
Digital Clock with Task Reminder System Project Report

1. Title Page

Project Title: Digital Clock with Task Reminder System

Course: Programming in C

Submitted By: Priyanshu Mehra

Roll Number: 590025830

Academic Year: 2025-26

2. Abstract

This project extends the basic Digital Clock in C by adding a **Task Reminder System**. The program displays the current time in hours, minutes, and seconds, updating dynamically every second, while also allowing the user to input tasks with specific times (in AM/PM format). The system continuously checks against the system clock and provides reminders when tasks are due, along with countdowns until the next occurrence.

The project demonstrates:

- Loops and modular functions

- Header files (time.h, unistd.h, windows.h)
- Delay functions (sleep(), Sleep())
- String handling and AM/PM conversion
- Real-time task scheduling logic

Applications include personal planners, embedded systems, IoT devices, and productivity tools.

3. Problem Definition

Clocks are essential in both physical and digital systems. Extending a digital clock to include reminders requires handling system time, user input, and countdown logic.

Goals:

- Display time in HH:MM:SS format
- Update every second
- Accept user-defined tasks with AM/PM input
- Show countdown until each task
- Trigger reminders at the exact time

Constraints:

- Accuracy of delay functions
 - Portability across operating systems
 - Handling rollover to next day
-

4. System Design

4.1 Algorithm

1. Start
2. Ask user for number of tasks and their details (name, time in AM/PM)
3. Convert input to 24-hour format
4. Continuously fetch system time
5. Display current time and tasks with countdowns
6. If current time matches a task, trigger reminder
7. Repeat until program is terminated

4.2 Flowchart

Start



Input tasks (name, time)



Convert to 24-hour format



Fetch system time



Display clock + countdown



Check tasks



Reminder if due



Repeat

5. Implementation Details

5.1 Code Snippet

```
#include <stdio.h>
#include <time.h>
#include <string.h>
#include <ctype.h>
#ifdef _WIN32
    #include <windows.h>
    #define CLEAR() system("cls")
    #define PAUSE_1S() Sleep(1000)
```

```

#define BEEP() Beep(1000, 300)
#else
#include <unistd.h>

#define CLEAR() system("clear")

#define PAUSE_1S() sleep(1)

#define BEEP() printf("\a")
#endif

// Struct for tasks
typedef struct {
    char name[100];
    int hour24;
    int minute;
    int reminded;
} Task;

// Functions for trimming, conversion, display, and reminders
// (Implementation same as your final working code)

```

5.2 Concepts Used

- Loops (for, while)
- Functions (modularity for display and reminders)
- Header files (time.h, unistd.h, windows.h)

- Delay functions (sleep(), Sleep())
 - String handling (fgets, tolower)
 - AM/PM conversion logic
-

6. Results & Sample Output

=== Digital Clock ===

04-12-2025 (Thursday)

00:40:05

=====

----- Today's Tasks -----

Task: Study C | At 14:30 | Starts in 13:49:55

Task: Gym | At 06:00 | Starts in 05:19:55

At the exact time:

Reminder: Study C at 14:30 — it's time!

Edge Cases:

- Midnight rollover (00:00:00)
 - Noon (12:00 PM)
 - Tasks scheduled earlier than current time roll over to next day
-

7. Conclusion & Future Work

The Digital Clock with Task Reminder System successfully simulates a real-time clock and integrates user-defined reminders. It demonstrates modular programming, system time handling, and interactive features.

Future Enhancements:

- Add date-based scheduling (DD/MM/YYYY + time)
 - Save/load tasks from a file
 - Provide 12-hour/24-hour format toggle
 - Build a GUI version
 - Synchronize with system/NTP time
-

8. Key Concepts Used

- **Loops (Iteration):** Continuous updating of time and countdowns
- **Functions (Modularity):** Separate logic for display and reminders
- **Header Files:** time.h, unistd.h, windows.h
- **Delay Functions:** sleep() / Sleep() for real-time updates
- **Formatted Output:** printf("%02d:%02d:%02d") for clean display

- **System Time Handling:** time() and localtime() for accuracy
 - **Cross-Platform Support:** Works on Windows and Linux
 - **Future Potential:** Alarm, GUI, internet time sync
-

Sample Output –

```
PS C:\Practice> & 'c:\Users\Priyanshu\.vscode\extensions\ms-vscode.cpptools-1.29.1-win32-x64\debugAdapters\bin\WindowsDebugLauncher.exe' '--stdi
n=Microsoft-MIEngine-In-rka3rhx.5ab' '--stdout=Microsoft-MIEngine-Out-ofaciwb.3f1' '--stderr=Microsoft-MIEngine-Error-qdnp5js5.xcc' '--pid=Micro
soft-MIEngine-Pid-1z1c3deu.20s' '--dbgExe=C:\msys64\ucrt64\bin\gdb.exe' '--interpreter=mi'
How many tasks do you want to add today (1-20)? 1
Enter task 1 name: Sleep
Enter time for "Sleep" (HH MM AM/PM): 12 00 AM

=== Digital Clock ===
04-12-2025 (Thursday)
00:16:37
=====
---- Today's Tasks ----
| Starts in 23:43:23
-----
-----
```

