Dependency Injection

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Dependency Injection

- To decouple dependencies and dependents
- For easily replacing dependencies without changing lots of classes
- Achieve Inversion Of Control (IoC): dependencies are not actively created, but passively received
- Three approaches of dependency injection
 - Constructor Injection
 - Method Injection
 - Property Injection
- Dependency Injection Containers (Injectors) to further simplify dependency injection

Three Approaches of Dependency Injection

```
// Constructor Injection
public class Program{
    static void Main(string[] args) {
        Person p = new Person("Roberson");
                                                  Injection
public class Person {
        private string Name { gethe place for injection
        public Person(string name) {
            this.Name = name;
```

Three Approaches of Dependency Injection

```
Method Injection
public class Program {
    static void Main(string[] args) {
        Person p = new Person();
        p.SetName("Roberson");
                                  Injection
public class Person {
                                                 The place for injection
    private string Name { get; set; }
    public void SetName(string name) {
        this.Name = name;
```

Three Approaches of Dependency Injection

```
// Property Injection
public class Program {
    static void Main(string[] args) {
        Person p = new Person();
        p.Name = "Roberson";
    }
    Injection

public class Person {
    public string Name { get; set; }
}
```

Dependency Injection Containers (Injectors)

- Solve the problem that dependency classes are still referenced
- Provides a central registry of dependencies
- Example

```
Container.register('Auth', 'DbAuth', new Credentials('mysql://localhost',
    'user', 'pass'));
Auth auth = Container.get('Auth');
Session session = new Session();
App app = new App(auth, session);
```

Dependency Injection in web2py

```
def flatten(self, render=None): # gluon/html.py
    """returns the text stored by the XML object rendered by the `render`
function"""
                                The place for injection
    if render:
        return render(self.text, None, {})
                                                                      Injection
    return self.text.
markmin = TAG(html).element('body').flatten(markmin serializer) #
gluon/contrib/generics.py
```

References

- [鐵人賽Day08] Dependency Injection概念介紹 https://ithelp.ithome.com.tw/articles/10204404
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