

Team GSJ

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CSCI 205 Final Project

Frogger User Stories

As a user, I want move the Frog so that I can make it to the other side.
As a user, I want a high scores screen so that I can compare with my friends.
As a user, I want cars to move across the screen so that there is something to avoid when moving across the road.
As a user, I want to be able to chose a level so that I can play any difficulty I want.
As a user, I want to have to cross multiple frogs so that its more realistic to the original game.
As a user, I want logs and turtles to moves across the river so that my Frog has a path to safely cross.
As a user, I want to have multiple lives so that it isn't too difficult.
As a user, I want the frog to face the direction that it's moving so that I can tell which way it is moving.
As a user, I want a start screen so that I know when it will begin and which level I am choosing.
As a user, I want to have music playing so that the game is more enjoyable.
As a user, I want good graphics so that the game is fun to look at.
As a user, I want a background so that my game has a base to run on.
As a user, I want the frog to look like a frog so that it is more realistic.
As a user, I want the frog to only have to worry about cars in one lane.
As as user, I want the cars to be spaced well.

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