```
1 /*
2
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 3
 4
       CS A250
 5
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 6
 7
       Lab 8
8 */
9
10 #include "DPair.h"
12 // Declaration overloaded insertion operator
13 ostream& operator<<(ostream& out, const DPair& pair) {</pre>
       out << "(" << pair.first << ", " << *(pair.second) << ")";
14
15
       return out;
16 }
17
18 // Default constructor
19 DPair::DPair() {
20
       first = 0;
       second = new int(0);
21
22 }
23
24 // Overloaded constructor
25 DPair::DPair(int newFirst, int newSecond) {
       first = newFirst;
26
27
       second = new int(newSecond);
28 }
29
30 // Copy constructor
31 DPair::DPair(const DPair& oldPair) {
32
       first = oldPair.first;
33
       second = new int(*(oldPair.second));
34 }
35
36 // Definition function getFirst
37 int DPair::getFirst() const {
38
       return first;
39 }
41 // Definition function getSecond
42 int DPair::getSecond() const {
43
       return *second;
44 }
45
46 // Definition function setFirst
47 void DPair::setFirst(int newFirst) {
48
       first = newFirst;
49 }
```

```
50
51 // Definition function setSecond
52 void DPair::setSecond(int newSecond) {
53
       *second = newSecond;
54 }
55
56 // Definition overloaded assignment operator
57 DPair& DPair::operator=(const DPair& leftPair) {
58
       first = leftPair.first;
59
       *second = *(leftPair.second);
       return *this;
60
61 }
62
63 // Destructor
64 DPair::~DPair() {
65
       delete second;
       second = nullptr;
66
67 }
```