Final Project Proposal

For my summative project, I am working alone in hopes to create a game. This game will be set underwater, whereas the user is a sailor inside a submarine. This sailor’s objective is to explore the adventures of the underwater sea world near the southern ocean. The sailor’s adventures will consist of moving up and down in the depth of the water, trying to avoid numerous great white sharks that have wandered into the sub polar waters. The sailor is apart of a research operation which means, the more he explores, the more money he makes, because the closer he gets to Antarctica, the closer he will get to big blue whales and icebergs. Due to the fact that this sailor is involved in a very dangerous job, he has 10 missiles in this arsenal of equipment.

This game will have 5 stages, beginning in the southern Atlantic Ocean, getting closer and closer to Antarctica where he will give the research to the busy scientists already working at Antarctica. Once there, the sailor will receive a cheque for all his hard work. Regardless, **STAGE 1** will consist of the easy round, where there will be some great white sharks. **STAGE 2** will be similar except a bit faster. **STAGE 3** will have more great white shark. **STAGE 4** will have great white sharks and icebergs. And finally, **STAGE 5** will have icebergs and massive blue whales in it.