# Sarang Bhide

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# EDUCATION

#### University of Michigan

Ann Arbor, MI

Bachelor of Science in Computer Science, GPA: 3.7

Aug 2023 - May 2027

- Relevant Coursework: Data Structures & Algorithms, Machine Learning, Operating Systems, Web Systems, Databases, Computer Networks, Theory of Computation, Computer Organization, Distributed Systems
- Activities: MedLaunch, University Campus Orchestra, IM Volleyball and Basketball

#### TECHNICAL SKILLS

Languages: C++, Python, TypeScript, JavaScript, C#, SQL, C, Shell

Frameworks & Tools: Flask, React, Hadoop, PyTorch, PostgreSQL, Docker, AWS, GitHub Actions

#### Experience

## Instructional Aide — SI 357/664

Aug 2025 – Present

Ann Arbor, MI

University of Michigan

- Led weekly discussion labs for 50+ students and designed interactive exercises in Python and Django that boosted assignment pass rates, reduced debugging questions by 25%, and strengthened backend development understanding
- Developed and maintained autograding scripts and a shared CI testing pipeline to evaluate 100+ student projects per semester, improving grading efficiency and ensuring consistent results across environments
- Delivered deployment and debugging demos that increased lab completion rate by 50%, illustrating real-world workflows for deploying and troubleshooting backend services
- Standardized assignment templates, rubrics, and onboarding materials for students and staff, accelerating IA onboarding, improving grading consistency, and reducing setup ambiguity across lab sections

#### Software Engineer Intern

May 2025 – Aug 2025

GreenLancer

Detroit, MI

- Developed and deployed a full-stack Activity Feed service in C#/.NET with Azure, logging 10K+ user events/month and improving cross-workflow visibility while reducing mean time-to-investigate issues by 20%
- Designed and optimized Microsoft SQL Server data models and reporting queries, cutting report generation time by 40% and enhancing consistency and uptime for internal analytics dashboards
- Implemented GitHub Actions CI/CD workflows and staged rollouts, enabling automated testing, safer deployments, and a 25% reduction in post-deployment bug reports
- Enhanced production observability by integrating structured logging, metrics, and automated health checks using Azure services, reducing average incident triage time by over 30%

#### Projects

## Deep Learning Image Classifier — Python, PyTorch, Deep Learning

Oct 2025

- Implemented and trained convolutional neural networks (CNNs) in PyTorch to classify dog breeds, achieving high AUROC accuracy through early stopping, hyperparameter tuning, and transfer learning on augmented datasets
- Built a complete Vision Transformer (ViT) from scratch in PyTorch, engineering the full architecture with patch embeddings, transformer encoder blocks, and multi-head self-attention layers for efficient image feature extraction

## Adaptive Video Streaming CDN — C++, Networking, Systems

Sep 2025

- Engineered a high-performance C++ HTTP proxy using select-based polling for non-blocking I/O, enabling thousands of concurrent TCP connections and seamless adaptive video playback with minimal latency
- Implemented a dynamic adaptive bitrate algorithm that computes client throughput via EWMA and rewrites HTTP requests in real time, optimizing network utilization and improving average video quality under load

#### Distributed MapReduce Framework — Python, Hadoop, Socket Programming

Mar 2025

- Architected a scalable MapReduce framework in Python inspired by Google's design, distributing large-scale data
  processing tasks across worker nodes using TCP sockets, threads, and shared intermediate storage
- Developed a fault-tolerant Manager node that tracks Worker heartbeats via UDP, detects failures, and automatically reassigns incomplete map/reduce jobs to ensure reliability and completion under node crashes