200-568 Combatstick Button Assignments

X Axis = Joystick Handle Turning Left and Right. In FS2020, assign "Ailerons Axis" to "Joystick L-Axis X"
Y Axis = Joystick Handle Pushing Back and Forth. In FS2020, assign "Elevator Axis" to "Joystick L-Axis Y"
Z Axis = Left Black Wheel. In FS2020, assign "Throttle Axis" to "Joystick L-Axis Z"
Button 1 = Index Trigger
Button 2 = Left Position Red Button
Button 3 = Front Gray Button
Button 4 = Pinky Red Button
Button 5 = Back Side Red Button
Button 6 = Top Red Button
Buttons 7 through 10 = Four Way Hatswitch
POV Hatswitch = 8 Directions