

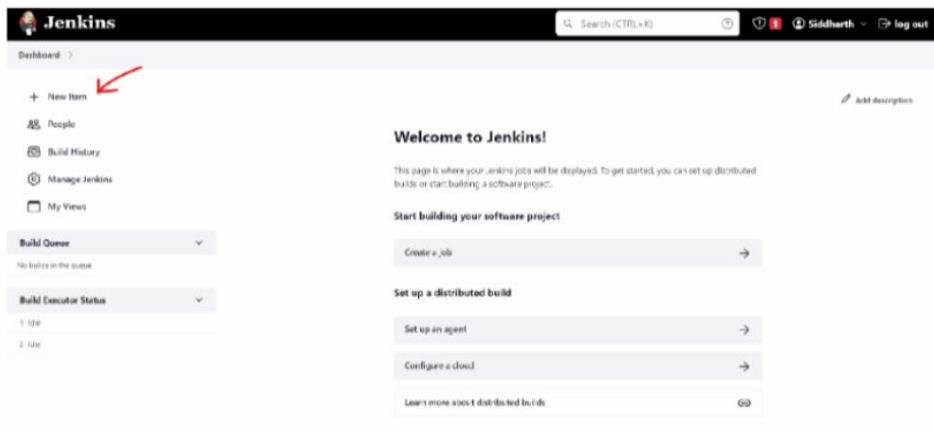
## Experiment 5:

**AIM: Demonstrate continuous integration and development using Jenkins.**

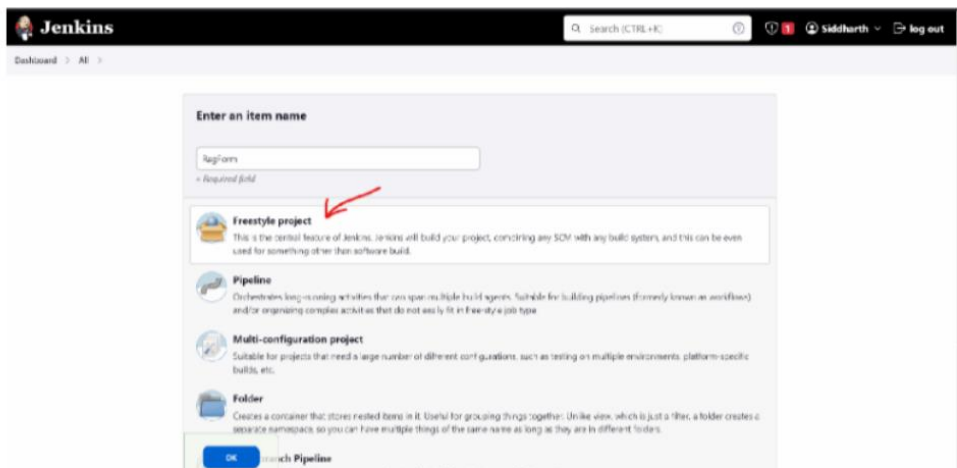
### DESCRIPTION:

Continuous Integration (CI) and Continuous Development (CD) are practices in software development that aim to automate and streamline the process of building, testing, and deploying software.

Step-1: Go to the dashboard, click on new item and give the item name.



Step-2: Select itemtype as Freestyle project & Click on OK.



### Step-3: configure

- ↳ go to general description
- ↳ radio button
  - select discard Old builds

**General** Enabled ☒

Description

backend

Plain text [Preview](#)

☒ Discard old builds [?](#)

### Step-4: Strategy

- Select it as log rotation
- days to keep builds
- (any number) 14.
- Maximum no. of builds to keep.
- (mm) (20)

☒ Discard old builds [?](#)

Strategy

Log Rotation ▼

Days to keep builds

if not empty, build records are only kept up to this number of days

14

Max # of builds to keep

if not empty, only up to this number of build records are kept

1

Advanced ▼

### Step-5: Source code

#### management:

- Click on Git radiobutton.

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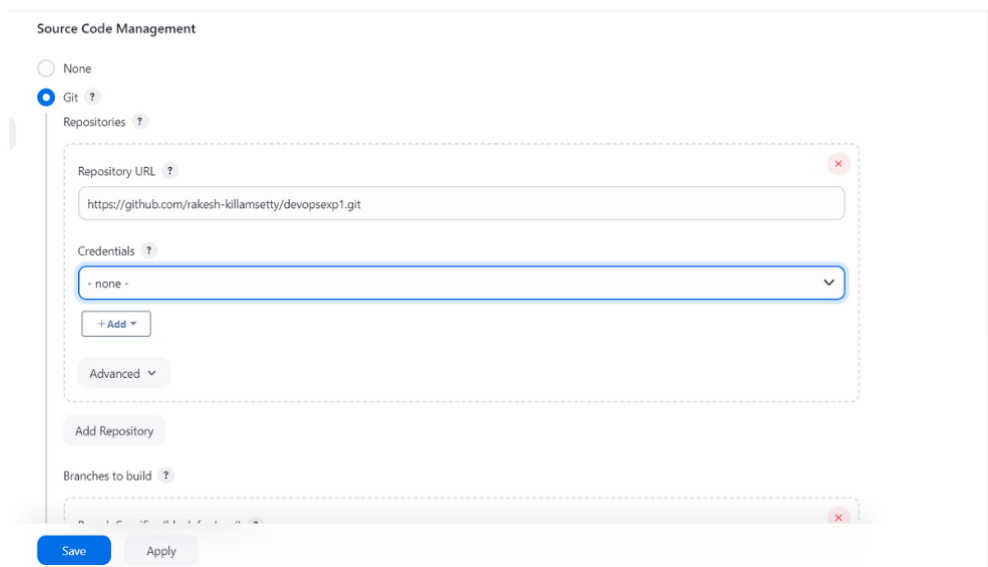
Laboratory Record of

Sheet No. \_\_\_\_\_

Experiment No. \_\_\_\_\_

Date \_\_\_\_\_

- Select GitHub project (Go to Github repository and copy the link).
- Go to project url
- (Give the GitHub url in the textbox).



