## ASSIGNMENT 8 11/04/25

NAME: SHRESTH SONKAR

REGNO: 20214272

GROUP : CS8D

TOPIC: FORMAL METHOD LAB

CODE : CS-18201

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# Q1 Implement a Deterministic Finite Automaton (DFA)
in Python and verify its language acceptance
properties.
class DFA:
    def __init__(self, states, alphabet,
transition_function, start_state, accept_states):
         self.states = states
         self.alphabet = alphabet
         self.transition_function = transition_function
         self.start state = start state
         self.accept_states = accept_states
    def accepts(self, input_string):
         current state = self.start state
         for symbol in input_string:
             if symbol not in self.alphabet:
                 print(f"Invalid symbol: {symbol}")
                 return False
             current state =
self.transition_function.get((current_state, symbol))
             if current state is None:
                 return False
         return current state in self.accept states
if __name__ == "__main__":
    states = {'q0', 'q1', 'q2'}
    alphabet = {'0', '1'}
    start state = 'q0'
    accept states = {'q2'}
    transition_function = {
        ('q0', '0'): 'q1',
('q0', '1'): 'q0',
('q1', '0'): 'q1',
         ('q1', '1'): 'q2'
('q2', '0'): 'q1'
         ('q2', '1'): 'q0'
    }
    dfa = DFA(states, alphabet, transition_function,
start_state, accept_states)
    test strings = ['0', '1', '01', '001', '1001',
'10', '1010', '1101', '
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print("DFA to accept strings ending with '01':\n")
for s in test_strings:
    result = dfa.accepts(s)
    print(f"Input: '{s}' → Accepted: {result}")
```

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# Q2 Develop a simulation tool for Nondeterministic
Finite Automata (NFA) and check equivalence with a DFA.

from collections import defaultdict
from itertools import product

EPSILON = '&'

class NFA:
    def __init__(self, states, alphabet,
transition_function, start_state, accept_states):
        self.states = states
        self.alphabet = alphabet
        self.transition_function = transition_function
        self.start_state = start_state
        self.accept_states = accept_states
```

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def epsilon_closure(self, state_set):
        stack = list(state_set)
        closure = set(state set)
        while stack:
            state = stack.pop()
            for next state in
self.transition_function.get((state, EPSILON), []):
                if next state not in closure:
                    closure.add(next state)
                    stack.append(next state)
        return closure
    def move(self, state set, symbol):
        result = set()
        for state in state set:
result.update(self.transition_function.get((state,
symbol), []))
        return result
    def accepts(self, input string):
        current states =
self.epsilon closure({self.start state})
        for symbol in input_string:
            current states =
self.epsilon_closure(self.move(current_states, symbol))
        return any(state in self.accept states for
state in current states)
class DFA:
    def __init__(self, states, alphabet,
transition_function, start_state, accept_states):
        self.states = states
        self.alphabet = alphabet
        self.transition function = transition function
        self.start_state = start_state
        self.accept states = accept states
    def accepts(self, input string):
        state = self.start state
        for symbol in input_string:
            state =
self.transition_function.get((state, symbol))
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if state is None:
                return False
        return state in self.accept_states
def nfa_to_dfa(nfa):
    state map = {}
    dfa_states = set()
    dfa start =
frozenset(nfa.epsilon_closure({nfa.start_state}))
    unmarked states = [dfa start]
    dfa_trans = {}
    dfa \ accepts = set()
    while unmarked states:
        current = unmarked states.pop()
        if current not in dfa states:
            dfa states.add(current)
            if any(state in nfa.accept_states for state
in current):
                dfa accepts.add(current)
            for symbol in nfa.alphabet:
                move_result = nfa.move(current, symbol)
                closure =
frozenset(nfa.epsilon closure(move result))
                if closure:
                    dfa trans[(current, symbol)] =
closure
                    if closure not in dfa states and
closure not in unmarked states:
                         unmarked states append(closure)
    return DFA(
        states=dfa states,
        alphabet=nfa.alphabet,
        transition function=dfa trans,
        start_state=dfa_start,
        accept states=dfa accepts
    )
def generate_all_strings(alphabet, max_length):
    result = set()
    for l in range(max_length + 1):
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for p in product(alphabet, repeat=1):
             result.add(''.join(p))
    return result
def check equivalence(nfa, dfa, test depth=4):
    test set = generate all strings(nfa.alphabet,
test_depth)
    for test str in test set:
        if nfa.accepts(test_str) !=
dfa.accepts(test_str):
             print(f"Mismatch found for input:
'{test str}'")
             return False
    return True
if __name__ == "__main__":
    states = \{ 'q0', 'q1', 'q2' \}
alphabet = \{ '0', '1' \}
    transition_function = {
        ('q0', '0'): {'q0', 'q1'},
('q0', '1'): {'q0'},
        ('q1', '1'): {'q2'},
    start_state = 'q0'
    accept_states = {'q2'}
    nfa = NFA(states, alphabet, transition_function,
start_state, accept states)
    dfa = nfa_to_dfa(nfa)
    print("Testing equivalence of NFA and converted
DFA...")
    equivalent = check equivalence(nfa, dfa)
    if equivalent:
        print("V NFA and DFA are equivalent (within
test depth).")
    else:
        print("X NFA and DFA are NOT equivalent.")
```

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# Q3 Write a Python-based tool to transform a regular
expression into an equivalent automaton.

from collections import defaultdict
from itertools import count

EPSILON = '&'

class State:
    def __init__(self):
        self.transitions = defaultdict(list)

class Fragment:
    def __init__(self, start, out_states):
        self.start = start
        self.out_states = out_states

class NFA:
    def __init__(self, start, accept):
        self.start = start
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self.accept = accept
        self.states = set()
        self. collect states(start)
    def _collect_states(self, state):
        if state in self.states:
            return
        self.states.add(state)
        for targets in state.transitions.values():
            for t in targets:
                self. collect states(t)
    def epsilon_closure(self, states):
        stack = list(states)
        closure = set(states)
        while stack:
            state = stack.pop()
            for next state in
state.transitions.get(EPSILON, []):
                if next state not in closure:
                    closure.add(next state)
                    stack.append(next state)
        return closure
    def move(self, states, symbol):
        result = set()
        for state in states:
            result.update(state.transitions.get(symbol,
[]))
        return result
    def accepts(self, input string):
        current states =
self.epsilon_closure({self.start})
        for symbol in input string:
            current states =
self.epsilon closure(self.move(current states, symbol))
        return self.accept in current_states
class RegexToNFA:
    def __init__(self):
        self.state_id = count()
    def new_state(self):
```