CODE –


```

1  #include <stdio.h>
2  #include <time.h>
3  #include <string.h>
4  #include <ctype.h>
5
6
7  #include <time.h>
8  #include <string.h>
9  #include <ctype.h>
10
11 #ifdef _WIN32
12     #include <windows.h>
13     #define CLEAR() system("cls")
14     #define PAUSE_1S() Sleep(1000)
15     #define BEEP() Beep(1000, 300)
16 #else
17     #include <unistd.h>
18     #define CLEAR() system("clear")
19     #define PAUSE_1S() sleep(1)
20     #define BEEP() printf("\a")
21 #endif
22
23 #define MAX_TASKS 20
24
25 typedef struct {
26     char name[100];
27     int hour24;
28     int minute;
29     int reminded;
30 } Task;
31
32 void trim_newline(char *s) {
33     size_t n = strlen(s);
34     if (n > 0 && s[n - 1] == '\n') s[n - 1] = '\0';
35 }
36
37 void flush_stdin_line(void) {

```

```

37 void flush_stdin_line(void) {
38     int c;
39     while ((c = getchar()) != '\n' && c != EOF) {}
40 }
41
42 int to_24h(int hour12, const char *ampm) {
43     char c = tolower((unsigned char)ampm[0]);
44     if (c == 'a') return (hour12 == 12) ? 0 : hour12;
45     else return (hour12 == 12) ? 12 : hour12 + 12;
46 }
47
48 void display_clock(void) {
49     time_t now = time(NULL);
50     struct tm *t = localtime(&now);
51     const char *days[] = {"Sunday", "Monday", "Tuesday", "Wednesday", "Thursday", "Friday", "Saturday"};
52
53     printf("=== Digital Clock ===\n");
54     printf("%02d-%02d-%04d (%s)\n",
55         t->tm_mday, t->tm_mon + 1, t->tm_year + 1900, days[t->tm_wday]);
56     printf("%02d:%02d:%02d\n", t->tm_hour, t->tm_min, t->tm_sec);
57     printf("=====\n");
58 }
59
60 void show_task_status(Task tasks[], int count) {
61     time_t now = time(NULL);
62     struct tm *t = localtime(&now);
63     int currentSOD = t->tm_hour * 3600 + t->tm_min * 60 + t->tm_sec;
64
65     for (int i = 0; i < count; i++) {
66         int taskSOD = tasks[i].hour24 * 3600 + tasks[i].minute * 60;
67         int diff = taskSOD - currentSOD;
68
69         if (diff < 0) diff += 24 * 3600;
70
71         if (diff == 0) {
72             if (!tasks[i].reminded) {

```

```

71         if (diff == 0) {
72             if (!tasks[i].reminded) {
73                 printf("🔔 Reminder: %s at %02d:%02d - it's time!\n",
74                     tasks[i].name, tasks[i].hour24, tasks[i].minute);
75                 BEEP();
76                 tasks[i].reminded = 1;
77             } else {
78                 printf("Task: %-20s | At %02d:%02d | Happening now\n",
79                     tasks[i].name, tasks[i].hour24, tasks[i].minute);
80             }
81         } else {
82             int dh = diff / 3600;
83             int dm = (diff % 3600) / 60;
84             int ds = diff % 60;
85             printf("Task: %-20s | At %02d:%02d | Starts in %02d:%02d:%02d\n",
86                 tasks[i].name, tasks[i].hour24, tasks[i].minute, dh, dm, ds);
87             if (tasks[i].reminded && diff > 60) tasks[i].reminded = 0;
88         }
89     }
90 }
91
92 int main(void) {
93     Task tasks[MAX_TASKS] = {0};
94     int taskCount = 0;
95
96     printf("How many tasks do you want to add today (1-%d)? ", MAX_TASKS);
97     if (scanf("%d", &taskCount) != 1 || taskCount < 1 || taskCount > MAX_TASKS) {
98         fprintf(stderr, "Invalid task count.\n");
99         return 1;
100     }
101     flush_stdin_line();
102
103     for (int i = 0; i < taskCount; i++) {
104         printf("Enter task %d name: ", i + 1);
105         if (!fgets(tasks[i].name, sizeof(tasks[i].name), stdin)) {

```

```

        if (scanf("%d %d %2s", &hour12, &minute, ampm) != 3) {
            fprintf(stderr, "Invalid input. Try again.\n");
            flush_stdin_line();
            continue;
        }
        flush_stdin_line();

        char c = tolower((unsigned char)ampm[0]);
        if (hour12 < 1 || hour12 > 12 || minute < 0 || minute > 59 || !(c == 'a' || c == 'p')) {
            printf("Please enter valid time (1-12 hour, 0-59 minute, AM or PM).\n");
            continue;
        }
        tasks[i].hour24 = to_24h(hour12, ampm);
        tasks[i].minute = minute;
        tasks[i].reminded = 0;
        break;
    }
}

// Run clock update exactly 6 times
for (int i = 0; i < 4; i++) {
    CLEAR();
    display_clock();
    printf("----- Today's Tasks ----- \n");
    show_task_status(tasks, taskCount);
    printf("----- \n");

    fflush(stdout);
    PAUSE_1S();
}

printf("\nClock stopped after 6 updates.\n");
return 0;
}

```