# **Approximate Linear Programming** for First-order MDPs

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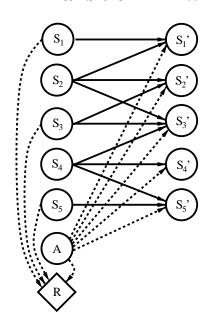
#### **Outline**

- 1. Background for factored MDPs (ALP and constraint gen)
- 2. Background for first-order MDPs (FOMDPs)
- 3. Approximate linear programming (ALP) for FOMDPs
  - Backup operators
  - First-order factored max (FOMax)
  - First-order constraint generation (FOCG)
- 4. Experimental results
- 5. Conclusions and future work

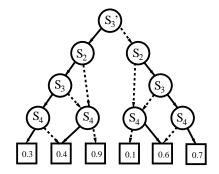
## **Factored MDPs**

#### Factored representation of MDPs:

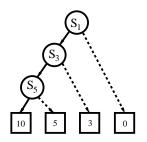
**Transition DBN:** 



**CPT** for  $P(S_3 | S_2, S_3, S_4)$ :



Reward  $R(S_1, S_2, S_3)$ 



Bellman backup for factored MDPs:

$$V^{t+1}(s_1, ..., s_n) = R(s_1, ..., s_n) +$$

$$\gamma \max_{a} \sum_{s'_1 ... s'_n} \left[ \prod_{i=1}^n P(s'_i | Parents(s'_i), a) \right] V^t(s'_1, ..., s'_n)$$

## **Approx. LP for Factored MDPs**

• Approximate  $V(s_1,\ldots,s_n)$  with basis functions:

$$V(s_1, ..., s_n) = w_1 B_1(s_x, ..., s_y) + \cdots + w_k B_k(s_z, ..., s_w)$$

Define backup operator:

$$B^{a}(B_{i})(s_{x},\ldots,s_{y}) = \sum_{s'_{x}\ldots s'_{y}} \left[\prod_{i=1}^{n} P(s'_{i}|Par(s'_{i}),a)\right] B_{i}(s'_{x},\ldots,s'_{y})$$

Solve for approx. optimal value function using LP:

Variables:  $w_1, \ldots, w_k$ 

Minimize:  $\sum_{s_1,\ldots,s_n} \sum_{i=1}^{\kappa} w_i B_i(s_x,\ldots,s_y)$ 

Subject to: 
$$0 \ge R(\cdots) + \gamma \sum_{i=1}^k w_i B^a(B_i)(\cdots) - \sum_{i=1}^k w_i B_i(\cdots)$$
;  $\forall a, s$ 

#### **Constraint Generation**

Constraints are of the form:

$$0 \geq F(s_x, \dots, s_y) + \dots + F(s_z, \dots, s_w); \forall a, s$$
  
$$\geq \max_{s_1, \dots, s_n} (F(s_x, \dots, s_y) + \dots + F(s_z, \dots, s_w)); \forall a$$

- Can find max efficiently in cost network!
- So use this to iteratively solve LP:
  - 1. Initialize LP with  $\vec{w} = \vec{0}$  and empty constraint set
  - 2. For all  $a \in A$ , find maximally violated constraint  $c_a$  using cost network max, and add  $c_a$  to LP constraint set
  - 3. Solve LP, if solution  $\vec{w}$  not within tolerance, goto step 2

#### **Situation Calculus**

- Deterministic actions: upS(e), downS(e), openS(e)
- Situations:  $S_0$ ,  $do(upS(e), S_0)$ ,  $do(openS(e), do(upS(e), S_0))$
- Fluents: OnE(p, e, s), PAt(p, f, s), EAt(e, f, s), but not Dst(p, f)
- Successor-state axioms ( $\Phi_F(\vec{x}, a, s)$ ) for fluents F:

$$PAt(p, f, do(a, s)) \equiv$$

$$(\exists e \ EAt(e, f, s) \land OnE(p, e, s) \land Dst(p, f) \land a = openS(e)) \lor$$

$$PAt(p, f, s) \land$$

$$\neg(\exists e \ EAt(e, f, s) \land \neg Dst(p, f) \land a = openS(e))$$

• Regression:  $Regr(F(\vec{x}, do(a, s))) = \Phi_F(\vec{x}, a, s)$   $Regr(\neg \psi) = \neg Regr(\psi), Regr((\exists x)\psi) = (\exists x) Regr(\psi)$  $Regr(\psi_1 \wedge \psi_2) = Regr(\psi_1) \wedge Regr(\psi_2)$ 

