

SHARMIN SULTANA JUI

Software Engineering Undergraduate

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Bangladesh

EDUCATION

2023 – 2027

BSc in Software Engineering

Shahjalal University of Science and Technology (SUST)

SKILLS



SOFT SKILLS

- Problem-solving
- Quick learner
- Teamwork
- Time management
- Communication

INTERESTS

- Software Development
- Artificial Intelligence
- Learning New Technologies
- Building Mini Projects

LANGUAGE

Bengali – Native

English – Fluent

ABOUT ME

Motivated Software Engineering undergraduate passionate about software development, problem-solving, and learning new technologies.

EXPERIENCE

2024 – Present	Academic & Self-Learning Projects
	Worked on multiple university and personal projects. Practiced programming, debugging, and version control using GitHub.

PROJECT EXPERIENCE

2024	Snake Game Created a classic Snake game with score tracking and collision detection using SDL2 and C++. Implemented smooth controls and game logic for an interactive user experience.
2025	Java-based Pac-Man Game Developed a Pac-Man game using Java with ghost AI and power pellet features.
2025	One-to-One Chat Application Built a real-time chat application using HTML, CSS, JavaScript, and WebSocket.
2025	BookBuddies – Book Sharing Platform Developed a web-based book sharing platform where users can browse, upload, and exchange books. Built using HTML, CSS, JavaScript, and basic backend integration.