

Verification Continuum™

VC Verification IP

ACE Performance Metrics

Supported Through Verdi

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Preface

About This Document

This document provides information about the performance metrics of ACE supported with Verdi.

Web Resources

- ❖ Documentation through SolvNet: <https://solvnetplus.synopsys.com> (Synopsys password required)
- ❖ Synopsys Common Licensing (SCL): <http://www.synopsys.com/keys>

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 - ◆ If applicable, provide the information noted in Appendix A, “Reporting Problems” on page 59.
3. Telephone your local support center.
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Performance Metrics

The following is the list of ACE Performance Metrics and its description:

1 ACE Metrics Description

- ❖ `ace_trans_cleaninvalid_latency`: `ace_trans_cleaninvalid_latency` metric computes total time taken by the CLEANINVALID transaction to complete.
- ❖ `ace_trans_cleanshared_latency`: `ace_trans_cleanshared_latency` metric computes total time taken by the CLEANSHARED transaction to complete.
- ❖ `ace_trans_cleanunique_latency`: `ace_trans_cleanunique_latency` metric computes total time taken by the CLEANUNIQUE transaction to complete.
- ❖ `ace_trans_dvmcomplete_latency`: `ace_trans_dvmcomplete_latency` metric computes total time taken by the DVMCOMPLETE transaction to complete.
- ❖ `ace_trans_dvmmessage_latency`: `ace_trans_dvmmessage_latency` metric computes total time taken by the DVMMESSAGE transaction to complete.
- ❖ `ace_trans_evict_latency`: `ace_trans_evict_latency` metric computes total time taken by the EVICT transaction to complete.
- ❖ `ace_trans_makeinvalid_latency`: `ace_trans_makeinvalid_latency` metric computes total time taken by the MAKEINVALID transaction to complete.
- ❖ `ace_trans_makeunique_latency`: `ace_trans_makeunique_latency` metric computes total time taken by the MAKEUNIQUE transaction to complete.
- ❖ `ace_trans_readbarrier_latency`: `ace_trans_readbarrier_latency` metric computes total time taken by the READBARRIER transaction to complete.
- ❖ `ace_trans_read_byte_count`: `ace_trans_read_byte_count` metric computes total byte count of the READ type transaction. This metric is computed for every READ type transaction individually.
- ❖ `ace_trans_readclean_latency`: `ace_trans_readclean_latency` metric computes total time taken by the READCLEAN transaction to complete.
- ❖ `ace_trans_read_latency`: `ace_trans_read_latency` metric computes total time taken by all the read transactions to complete.
- ❖ `ace_trans_readnosnoop_latency`: `ace_trans_readnosnoop_latency` metric computes total time taken by the READNOSNOOP transaction to complete.
- ❖ `ace_trans_readnotshareddirty_latency`: `ace_trans_readnotshareddirty_latency` metric computes total time taken by the READNOTSHAREDDIRTY transaction to complete.
- ❖ `ace_trans_readonce_latency`: `ace_trans_readonce_latency` metric computes total time taken by the READONCE transaction to complete.