Source Code Management

☐ None

☒ Git ?

Repositories ?

Repository URL ?

https://github.com/rakesh-killamsetty/devopsexp1.git

Credentials ?

- none -

+ Add

Advanced

Add Repository

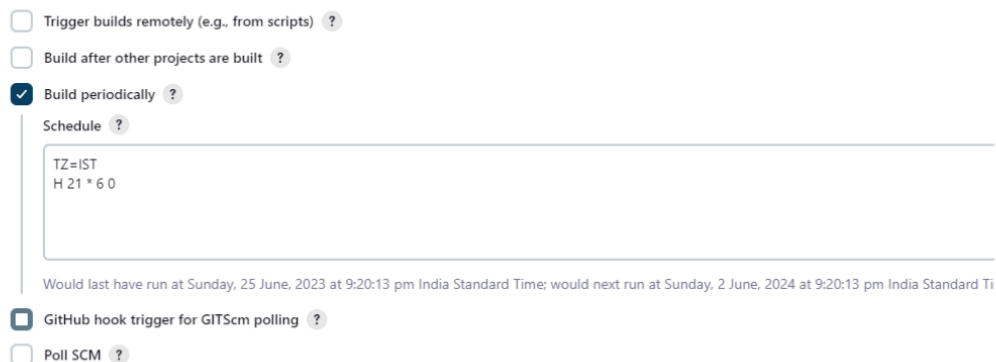
Branches to build ?

Save Apply

#### Step-6: go to Build triggers

- Select build periodically
- Type the following in textbox
  - TZ=IST
  - H21\*60

#### Build Triggers



☐ Trigger builds remotely (e.g., from scripts) ?

☐ Build after other projects are built ?

☒ Build periodically ?

Schedule ?

TZ=IST  
H 21 \* 6 0

Would last have run at Sunday, 25 June, 2023 at 9:20:13 pm India Standard Time; would next run at Sunday, 2 June, 2024 at 9:20:13 pm India Standard Time

☐ GitHub hook trigger for GITScm polling ?

☐ Poll SCM ?

Roll No. \_\_\_\_\_

MGIT

Laboratory Record of

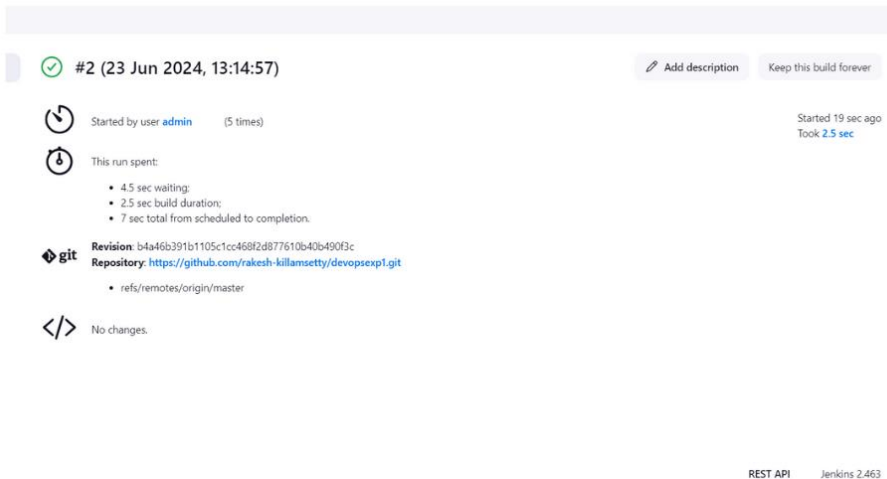
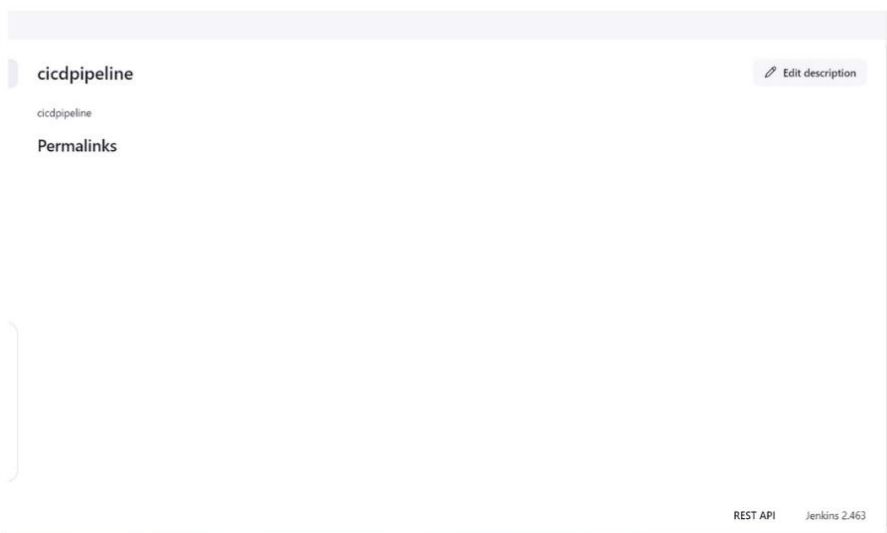
Sheet No. \_\_\_\_\_

Experiment No. \_\_\_\_\_

Date \_\_\_\_\_

### Step-7:

- Click on Save.
- Click on Build now
- In build witory you can see your first bina name as #1
- click on the console output, you can see the build Status as Success



