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# **Digital Clock with Task Reminder System Project Report**

## **1. Title Page**

**Project Title:** Digital Clock with Task Reminder System

**Course:** Programming in C

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## **2. Abstract**

This project extends the basic Digital Clock in C by adding a **Task Reminder System**. The program displays the current time in hours, minutes, and seconds, updating dynamically every second, while also allowing the user to input tasks with specific times (in AM/PM format). The system continuously checks against the system clock and provides reminders when tasks are due, along with countdowns until the next occurrence.

The project demonstrates:

- Loops and modular functions

- Header files (time.h, unistd.h, windows.h)
- Delay functions (sleep(), Sleep())
- String handling and AM/PM conversion
- Real-time task scheduling logic

Applications include personal planners, embedded systems, IoT devices, and productivity tools.

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### **3. Problem Definition**

Clocks are essential in both physical and digital systems. Extending a digital clock to include reminders requires handling system time, user input, and countdown logic.

#### **Goals:**

- Display time in HH:MM:SS format
- Update every second
- Accept user-defined tasks with AM/PM input
- Show countdown until each task
- Trigger reminders at the exact time

## **Constraints:**

- Accuracy of delay functions
  - Portability across operating systems
  - Handling rollover to next day
- 

## **4. System Design**

### **4.1 Algorithm**

1. Start
2. Ask user for number of tasks and their details (name, time in AM/PM)
3. Convert input to 24-hour format
4. Continuously fetch system time
5. Display current time and tasks with countdowns
6. If current time matches a task, trigger reminder
7. Repeat until program is terminated

### **4.2 Flowchart**

Start



Input tasks (name, time)



Convert to 24-hour format



Fetch system time



Display clock + countdown



Check tasks



Reminder if due



Repeat

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## 5. Implementation Details

### 5.1 Code Snippet

```
#include <stdio.h>
#include <time.h>
#include <string.h>
#include <ctype.h>
#ifndef _WIN32
#include <windows.h>
#define CLEAR() system("cls")
#define PAUSE_1S() Sleep(1000)
```

```

#define BEEP() Beep(1000, 300)

#else

#include <unistd.h>

#define CLEAR() system("clear")
#define PAUSE_1S() sleep(1)
#define BEEP() printf("\a")

#endif

// Struct for tasks

typedef struct {

    char name[100];
    int hour24;
    int minute;
    int reminded;
} Task;

// Functions for trimming, conversion, display, and reminders
// (Implementation same as your final working code)

```

## 5.2 Concepts Used

- Loops (for, while)
- Functions (modularity for display and reminders)
- Header files (time.h, unistd.h, windows.h)

- Delay functions (sleep(), Sleep())
  - String handling (fgets, tolower)
  - AM/PM conversion logic
- 

## 6. Results & Sample Output

==== Digital Clock ====

04-12-2025 (Thursday)

00:40:05

=====

----- Today's Tasks -----

Task: Study C | At 14:30 | Starts in 13:49:55

Task: Gym | At 06:00 | Starts in 05:19:55

-----

At the exact time:

Reminder: Study C at 14:30 — it's time!

Edge Cases:

- Midnight rollover (00:00:00)
  - Noon (12:00 PM)
  - Tasks scheduled earlier than current time roll over to next day
-

## 7. Conclusion & Future Work

The Digital Clock with Task Reminder System successfully simulates a real-time clock and integrates user-defined reminders. It demonstrates modular programming, system time handling, and interactive features.

### Future Enhancements:

- Add date-based scheduling (DD/MM/YYYY + time)
  - Save/load tasks from a file
  - Provide 12-hour/24-hour format toggle
  - Build a GUI version
  - Synchronize with system/NTP time
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## 8. Key Concepts Used

- **Loops (Iteration):** Continuous updating of time and countdowns
- **Functions (Modularity):** Separate logic for display and reminders
- **Header Files:** time.h, unistd.h, windows.h
- **Delay Functions:** sleep() / Sleep() for real-time updates
- **Formatted Output:** printf("%02d:%02d:%02d") for clean display

- **System Time Handling:** time() and localtime() for accuracy
  - **Cross-Platform Support:** Works on Windows and Linux
  - **Future Potential:** Alarm, GUI, internet time sync
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## Sample Output –

```
PS C:\Practice> & 'c:\Users\Priyanshu\vscode\extensions\ms-vscode.cpptools-1.29.1-win32-x64\debugAdapters\bin\WindowsDebugLauncher.exe' '--stdi=n=Microsoft-MIEngine-In-rka3rhhx.5ab' '--stdout=Microsoft-MIEngine-Out-ofaciwb.3f1' '--stderr=Microsoft-MIEngine-Error-qdnp5js5.xcc' '--pid=Microsoft-MIEngine-Pid-1z1c3deu.20s' '--dbgExe=C:\msys64\ucrt64\bin\gdb.exe' '--interpreter=mi'

How many tasks do you want to add today (1-20)? 1
Enter task 1 name: Sleep
Enter time for "Sleep" (HH MM AM/PM): 12 00 AM

==== Digital Clock ====
04-12-2025 (Thursday)
00:16:37
=====
----- Today's Tasks -----
| Starts in 23:43:23
-----
```

