

Process Modeling

Objectives

- Define systems modeling and differentiate logical and physical models.
- Define process modeling and explain its benefits.
- Recognize and understand basic concepts and constructs of a process model.
- Read and interpret a data flow diagram.
- Explain when to construct process models and where to store them.
- Construct a context diagram to illustrate a system's interfaces with its environment.
- Identify use cases, external and temporal business events.
- Perform event partitioning and organize events in a functional decomposition diagram.
- Draw event diagrams and merge them into a system diagram.
- Draw primitive data flow diagrams and describe the elementary data flows in terms of data structures and procedural logic.
- Document the distribution of processes to locations.
- Synchronize data and process models using a CRUD matrix.

Models: Logical and Physical

Model – a pictorial representation of reality.

Just as a picture is worth a thousand words, most models are pictorial representations of reality.

Logical model – a nontechnical pictorial representation that depicts what a system is or does. Synonyms or *essential model*, *conceptual model*, and *business model*.

Physical model – a technical pictorial representation that depicts what a system is or does and how the system is implemented. Synonyms are *implementation model* and *technical model*.

Why Logical System Models

- Logical models remove biases that are the result of the way the system is currently implemented, or the way that any one person thinks the system might be implemented.
- Logical models reduce the risk of missing business requirements because we are too preoccupied with technical results.
- Logical models allow us to communicate with end-users in nontechnical or less technical languages.

Process Modeling and DFDs

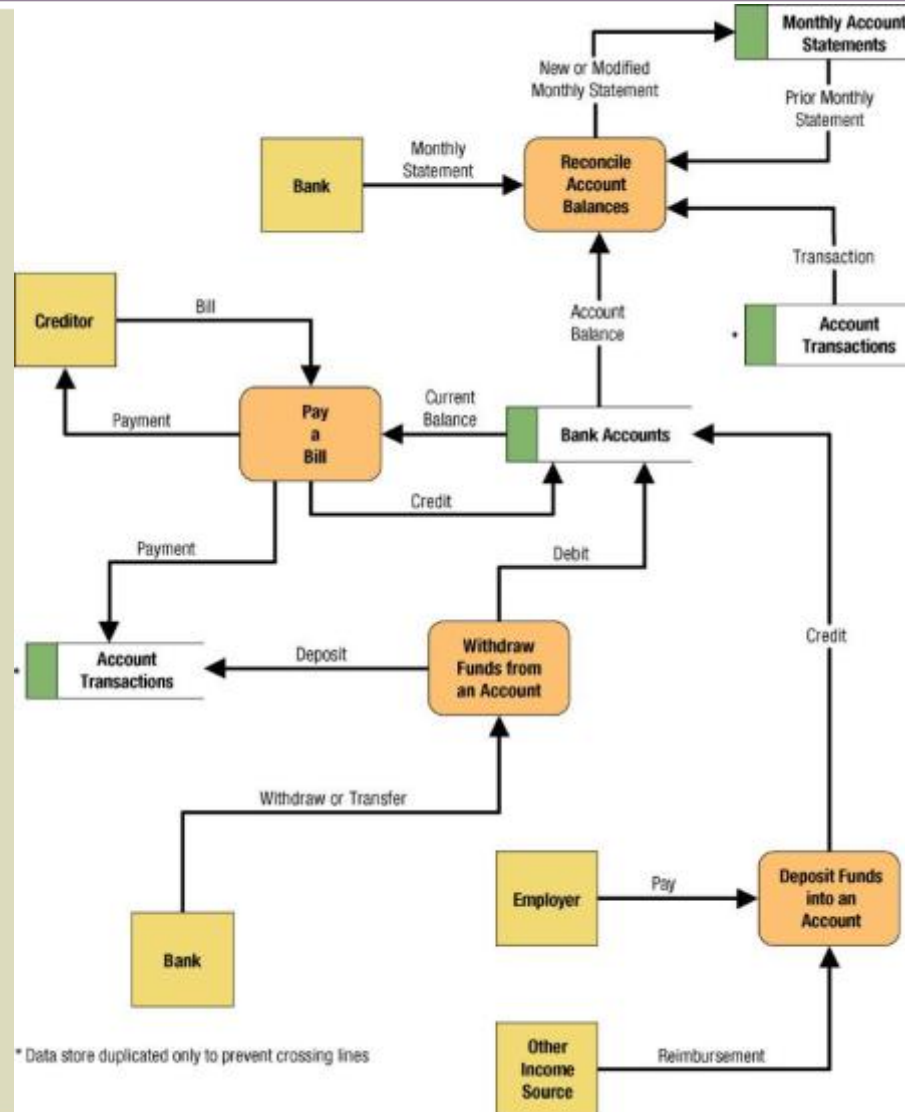
Process modeling – a technique used to organize and document a system's processes.

- Flow of data through processes
- Logic
- Policies
- Procedures

Data flow diagram (DFD) – a process model used to depict the flow of data through a system and the work or processing performed by the system. Synonyms are bubble chart, transformation graph, and process model.

- The DFD has also become a popular tool for business process redesign.

Simple Data Flow Diagram




Differences Between DFDs and Flowcharts

- Processes on DFDs can operate in parallel (at-the-same-time)
 - Processes on flowcharts execute one at a time
- DFDs show the flow of data through a system
 - Flowcharts show the flow of control (sequence and transfer of control)
- Processes on a DFD can have dramatically different timing (daily, weekly, on demand)
 - Processes on flowcharts are part of a single program with consistent timing

External Agents


External agent – an outside person, unit, system, or organization that interacts with a system. Also called an *external entity*.

