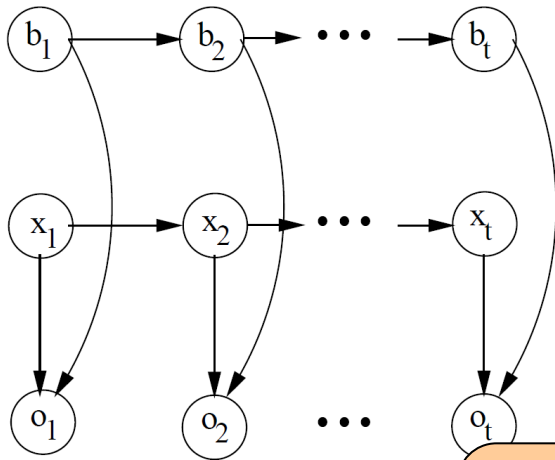


Symbolic Variable Elimination in Discrete and Continuous Graphical Models

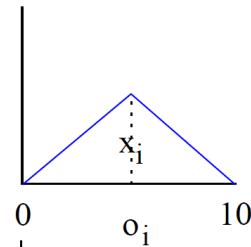
Scott Sanner
Ehsan Abbasnejad



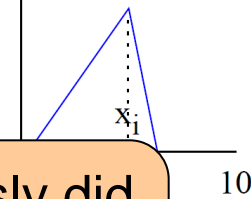
Inference for Dynamic Tracking



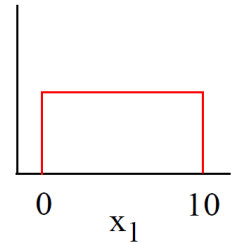
$$P(o_i | x_i, b_i = 0) =$$



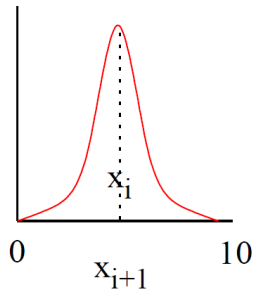
$$P(o_i | x_i, b_i = 1) =$$



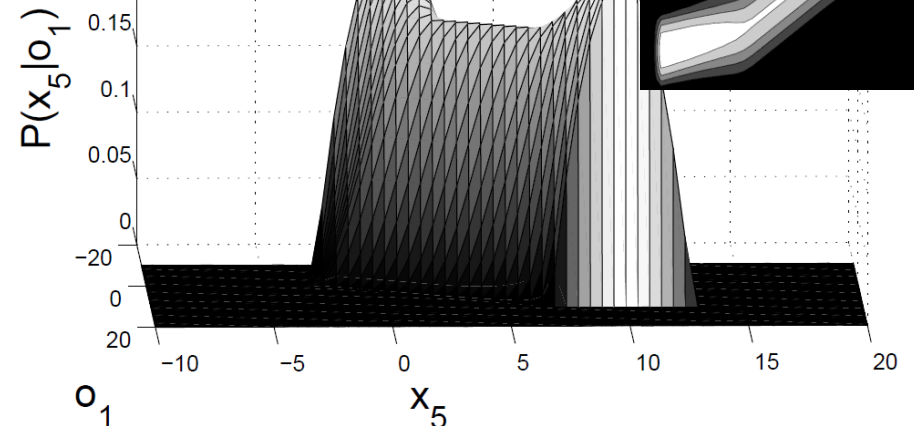
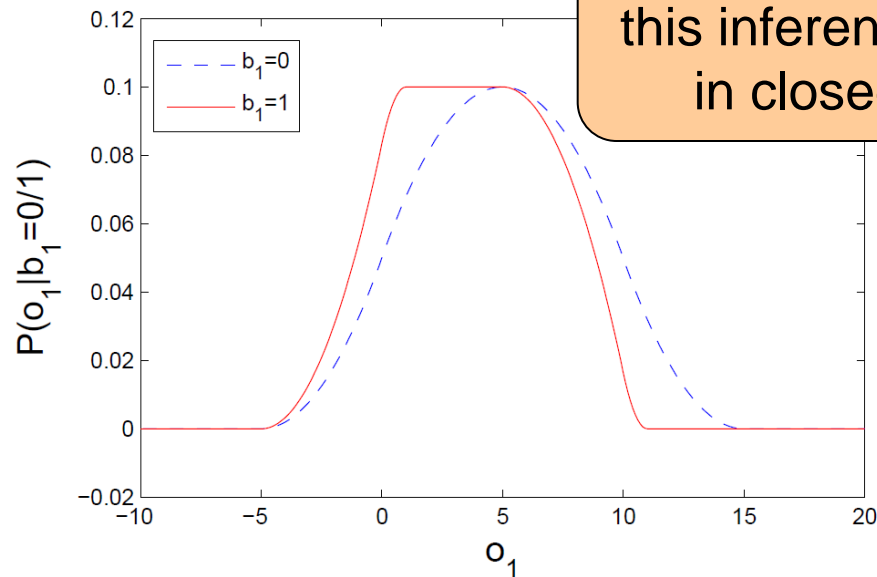
$$P(x_1) =$$







$$P(x_{i+1} | x_i) =$$



No one previously did
this inference exactly
in closed-form!



Exact Closed-form Continuous Inference

- Fully Gaussian 
 - Most inference including conditional
- Fully Uniform  
 - 1D, n-D hyperrectangular cases
- General Uniform
- Piecewise, Asymmetrical 
 - Exact (conditional) inference possible in closed-form?

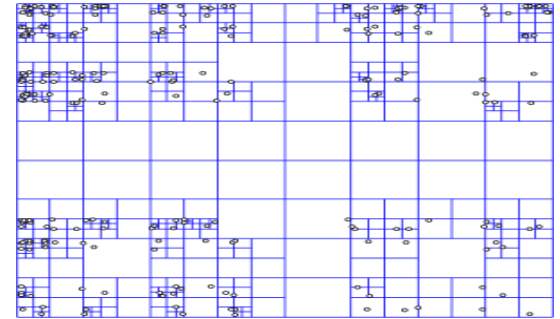
Yes, but not a solution
you can write on 1
sheet of paper

Already Solved?

- How is inference done in piecewise models?

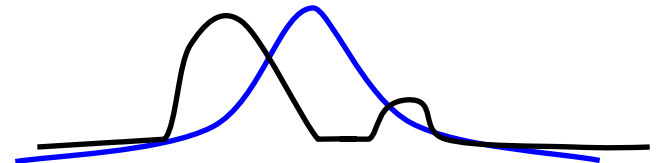
- (Adaptively) discretize model:

- Approximate, $O(N^D)$
- Adaptivity is an artform



- Projective approximation: variational, EP

- Choose approximating class
- Often Gaussian – good luck!