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return State()
    def re_to_nfa(self, regex):
        postfix = self.infix_to_postfix(regex)
        stack = []
        for token in postfix:
            if token == '*':
                frag = stack.pop()
                start = self.new state()
                accept = self.new_state()
start.transitions[EPSILON].extend([frag.start, accept])
                for out in frag.out states:
out.transitions[EPSILON].extend([frag.start, accept])
                stack.append(Fragment(start, [accept]))
            elif token == '.':
                frag2 = stack.pop()
                frag1 = stack.pop()
                for out in frag1.out states:
out.transitions[EPSILON].append(frag2.start)
                stack.append(Fragment(frag1.start,
frag2.out_states))
            elif token == '|':
                frag2 = stack.pop()
                frag1 = stack.pop()
                start = self.new state()
                accept = self.new state()
start.transitions[EPSILON].extend([frag1.start,
frag2.start])
                for out in frag1.out states +
frag2.out states:
out transitions[EPSILON].append(accept)
                stack.append(Fragment(start, [accept]))
            else:
                start = self.new_state()
                accept = self.new_state()
                start.transitions[token].append(accept)
                stack.append(Fragment(start, [accept]))
        final_frag = stack.pop()
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return NFA(final_frag.start,
final_frag.out_states[0])
    def infix_to_postfix(self, regex):
        precedence = {'*': 3, '.': 2, '|': 1}
        output = []
        stack = []
        new regex = []
        prev = None
        for c in regex:
            if prev and (prev.isalnum() or prev == ')'
or prev == '*') and (c.isalnum() or c == '('):
                new_regex.append('.')
            new_regex.append(c)
            prev = c
        for c in new regex:
            if c.isalnum():
                output.append(c)
            elif c == '(':
                stack.append(c)
            elif c == ')':
                while stack and stack[-1] != '(':
                    output.append(stack.pop())
                stack.pop()
            else:
                while stack and stack[-1] != '(' and
precedence[c] <= precedence[stack[-1]]:</pre>
                    output.append(stack.pop())
                stack.append(c)
        while stack:
            output.append(stack.pop())
        return output
if __name__ == "__main__":
    converter = RegexToNFA()
    regex = "(a|b)*abb"
    nfa = converter.re to nfa(regex)
    test_strings = ["abb", "aabb", "abababb", "ab",
"bba", "", "abbbb"]
    print(f"Testing regex: {regex}\n")
```