- External agents define the “boundary” or scope of a system being modeled.
- As scope changes, external agents can become processes, and vice versa.
- Almost always one of the following:
 - Office, department, division.
 - An external organization or agency.
 - Another business or another information system.
 - One of system’s end-users or managers
- Named with descriptive, singular noun



**External
Agent**

Gane and Sarson shape



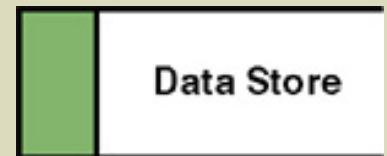
**External
Agent**

DeMarco/Yourdon shape

Data Stores

Data store – stored data intended for later use. Synonyms are *file* and *database*.

- Frequently implemented as a file or database.
- A data store is “data at rest” compared to a data flow that is “data in motion.”
- Almost always one of the following:
 - Persons (or groups of persons)
 - Places
 - Objects
 - Events (about which data is captured)
 - Concepts (about which data is important)
- Data stores depicted on a DFD store all instances of data entities (depicted on an ERD)
- Named with plural noun



Gane and Sarson shape



DeMarco/Yourdon shape

Process Concepts

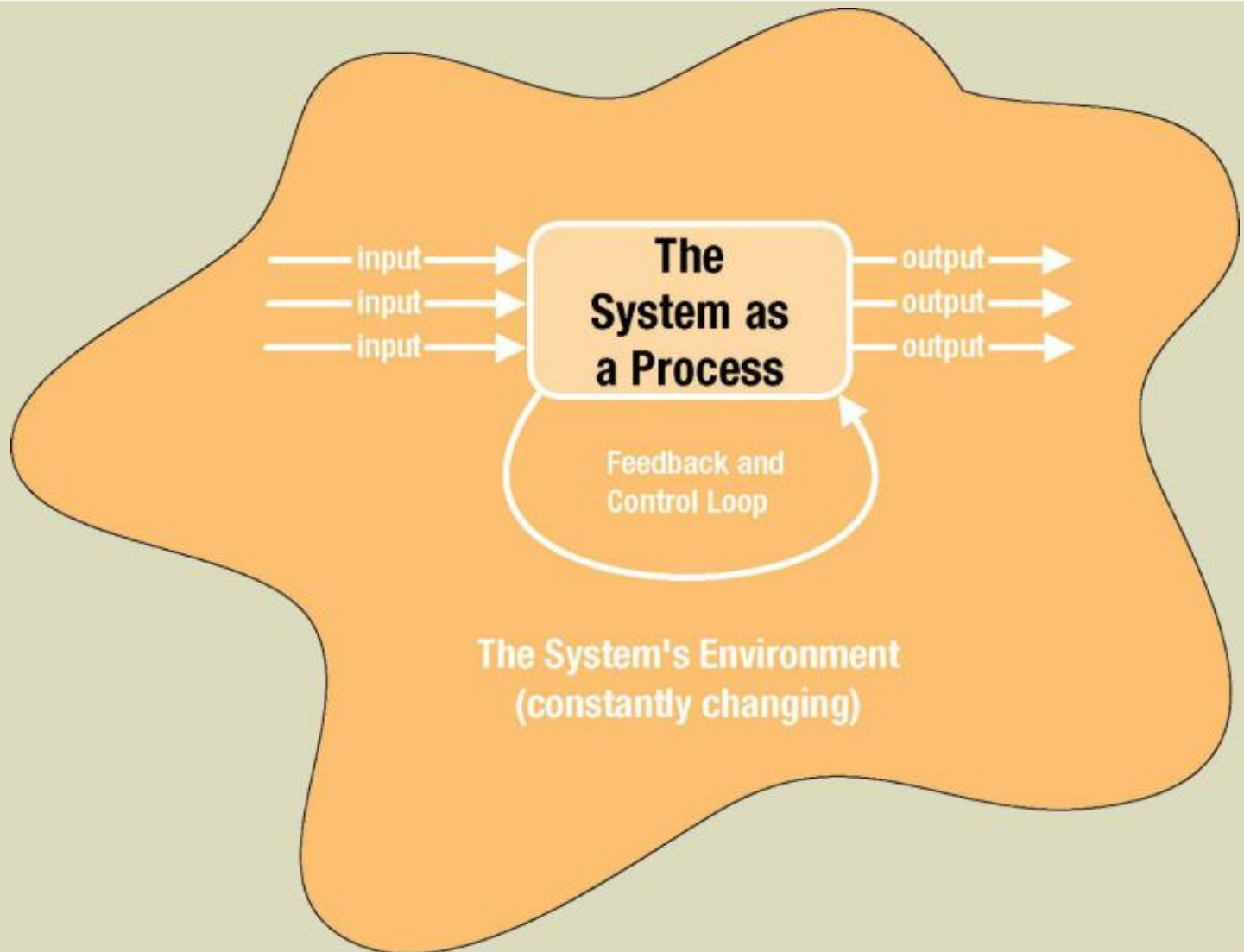
Process – work performed by a system in response to incoming data flows or conditions. A synonym is *transform*.

- All information systems include processes - usually many of them
- Processes respond to business events and conditions and transform data into useful information
- Modeling processes helps us to understand the interactions with the system's environment, other systems, and other processes.
- Named with a strong action verb followed by object clause describing what the work is performed on/for .