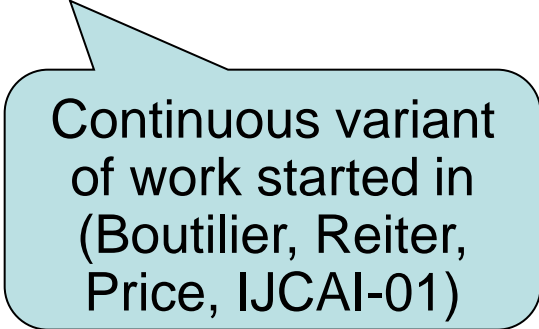
- Sampling: Monte Carlo... Gibbs

- May not converge for (near) deterministic distributions
- Not for unobserved evidence – $E[x | o=?]$

No expressive, exact, closed-form solutions! Yet.

What has everyone been missing?

Symbolic representations and operations on piecewise functions



Continuous variant
of work started in
(Boutilier, Reiter,
Price, IJCAI-01)

Piecewise Functions (Cases)

$$z = f(x, y) = \begin{cases} (x > 3) \wedge (y \leq x) : & x + y \\ (x \leq 3) \vee (y > x) : & x^2 + xy^3 \end{cases}$$

Partition

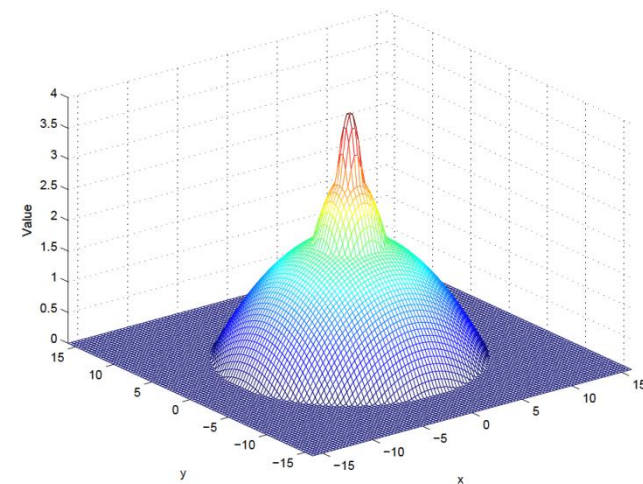
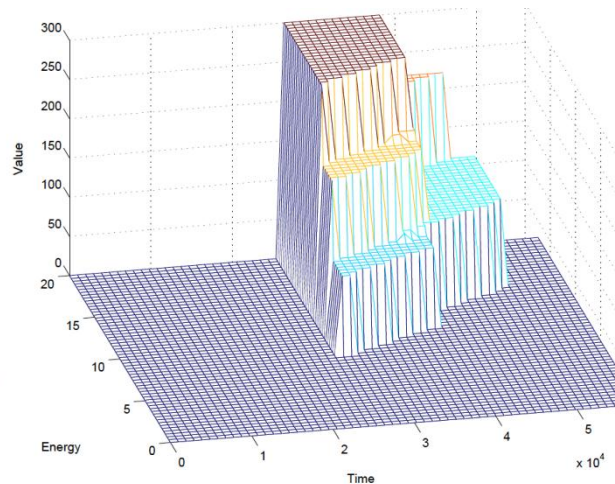
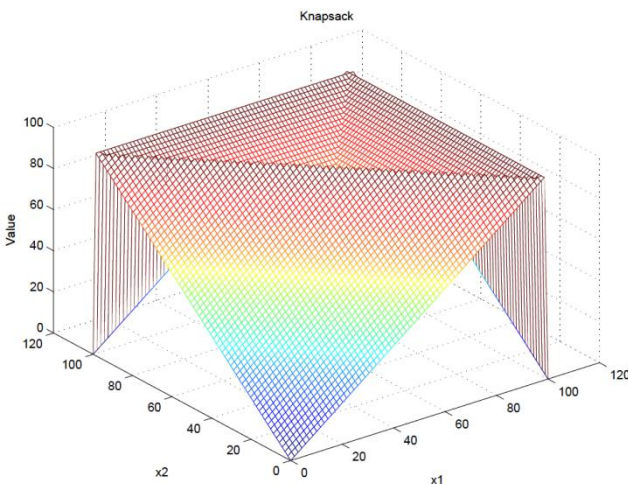
Constraint

Value

Linear
constraints
and value

Linear
constraints,
constant value

Quadratic
constraints
and value



Formal Problem Statement

- General continuous graphical models **represented by piecewise functions (cases)**

$$f = \begin{cases} \phi_1 : & f_1 \\ \vdots & \vdots \\ \phi_k : & f_k \end{cases}$$

- For $\Sigma \Pi$ variable elimination, need exact closed-form solution inferred via the following **piecewise calculus**:

- $f_1 \oplus f_2, f_1 \otimes f_2$
- $\max(f_1, f_2), \min(f_1, f_2)$
- $\int_x f(x)$

Question: how do we perform these operations in closed-form?

Polynomial Case Operations: \oplus , \otimes

$$\begin{Bmatrix} \phi_1 : & f_1 \\ \phi_2 : & f_2 \end{Bmatrix} \oplus \begin{Bmatrix} \psi_1 : & g_1 \\ \psi_2 : & g_2 \end{Bmatrix} = \quad ?$$

Polynomial Case Operations: \oplus , \otimes

$$\begin{cases} \phi_1 : f_1 \\ \phi_2 : f_2 \end{cases} \oplus \begin{cases} \psi_1 : g_1 \\ \psi_2 : g_2 \end{cases} = \begin{cases} \phi_1 \wedge \psi_1 : f_1 + g_1 \\ \phi_1 \wedge \psi_2 : f_1 + g_2 \\ \phi_2 \wedge \psi_1 : f_2 + g_1 \\ \phi_2 \wedge \psi_2 : f_2 + g_2 \end{cases}$$

- Similarly for \otimes
 - Polynomials closed under $+$, $*$
- What about \max ?
 - Max of polynomials is not a polynomial ☹

Polynomial Case Operations: max

$$\max \left(\left\{ \begin{array}{l} \phi_1 : f_1 \\ \phi_2 : f_2 \end{array} \right\}, \left\{ \begin{array}{l} \psi_1 : g_1 \\ \psi_2 : g_2 \end{array} \right\} \right) = \quad ?$$

Polynomial Case Operations: max


$$\max \left(\begin{array}{l} \left\{ \begin{array}{l} \phi_1 : f_1 \\ \phi_2 : f_2 \end{array} \right\}, \left\{ \begin{array}{l} \psi_1 : g_1 \\ \psi_2 : g_2 \end{array} \right\} \end{array} \right) = \left\{ \begin{array}{ll} \phi_1 \wedge \psi_1 \wedge f_1 > g_1 : & f_1 \\ \phi_1 \wedge \psi_1 \wedge f_1 \cdot g_1 : & g_1 \\ \phi_1 \wedge \psi_2 \wedge f_1 > g_2 : & f_1 \\ \phi_1 \wedge \psi_2 \wedge f_1 \cdot g_2 : & g_2 \\ \phi_2 \wedge \psi_1 \wedge f_2 > g_1 : & f_2 \\ \phi_2 \wedge \psi_1 \wedge f_2 \cdot g_1 : & g_1 \\ \phi_2 \wedge \psi_2 \wedge f_2 > g_2 : & f_2 \\ \phi_2 \wedge \psi_2 \wedge f_2 \cdot g_2 : & g_2 \end{array} \right.$$

- Still a piecewise polynomial!