Roll No. \_\_\_\_\_

MGIT

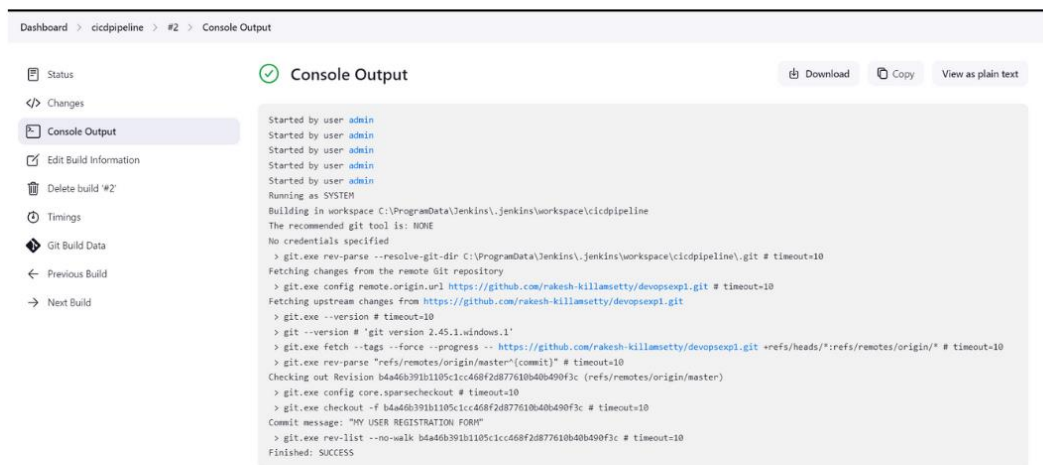
Laboratory Record of

Sheet No. \_\_\_\_\_

Experiment No. \_\_\_\_\_

Date \_\_\_\_\_

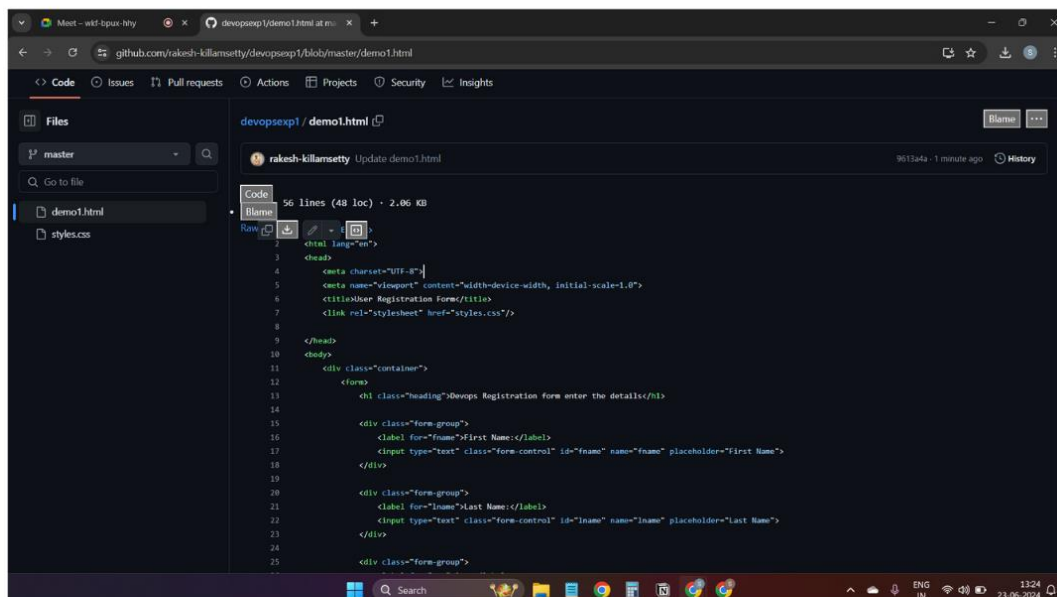
## OUTPUT:



The screenshot shows the Jenkins 'Console Output' for a build named 'cicdpipeline' with ID '#2'. The output log details the following steps:

- Started by user admin
- Running as SYSTEM
- Building in workspace C:\ProgramData\jenkins\jenkins\workspace\cicdpipeline
- The recommended git tool is: NONE
- No credentials specified
- git.exe rev-parse --resolve-git-dir C:\ProgramData\jenkins\jenkins\workspace\cicdpipeline\.git # timeout=10
- Fetching changes from the remote Git repository
- git.exe config remote.origin.url https://github.com/rakesh-killamsetty/devopsexpl.git # timeout=10
- Fetching upstream changes from https://github.com/rakesh-killamsetty/devopsexpl.git
- git.exe --version # timeout=10
- git --version # 'git version 2.45.1.windows.1'
- git.exe fetch --tags --force --progress -- https://github.com/rakesh-killamsetty/devopsexpl.git +refs/heads/\*:refs/remotes/origin/\* # timeout=10
- git.exe rev-parse 'refs/remotes/origin/master':{commit} # timeout=10
- Checking out Revision b4a46b391b1105c1cc468f2d877610b40b490f3c (refs/remotes/origin/master)
- git.exe config core.sparsecheckout # timeout=10
- git.exe checkout -f b4a46b391b1105c1cc468f2d877610b40b490f3c # timeout=10
- Commit message: "MY USER REGISTRATION FORM"
- git.exe rev-list --no-walk b4a46b391b1105c1cc468f2d877610b40b490f3c # timeout=10
- Finished: SUCCESS

After the project get save in your repository, any changes in the GitHub will be build automatically



The screenshot shows a web browser displaying a GitHub repository page for 'devopsexpl/demo1.html'. The commit was made by 'rakesh-killamsetty' and is titled 'Update demo1.html'. The commit message is 'MY USER REGISTRATION FORM'. The file 'demo1.html' is shown with its raw HTML code, which includes a meta charset of 'UTF-8', a viewport, and a title 'User Registration Form/Title'. The code also includes a link to a stylesheet 'styles.css' and a form structure with labels and input fields for 'First Name' and 'Last Name'.

