ASSIGNMENT 9 19/04/25

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GROUP : CS8D

TOPIC: FORMAL METHOD LAB

CODE : CS-18201

```
# Q1. Use model checking to verify the correctness of a
topological sorting algorithm.
from collections import deque
def topological sort(graph):
    Performs topological sorting using Kahn's
algorithm.
    Raises ValueError if the graph contains a cycle.
    in_degree = {node: 0 for node in graph}
    for u in graph:
        for v in graph[u]:
            in_degree[v] += 1
    queue = deque([u for u in graph if in_degree[u] ==
01)
    result = []
    while queue:
        u = queue.popleft()
        result.append(u)
        for v in graph[u]:
            in_degree[v] -= 1
            if in_degree[v] == 0:
                queue append(v)
    if len(result) != len(graph):
        raise ValueError("Graph has at least one
cvcle")
    return result
def verify topological sort(graph, order):
    Verifies that the topological order is valid for
the given graph.
    Raises AssertionError if the order is incorrect.
    pos = {node: i for i, node in enumerate(order)}
    for u in graph:
        for v in graph[u]:
```

```
assert pos[u] < pos[v], f"Order invalid:</pre>
{u} appears after {v}"
def run_model_check():
    test_graphs = [
        # Graph 1: Linear DAG
        {"A": ["B"], "B": ["C"], "C": []},
        # Graph 2: A splits to B and C
        {"A": ["B", "C"], "B": [], "C": []},
        # Graph 3: Diamond shape
        {"A": ["B", "C"], "B": ["D"], "C": ["D"], "D":
[]
        # Graph 4: Disconnected nodes
        {"A": ["B"], "B": [], "C": [], "D": []},
        # Graph 5: Cycle (should fail)
        {"A": ["B"], "B": ["C"], "C": ["A"]}
    1
    for i, graph in enumerate(test graphs):
        print(f"Checking Graph {i + 1}")
        try:
            order = topological sort(graph)
            verify topological sort(graph, order)
            print(f"  Passed. Order: {order}")
        except AssertionError as e:
            print(f" Assertion failed: {e}")
        except Exception as e:
            print(f"  Exception: {e}")
if __name__ == "__main__":
    run model check()
```

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* ~/desktop/cse/ASSGN/sem8/formal/lab/2025-04-19

* python3 q1.py
Checking Graph 1

* Passed. Order: ['A', 'B', 'C']
Checking Graph 2

* Passed. Order: ['A', 'B', 'C']
Checking Graph 3

* Passed. Order: ['A', 'B', 'C', 'D']
Checking Graph 4

* Passed. Order: ['A', 'C', 'D', 'B']
Checking Graph 5

* Exception: Graph has at least one cycle

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```

Q2. Develop a proof of correctness for binary search algorithm using Hoare Logic.

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Proof of Correctness for Binary Search using Hoare Logic

Problem:

Given a sorted list 'arr' and a target value 'x', find the index of 'x' in 'arr' using binary search. Return -1 if 'x' is not present.

Precondition (P):

arr is a list of elements sorted in non-decreasing order.

x is the target element.

Postcondition (Q):

If x is in arr, return index i such that arr[i] ==
x.

If x is not in arr, return -1.

Binary Search Loop Invariant (I):

x is in arr[l..r] if it is in arr at all.

Termination:

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The interval [1, r] reduces each iteration. When 1
> r, the loop stops.
11 11 11
def binary_search(arr, x):
    1 = 0
    r = len(arr) - 1
    while 1 <= r:
        mid = 1 + (r - 1) // 2
        if arr[mid] == x:
            return mid
        elif arr[mid] > x:
            r = mid - 1
        else:
            1 = mid + 1
    return -1
if name == " main ":
    sorted_list = [1, 3, 5, 7, 9, 11, 13]
    target = 7
    result = binary_search(sorted_list, target)
    print(f"Index of {target}: {result}")
    target = 8
    result = binary_search(sorted_list, target)
    print(f"Index of {target}: {result}")
```

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# Q3. Implement formal verification of loop invariants
for fixed point iterative algorithms.
import math
def g(x):
    return math.cos(x)
def is invariant preserved(x):
    return 0.0 <= x <= 1.0
def fixed_point_iteration(initial_guess,
tolerance=1e-7, max_iterations=100):
    x = initial guess
    assert is invariant preserved(x), f"Initial guess
{x} violates loop invariant."
    for i in range(max_iterations):
        x_new = g(x)
        assert is_invariant_preserved(x_new), f"Loop
invariant violated at iteration \{i+1\}, x = \{x_new\}"
        if abs(x new - x) < tolerance:
            print(f"Converged to {x_new} after {i+1}
iterations.")
            return x new
        x = x new
    raise Exception(f"Did not converge after
{max iterations} iterations.")
def main():
    try:
        result =
fixed point iteration(initial guess=0.5)
        print(f"Fixed-point result: {result}")
    except AssertionError as ae:
        print(f"Verification failed: {ae}")
    except Exception as e:
        print(e)
if name == " main ":
    main()
```

```
# Q4. Among the formal methods — Model Checking (with Temporal Logic), Petri Nets, Process # Algebra (e.g., CSP, CCS, \pi-Calculus), Theorem Proving (e.g., Coq, Isabelle, TLA+), and # Abstract Interpretation (for static checking) — which is the most suitable for verifying # concurrent access control mechanisms in a multi-threaded system? Justify your choice and # demonstrate verification using the selected method.
```

Why Model Checking (with Temporal Logic, e.g., TLA+)? # 1.Concurrency Modeling: Model checking excels in handling the state-space explosion that occurs due to concurrency.