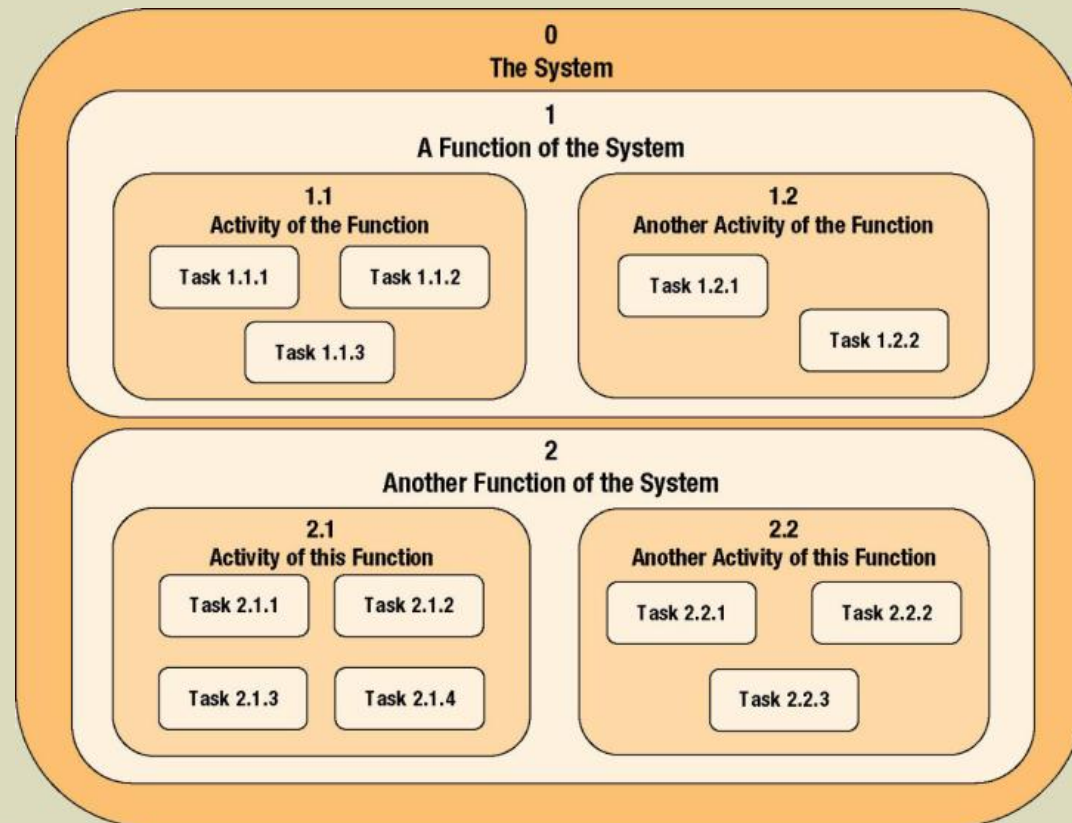
Gane and Sarson shape

The System is Itself a Process



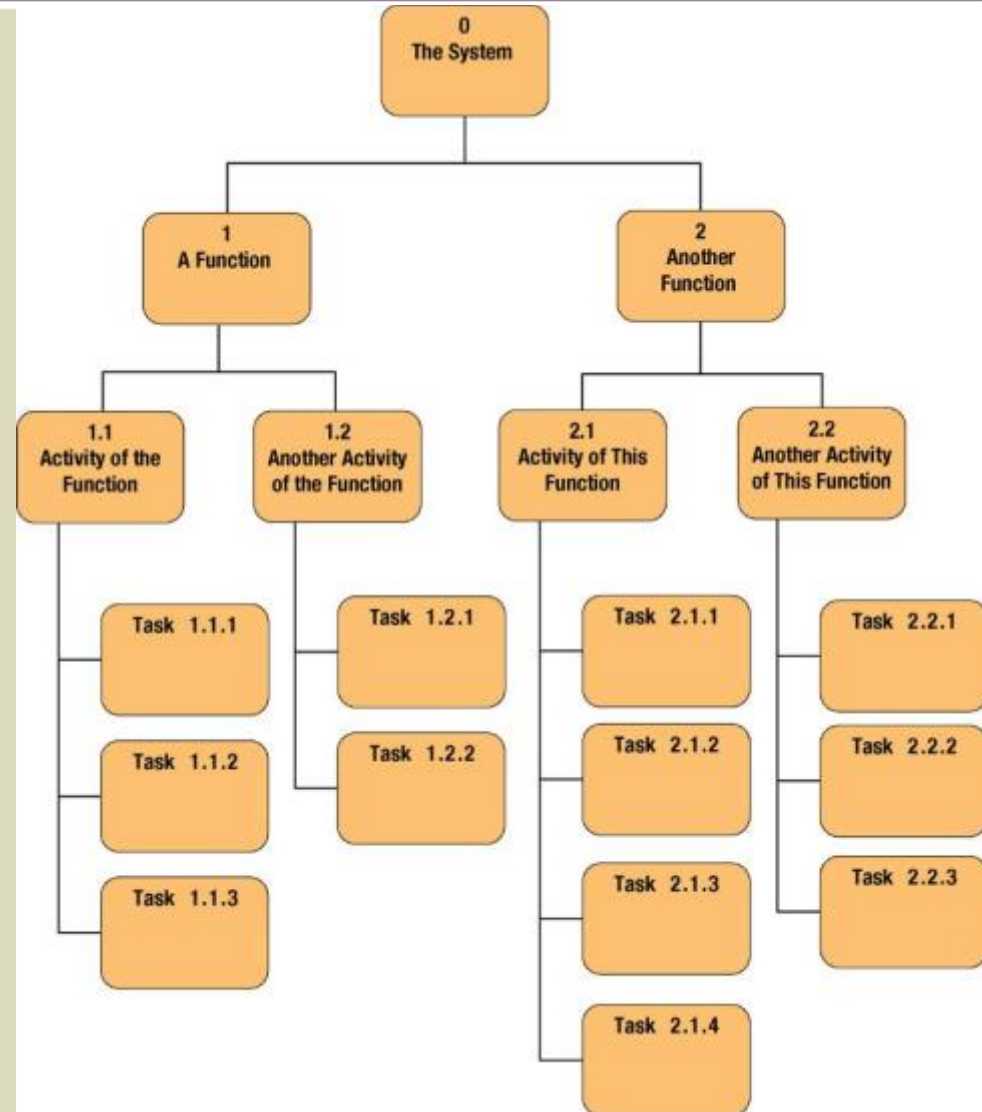
Process Decomposition

Decomposition – the act of breaking a system into sub-components. Each level of abstraction reveals more or less detail.



Decomposition Diagrams

Decomposition diagram – a tool used to depict the decomposition of a system. Also called hierarchy chart.



