

```
#include <stdio.h>
```

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int main() {  
    int n;int i;  
    printf("Array size: ");  
    scanf("%d", &n);  
    int arr[n];  
    printf("Elements of the array: ");  
    for (i = 0; i < n; i++) {  
        scanf("%d", &arr[i]);  
    }  
    int x = arr[n - 1];  
    for (i = n - 1; i > 0; i--) {  
        arr[i] = arr[i - 1];  
    }  
    arr[0] = x;  
    printf("Rotated array: ");  
    for (i = 0; i < n; i++) {  
        printf("%d ", arr[i]);  
    }  
    return 0;  
}
```