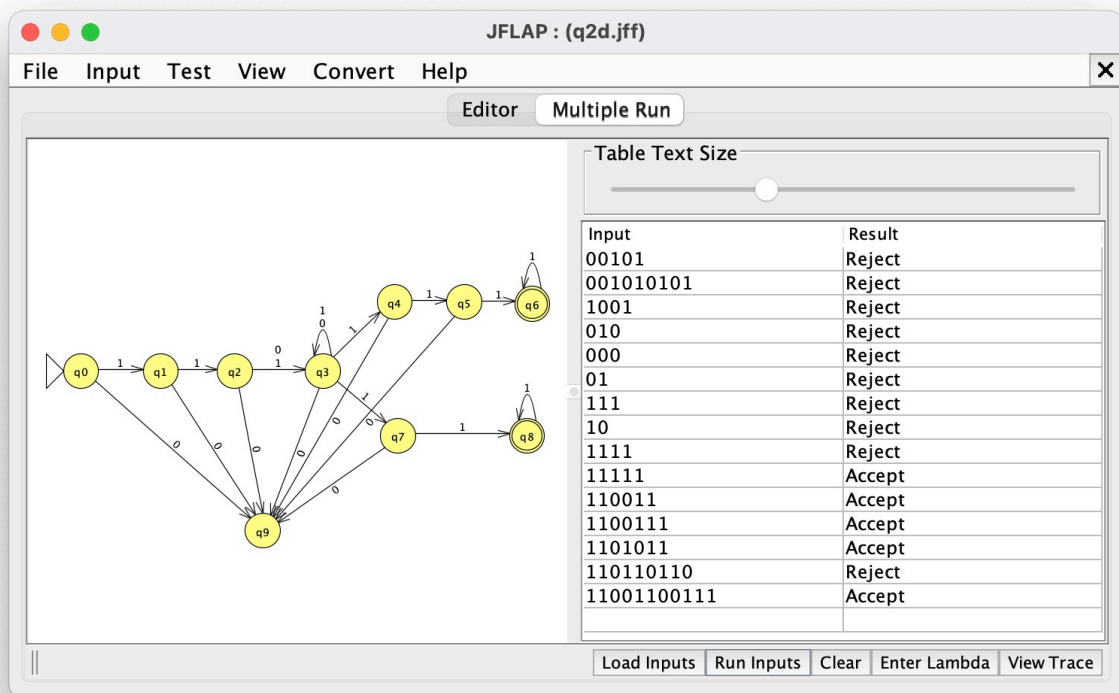
# Q3b



# Q3c



# Q3d



# Q3e