2.Access Control Properties: Safety (e.g., mutual exclusion) and liveness (e.g., progress, no deadlock) can be specified using temporal logic.

3. Automation: Model checking provides automated tools to exhaustively explore all possible thread interleavings.

4. Expressiveness: TLA+ (Temporal Logic of Actions) allows modeling concurrent processes and specifying high-level properties.

5.Practical Use: Used by industry giants like Amazon and Microsoft to verify real-world concurrent systems.

from itertools import product

```
IDLE = "IDLE"
WAITING = "WAITING"
CRITICAL = "CRITICAL"
EXIT = "EXIT"
thread_states = [IDLE, WAITING, CRITICAL, EXIT]
state transitions = {
    IDLE: WAITING,
    WAITING: CRITICAL,
    CRITICAL: EXIT,
    EXIT: IDLE
}
def check mutual exclusion(path):
    for state in path:
        if state[0] == CRITICAL and state[1] ==
CRITICAL:
            return False
    return True
def generate_state_space(depth=3):
    initial = (IDLE, IDLE)
    paths = [[initial]]
    for _ in range(depth):
        new paths = []
        for path in paths:
            curr = path[-1]
            for i in [0, 1]:
                new state = list(curr)
                current state = curr[i]
                next state =
state_transitions.get(current_state)
                if next state:
                    new state[i] = next state
                    new paths.append(path +
[tuple(new state)])
        paths = new_paths
    return paths
def main():
    print("Model Checking Concurrent Access (Mutual
Exclusion)...")
    all_paths = generate_state_space(depth=5)
```

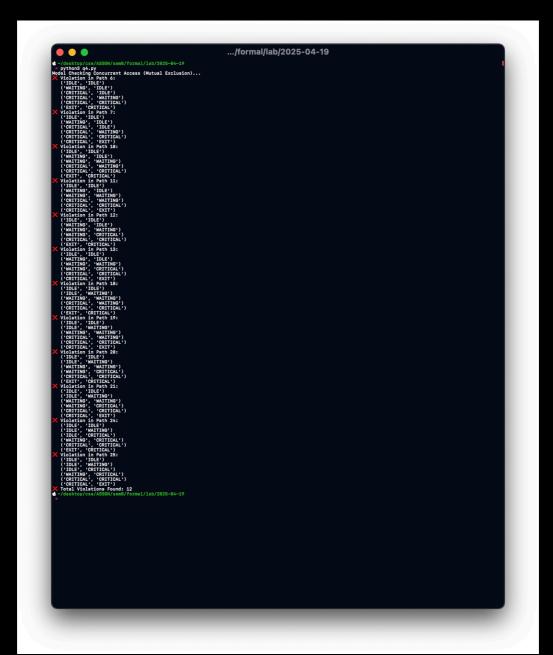
```
violated = 0

for i, path in enumerate(all_paths):
    if not check_mutual_exclusion(path):
        print(f"  Violation in Path {i}:")
        for state in path:
            print(" ", state)
        violated += 1

if violated == 0:
    print("  No mutual exclusion violations

found.")
    else:
        print(f"  Total Violations Found: {violated}")

if __name__ == "__main__":
    main()
```



```
# Q5. Develop a formal specification for a job
scheduling system and verify correctness.
from typing import List
from dataclasses import dataclass
@dataclass
class Job:
    iob id: int
    arrival time: int
    burst_time: int
@dataclass
class ScheduledJob:
    job_id: int
    start time: int
    finish time: int
def sjf_schedule(jobs: List[Job]) ->
List[ScheduledJob]:
    time = 0
    scheduled_jobs = []
    remaining_jobs = sorted(jobs, key=lambda_x:
(x.arrival_time, x.burst_time, x.job_id))
    while remaining_jobs:
        available_jobs = [job for job in remaining_jobs
if job.arrival time <= time]</pre>
        if not available jobs:
            time = remaining_jobs[0].arrival_time
            continue
        next_job = min(available_jobs, key=lambda x:
(x.burst_time, x.arrival_time, x.job_id))
        remaining jobs.remove(next job)
        start_time = max(time, next_job.arrival_time)
        finish_time = start_time + next_job.burst_time
scheduled_jobs.append(ScheduledJob(next_job.job_id,
start_time, finish_time))
        time = finish time
```

```
return scheduled_jobs
def verify schedule(jobs: List[Job], schedule:
List[ScheduledJob]) -> None:
    job_ids = set(job.job_id for job in jobs)
    scheduled_ids = set(job.job_id for job_in schedule)
    assert job ids == scheduled ids, "Not all jobs
scheduled correctly"
    for i in range(len(schedule)):
        for j in range(i + 1, len(schedule)):
            assert schedule[i].finish_time <=</pre>
schedule[j].start_time or schedule[j].finish_time <=</pre>
schedule[i].start_time, \
                f"Jobs {schedule[i].job id} and
{schedule[j].job id} overlap"
    job map = {job.job id: job for job in jobs}
    for sched in schedule:
        assert sched.start time >=
job_map[sched.job_id].arrival_time, \
            f"Job {sched.job id} started before
arrival"
    print("All verification checks passed!")
if name == " main ":
    job list = [
        Job(job_id=1, arrival_time=0, burst_time=8),
        Job(job id=2, arrival time=1, burst_time=4),
        Job(job_id=3, arrival_time=2, burst_time=9),
        Job(job id=4, arrival time=3, burst time=5)
    1
    schedule = sjf schedule(job list)
    for job in schedule:
        print(f"Job {job.job id}: Start
{job.start_time}, Finish {job.finish_time}")
    verify schedule(job list, schedule)
```