Roll No. \_\_\_\_\_

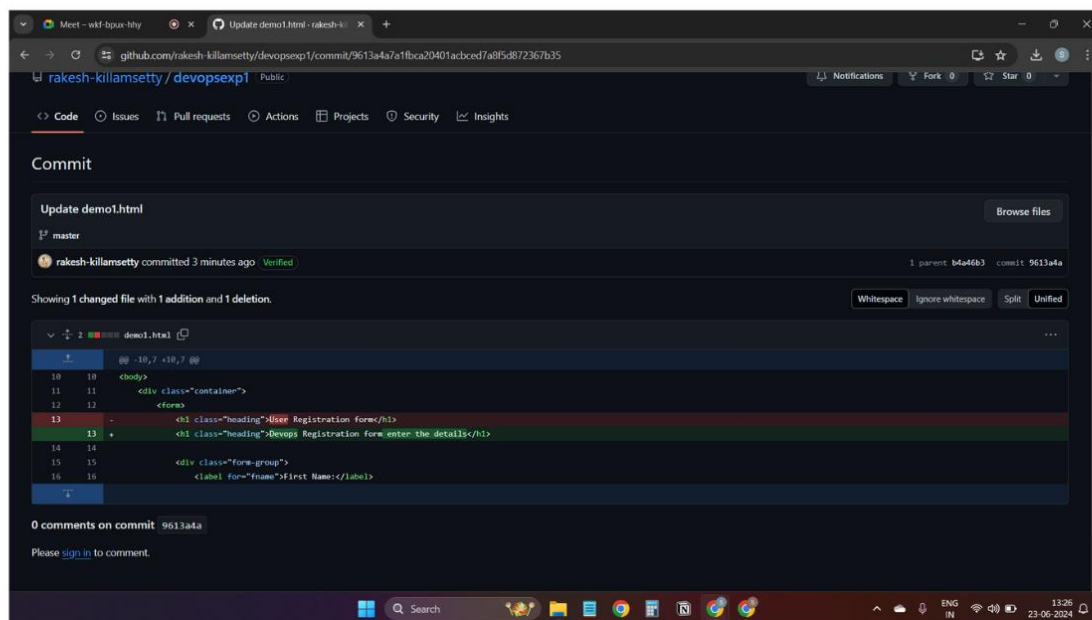
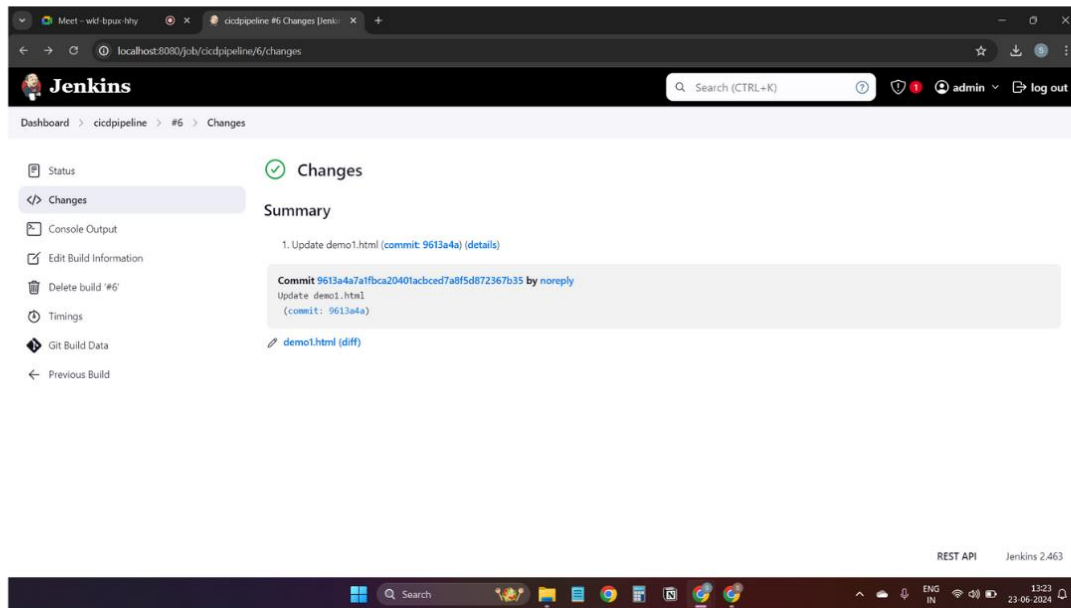
MGIT

Laboratory Record of

Sheet No. \_\_\_\_\_

Experiment No. \_\_\_\_\_

Date \_\_\_\_\_



Roll No. \_\_\_\_\_

MGIT

Laboratory Record of

Sheet No. \_\_\_\_\_

Experiment No. \_\_\_\_\_

Date \_\_\_\_\_

## EXPERIMENT 6

### AIM :

### PROGRAM :

>> Install java17/ java 21.

>> after installing JAVA jdk. Now, Search for Eclipse IDE in browser. Click on first link.

>> Install ECLISPE IDE for java developers → click on Install → click on launch.



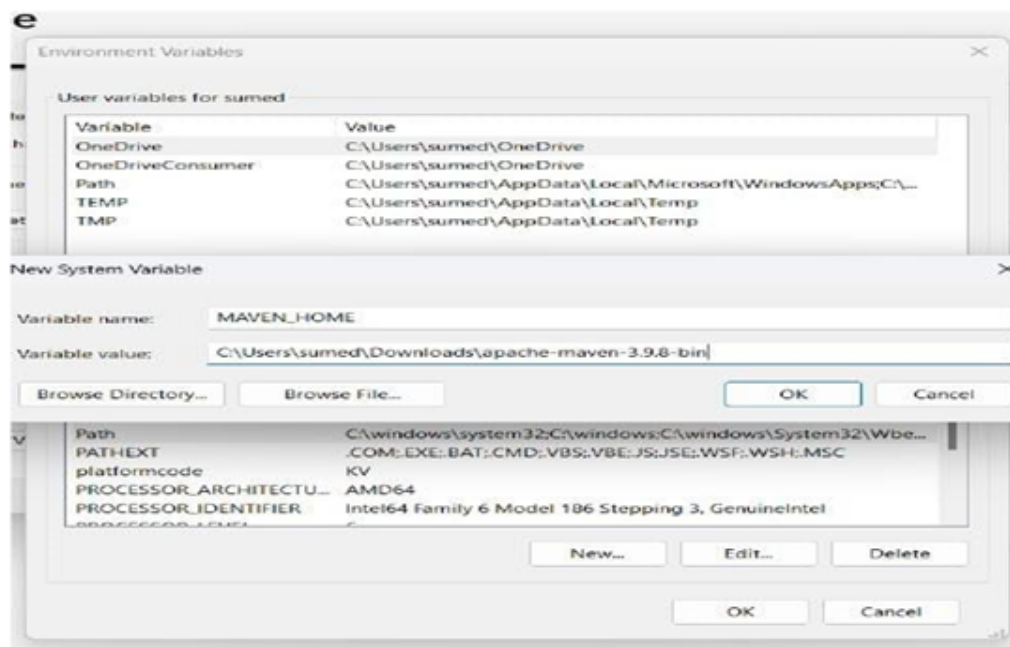
>> Now, browse Maven and download it .

