# VC Verification IP AMBA CHI FAQ

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# **CHI Frequently Asked Questions (FAQ)**

# 1.1 What are the AXI arguments in svt\_amba\_system\_configuration::create\_sub\_cfgs() and What Should I Pass to them?

svt\_amba\_system\_configuration::create\_sub\_cfgs allows user to allocate system configurations for AXI, AHB, APB, and CHI System Envs.

The Prototype of the method is:

```
void create_sub_cfgs (int num_axi_systems, int num_ahb_systems, int
num_apb_systems,int num_chi_systems)
```

For example, To allocate one CHI System configuration, and three AXI System configurations within the AMBA System configuration, use as follows:

```
create_sub_cfgs(3,0,0,1);
```

# 1.2 How to Enable the Following?

#### Snoop generation from RN

You must run a snoop response sequence on the snoop\_sequencer of RN-F. svt\_chi\_rn\_snoop\_response\_sequence is part of the VIP sequence collection, that can be used.

For examle, do the following in the build\_phase of your base test

```
uvm_config_db#(uvm_object_wrapper)::set(this,
"env.amba_system_env.chi_system[0].rn*.rn_snp_xact_seqr.run_phase",
"default_sequence", svt_chi_rn_snoop_response_sequence::type_id::get());
```

#### Response from SN

You must run a slave response sequence on SN sequencer.

svt\_chi\_sn\_transaction\_memory\_sequence is part of the VIP sequence collection, that can be used.

For example, do the following in the build\_phase of your base test

```
uvm_config_db#(uvm_object_wrapper)::set(this,
"env.amba_system_env.chi_system[0].sn[0].sn_xact_seqr.run_phase",
"default_sequence", svt_chi_sn_transaction_memory_sequence::type_id::get());
```

#### Memory in SN

Memory in SN is modeled using svt\_chi\_memory (extended from svt\_mem). The SN VIP creates the memory by default. The SN response sequence must use the memory APIs to access the memory. The memory APIs that are used in the sequence are get\_read\_data\_from\_mem\_to\_transaction(), put\_write\_transaction\_data\_to\_mem().svt\_chi\_sn\_transaction\_memory\_sequence already uses these memory APIs. The memory can also be created in user TB, and then passed to the SN agent using uvm\_config\_db::set().

#### Cache in SN

SN does not have a cache. Cache is only part of RN agent, but not part of SN agent.

## 1.3 Flit Delay Programming

The delay is controlled through the following transaction class members:

- svt\_chi\_common\_transaction::txdatflitv\_delay []: Applicable for RN transaction, RN snoop transaction, and SN transaction.
- svt\_chi\_common\_transaction::txreqflitv\_delay: Applicable for RN transaction.
- svt\_chi\_common\_transaction::txrspflitv\_delay: Applicable for RN transaction, RN snoop transaction, and SN transaction.
- svt\_chi\_flit::tx\_flitpend\_flitv\_delay
- svt\_chi\_flit::tx\_flit\_delay

Refer the HTML class reference documentation for more information.

# 1.4 Protocol Analyzer Enabling Steps for Native FSDB on VCS and IUS

#### With VCS:

Compile time options:

```
-lca -kdb +define+SVT_FSDB_ENABLE -P ${VERDI_HOME}/share/PLI/VCS/
${verdi_platform}/verdi.tab
-debug_access
```

For more information on how to set the FSDB dumping libraries, see Appendix B section in *Linking Novas Files with Simulators and Enabling FSDB Dumping* guide available at: \$VERDI\_HOME/doc/linking\_dumping.pdf.

#### • With IUS:

Compile time options:

```
-define SVT_FSDB_ENABLE -debug_access+r
ENV variable setting:
setenv LD_LIBRARY_PATH ${VERDI_HOME}/share/PLI/IUS/${verdi_platform}
```

#### VIP Configuration:

```
svt_chi_node_configuration::enable_xact_xml_gen=1
svt_chi_node_configuration::enable_fsm_xml_gen=1
svt_chi_system_configuration::enable_xml_gen=1
svt_chi_system_configuration::pa format type=svt_xml_writer::FSDB
```

# 1.5 Coverage Availability and Enabling

There are four kinds of coverage at port level:

- signal state coverage. This can be enabled using svt\_chi\_node\_configuration::state\_coverage\_enable
- signal toggle coverage. This can be enabled using svt\_chi\_node\_configuration::toggle\_coverage\_enable
- Transaction coverage (functional covergroups to cover scenarios). This can be enabled using svt\_chi\_node\_configuration::transaction\_coverage\_enable.