**Size blowup?
We'll get to that...**

Integration: \int_x

- \int_x closed for polynomials
 - But how to compute for case?

$$\int_x \begin{cases} \phi_1 : f_1 \\ \vdots \\ \phi_k : f_k \end{cases} dx = \int_x \sum_{i=1}^k [\phi_i] \cdot f_i dx$$

$$= \sum_i \int_x [\phi_i] \cdot f_i dx$$

- Just integrate case partitions, \oplus results!

Partition Integral

1. Determine integration bounds

$$\int_x [\phi_1] \cdot f_1 dx$$

$$\phi_1 := [x > -1] \wedge [x > y - 1] \wedge [x \cdot z] \wedge [x \cdot y + 1] \wedge [y > 0]$$

$$f_1 := x^2 - xy$$

$$LB := \begin{cases} y - 1 > -1 : & y - 1 \\ y - 1 \cdot -1 : & -1 \end{cases}$$

$$UB := \begin{cases} z < y + 1 : & z \\ z \geq y + 1 : & y + 1 \end{cases}$$

What constraints here?

- independent of x
- pairwise $UB > LB$

$[\phi_{cons}]$

$$\int_{x = LB}^{UB} f_1 dx$$

UB and LB are symbolic!

How to evaluate?

Definite Integral Evaluation

- How to evaluate integral bounds?

$$\int_{x=LB}^{UB} x^2 - xy = \frac{1}{3}x^3 - \frac{1}{2}x^2y \Big|_{LB}^{UB}$$

$$LB := \begin{cases} y - 1 > -1 : & y - 1 \\ y - 1 \cdot -1 : & -1 \end{cases} \quad UB := \begin{cases} z < y + 1 : & z \\ z \geq y + 1 : & y + 1 \end{cases}$$

- Can do polynomial operations on cases!

$$f_1 \Big|_{LB}^{UB} = \left[\frac{1}{3}UB \quad UB \quad UB \ominus \frac{1}{2}UB \quad UB \quad (y) \right] \\ \ominus \left[\frac{1}{3}LB \quad LB \quad LB \ominus \frac{1}{2}LB \quad LB \quad (y) \right]$$

Symbolically,
exactly
evaluated!

Exact Graphical Model Inference!

(directed and undirected)

- Can do general probabilistic inference

$$p(x_2|x_1) = \frac{\int_{x_3} \cdots \int_{x_n} \bigotimes_{i=1}^k case_i dx_n \cdots dx_3}{\int_{x_2} \cdots \int_{x_n} \bigotimes_{i=1}^k case_i dx_n \cdots dx_2}$$

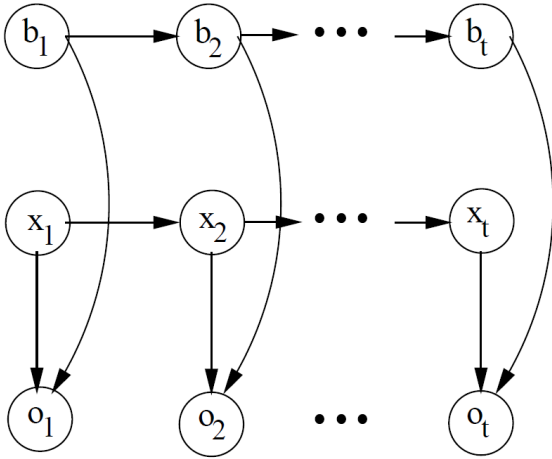
- Or an exact expectation of *any* polynomial

$$\mathbb{E}_{\mathbf{x} \sim p(\mathbf{x}|\mathbf{o})} [poly(\mathbf{x})|\mathbf{o}] = \int_{\mathbf{x}} p(\mathbf{x}|\mathbf{o}) poly(\mathbf{x}) d\mathbf{x}$$

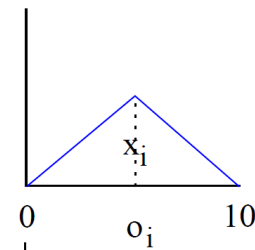
– *poly* = Mean, variance, skew, curtosis, ..., x^2+y^2+xy

All computed by
**Symbolic Variable
Elimination (SVE)**

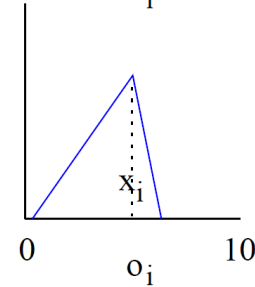
Voila: Closed-form Exact Inference via SVE!