>> after Installing → open file explorer → click on maven zip file and extract the files.

>> Now, open settings → search for edit system environment variables.

>> click on new and add a variable.

- Variable name : MAVEN\_HOME
- Variable value: maven path (from file explorer)



>> click on ok.

>> In same environment variable → open path variable → click edit

>> in new window click on new, enter : %MAVEN\_HOME%\bin

>> click on ok.

>> open eclipse and click on file → new → maven project



Roll No. \_\_\_\_\_

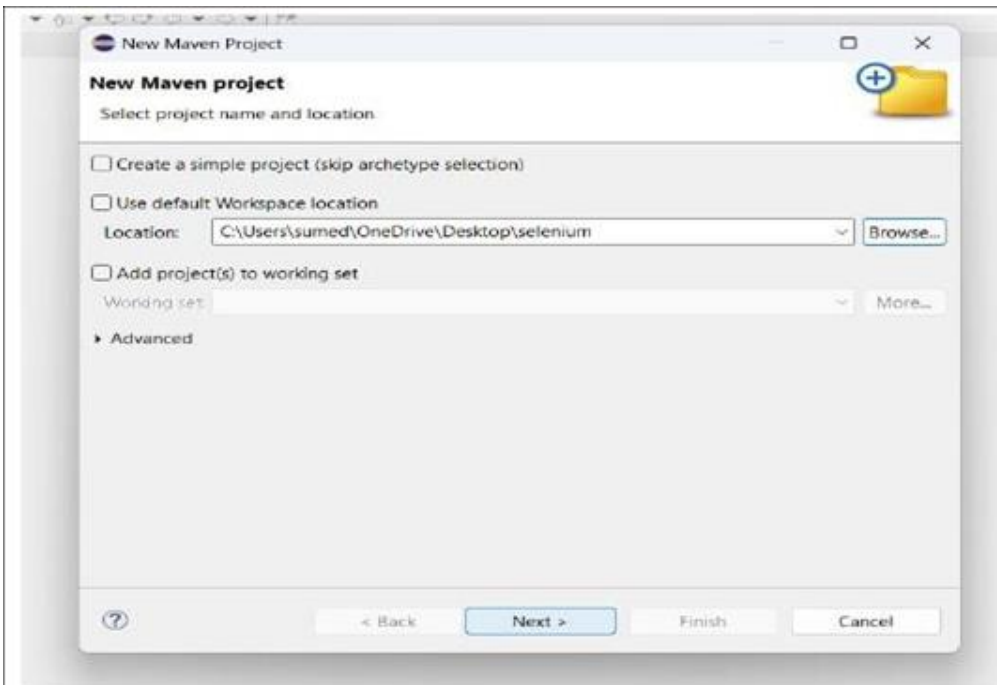
MGIT

Laboratory Record of

Sheet No. \_\_\_\_\_

Experiment No. \_\_\_\_\_

Date \_\_\_\_\_



>> create a folder in desktop.

>> Select it for this file to create a project where remove the check box for default workspace location and paste the new folder location and click on next.

>> FITER: select ALL CATALOG

- Select maven- archetype-quickstart. click next.

>> enter Artifact id : devops (perferable name )

>>click finish

>> enter "Y" in terminal

>> Select Devops src/main/java □ com.maven.devops □ app.java

>> Select pom.xml add dependencies (near dependencies tags)

1. Selenium java:

- Search for java maven dependency in google browser
- Select the java maven code
- Click on lastest version(4.21.0)

Roll No. \_\_\_\_\_

MGIT

Laboratory Record of

Sheet No. \_\_\_\_\_

Experiment No. \_\_\_\_\_

Date \_\_\_\_\_

Maven Gradle Gradle (Short) Gradle (Kotlin) SBT Ivy Grape Leiningen Buildr

```
<!-- https://mvnrepository.com/artifact/org.seleniumhq.selenium/selenium-java -->
<dependency>
  <groupId>org.seleniumhq.selenium</groupId>
  <artifactId>selenium-java</artifactId>
  <version>4.20.0</version>
</dependency>
```

☒ Include comment with link to declaration

- Copy the dependency code and paste in pom.xml file
- 1. Similarly add selenium chrome driver dependency into pom.xml file

```
Run Window Help
* selenium_devops/pom.xml x
2  <!-- https://mvnrepository.com/artifact/org.seleniumhq.selenium/selenium-java -->
3  <modelVersion>4.0.0</modelVersion>
4
5  <groupId>com.example</groupId>
6  <artifactId>selenium_devops</artifactId>
7  <version>0.0.1-SNAPSHOT</version>
8  <packaging>jar</packaging>
9
10 <name>selenium_devops</name>
11 <url>http://maven.apache.org</url>
12
13 <properties>
14   <project.build.sourceEncoding>UTF-8</project.build.sourceEncoding>
15 </properties>
16
17 <dependencies>
18
19   <!-- https://mvnrepository.com/artifact/org.seleniumhq.selenium/selenium-java -->
20   <dependency>
21     <groupId>org.seleniumhq.selenium</groupId>
22     <artifactId>selenium-java</artifactId>
23     <version>4.20.0</version>
24   </dependency>
25   <!-- https://mvnrepository.com/artifact/org.seleniumhq.selenium/selenium-chrome-driver -->
26   <dependency>
27     <groupId>org.seleniumhq.selenium</groupId>
28     <artifactId>selenium-chrome-driver</artifactId>
29     <version>4.20.0</version>
30   </dependency>
```