Types of Logical Processes

Function – a set of related and ongoing activities of a business.

- A function has no start or end.

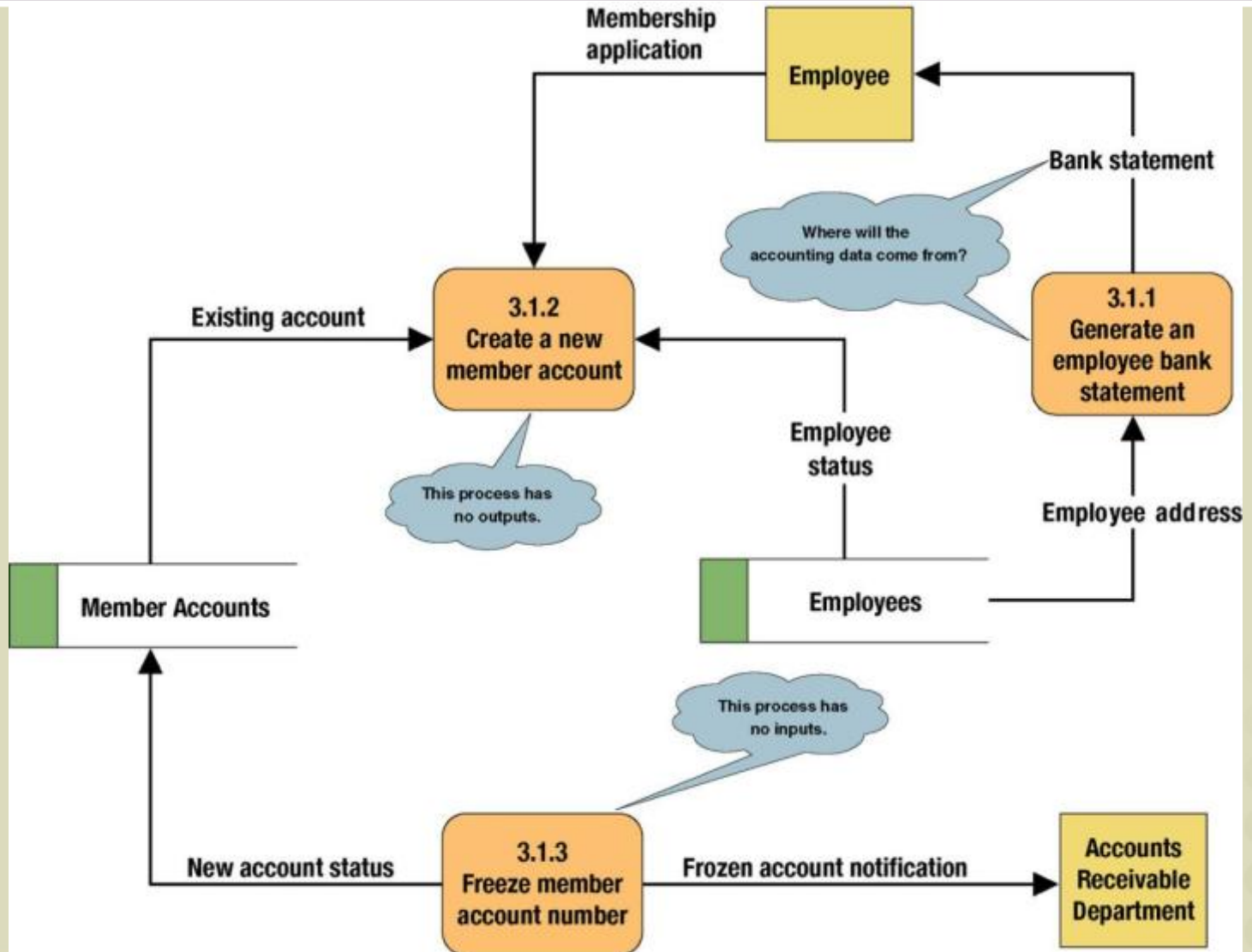
Event – a logical unit of work that must be completed as a whole. Sometimes called a *transaction*.

- Triggered by a discrete input and is completed when process has responded with appropriate outputs.
- Functions consist of processes that respond to events.