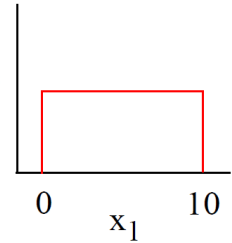
$$P(o_i | x_i, b_i=0) =$$



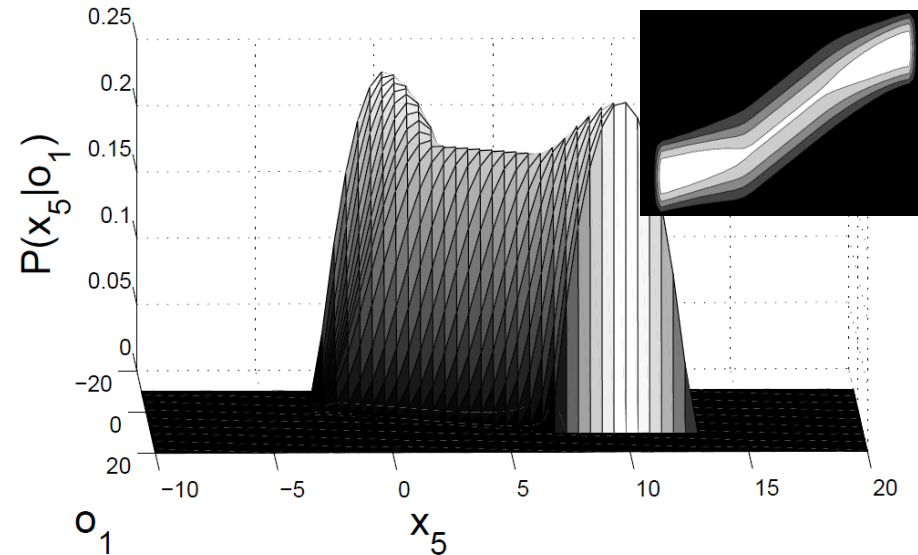
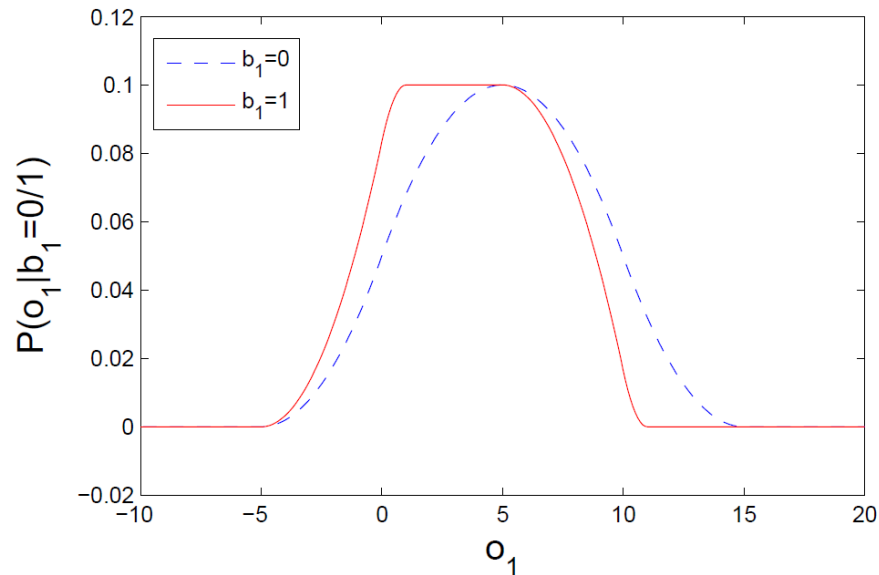
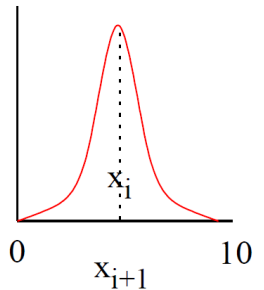
$$P(o_i | x_i, b_i=1) =$$



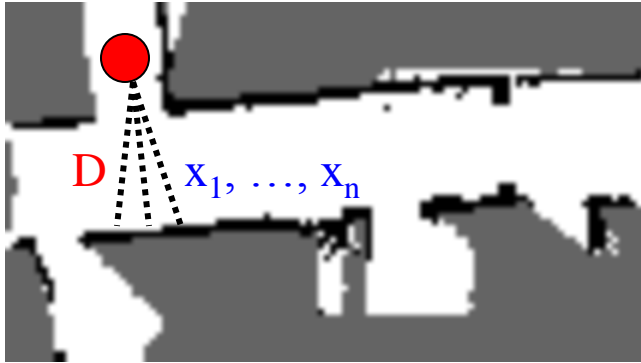
$$P(x_i) =$$



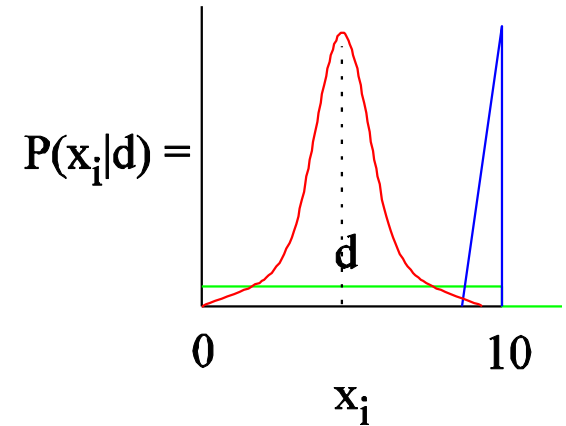
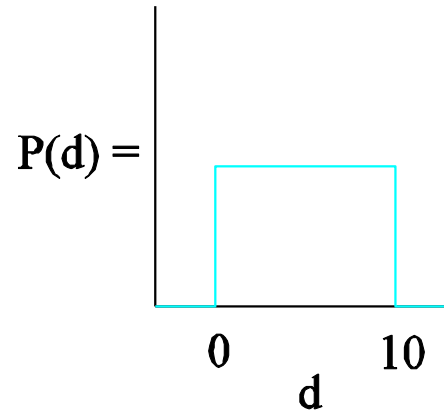
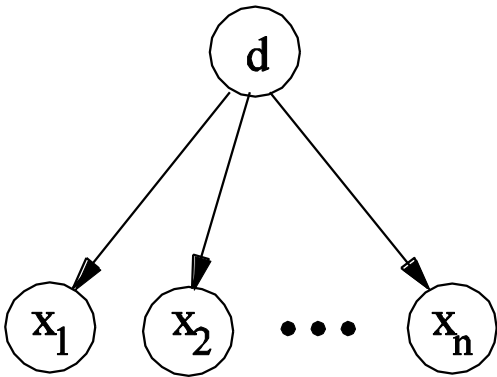
$$P(x_{i+1} | x_i) =$$



Bayesian Robotics

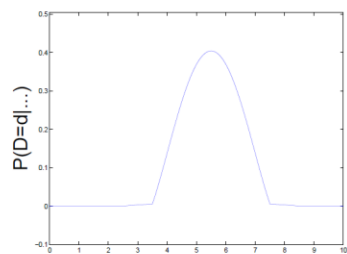


- D : true distance to wall
- x_1, \dots, x_n : measurements
- want: $E[D \mid x_1, \dots, x_{n-1}, x_n = ?]$

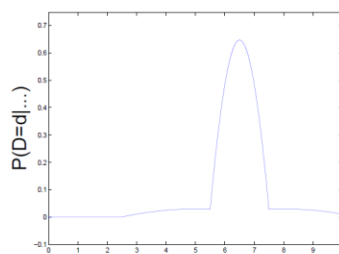


Bayesian Robotics: Inference Examples

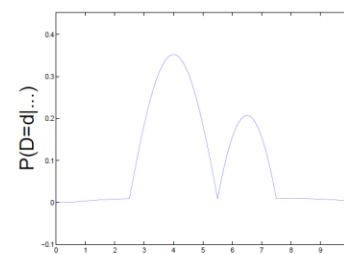
- Posterior distance shown in graph
- Expected distance calculation shown below



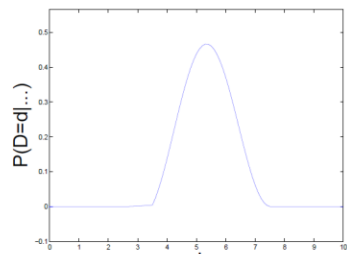
$$\mathbb{E}[D|x_1 = 6, x_2 = 5] = 4.98$$



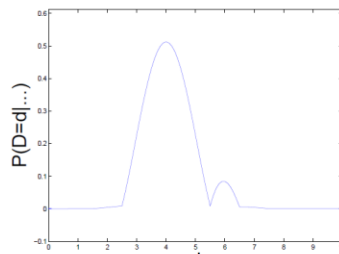
$$\mathbb{E}[D|x_1 = 8, x_2 = 5] = 6.0$$