```
for s in test_strings:
    result = nfa.accepts(s)
    print(f"Input: '{s}' → Accepted: {result}")
```

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* ~/desktop/cse/ASSGN/sem8/formal/lab/2025-04-11

* python3 q3.py

Testing regex: (a|b)*abb

Input: 'abb' → Accepted: True
Input: 'abb' → Accepted: True
Input: 'ababbb' → Accepted: True
Input: 'ab' → Accepted: False
Input: 'bba' → Accepted: False
Input: '' → Accepted: False
Input: '' → Accepted: False
Input: 'abbb' → Accepted: False

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# Q4 Model and analyze a simple text parser using
formal grammar and automata theory.
import re

class Token:
    def __init__(self, type_, value):
        self.type = type_
        self.value = value

    def __repr__(self):
        return f"{self.type}({self.value})"

class Lexer:
    def __init__(self, input_text):
        self.input_text = input_text
        self.tokens = []
        self.tokenize()
```

```
def tokenize(self):
        token_spec = [
            ('NUMBER', r'\d+'),
            ('PLUS', r'\+'),
            ('MINUS', r'-'),
            ('MULT', r'\*'),
            ('DIV', r'/'),
            ('LPAREN', r'\('),
            ('RPAREN', r'\)'),
            ('SKIP', r'[ \t]+'),
            ('MISMATCH', r'.'),
        1
        tok regex = '|'.join(f'(?P<{name}>{regex})' for
name, regex in token_spec)
        for mo in re.finditer(tok regex,
self.input text):
            kind = mo.lastgroup
            value = mo.group()
            if kind == 'NUMBER':
                self.tokens.append(Token('NUMBER',
int(value)))
            elif kind in ('PLUS', 'MINUS', 'MULT',
'DIV', 'LPAREN', 'RPAREN'):
                self.tokens.append(Token(kind, value))
            elif kind == 'SKIP':
                continue
            else:
                raise SyntaxError(f"Unexpected
character: {value}")
        self.tokens.append(Token('EOF', None))
class Parser:
    def __init__(self, tokens):
        self.tokens = tokens
        self.pos = 0
    def current(self):
        return self.tokens[self.pos]
    def eat(self, type_):
        if self.current().type == type :
            self.pos += 1
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else:
            raise SyntaxError(f"Expected {type_}, got
{self.current()}")
    def parse(self):
        result = self.E()
        if self.current().type != 'EOF':
            raise SyntaxError("Unexpected input after
complete parsing.")
        return result
    def E(self):
        node = self.T()
        return self.E prime(node)
    def E prime(self, left):
        tok = self.current()
        if tok.type == 'PLUS':
            self.eat('PLUS')
            right = self.T()
            return self.E_prime(('Add', left, right))
        elif tok.tvpe == 'MINUS':
            self.eat('MINUS')
            right = self.T()
            return self.E_prime(('Sub', left, right))
        return left #ε
    def T(self):
        node = self.F()
        return self.T_prime(node)
    def T prime(self, left):
        tok = self.current()
        if tok.type == 'MULT':
            self.eat('MULT')
            right = self.F()
            return self.T prime(('Mul', left, right))
        elif tok.type == 'DIV':
            self.eat('DIV')
            right = self.F()
            return self.T_prime(('Div', left, right))
        return left # ε
    def F(self):
        tok = self.current()
```

```
if tok.type == 'NUMBER':
             self.eat('NUMBER')
             return ('Num', tok.value)
        elif tok.type == 'LPAREN':
             self.eat('LPAREN')
             node = self.E()
             self.eat('RPAREN')
            return node
        else:
             raise SyntaxError(f"Unexpected token:
{tok}")
def evaluate(ast):
    if ast[0] == 'Num':
        return ast[1]
    elif ast[0] == 'Add':
        return evaluate(ast[1]) + evaluate(ast[2])
    elif ast[0] == 'Sub':
        return evaluate(ast[1]) - evaluate(ast[2])
    elif ast[0] == 'Mul':
        return evaluate(ast[1]) * evaluate(ast[2])
    elif ast[0] == 'Div':
        return evaluate(ast[1]) / evaluate(ast[2])
    else:
        raise ValueError("Invalid AST")
if __name__ == "__main__":
    input_expr = "3 + 5 * (2 - 1)"
    print(f"Input Expression: {input expr}")
    lexer = Lexer(input expr)
    parser = Parser(lexer.tokens)
    ast = parser.parse()
    print("Parsed AST:", ast)
    print("Evaluation Result:", evaluate(ast))
```