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## CODE –

```

1 #include <stdio.h>
2 #include <time.h>
3 #include <string.h>
4 #include <ctype.h>
5
6
7 #include <time.h>
8 #include <string.h>
9 #include <ctype.h>
10
11 #ifdef _WIN32
12     #include <windows.h>
13     #define CLEAR() system("cls")
14     #define PAUSE_1S() Sleep(1000)
15     #define BEEP() Beep(1000, 300)
16 #else
17     #include <unistd.h>
18     #define CLEAR() system("clear")
19     #define PAUSE_1S() sleep(1)
20     #define BEEP() printf("\a")
21 #endif
22
23 #define MAX_TASKS 20
24
25 typedef struct {
26     char name[100];
27     int hour24;
28     int minute;
29     int reminded;
30 } Task;
31
32 void trim_newline(char *s) {
33     size_t n = strlen(s);
34     if (n > 0 && s[n - 1] == '\n') s[n - 1] = '\0';
35 }
36
37 void flush_stdin_line(void) {

```

```

37     void flush_stdin_line(void) {
38         int c;
39         while ((c = getchar()) != '\n' && c != EOF) {}
40     }
41
42     int to_24h(int hour12, const char *ampm) {
43         char c = tolower((unsigned char)ampm[0]);
44         if (c == 'a') return (hour12 == 12) ? 0 : hour12;
45         else return (hour12 == 12) ? 12 : hour12 + 12;
46     }
47
48     void display_clock(void) {
49         time_t now = time(NULL);
50         struct tm *t = localtime(&now);
51         const char *days[] = {"Sunday", "Monday", "Tuesday", "Wednesday", "Thursday", "Friday", "Saturday"};
52
53         printf("==== Digital Clock ====\n");
54         printf("%02d-%02d-%04d (%s)\n",
55             t->tm_mday, t->tm_mon + 1, t->tm_year + 1900, days[t->tm_wday]);
56         printf("%02d:%02d:%02d\n", t->tm_hour, t->tm_min, t->tm_sec);
57         printf("======\n");
58     }
59
60     void show_task_status(Task tasks[], int count) {
61         time_t now = time(NULL);
62         struct tm *t = localtime(&now);
63         int currentsOD = t->tm_hour * 3600 + t->tm_min * 60 + t->tm_sec;
64
65         for (int i = 0; i < count; i++) {
66             int taskSOD = tasks[i].hour24 * 3600 + tasks[i].minute * 60;
67             int diff = taskSOD - currentsOD;
68
69             if (diff < 0) diff += 24 * 3600;
70
71             if (diff == 0) {
72                 if (!tasks[i].reminded) {

```

```

71     if (diff == 0) {
72         if (!tasks[i].reminded) {
73             printf("🔔 Reminder: %s at %02d:%02d - it's time!\n",
74                 tasks[i].name, tasks[i].hour24, tasks[i].minute);
75             BEEP();
76             tasks[i].reminded = 1;
77         } else {
78             printf("Task: %-20s | At %02d:%02d | Happening now\n",
79                 tasks[i].name, tasks[i].hour24, tasks[i].minute);
80         }
81     } else {
82         int dh = diff / 3600;
83         int dm = (diff % 3600) / 60;
84         int ds = diff % 60;
85         printf("Task: %-20s | At %02d:%02d | Starts in %02d:%02d:%02d\n",
86                 tasks[i].name, tasks[i].hour24, tasks[i].minute, dh, dm, ds);
87         if (tasks[i].reminded && diff > 60) tasks[i].reminded = 0;
88     }
89 }
90
91 int main(void) {
92     Task tasks[MAX_TASKS] = {0};
93     int taskCount = 0;
94
95     printf("How many tasks do you want to add today (1-%d)? ", MAX_TASKS);
96     if (scanf("%d", &taskCount) != 1 || taskCount < 1 || taskCount > MAX_TASKS) {
97         fprintf(stderr, "Invalid task count.\n");
98         return 1;
99     }
100    flush_stdin_line();
101
102    for (int i = 0; i < taskCount; i++) {
103        printf("Enter task %d name: ", i + 1);
104        if (!fgets(tasks[i].name, sizeof(tasks[i].name), stdin)) {
105
106            if (scanf("%d %d %2s", &hour12, &minute, ampm) != 3) {
107                fprintf(stderr, "Invalid input. Try again.\n");
108                flush_stdin_line();
109                continue;
110            }
111            flush_stdin_line();
112
113            char c = tolower((unsigned char)ampm[0]);
114            if (hour12 < 1 || hour12 > 12 || minute < 0 || minute > 59 || !(c == 'a' || c == 'p')) {
115                printf("Please enter valid time (1-12 hour, 0-59 minute, AM or PM).\n");
116                continue;
117            }
118            tasks[i].hour24 = to_24h(hour12, ampm);
119            tasks[i].minute = minute;
120            tasks[i].reminded = 0;
121            break;
122        }
123
124        // Run clock update exactly 6 times
125        for (int i = 0; i < 4; i++) {
126            CLEAR();
127            display_clock();
128            printf("---- Today's Tasks ----\n");
129            show_task_status(tasks, taskCount);
130            printf("-----\n");
131
132            fflush(stdout);
133            PAUSE_1S();
134        }
135
136        printf("\nClock stopped after 6 updates.\n");
137        return 0;
138    }

```