

# The Puzzle of Interstate War, Part I: Conflict as Bargaining

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POLI 150

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## Today's Class

- How to Read Academic Articles
- Conflict as Bargaining



#### Components of an academic article:

- Abstract
- Literature Review
- Theory/Hypotheses
- Methods
- Results
- Discussion

These elements are present in many articles you will read for this class.



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- **Results**: What they found.
- **Discussion**: Summary, potential weaknesses and future research directions.



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- **Discussion**: Often useful as a summary of key findings.



## Central Question

Given the massive costs of war, why do states fight?



## Key Terms

- War
- Interstate War
- Crisis Bargaining
- Status Quo









 $Source:\ https://www.britannica.com/summary/Battle-of-Stalingrad$ 



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- 1.5 million combined casualties (for a low estimate!)
- This seems like a terrible way to settle disputes.



## Class Activity

Define "war" without looking at the next slide!



■ What is a reasonable definition of war?



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- Most IR definitions of war are built on or just use this definition.



## War Definition Implications

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Note that this definition excludes these kinds of violence.



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- Not the only type of war...
  - Civil/intra-state wars, non-state wars, extra-state wars
- But it is the type we're focusing on for this part of the course.



#### Interstate War Statistics

FIGURE 3.1 The Percentage of States Involved in Interstate War per Year, 1820-2017

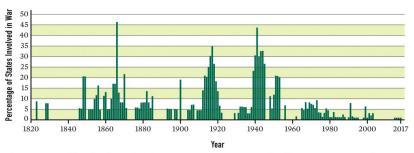
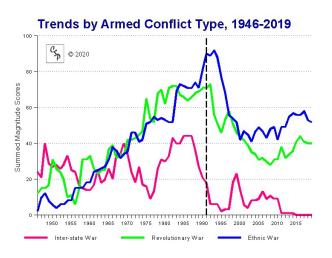


Figure source: Meredith Reid Sarkees and Frank Wayman, Resort to War: 1816–2007 (Washington, DC: CQ Press, 2010). Updated to 2017 by author.

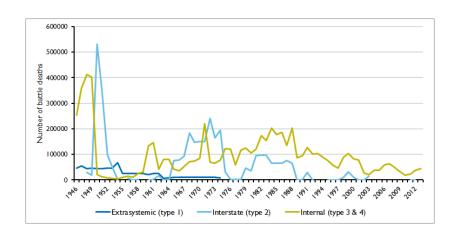


#### Interstate War Statistics





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Territory



- Territory
- National policy



- Territory
- National policy
- Regime type



- Territory
- National policy
- Regime type
- Ethnic or religious divisions



### Interests, Interactions, and Institutions

So, why does interstate war happen?

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- International system lacks *institutions* that can reliably settle disputes and enforce peace (anarchy), but this only permits war without explaining its occurrence.
- However, this environment does permit the *interaction* of bargaining.



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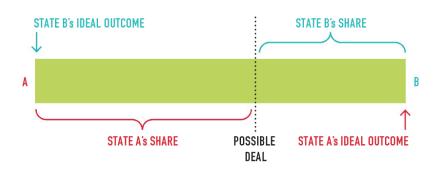


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- Due to this anarchic system, war is a possible outcome whenever states are trying to divide some good (e.g. territory, policy, regime) in a zero-sum interaction.
- Crisis bargaining occurs when at least one state seeks to influence this bargaining by using or threatening force.
- Two things determine which deals are acceptable to belligerents during crisis bargaining: the **costs** and **likely outcome** of war.

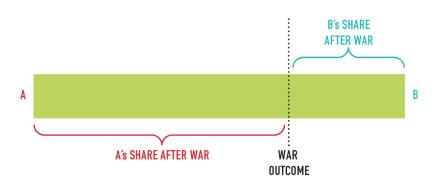


# Bargaining Model





### Expected War Outcome





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- War is costly both in terms of military losses and broader destruction of infrastructure and populations.
- We can conceptualize these costs as a negative value, decreasing the total utility a state gets from a war outcome.



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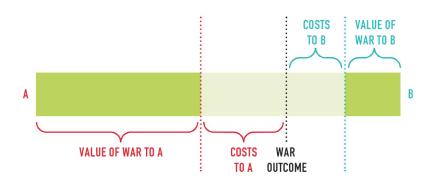


- Say the territory is a divisible good with value 1.
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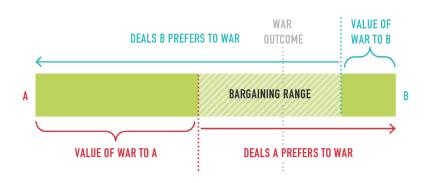
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- State B's utility is U(x) = 1 x c
- These utility functions ensure that the bargaining situation is accurately represented.







# Bargaining Range





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- The existence of the **bargaining range** implies a fundamental puzzle of war.
- Given the existence of a bargaining range, there is always some deal that both sides would prefer to war.
- Why do states choose war, given the existence of both the costs of war and the existence of a deal that both sides prefer to war?



Anarchy/security dilemma



- Anarchy/security dilemma
- National policy



- Anarchy/security dilemma
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None of these explain why war occurs, given the presence of a bargaining range.



# Bargaining Model

So, how does the bargaining model explain war? Stay tuned...