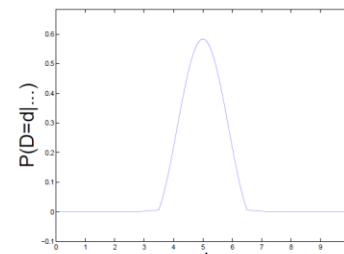
$$\mathbb{E}[D|x_1 = 5, x_2 \stackrel{d}{=} 3, x_3 = 8] = 4.39$$



$$\mathbb{E}[D|x_1 = 5, x_2 = 5, x_3 = 6] = 4.98$$



$$\mathbb{E}[D|x_2 = 1, x_2 = 3, x_3 = 4, x_4 = 8] = 5.45$$



$$\mathbb{E}[D|x_1 = 5, x_2 \stackrel{d}{=} 4, x_3 = 6, x_4 = 5] = 4.89$$

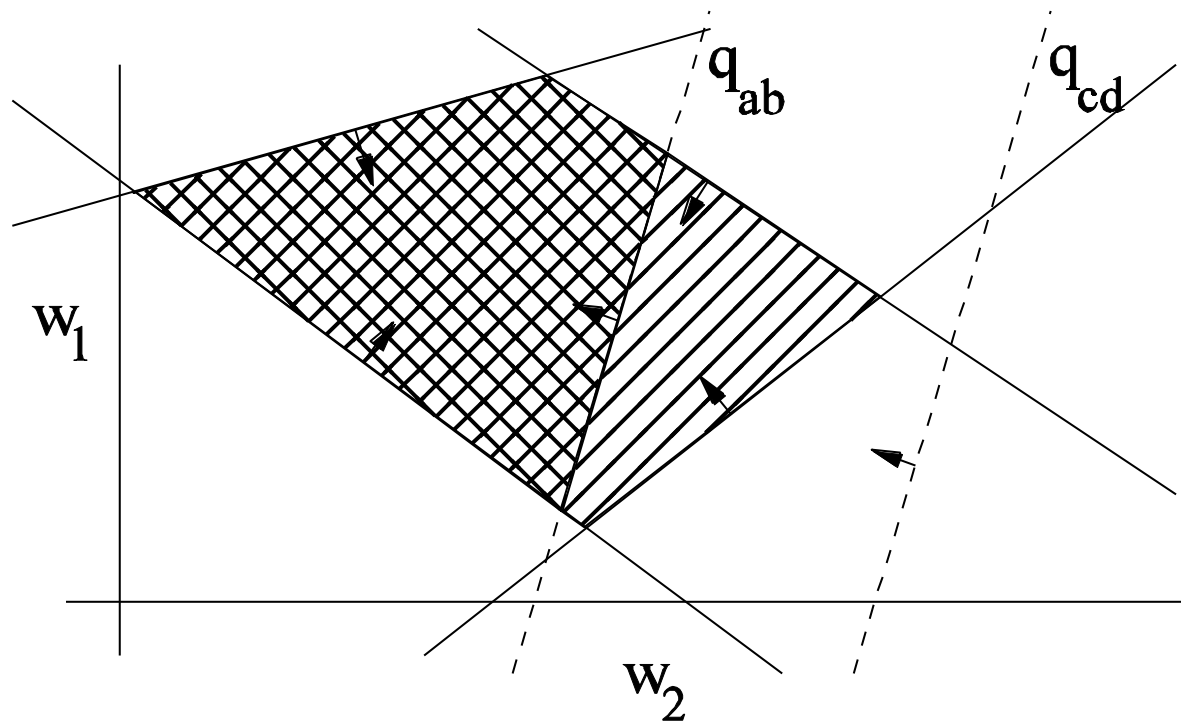
Extra: A New Conjugate Prior for Bayesian Inference

- General Bayesian Inference

$$p(\vec{\theta}|D_{n+1}) \propto p(d_{n+1}|\vec{\theta})p(\vec{\theta}|D_n)$$

- Prior and likelihood are case statements
→ then posterior is a case statement

Example: Bayesian Preference Learning for Linear Utilities

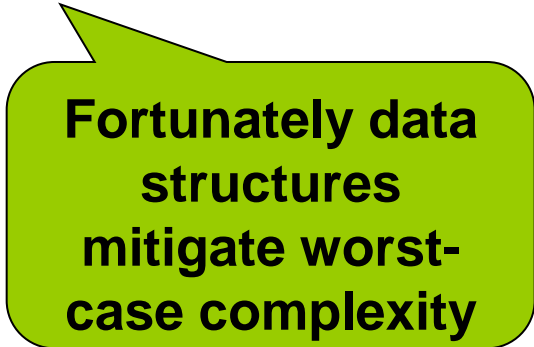


- If prior is uniform over weights
and each preference likelihood linearly constrains weights
→ posterior is uniform over convex polytope
- All case statements!

**Inference is equivalent
to finding volume of a
convex polytope!**

Computational Complexity?

- In theory for SVE on graphical models
 - Best-case complexity $\Omega(\#operations)$
 - Worst-case complexity is $O(\exp(\#operations))$
 - Not explicitly tree-width dependent!
 - **But worse:** integral may invoke 100's of operations!



Fortunately data structures mitigate worst-case complexity

BDD / ADDs

Quick Introduction

Function Representation (Tables)

- How to represent functions: $B^n \rightarrow R$?
- How about a fully enumerated table...
- ...OK, but can we be more compact?

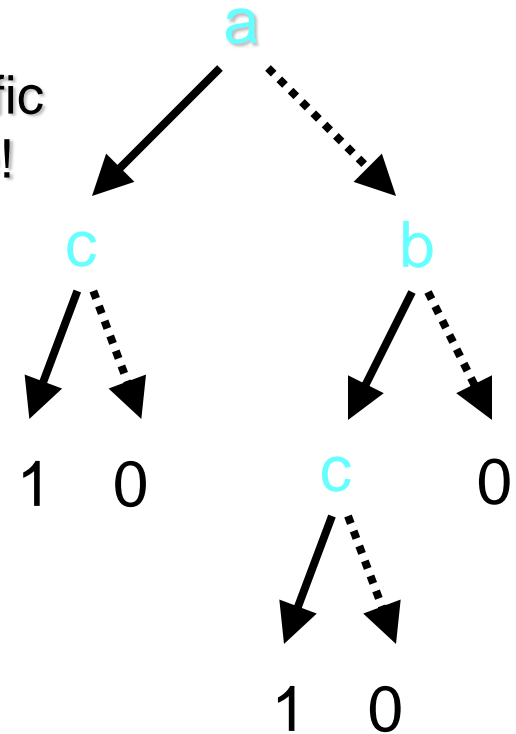
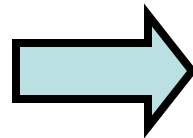
a	b	c	F(a,b,c)
0	0	0	0.00
0	0	1	0.00
0	1	0	0.00
0	1	1	1.00
1	0	0	0.00
1	0	1	1.00
1	1	0	0.00
1	1	1	1.00

Function Representation (Trees)

- How about a tree? Sure, can simplify.

a	b	c	$F(a,b,c)$
0	0	0	0.00
0	0	1	0.00
0	1	0	0.00
0	1	1	1.00
1	0	0	0.00
1	0	1	1.00
1	1	0	0.00
1	1	1	1.00

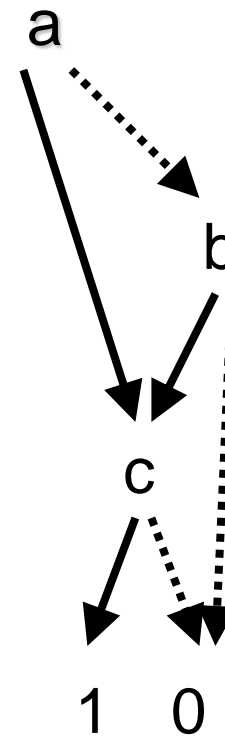
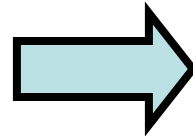
Context-specific
independence!