## Stochastic Actions in SitCalc

Stochastic actions decompose into deterministic
 Nature's choice actions (usually success/failure):

$$prob(openS(e), open(e), s) = 0.9$$
  
 $prob(openF(e), open(e), s) = 0.1$ 

Use case notation to specify probability distribution:

$$pCase(n_j(\vec{x}), A(\vec{x}), s) = case[\phi_1^j(\vec{x}, s), p_1^j; \cdots; \phi_n^j(\vec{x}, s), p_n^j]$$

Restate more complex version of above example:

$$pCase(openS(e), open(e), s) = case[\neg old(e), 0.9; old(e), 0.7]$$
  
 $pCase(openF(e), open(e), s) = case[\neg old(e), 0.1; old(e), 0.3]$ 

# First-order MDPs (FOMDPs)

Represent reward and value functions using cases:

$$rCase(s) = case[\forall p, fPAt(p, f, s) \supset Dst(p, f), 10; \neg ", 0]$$

• Define operations  $\{\oplus, \otimes, \ominus\}$  on cases:

Define first-order decision-theoretic regression:

$$FODTR(vCase(s), A(\vec{x})) =$$

$$\gamma \left[ \bigoplus_{j} \{ pCase(n_{j}(\vec{x}), s) \otimes Regr(vCase(do(n_{j}(\vec{x}), s))) \} \right]$$

# Symbolic Dynamic Programming for FOMDPs

• Define a free-variable backup operator  $B^{A(\vec{x})}$ :

$$B^{A(\vec{x})}(vCase(s)) = rCase(s) \oplus \gamma \ FODTR(vCase(s), A(\vec{x}))$$

• Define a quantified backup operator  $B^A$ :

$$B^{A}(vCase(s)) = rCase(s) \oplus \gamma \ \exists \vec{x} \ FODTR(vCase(s), A(\vec{x}))$$

Now can generalize Bellman equation for FOMDPs:

$$vCase^{t+1}(s) = \max_{A} \gamma \cdot B^{A}(vCase^{t+1}(s))$$

## **Approximate LP for FOMDPs I**

• Represent vCase(s) as sum of weighted basis functions:

$$vCase(s) = \bigoplus_{i=1}^{k} w_i \cdot bCase_i(s)$$

• Redefine free-variable backup operator  $B^{A(\vec{x})}$ :

$$B^{A(\vec{x})}(\bigoplus_{i} w_{i} \cdot bCase_{i}(s)) =$$

$$rCase(s) \oplus (\bigoplus_{i} w_{i} FODTR(bCase_{i}(s), A(\vec{x})))$$

• Redefine quantified backup operator  $B^A$  where F are basis functions affected by action, N are not affected:

$$B^{A}(\bigoplus_{i} w_{i} \cdot bCase_{i}(s)) = rCase(s) \oplus (\bigoplus_{i \in N} w_{i} \ bCase_{i}(s))$$
$$\oplus \exists \vec{x} \ (\bigoplus_{i \in F} w_{i} \ FODTR(bCase_{i}(s), A(\vec{x})))$$

Not all fluents affected by action, so retains additivity!

## **Backup Operator Example**

• Given reward and basis function case representation:

```
 \begin{split} rCase(s) &= case[ \ \forall p, f \ PAt(p, f, s) \supset Dst(p, f) : 10 \ ; \neg \ `` : 0 \ ] \\ vCase(s) &= w_1 \cdot case[ \ \exists p, f \ PAt(p, f, s) \land \neg Dst(p, f) : 1 \ ; \neg \ `` : 0 \ ] \oplus \\ w_2 \cdot case[ \ \exists p, f, e \ Dst(p, f) \land OnE(p, f, s) \land EAt(e, f, s), 1 \ ; \neg \ ``, 0 \ ] \end{split}
```

• Apply  $B^{down(x)}$  to obtain backup with free variable:

```
B^{down(x)}(vCase(s)) \ = \ case[\ \forall p,f\ PAt(p,f,s) \supset Dst(p,f):10\ ; \neg\ ":0\ ]  \oplus \gamma\ w_1 \cdot case[\ \exists p,f\ PAt(p,f,s) \land \neg Dst(p,f):1\ ; \neg\ ":0\ ]  \oplus \gamma\ w_2 \cdot case[\ \exists p,f,e\ Dst(p,f) \land OnE(p,f,s) \land \\  ((EAt(e,f,s) \land e \neq x) \lor (EAt(e,fa(f),s) \land e = x)):1\ ; \neg\ ":0\ ]
```