>> run the app.java program(using java application this option is provided after right click on "run as")

Roll No. \_\_\_\_\_

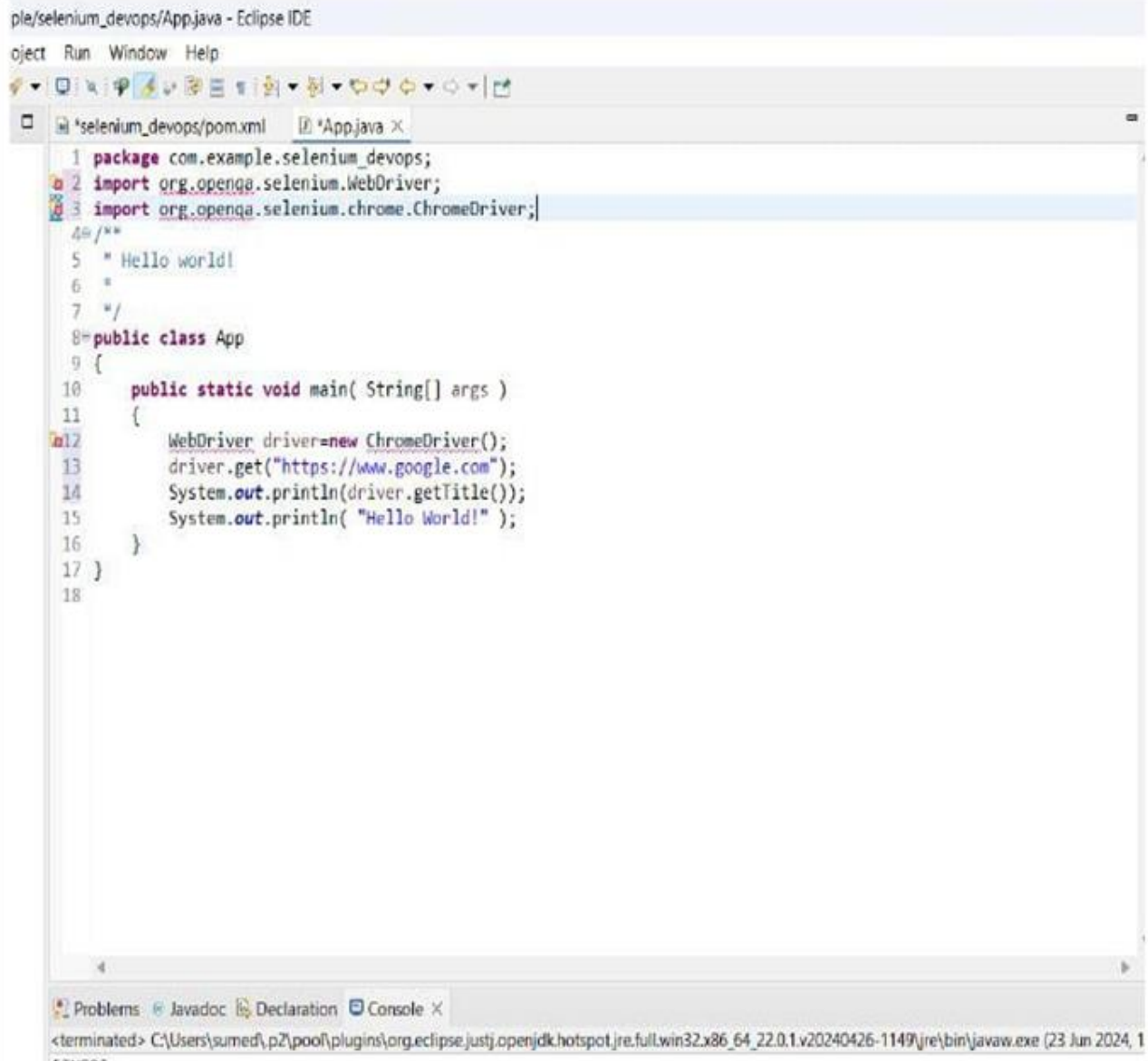
MGIT

Laboratory Record of

Sheet No. \_\_\_\_\_

Experiment No. \_\_\_\_\_

Date \_\_\_\_\_



```
ple/selenium_devops/App.java - Eclipse IDE
object Run Window Help
*App.java x
1 package com.example.selenium_devops;
2 import org.openqa.selenium.WebDriver;
3 import org.openqa.selenium.chrome.ChromeDriver;
4 /**
5  * Hello world!
6  *
7  */
8 public class App
9 {
10     public static void main( String[] args )
11     {
12         WebDriver driver=new ChromeDriver();
13         driver.get("https://www.google.com");
14         System.out.println(driver.getTitle());
15         System.out.println( "Hello World!" );
16     }
17 }
18
Problems Javadoc Declaration Console X
<terminated> C:\Users\sumed\p2\pool\plugins\org.eclipse.justi.openjdk.hotspot.jre.full.win32.x86_64_22.0.1.v20240426-1149\jre\bin\javaw.exe (23 Jun 2024, 1
```

