# CS6500 - Network Security

Assignment 1: Cryptanalysis of RC4 encryption algorithm

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## 1. Description

In this assignment we have to implement RC4 cipher and perform cryptanalysis with similar keys. RC4 is a popular output feedback cipher designed by Ron Rivest in 1987. In his Assignment we will study the effect of similar keys in the generated key stream used for encryption.

## 2. Implementation

I have implemented the RC4 cipher in C language. Then used python to do the cryptanalysis. The "rc4" init" initialize the State array S.

```
void rc4_init(unsigned char *key, size_t key_len, unsigned char *S)
{
    for (size_t i = 0; i < SIZE; i++)
        S[i] = i;

    size_t j = 0;
    for (size_t i = 0; i < SIZE; i++)
    {
        j = (j + S[i] + key[i % key_len]) % SIZE;
        swap(&S[i], &S[j]);
    }
}</pre>
```

the function key stream gen is used to generate the key stream.

```
void key_stream_gen(unsigned char *S, int plain_text_len, unsigned char *key_stream)
{
    size_t i = 0, j = 0;

    for (size_t n = 0; n < plain_text_len; n++)
    {
        i = (i + 1) % SIZE;
        j = (j + S[i]) % SIZE;
        swap(&S[i], &S[j]);

        key_stream[n] = S[(S[i] + S[j]) % SIZE];
    }
}</pre>
```

And RC4 is the driver code. for the purpose of this experiment we are generating the key stream and storing it in a file called 'byte', which is read in the python code to do cryptanalysis.

```
void RC4(unsigned char *key, int key_len,int plain_text_len)
{
   unsigned char S[SIZE];
```

```
unsigned char key_stream[plain_text_len];
rc4_init(key, key_len, S);
key_stream_gen(S, plain_text_len, key_stream);
FILE *f;

if ((f = fopen("./bytes", "wb")) \neq NULL)
{
    fwrite(key_stream, 1, plain_text_len, f);
    fclose(f);
}
else
{
    printf("Error writing the bytes");
    exit(0);
}
```

Other function for encryption and decryption are also implemented.

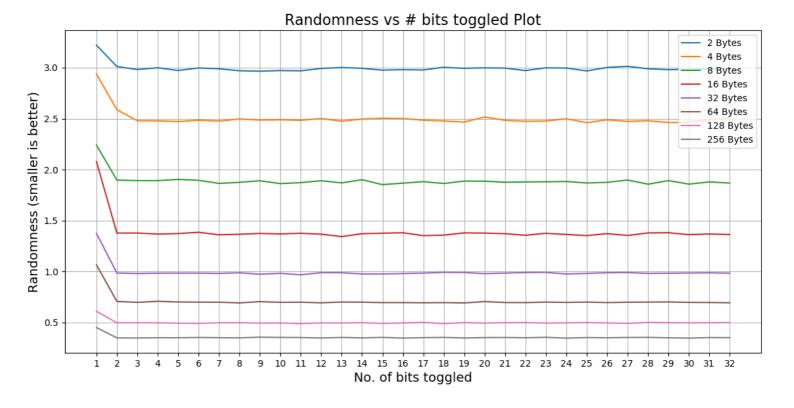
#### 3. Experiment

I generate a random 256 byte key and store it in a file. Once generated I will use the same key to perform the whole experiment. I will refer this key as original key to explain my experiment. The same experiment is performed for various plain text length like 2, 4, 8, ... 256. For a fixed plain text length the experiment steps are as follows

- 1. First I generate a key stream using the Original Key and store it in a byte array called **br1**.
- 2. Next I 150 times randomly toggle one bit from original key to get a modified key and do the following
- 3. The modified key used to generate another byte stream called **br2**.
- 4. **br1** and **br2** is exor'ed, lets say bin—str is the corresponding binary string of the exor result.
- 5. Then for each 8 bit sequence in the bin\_str, Interpret it as an unsigned integer and increment the counter array corresponding to that value.
- 6. Then I calculate numerical measure of the randomness as R = (D \* C) / N, where
  - (a) D is standard deviation of counter values.
  - (b) C is the number of counters
  - (c) N is the number of samples i.e. number of 8 bit sequence in the bin str.
- 7. Finally, the average over 150 different R is taken for plotting.
- 8. Next I randomly toggle two, three, ... up to 32 bits in the original key and perform the steps from 3 to 7.

#### 4. Results

After generating the data I used matplotlib to plot the numerical measure of the randomness vs number of bits flipped for various plain text length (2, 4, 8, ..., 256).



#### 5. Observations

The observations of the experiments are as follows

- 1. randomness of the key stream increases with the with increase in number of bit flips from 1 to 2 or 2 to 4. But randomness of the key stream is not proportional to the number of bits flipped. for a particular plain text length randomness of the key stream is almost constant for more than 4 bits flipped.
- 2. randomness of the key stream is dependent on the length of the plain text, if we are generating a long key stream say (256 byte long) then the randomness is pretty high.