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# Q5 Implement Minimization of Finite State Machines
(FSMs) and verify equivalence between two FSMs.
from collections import defaultdict
from typing import Set, Dict, Tuple, List, FrozenSet
class FSM:
   def __init__(self, states: Set[str], alphabet:
Set[str], transition: Dict[Tuple[str, str], str],
                 start_state: str, accept_states:
Set[str]):
        self.states = states
        self.alphabet = alphabet
        self.transition = transition
        self.start state = start state
        self.accept states = accept states
    def repr (self):
        return f"FSM(start={self.start_state},
accept={self.accept states})"
    def minimize(self):
        partition = [self.accept states, self.states -
self.accept_states]
        stable = False
        while not stable:
            new_partition = []
            stable = True
            for group in partition:
                group_dict = defaultdict(set)
                for state in group:
                    key =
tuple(self.get target group(state, sym, partition) for
sym in sorted(self.alphabet))
                    group dict[key].add(state)
new partition.extend(group dict.values())
                if len(group_dict) > 1:
                    stable = False
            partition = new_partition
```

```
new_state_map = {}
        for i, group in enumerate(partition):
            for state in group:
                new state map[state] = f'g{i}'
        new_states = set(new_state_map.values())
        new_start = new_state_map[self.start_state]
        new_accept = {new_state_map[s] for s in
self.accept states}
        new_trans = \{\}
        for (state, sym), target in
self.transition.items():
            if state in new state map and target in
new state map:
                new trans[(new state map[state], sym)]
= new state map[target]
        return FSM(new_states, self.alphabet,
new_trans, new_start, new_accept)
    def get target_group(self, state, symbol,
partition):
        target = self.transition.get((state, symbol))
        for i, group in enumerate(partition):
            if target in group:
                return i
        return -1
    def is_equivalent(self, other) -> bool:
        min self = self.minimize()
        min other = other.minimize()
        return (min self.states == min other.states and
                min self.alphabet == min other.alphabet
and
                min self.start state ==
min other start state and
                min_self.accept_states ==
min other.accept states and
                min self.transition ==
min_other.transition)
if __name__ == "__main__":
```

```
states1 = \{'A', 'B',
                          'C', 'D'}
    alphabet = { '0'},
    transitions1 = {
        ('A', '0'): 'B', ('A', '1'):
               '0'): 'A', ('B'
        ('B',
                                 '1'):
                                        יחי
                     'D'
                                 11):
        ('C'
               '0'):
                          ('C'
                                        ' A '
        ('D', '0'): 'C',
                           ('D',
                                 111):
    start1 = 'A'
    accept1 = {'A'}
    states2 = \{'X', 'Y', 'Z'\}
    transitions2 = {
        ('X', '0'): 'Y', ('X',
                                 '1'):
                         , ( 'Y'
               101):
                                 111):
        ('Y'
                     'X'
        ('Z', '0'): 'Z', ('Z', '1'):
    start2 = 'X'
    accept2 = {'X'}
    fsm1 = FSM(states1, alphabet, transitions1, start1,
accept1)
    fsm2 = FSM(states2, alphabet, transitions2, start2,
accept2)
    print("FSM1 (minimized):",
fsm1.minimize().__dict__)
print("FSM2 (minimized):",
fsm2.minimize().__dict__)
    print("Are FSM1 and FSM2 equivalent?",
fsm1.is_equivalent(fsm2))
```

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python3 q5.py

FSM1 (minimized): {'states': {'q1', 'q2', 'q0', 'q3'}, 'alphabet': {'0', '1'}, 'transition': {('q0', '0'): 'q1', ('q1', '1'): 'q3', ('q1', '0'): 'q0', ('q1', '1'): 'q2', ('q3', '0'): 'q2', ('q3', '1'): 'q0', ('q2', '0'): 'q3', ('q2', '1'): 'q1', 'start_state': 'q0', 'accept_states': {'q0'}}

FSM2 (minimized): {'states': {'q1', 'q2', 'q0'}, 'alphabet': {'0', '1'}, 'tran sition': {('q0', '0'): 'q2', ('q0', '1'): 'q1', ('q1', '0'): 'q0', ('q2', '1'): 'q1', ('q1', '0'): 'q1', ('q1', '1'): 'q0'}, 'start_state': 'q0', 'accept_st ates': {'q0'}}

Are FSM1 and FSM2 equivalent? False

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```