- ❖ `ace_trans_readshared_latency`: `ace_trans_readshared_latency` metric computes total time taken by the READSHARED transaction to complete.
- ❖ `ace_trans_readunique_latency`: `ace_trans_readunique_latency` metric computes total time taken by the READUNIQUE transaction to complete.
- ❖ `ace_trans_writeback_latency`: `ace_trans_writeback_latency` metric computes total time taken by the WRITEBACK transaction to complete.
- ❖ `ace_trans_writebarrier_latency`: `ace_trans_writebarrier_latency` metric computes total time taken by the WRITEBARRIER transaction to complete.
- ❖ `ace_trans_write_byte_count`: `ace_trans_write_byte_count` metric computes total byte count of the WRITE type transactions.
- ❖ `ace_trans_writeclean_latency`: `ace_trans_writeclean_latency` metric computes total time taken by the WRITECLEAN transaction to complete.
- ❖ `ace_trans_writeevict_latency`: `ace_trans_writeevict_latency` metric computes total time taken by the WRITEEVICT transaction to complete.
- ❖ `ace_trans_write_latency`: `ace_trans_write_latency` metric computes total time taken by all the write transactions to complete.
- ❖ `ace_trans_writelineunique_latency`: `ace_trans_writelineunique_latency` metric computes total time taken by the WRITELINEUNIQUE transaction to complete.
- ❖ `ace_trans_writenosnoop_latency`: `ace_trans_writenosnoop_latency` metric computes total time taken by the WRITENOSNOOP transaction to complete.
- ❖ `ace_trans_writeunique_latency`: `ace_trans_writeunique_latency` metric computes total time taken by the WRITEUNIQUE transaction to complete.
- ❖ `ace_ctrans_avg_read_latency`: `ace_ctrans_avg_read_latency` metric computes average latency of READ type transactions at a given port instance.
- ❖ `ace_ctrans_avg_write_latency`: `ace_ctrans_avg_write_latency` metric computes average latency of WRITE type transactions at a given port instance.
- ❖ `ace_ctrans_max_read_latency`: `ace_ctrans_max_read_latency` metric computes maximum latency from all READ type transactions at a given port instance.
- ❖ `ace_ctrans_max_write_latency`: `ace_ctrans_max_write_latency` metric computes maximum latency from all WRITE type transactions at a given port instance.
- ❖ `ace_ctrans_min_read_latency`: `ace_ctrans_min_read_latency` metric computes minimum latency from all READ type transactions at a given port instance.
- ❖ `ace_ctrans_min_write_latency`: `ace_ctrans_min_write_latency` metric computes minimum latency from all WRITE type transactions at a given port instance.
- ❖ `ace_ctrans_read_byte_count`: `ace_ctrans_read_byte_count` metric computes total byte count of READ type transactions at a given port instance. This metric displays total byte count of all READ type transaction at a given port instance and also byte count of each transaction at a given port instance.
- ❖ `ace_ctrans_read_outstanding_count`: `ace_ctrans_read_outstanding_count` metric computes total number of READ type request which did not complete [or outstanding] at any given point in time at a given port instance. Basically this metrics is used during interactive mode of debug to see how many transactions are outstanding.