MGIT

Sheet No. \_\_\_\_\_

Date \_\_\_\_\_

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MGIT

Laboratory Record of

Sheet No. \_\_\_\_\_

Experiment No. \_\_\_\_\_

Date \_\_\_\_\_

## Experiment 7:

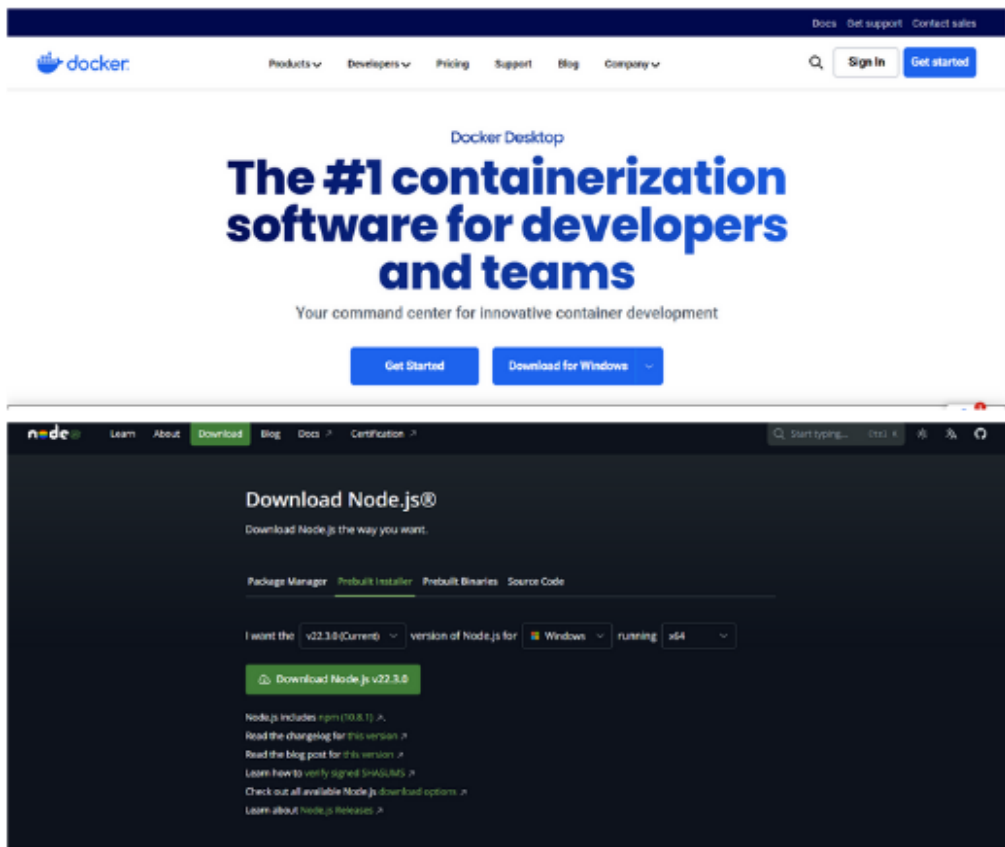
**AIM: Develop a simple containerized application using Docker.**

### DESCRIPTION:

Docker is a set of platform as a service (PaaS) products that use OS-level virtualization to deliver software in packages called containers. It is a tool that is used to automate the deployment of applications in lightweight containers so that applications can work efficiently in different environments in isolation

Step-1: Install Docker Desktop (Make sure you got wsl updated in your device (Win 11 / Win 10))

Install node.js (Make sure you install it with admin privileges). Check if node is installed using 'npm -version' cmd.



**Step-2: Building a node.js server application:**

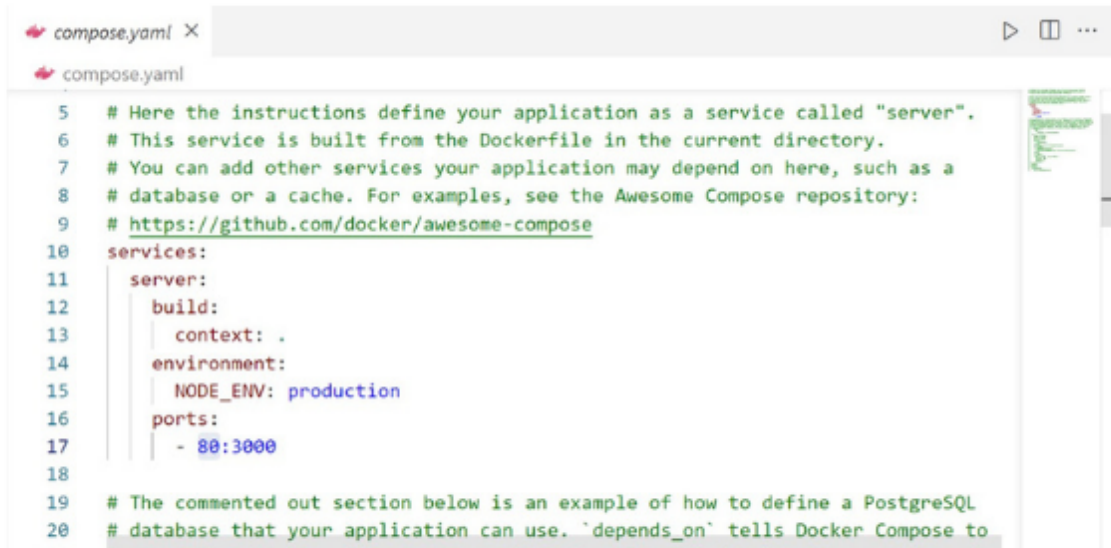
- Create a simple server application using node.js.
- From a new directory, create a file called index.js. Run 'npm init' cmd. Check if the package.json and package-lock.json are added into the directory.
- Run 'npm i express' to install express dependency for building server.
- Write configuration code in the index.js file for a simple server. Expose a port (3000) and an endpoint ("/").
- Run the server application by running 'node index.js'



```
JS index.js  X
JS index.js > [0] port
1  const express=require("express")
2  const app = express()
3  const port=3000
4
5  app.listen(port,()=>{
6    console.log(`server started on port: ${port}`)
7  })
8
9
10 app.get("/",(req,res)=>{
11   res.send("docker is easy")
12 })
```

- Check if the server is running on the exposed port from the browser by running the command 'node index.js'.
- Then, to containersie/dockerise application:
  - Open docker desktop to start running the docker engine
  - Go to the working directory of the server application, and run 'docker init' and specify the configuration settings
  - Check if the files are added to your directory such as DockerFile, compose.yaml, dockerIgnore.
  - Go to compose.yaml file, and configure the port mapping as per your needs (localPort: containerPort)





```
5 # Here the instructions define your application as a service called "server".
6 # This service is built from the Dockerfile in the current directory.
7 # You can add other services your application may depend on here, such as a
8 # database or a cache. For examples, see the Awesome Compose repository:
9 # https://github.com/docker/awesome-compose
10 services:
11   server:
12     build:
13       context: .
14     environment:
15       NODE_ENV: production
16     ports:
17       - 80:3000
18
19 # The commented out section below is an example of how to define a PostgreSQL
20 # database that your application can use. `depends_on` tells Docker Compose to
```

**Step-3: Running the docker container:**

- Run the 'docker compose --up build' command. Check if the container is running in the Docker Desktop application.
- Now visit the port you have exposed as per the config in compose.yaml. Check if the application is being run in your device from docker container.