Elementary process – a discrete, detailed activity or task required to complete the response to an event. Also called a *primitive process*.

- The lowest level of detail depicted in a process model.

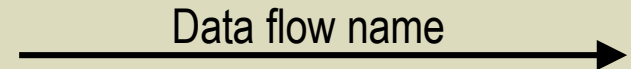
Common Process Errors on DFDs



Data Flows & Control Flows

Data flow – data that is input to or output from a process.

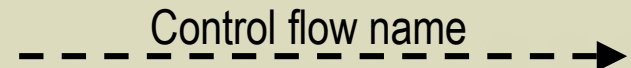
- A data flow is data in motion
- A data flow may also be used to represent the creation, reading, deletion, or updating of data in a file or database (called a data store).



Composite data flow – a data flow that consists of other data flows.

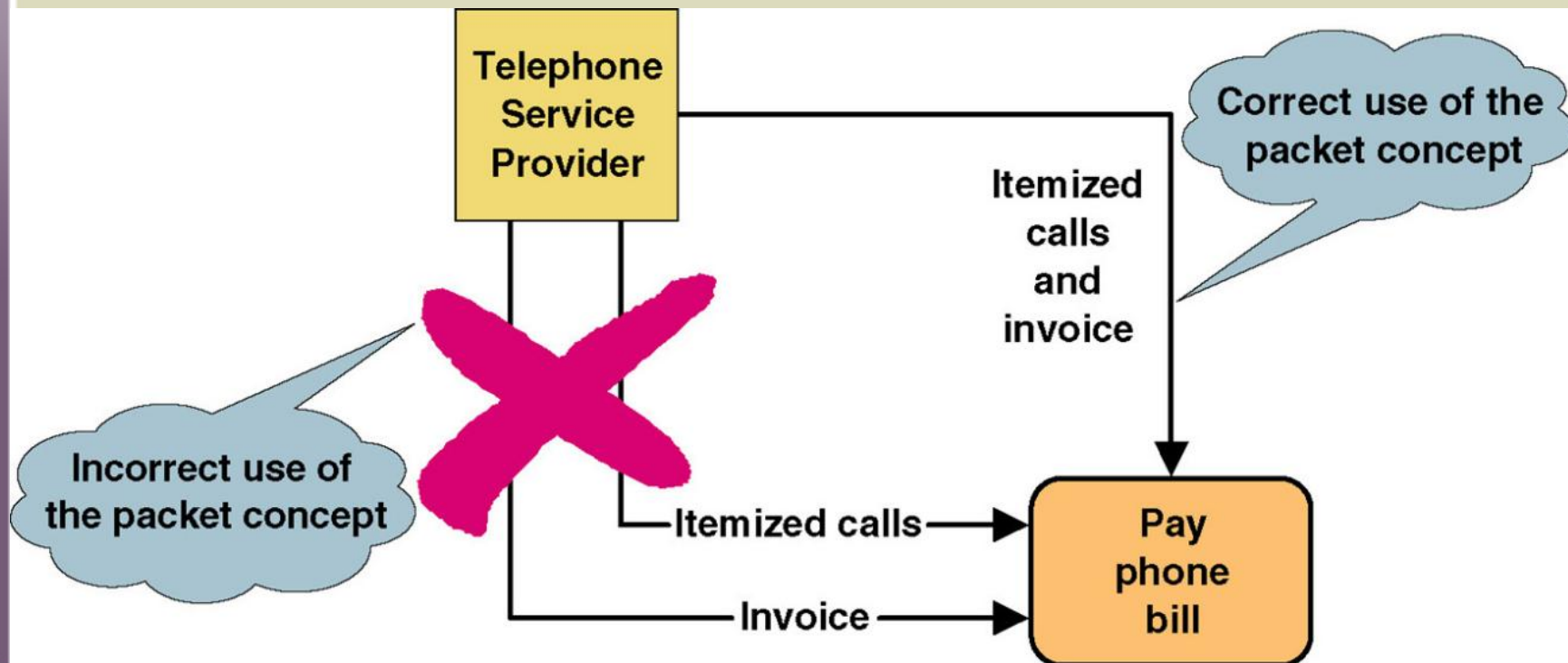
Control flow – a condition or nondata event that triggers a process.

- Used sparingly on DFDs.



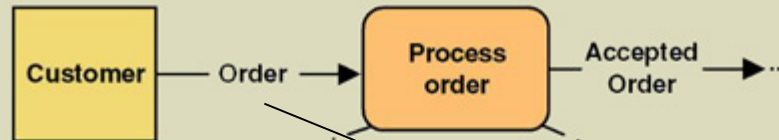
Data Flow Packet Concept

- Data that should travel together should be shown as a single data flow, no matter how many physical documents might be included.