• Quantify and maximize over all possible actions to obtain  $B^{down}$ :

```
B^{down}(vCase(s)) = case[ \forall p, f \ PAt(p, f, s) \supset Dst(p, f) : 10 \ ; \neg ": 0 \ ]
\oplus \gamma \ w_1 \cdot case[ \ \exists p, f \ PAt(p, f, s) \land \neg Dst(p, f) : 1 \ ; \neg ": 0 \ ]
\oplus \gamma \ w_2 \cdot case[ \ \exists x, p, f, e \ Dst(p, f) \land OnE(p, f, s) \land
((EAt(e, f, s) \land e \neq x) \lor (EAt(e, fa(f), s) \land e = x)) : 1 \ ;
\neg " \land \exists x \ \forall p, f, e \ \neg Dst(p, f) \lor \neg OnE(p, f, s) \lor
((\neg EAt(e, f, s) \lor e = x) \land
(\neg EAt(e, fa(f), s) \lor e \neq x)) : 0 \ ]
```

## **Approximate LP for FOMDPs II**

Generalize approximate LP from propositional case:

Variables: 
$$w_i$$
;  $\forall i \leq k$ 

Minimize: 
$$\sum_{s} \sum_{i=1}^{k} w_i \cdot bCase_i(s)$$
Subject to:  $0 \geq B^A(\bigoplus_{i=1}^k w_i \cdot bCase_i(s)) \ominus (\bigoplus_{i=1}^k w_i \cdot bCase_i(s))$ ;  $\forall A, s$ 

Objective ill-defined (infinite), need to redefine:

$$\sum_{s} \sum_{i=1}^{k} w_{i} \cdot bCase_{i}(s) = \sum_{i=1}^{k} w_{i} \sum_{s} bCase_{i}(s)$$

$$\sim \sum_{i=1}^{k} w_{i} \sum_{\langle \phi_{j}, t_{j} \rangle \in bCase_{i}} \frac{t_{j}}{|bCase_{i}|}$$

Preserves intent of original approx. LP formulation!

## **Constraint Generation II**

Constraints are of the form:

$$0 \geq case_1(s) \oplus \cdots \oplus case_j(s); \forall A, s$$
  
$$\geq \max_{s} (case_1(s) \oplus \cdots \oplus case_j(s)); \forall A$$

- ullet Infinite situations s so  $\max_s$  appears to be impossible.
- But only finite number of constant-valued partitions of s!
- Suggests a generalization of propositional cost network max and constraint generation.

## First-order Factored Max Algorithm

- 1. Convert the FOL formulae in each case partition to a set of CNF clauses.
- 2. For each relation  $R \in R_1 \dots R_n$  (under given ordering):
  - (a) Remove all *case* statements in c containing R and store  $\oplus$  in tmp.
  - (b) Do the following for each partition in tmp:
    - ullet Resolve all clauses on relation R, afterward remove remaining clauses containing R (ordered resolution).
    - $\bullet$  If a resolvent of  $\emptyset$  exists in this partition, remove this partition from tmp and continue.
    - Remove dominated partitions whose clauses are a superset of another partition with greater value.
  - (c) Insert tmp back into c.
- 3. Return max of partitions remaining in c.

# FO Constraint Gen. Algorithm

- 1. Initialize the weights:  $w_i = 0$ ;  $\forall i \leq k$
- 2. Initialize the LP constraint set:  $C = \emptyset$
- 3. Initialize  $C_{new} = \emptyset$
- 4. For each constraint inequality:
  - (a) Calculate  $\varphi = \arg\max_s \oplus_i \ case_i(s)$  using FOMAX.
  - (b) If  $eval(\varphi) \geq tol$ , let c encode  $0 \geq \bigoplus_i case_i(\varphi)$ .
  - (c)  $C_{new} = C_{new} \cup \{c\}$
- 5. If  $C_{new} = \emptyset$ , terminate with  $w_i$  as the solution to this LP.
- 6.  $C = C \cup C_{new}$
- 7. Re-solve the LP with updated constraints C, goto step 3.