Function Representation (ADDs)

- Why not a directed acyclic graph (DAG)?

a	b	c	F(a,b,c)
0	0	0	0.00
0	0	1	0.00
0	1	0	0.00
0	1	1	1.00
1	0	0	0.00
1	0	1	1.00
1	1	0	0.00
1	1	1	1.00

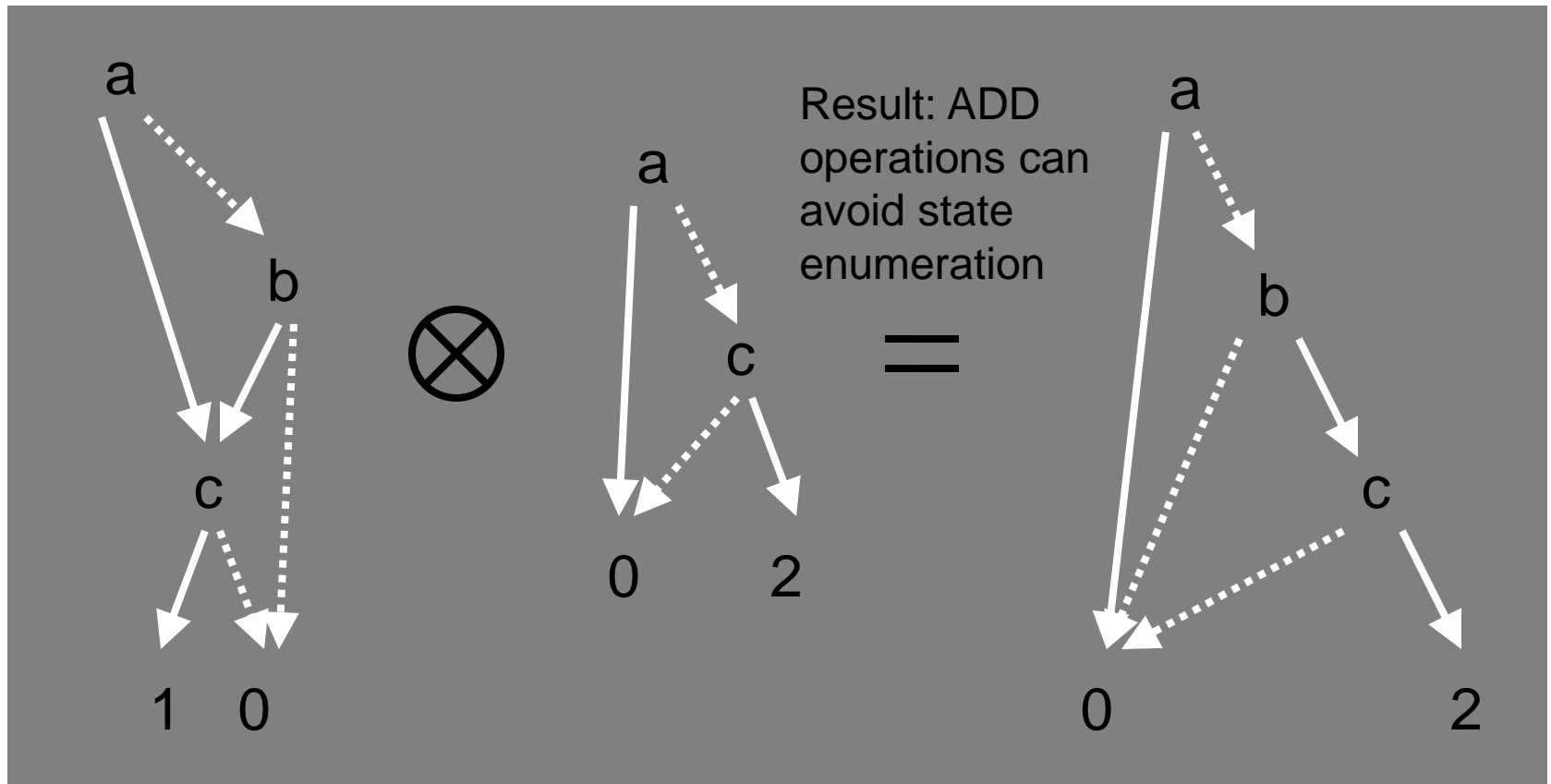


Algebraic
Decision
Diagram
(ADD)

Think of BDDs as $\{0,1\}$
subset of ADD range

Binary Operations (ADDs)

- Why do we order variable tests?
- Enables us to do efficient binary operations...



Case \rightarrow XADD

XADD = continuous variable **extension**
of **algebraic decision diagram**

Efficient XADD data structure for cases

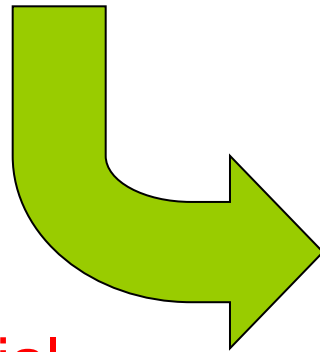
- strict ordering of atomic inequality tests

