

# SHARMIN SULTANA JUI

Software Engineering Undergraduate

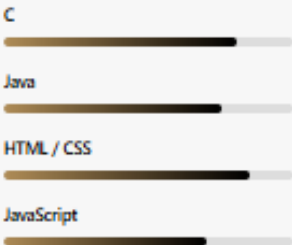
## CONTACT

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Bangladesh

## EDUCATION

2023 – 2027  
**BSc in Software Engineering**  
Shahjalal University of Science and  
Technology (SUST)

## SKILLS



## SOFT SKILLS

- Problem-solving
- Quick learner
- Teamwork
- Time management
- Communication

## INTERESTS

- Software Development
- Artificial Intelligence
- Learning New Technologies
- Building Mini Projects

## LANGUAGE

Bengali – Native  
English – Fluent

## ABOUT ME

Motivated Software Engineering undergraduate passionate about software development, problem-solving, and learning new technologies.

## EXPERIENCE

2024–  
Present

● **Academic & Self-Learning Projects**  
Worked on multiple university and personal projects. Practiced programming, debugging, and version control using GitHub.

## PROJECT EXPERIENCE

2024

● **Snake Game**  
Created a classic Snake game with score tracking and collision detection using SDL2 and C++. Implemented smooth controls and game logic for an interactive user experience.

2025

● **Java-based Pac-Man Game**  
Developed a Pac-Man game using Java with ghost AI and power pellet features.

2025

● **One-to-One Chat Application**  
Built a real-time chat application using HTML, CSS, JavaScript, and WebSocket.

2025

● **BookBuddies – Book Sharing Platform**  
Developed a web-based book sharing platform where users can browse, upload, and exchange books. Built using HTML, CSS, JavaScript, and basic backend integration.