For details, check the "covergroups" tab in the HTML class reference documentation.

- protocol checks coverage (functional covergroups to cover protocol checks). This can be enabled using:
  - svt\_chi\_node\_configuration::pl\_protocol\_checks\_coverage\_enable
  - svt\_chi\_node\_configuration::ll\_protocol\_checks\_coverage\_enable

There is one kind of coverage at system level:

• system level protocol checks coverage (functional covergroups to cover system level protocol checks). This can be enabled using svt\_chi\_system\_configuration::system\_checks\_coverage\_enable

# 1.6 Cache Backdoor Example

Cache is present in RN-F agents. Cache is modeled using "svt\_axi\_cache". The following are the APIs in svt\_axi\_cache, which can be used in the testbench to do backdoor access:

```
function bit get_addr_at_index ( input int index , output addr_t addr )
function bit get_age ( addr_t addr , output longint age )
function int get_any_index ( int is_unique , int is_clean , int low_index ,
int high_index )
function svt_axi_cache_line get_cache_line ( addr_t addr )
function bit get_cache_type ( addr_t addr , output bit [3:0] cache_type )
function int get_index_for_addr ( input addr_t addr )
function int get_least_recently_used ( int low_index , int high_index , bit
is_not_reserved = 1 )
function bit get_prot_type ( addr_t addr , output bit is_privileged , output
bit is_secure , output bit is_instruction )
function bit get_status ( addr_t addr , output bit is_unique , output bit
is clean )
function bit invalidate_addr ( addr_t addr )
function void invalidate all ( )
function bit invalidate_index ( int index )
function bit is_partial_dirty_line ( input addr_t addr , input bit
is_aligned_addr = 1 )
function bit read_by_addr ( input addr_t addr , output int index , output bit
[7:0] data [], output bit is_unique , output bit is_clean , output longint age
```

```
function bit read_by_index ( input int index , output addr_t addr , output
bit [7:0] data [], output bit is_unique , output bit is_clean , output longint
age )
function bit set_cache_type ( addr_t addr , bit [3:0] cache_type )
function bit set_prot_type ( addr_t addr , int is_privileged = -1, int
is_secure = -1, int is_instruction = -1 )
function bit update_status ( addr_t addr , int is_unique , int is_clean )
function bit write ( int index , addr_t addr = 0, bit [7:0] data [], bit
byteen [], int is_unique = -1, int is_clean = -1, longint age = -1, bit
retain_reservation = 0 )
```

#### For example,

```
bit [7:0] my_data[];
bit is_unique = 0;
bit is_clean = 0;
bit [43:0] addr;
svt_chi_rn_transaction _data;
bit byteen[];
my_data = new[`SVT_CHI_CACHE_LINE_SIZE];
byteen = new[`SVT_CHI_CACHE_LINE_SIZE];
for (int j= 0; j < my_data.size(); j++) begin
byteen[j] = 1'b1;
my_data[j] = _data.data[j*8+:8];
end
addr = 'h100000;
chi_system_env.rn[0].rn_cache. write(-1, addr, my_data, byteen, is_unique,
is_clean);</pre>
```

# 1.7 What is Default RN-F Cache Size and How to Modify?

The default cache size is 1024 lines. This can be modified using svt\_chi\_node\_configuration::num\_cache\_lines for that RN-F.

The default max value of cache size is 1024 lines, based on the value of macro SVT\_CHI\_MAX\_NUM\_CACHE\_LINES. To increase the cache size beyond 1024, you must redefine the macro SVT\_CHI\_MAX\_NUM\_CACHE\_LINES to a larger value.