\rightarrow compact, minimal case representation

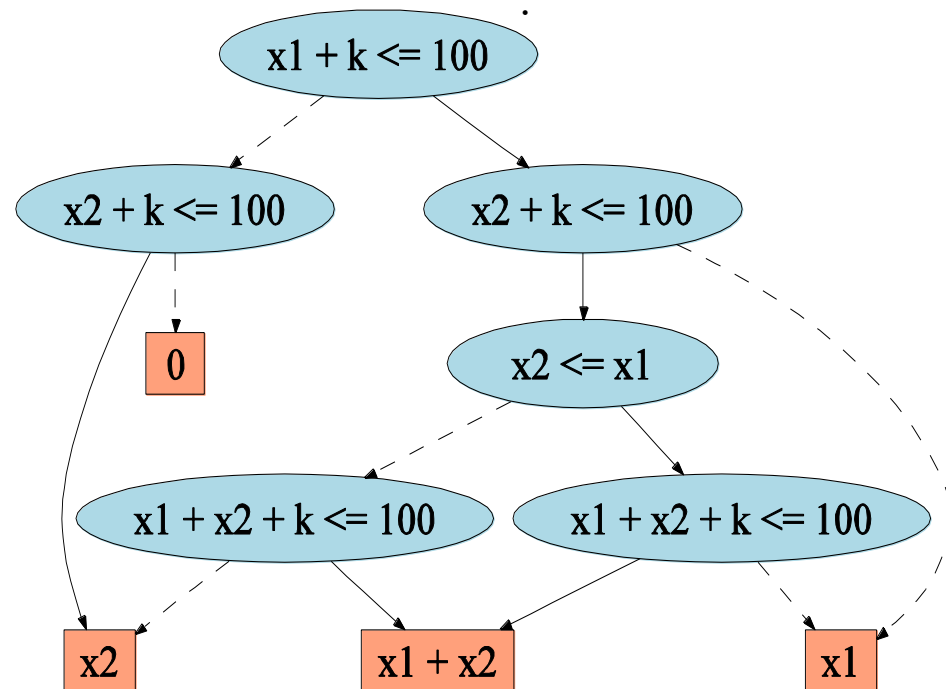
\rightarrow efficient case operations

Case \rightarrow XADD

$$V = \begin{cases} x_1 + k > 100 \wedge x_2 + k > 100 : & 0 \\ x_1 + k > 100 \wedge x_2 + k \cdot 100 : & x_2 \\ x_1 + k \cdot 100 \wedge x_2 + k > 100 : & x_1 \\ x_1 + x_2 + k > 100 \wedge x_1 + k \cdot 100 \wedge x_2 + k \cdot 100 \wedge x_2 > x_1 : & x_2 \\ x_1 + x_2 + k > 100 \wedge x_1 + k \cdot 100 \wedge x_2 + k \cdot 100 \wedge x_2 \cdot x_1 : & x_1 \\ x_1 + x_2 + k \cdot 100 : & x_1 + x_2 \\ \vdots & \vdots \end{cases}$$

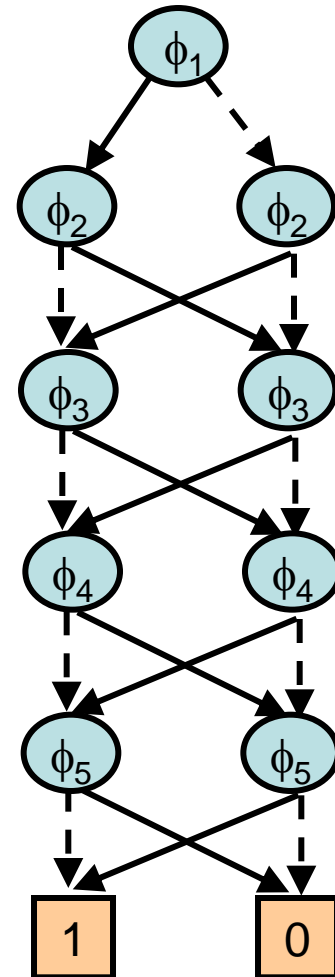


*With non-trivial extensions over ADD, can reduce to a minimal canonical form!

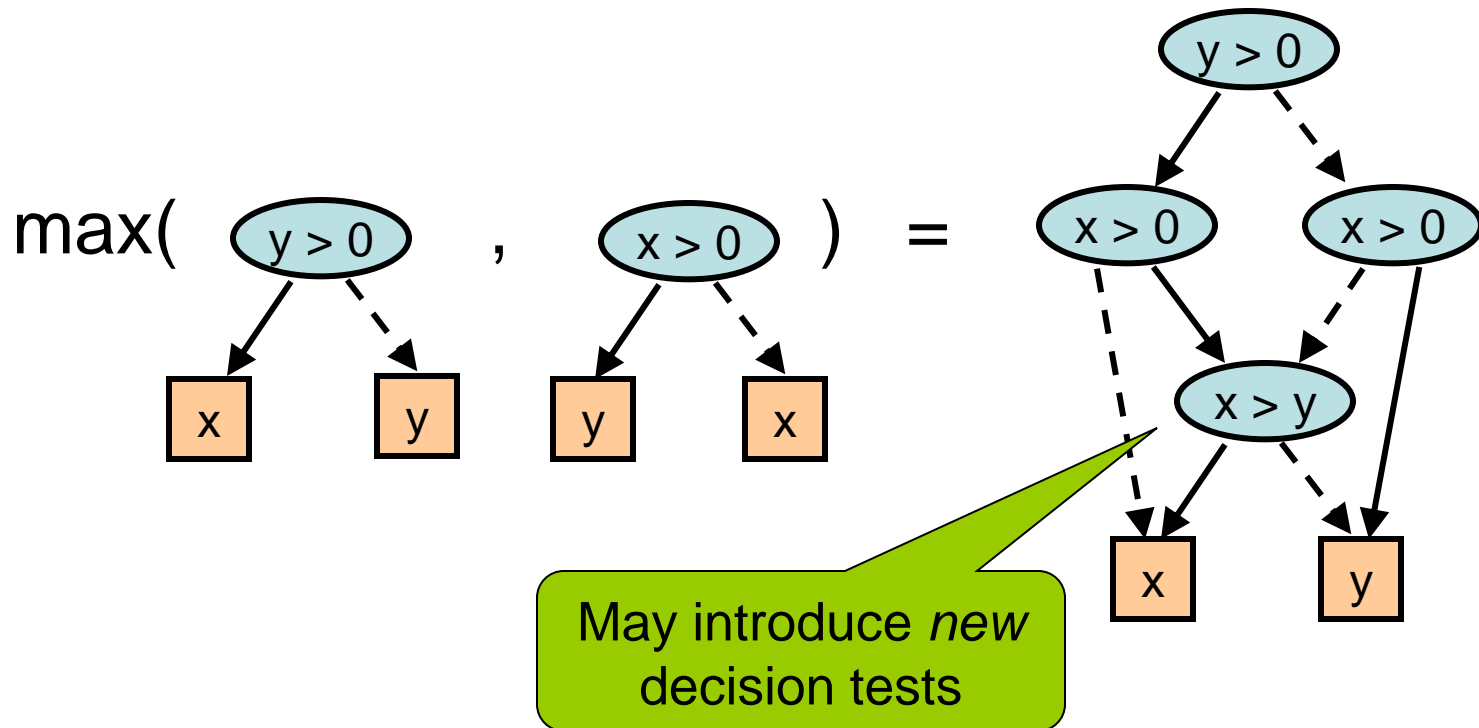


Compactness of (X)ADDs

- Linear in number of decisions ϕ_i
- Case version has exponential number of partitions!