#### **FOALP Error Bounds**

 Based on Schuurmans and Patrascu (2001), we can also compute error bounds that apply equally to all domains:

$$\max_{s} vCase^{*}(s) \ominus vCase_{\pi_{greedy}}(\oplus_{i} w_{i} \cdot bCase_{i})(s)$$

$$\leq \frac{\gamma}{1-\gamma} \max_{s} \min_{A} \left[ (\oplus_{i} w_{i} \cdot bCase_{i}(s)) \right]$$

$$\ominus B^{A}(\oplus_{i} w_{i} \cdot bCase_{i}(s))$$

$$\leq \frac{\gamma}{1-\gamma} \min_{A} \max_{s} \left[ (\oplus_{i} w_{i} \cdot bCase_{i}(s)) \right]$$

$$\ominus B^{A}(\oplus_{i} w_{i} \cdot bCase_{i}(s))$$

$$\ominus B^{A}(\oplus_{i} w_{i} \cdot bCase_{i}(s))$$

Final inequality can be efficiently computed via FOMax!

## **Experimental Results I**

Applied FOALP with FOCG to Elevator domain:

```
光图 图
Elevator Sim: fodt/foalp/elev_pol.txt
            Step = 62/500, Action=Down, Immed/Accum Value = 4/42.672
 V B
```

Augmented with VIPs (V), Attended (A), Groups (Color)

## **Experimental Results II**

Elevator domain used additive reward criteria:

```
+2 : \forall p, f \ PAt(p, f, s) \supset Dst(p, f)
+2 : \forall p, f \ VIP(p) \land PAt(p, f, s) \supset Dst(p, f)
+4 : \forall p, e \ OnE(p, e, s) \land Attended(p) \supset \exists p_2 OnE(p_2, e, s)
+2 : \forall p, f \ Dst(p, f) \land \neg PAt(p, f, s) \supset \exists e \ On(p, e, s)
+2 : \forall p, f \ VIP(p) \land Dst(p, f) \land \neg PAt(p, f, s)
\supset \exists e \ OnE(p, e, s)
+8 : \forall p_1, p_2, g_1, g_2, e \ OnE(p_1, e, s) \land OnE(p_2, e, s)
\land p_1 \neq p_2 \land Group(p_1, g_1) \land Group(p_2, g_2) \supset g_1 = g_2
```

- Also made basis functions for each of these formulae.
- Ran FOALP using 1-6 basis functions in given order.

## **Experimental Results III**

- Implementation based on Vampire/CPLEX (5m 2h)
- Eval accum., discounted reward @ step 50 for 5,10,15 floor domains and arrivals distributed according to N(0.1,0.35)
- Compare to myopic/heuristic policies (avg 100 trials):

Policy	5 Floors	10 Floors	15 Floors	Max Error
$\{$ No Heuristics: Always Pickup $\}$ , $\{$ No Attended Conflict (A) $\}$	116 ± 28	106 ± 27	105 ± 28	N/A
$\{Prioritize\ VIP\ (V)\ \},\ \{V,A\}$	115 ± 30	108 ± 30	107 ± 28	N/A
$\{ \text{No Group Conflict (G) } \}, \{ A,G \}$	125 $\pm$ 24	119 $\pm$ 21	114 ± 20	N/A
$\{V,G\}, \{V,A,G\}$	119 ± 30	114 ± 24	115 $\pm$ 23	N/A
Myopic 1-step Lookahead	118 ± 10	119 ± 9	120 ± 13	N/A
Myopic 2-step Lookahead	123 $\pm$ 12	122 $\pm$ 5	120 $\pm$ 12	N/A
FOALP { 1 & 2 Basis Functions }	133 ± 31	114 ± 32	112 ± 23	177
FOALP { 3 & 4 Basis Functions }	148 ± 26	129 ± 23	117 ± 23	159
FOALP { 5 Basis Functions }	147 $\pm$ 26	126 ± 17	120 ± 17	146
FOALP { 6 Basis Functions }	154 $\pm$ 25	130 $\pm$ 19	125 $\pm$ 19	92

#### Related Work

- SDP and ReBel require difficult FOL simplification
- Both ALP for Rel MDP (Guestrin et al, 2003) and Approx.
   Policy Iteration (Fern et al, 2003) require domain sampling
- Approx. Policy Iteration (Fern et al, 2003) and Gretton and Thiebaux (2004) use inductive methods requiring substantial simulation
- Guestrin et al (2003) provide PAC-bounds under assumption that prob. of domain falls off exponentially with size; ...in contrast, FOALP bounds apply equally to all domains

#### **Conclusions and Future Work**

#### • Conclusions:

- FOALP is an efficient approx. LP technique that exploits first-order structure without grounding
- Implemented with highly optimized off-the-shelf software
- Error bounds apply equally to all domains
- Empirical results promising, but need more comparison

#### • Future work:

- Is uniform weighting the best approach?
- Can we dynamically reweight based on Bellman error?