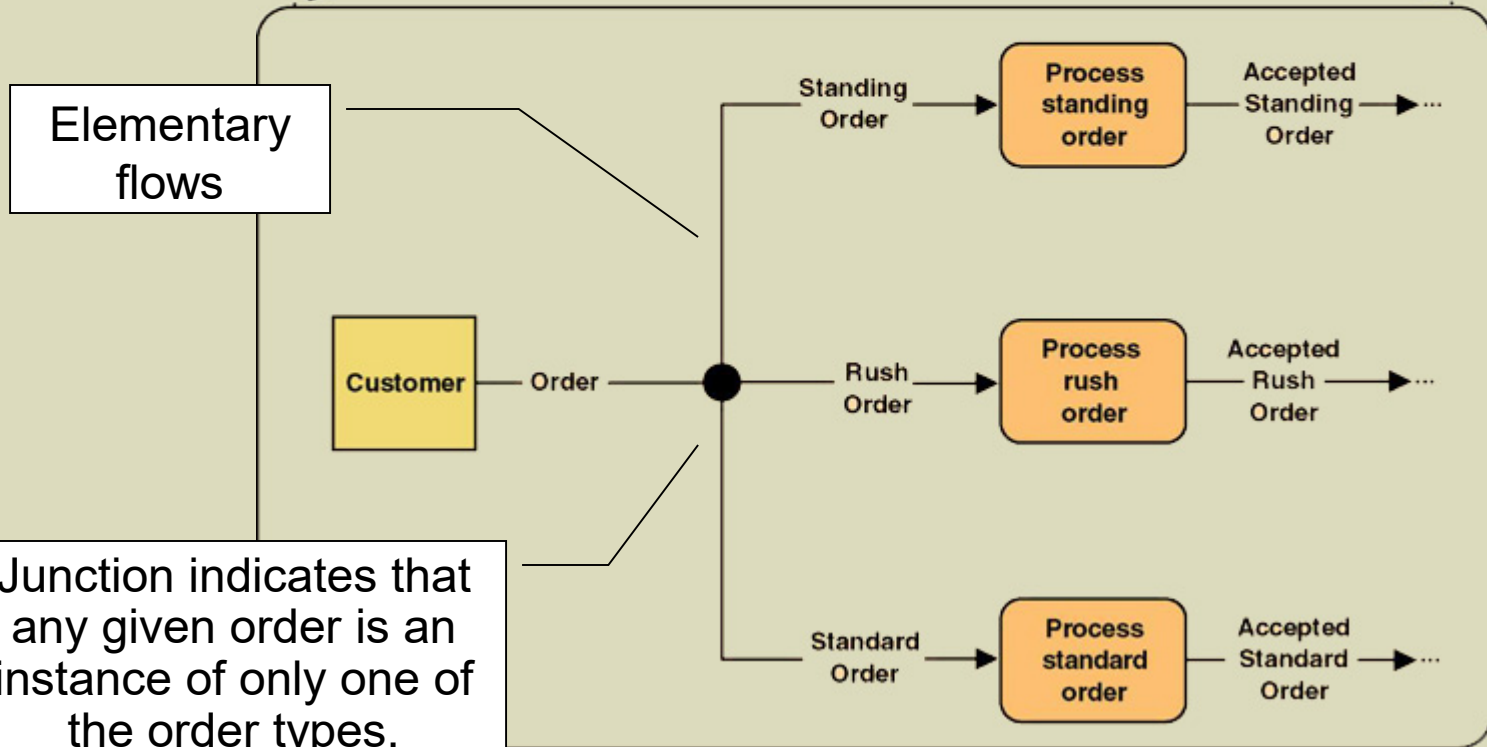


Composite and Elementary Data Flows

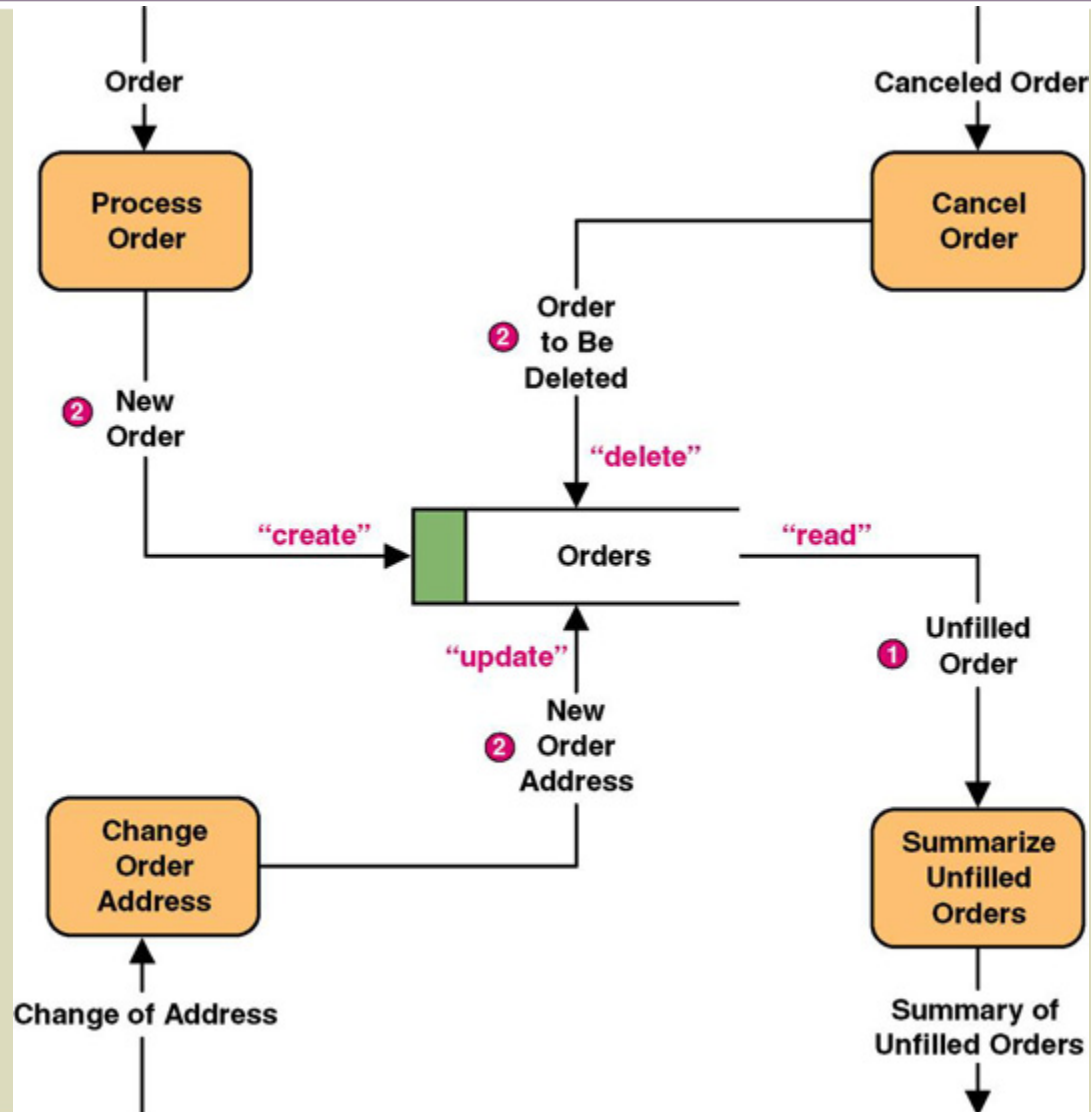
(a) High-Level DFD



(b) More Detailed DFD

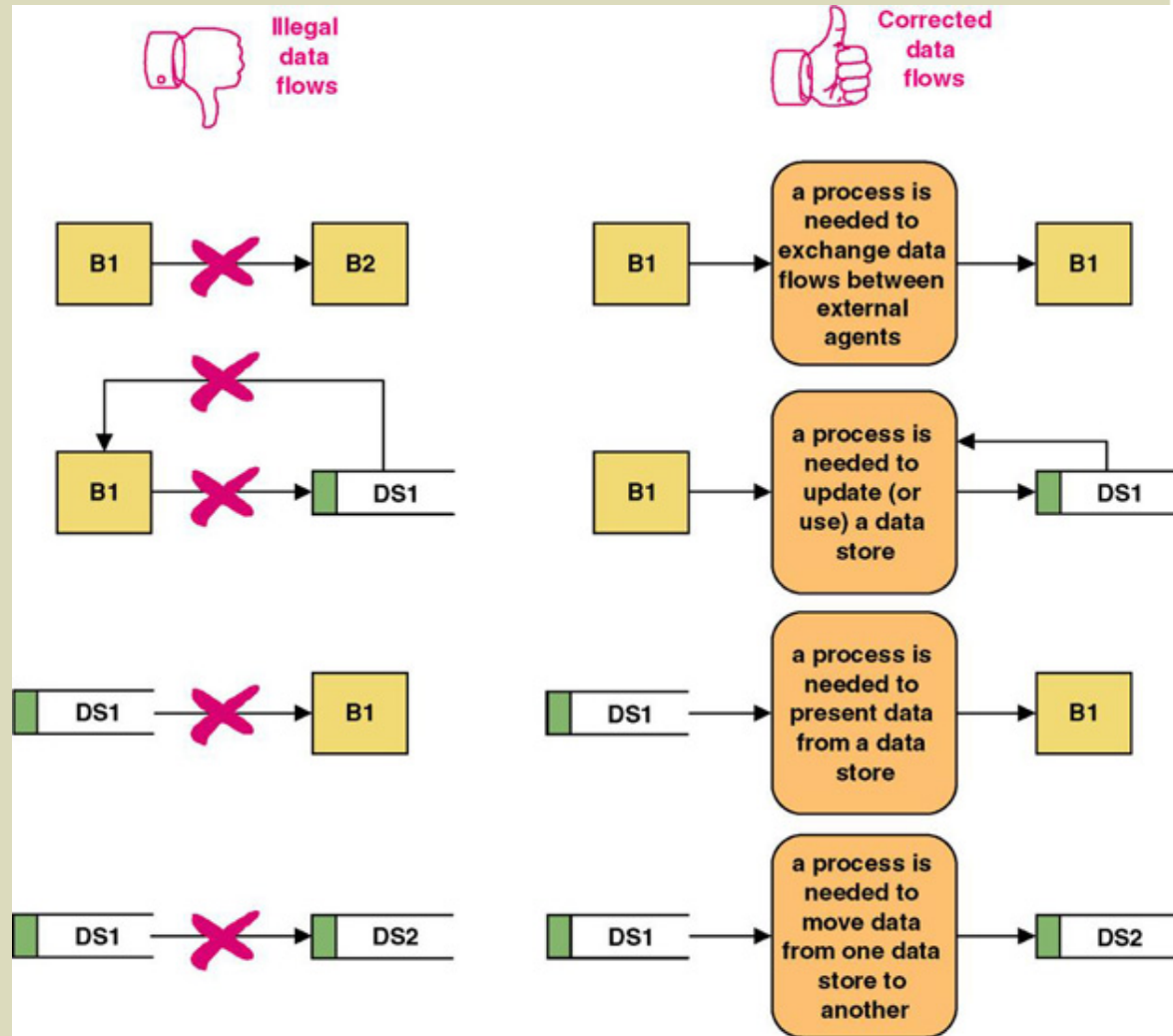


Data Flows to and from Data Stores



Rules for Data Flows

- A data flow should never go unnamed.
- In logical modeling, data flow names should describe the data flow without describing the implementation
- All data flows must begin and/or end at a process.