XADD Maximization



Operations exploit structure: $O(|f||g|)$

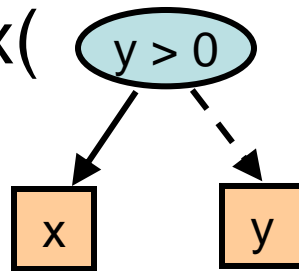
Maintaining XADD Orderings

- Max may get decisions out of order

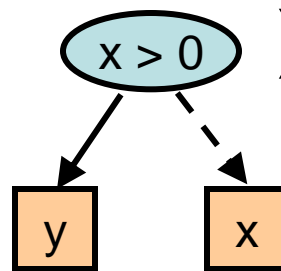
Decision
ordering
(root→leaf)

- $x > y$
- $y > 0$
- $x > 0$

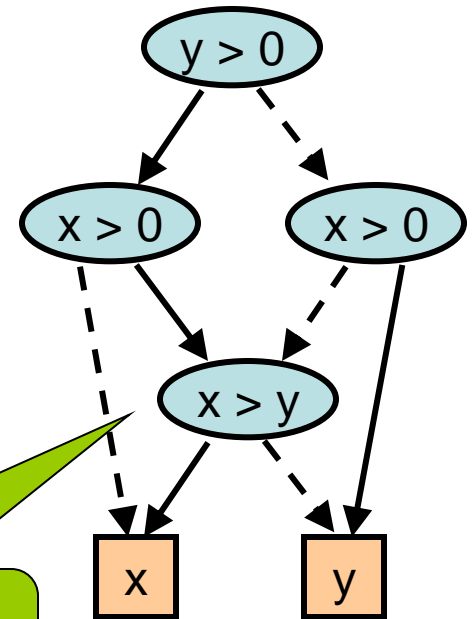
$\max($



,



$=$

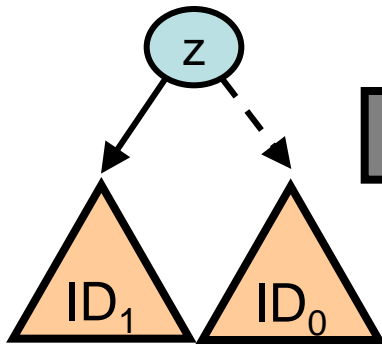


Newly introduced
node is out of order!

Correcting XADD Ordering

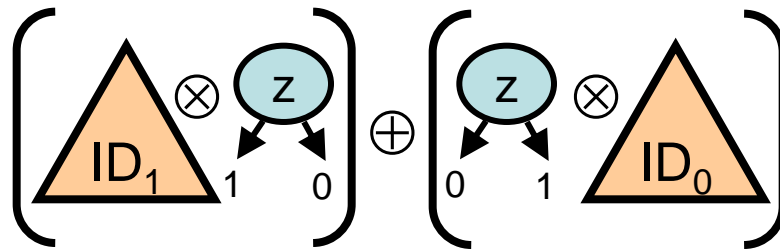
- Obtain *ordered* XADD from *unordered* XADD
 - key idea: binary operations maintain orderings

z is out of order



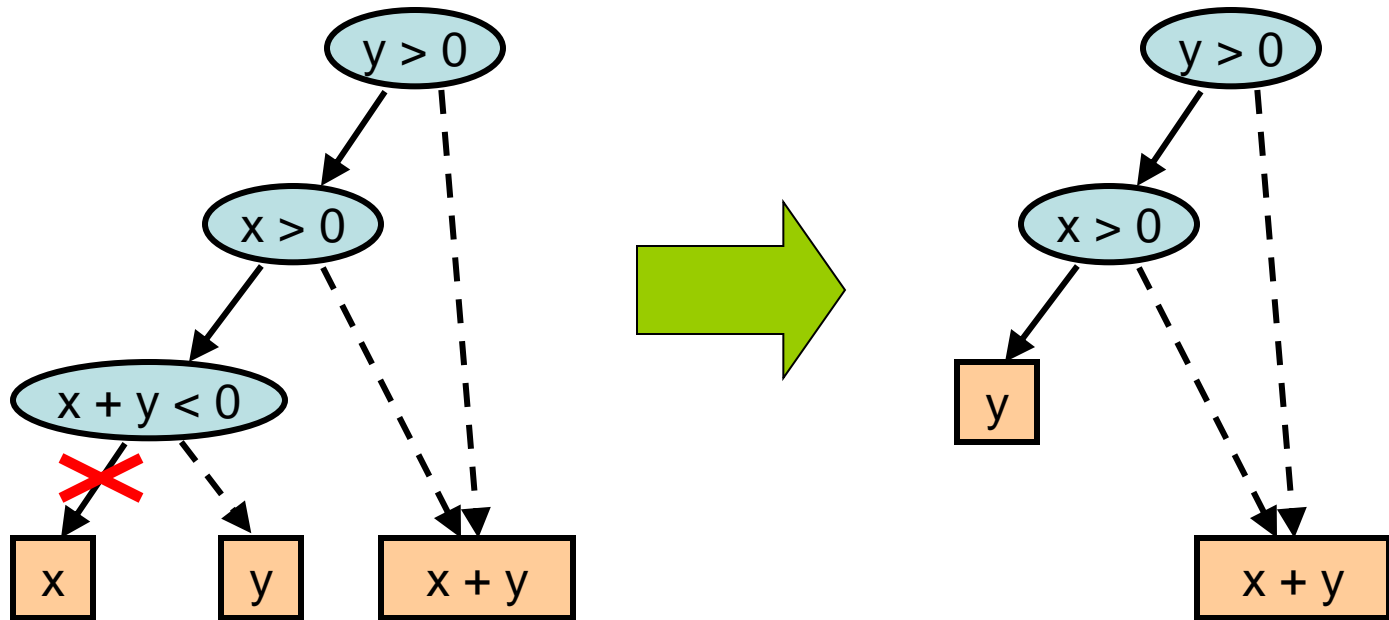
Inductively assume ID₁
and ID₀ are ordered.

result will have z in order!



All operands ordered, so
applying \otimes , \oplus produces
ordered result!

Maintaining Minimality



Node unreachable –
 $x + y < 0$ always
false if $x > 0$ & $y > 0$

If **linear**, can detect with
feasibility checker of LP
solver & prune

More subtle
prunings as
well.

XADD Makes Possible all Previous Inference

Could not even do a single
integral or maximization without it!

Recap

- Defined a calculus for piecewise functions
 - $f_1 \oplus f_2, f_1 \otimes f_2$
 - $\max(f_1, f_2), \min(f_1, f_2)$
 - $\int_x f(x)$
 - See Zamani & Sanner (AAAI-12) for $\max_x f(x), \min_x f(x)$
- Defined XADD to efficiently compute with cases
- Makes possible
 - Closed-form inference in continuous graphical models
 - Exact (conditional) expectations of any polynomial
 - New paradigms for Bayesian inference

Piecewise Calculus + XADD
= Expressive, Exact, Closed-form
Inference in Discrete & Continuous
Variable Graphical Models

Thank you!

Questions?