# 1.8 Tracing/Reporting Capabilities from RN, SN, and System Monitor

For RN, SN, the tracing and reporting capabilities can be enabled using the following configurations. By default, these are disabled:

```
svt_chi_node_configuration::enable_ll_reporting
svt_chi_node_configuration::enable_ll_tracing
svt_chi_node_configuration::enable_pl_reporting
svt_chi_node_configuration::enable_pl_tracing
```

The tracing and reporting from system monitor can be enabled using the following configurations. By default, these are disabled:

```
svt_chi_system_configuration::display_summary_report
svt_chi_system_configuration::enable_summary_reporting
svt_chi_system_configuration::enable_summary_tracing
```

## 1.9 What Does Following Error Mean?

```
UVM_ERROR @ 41525 ns:
uvm_test_top.axitb_env.chi_master.driver.chi_system[0].chi_system_monitor
[get_mem_contents_as_byte_stream] Address 40000 of transaction {SYS_ID(0)
```

```
OBJ_NUM(0) START_TIME(1325 ns) NODE_ID(1) TYPE(WRITENOSNPPTL) TXN_ID(0) ADDR(40000) SIZE(SIZE_4BYTE) MEM_TYPE(NORMAL)} does not fall in any slave's range. Skipping check
```

You might have missed to specify SN to HN mapping. It can be done by calling svt\_chi\_system\_configuration::set\_sn\_to\_hn\_map(). Refer the HTML class reference documentation for more information.

## 1.10 How to Disable Node and System Monitor Protocol Checks?

To disable all the link layer checks of an RN, SN, do:

```
svt_chi_node_configuration::ll_protocol_checks_enable=0;
```

To disable all the protocol layer checks of an RN, SN, do:

```
svt_chi_node_configuration::pl_protocol_checks_enable=0;
```

To disable a specific check of RN/SN node, you need to get the handle of that check from the VIP agent's  $err\_check$  and then call  $disable\_check()$  on that handle. For example, to disable the check "signal\_valid\_rxsnpflitv\_during\_reset" on RN[0] of a chi\_system\_env, do the following in the end\_of\_elaboration\_phase:

```
svt_err_check_stats l_signal_valid_rxsnpflitv_during_reset;
  l_signal_valid_rxsnpflitv_during_reset =
env.amba_system_env.chi_system[0].rn[0].err_check.find("signal_valid_rxsnpflitv_d
uring_reset");
  if(l_signal_valid_rxsnpflitv_during_reset!=null)
env.amba_system_env.chi_system[0].rn[0].err_check.disable_check(l_signal_valid_rx
snpflitv_during_reset);
  else
    `uvm_error("end_of_elaboration_phase","could not get handle of
signal_valid_rxsnpflitv_during_reset")
```

To disable all the system monitor checks do:

```
svt_chi_system_configuration::system_checks_enable=0;
```

To disable a specific check of chi system monitor, you need to get the handle of that check from the chi system env's system checker and then call disable check() on that handle.

For example, to disable the check "coherent\_snoop\_type\_match\_check", do the following in the end\_of\_elaboration\_phase:

```
svt_err_check_stats l_coherent_snoop_type_match_check;
l_coherent_snoop_type_match_check =
env.amba_system_env.chi_system[0].system_checker.find("coherent_snoop_type_match_check");
    if(l_coherent_snoop_type_match_check!=null)

env.amba_system_env.chi_system[0].system_checker.disable_check(l_coherent_snoop_type_match_check);
    else
        `uvm_error("end_of_elaboration_phase","could not get handle of coherent snoop type match check")
```

# 1.11 How to Generate Back to Back Transactions from CHI RN VIP to Generate Maximum Throughput for Performance Testing?

1. In RN port configuration, set the following members:

```
num_outstanding_xact = 27; // You need to set this to a large value as per the DUT
requirement
delays_enable = 0;
rx_rsp_vc_flit_buffer_size = 12; // You need to set this to a large value as per the
DUT requirement
rx_dat_vc_flit_buffer_size = 12; // You need to set this to a large value as per the
DUT requirement
rx_snp_vc_flit_buffer_size = 12; // You need to set this to a large value as per the
DUT requirement
rx_req_vc_flit_buffer_size = 12; // You need to set this to a large value as per the
DUT requirement
rx_req_vc_flit_buffer_size = 12; // You need to set this to a large value as per the
DUT requirement
```

- 2. From the RN sequence, make sure you send the consecutive transactions in a non-blocking manner. Avoid call to "get\_response()" method. If required, call "get\_response" in a parallel running thread (inside a fork join\_none)
- 3. In the transaction object that is sent from the RN sequence, follow the following conditions:

'txn\_id' should be unique for every transaction. Otherwise, the VIP will not drive a new transaction until the previous transaction with same txn\_id is completed.

'order\_type' should be NO\_ORDERING\_REQUIRED.