Meet - AY2122-IY-IS... Meet - AY2122-IY-IS... YouTube Maps Gmail

docker is easy

To stop the application, run "Ctrl+C"

You have successfully containerised a server application using docker.

Roll No. \_\_\_\_\_

MGIT

Laboratory Record of

Sheet No. \_\_\_\_\_

Experiment No. \_\_\_\_\_

Date \_\_\_\_\_

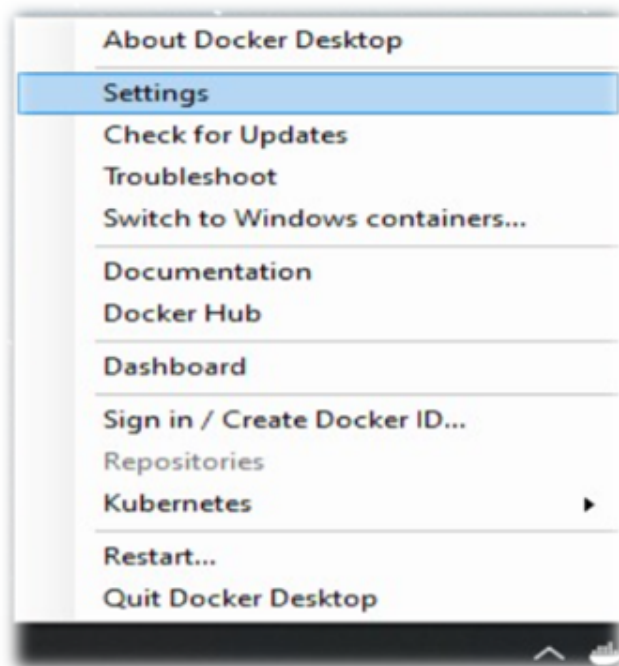
### **EXPERIMENT 8:**

**AIM** : Integrate Kubernetes and Docker.

**PROGRAM** :

Install Docker desktop, enable Kubernetes. Kubernetes itself runs in containers. When you deploy a Kubernetes cluster you first install Docker (or another container runtime like containerd) and then use tools like **kubeadm** which starts all the Kubernetes components in containers. Docker Desktop does all that for you.

Make sure you have Docker Desktop running - in the taskbar in Windows and the menu bar on the Mac you'll see Docker's whale logo. Click the whale and select Settings:



Click on Kubernetes and check the Enable Kubernetes checkbox:



Roll No. \_\_\_\_\_

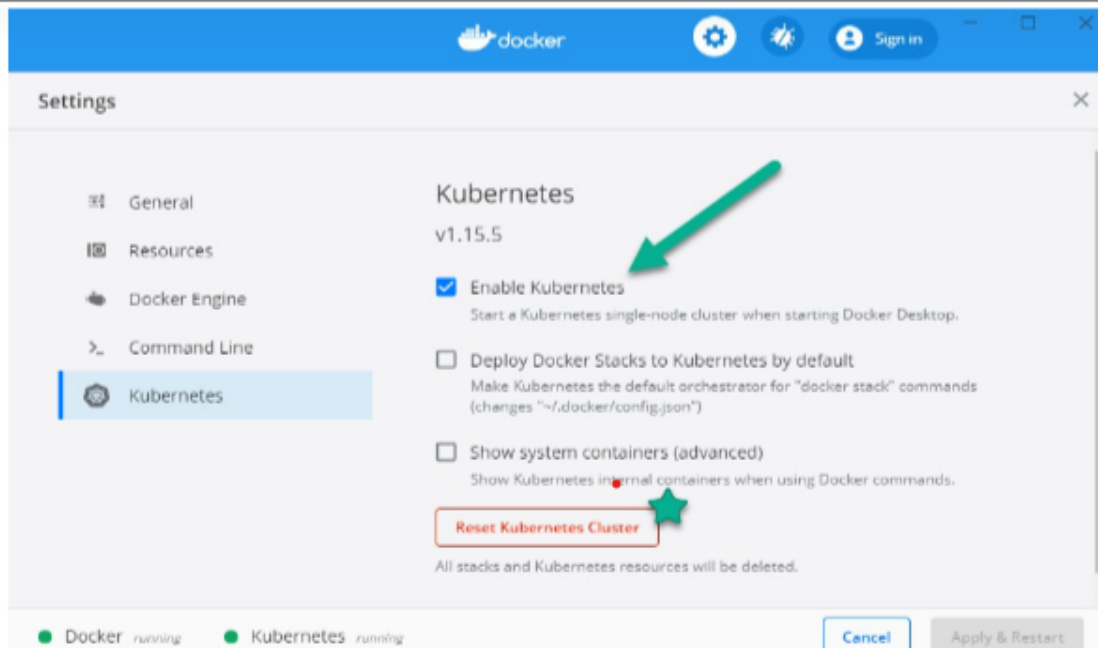
MGIT

Laboratory Record of

Sheet No. \_\_\_\_\_

Experiment No. \_\_\_\_\_

Date \_\_\_\_\_



Verify your Kubernetes cluster: like Docker uses 'docker' and 'docker-compose' commands to manage containers, Kubernetes uses tool 'kubect1' to manage apps. Docker desktop installs kubect1 too.

Check the state of Docker desktop cluster:

kubectl get nodes