- ❖ `ace_ctrans_read_request_count`: `ace_ctrans_read_request_count` metric computes total number of READ type requests received to a given port instance.
- ❖ `ace_ctrans_write_byte_count`: `ace_ctrans_write_byte_count` metric computes total byte count of all WRITE type transactions at a given port.
- ❖ `ace_ctrans_write_outstanding_count`: `ace_ctrans_write_outstanding_count` metric computes total number of WRITE type requests which did not complete [or outstanding] at any given point in time at a given port instance. Basically this metrics is used during interactive mode of debug to see how many transactions are outstanding.
- ❖ `ace_ctrans_write_request_count`: `ace_ctrans_write_request_count` metric computes total number of WRITE type requests received at a given port instance.
- ❖ `ace_cinst_read_bus_bandwidth_percentage`: `ace_cinst_read_bus_bandwidth_percentage` metric computes the percentage of READ type transactions' BANDWIDTH at a given instance from total READ type transactions' BANDWIDTH across all port instances. For ex: If the total READ type transactions' bandwidth is X, and at each instance total READ type transactions' bandwidths are Y1, Y2 and Y3 [in case of 3 masters configuration], then percentage of bandwidth at a given port is calculated as - $\{ (Y1 * 100) / X \}$. Similarly for Y2 and Y3. This metric can be represented in the form of PIE chart.
- ❖ `ace_cinst_read_bus_bandwidth`: `ace_cinst_read_bus_bandwidth` metric computes total bandwidth of READ type transactions across all port instances. Basically it is computed as bytes per second taking `ace_cinst_read_byte_count` as the total byte count.
- ❖ `ace_cinst_read_byte_count_percentage`: `ace_cinst_read_byte_count_percentage` metric computes the percentage of READ type transactions' total byte_count at a given instance from total READ type transactions' byte_count across all port instances. For ex: If the total READ type transactions' byte_count is X, and at each instance total READ type transactions' byte_counts are Y1, Y2 and Y3 [in case of 3 masters configuration], then percentage of byte_count at a given port is calculated as - $\{ (Y1 * 100) / X \}$. Similarly for Y2 and Y3. This metric can be represented in the form of PIE chart.
- ❖ `ace_cinst_read_byte_count`: `ace_cinst_read_byte_count` metric computes total byte count of READ type transactions across all port instances. Basically it is sum of all `ace_ctrans_read_byte_count` metrics at each port instance.
- ❖ `ace_cinst_read_request_count`: `ace_cinst_read_request_count` metric computes total number of READ type requests received across all port instances. This metrics is computed as sum of all `ace_ctrans_read_request_count` metrics.
- ❖ `ace_cinst_read_request_percentage`: `ace_cinst_read_request_percentage` metric computes the percentage of READ transaction requests at a given instance from total READ transaction requests across all port instances. For ex: If the total READ transaction requests is X, and at each instance total READ transaction requests is Y1, Y2 and Y3 [incase of 3 masters configuration], then percentage of READ transaction request at a given port is calculated as - $\{ (Y1 * 100) / X \}$. Similarly for Y2 and Y3. This metric can be represented in the form of PIE chart.
- ❖ `ace_cinst_write_bus_bandwidth_percentage`: `ace_cinst_write_bus_bandwidth_percentage` metric computes the percentage of WRITE type transactions' BANDWIDTH at a given instance from total WRITE type transactions' BANDWIDTH across all port instances. For ex: If the total WRITE type transactions' bandwidth is X, and at each instance total WRITE type transactions' bandwidths are Y1, Y2 and Y3 [in case of 3 masters configuration], then percentage of bandwidth at a given port is calculated as - $\{ (Y1 * 100) / X \}$. Similarly for Y2 and Y3. This metric can be represented in the form of PIE chart.

- ❖ `ace_cinst_write_bus_bandwidth`: `ace_cinst_write_bus_bandwidth` metric computes total bandwidth of WRITE type transactions across all port instances. Basically it is computed as bytes per second taking `ace_cinst_write_byte_count` as the total byte count.
- ❖ `ace_cinst_write_byte_count_percentage`: `ace_cinst_write_byte_count_percentage` metric computes the percentage of WRITE type transactions' `byte_count` at a given instance from total WRITE type transactions' `byte_count` across all port instances. For ex: If the total WRITE type transactions' bandwidth is X, and at each instance total WRITE type transactions' bandwidths are Y1, Y2 and Y3 [in case of 3 masters configuration], then percentage of bandwidth at a given port is calculated as - $\{(Y1 * 100) / X\}$. Similarly for Y2 and Y3. This metric can be represented in the form of PIE chart.
- ❖ `ace_cinst_write_byte_count`: `ace_cinst_write_byte_count` metric computes total byte count of WRITE type transactions across all port instances. Basically it is sum of all `ace_ctrans_write_byte_count` metrics at each port instance.
- ❖ `ace_cinst_write_request_count`: `ace_cinst_write_request_count` metric computes total number of WRITE type requests received across all port instances. This metrics is computed as sum of all `ace_ctrans_write_request_count` metrics.
- ❖ `ace_cinst_write_request_percentage`: `ace_cinst_write_request_percentage` metric computes the percentage of WRITE transaction requests at a given instance from total WRITE transaction requests across all port instances. For example, If the total WRITE transaction requests is X, and at each instance total READ transaction requests is Y1, Y2 and Y3 [in case of 3 masters configuration], then percentage of WRITE transaction request at a given port is calculated as - $\{(Y1 * 100) / X\}$. Similarly for Y2 and Y3. This metric can be represented in the form of PIE chart.