Data Conservation

Data conservation – the practice of ensuring that a data flow contains only data needed by the receiving process.

- Sometimes called *starving the processes*.
- New emphasis on business process redesign to identify and eliminate inefficiencies.
- Simplifies the interface between those processes.
- Must precisely define the data composition of each data flow, expressed in the form of *data structures*.

Data Types and Domains

Data attributes should be defined by data types and domains.

Data type - a class of data that be stored in an attribute.

- Character, integers, real numbers, dates, pictures, etc.

Domain – the legitimate values for an attribute.

Diverging and Converging Data Flows

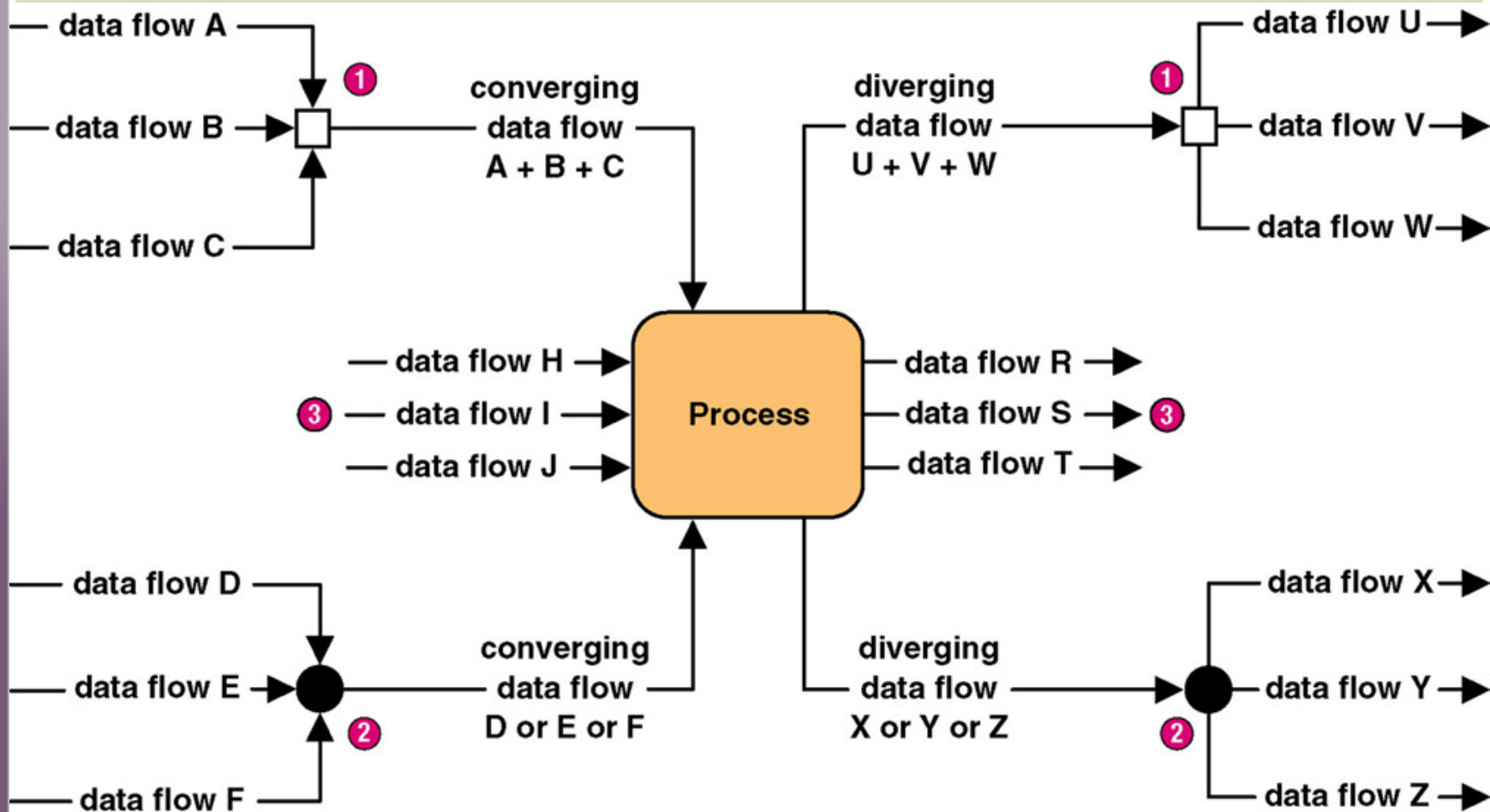
Diverging data flow – a data flow that splits into multiple data flows.

- Indicates data that starts out naturally as one flow, but is routed to different destinations.
- Also useful to indicate multiple copies of the same output going to different destinations.

Converging data flow – the merger of multiple data flows into a single packet.

- Indicates data from multiple sources that can (must) come together as a single packet for subsequent processing.

Diverging and Converging Data Flows



When to Draw Process Models

- Strategic systems planning
 - Enterprise process models illustrate important business functions.
- Business process redesign
 - “As is” process models facilitate critical analysis.
 - “To be” process models facilitate improvement.
- Systems analysis (primary focus of this course)
 - Model existing system including its limitations
 - Model target system’s logical requirements
 - Model candidate technical solutions
 - Model the target technical solution

Classical Structured Analysis

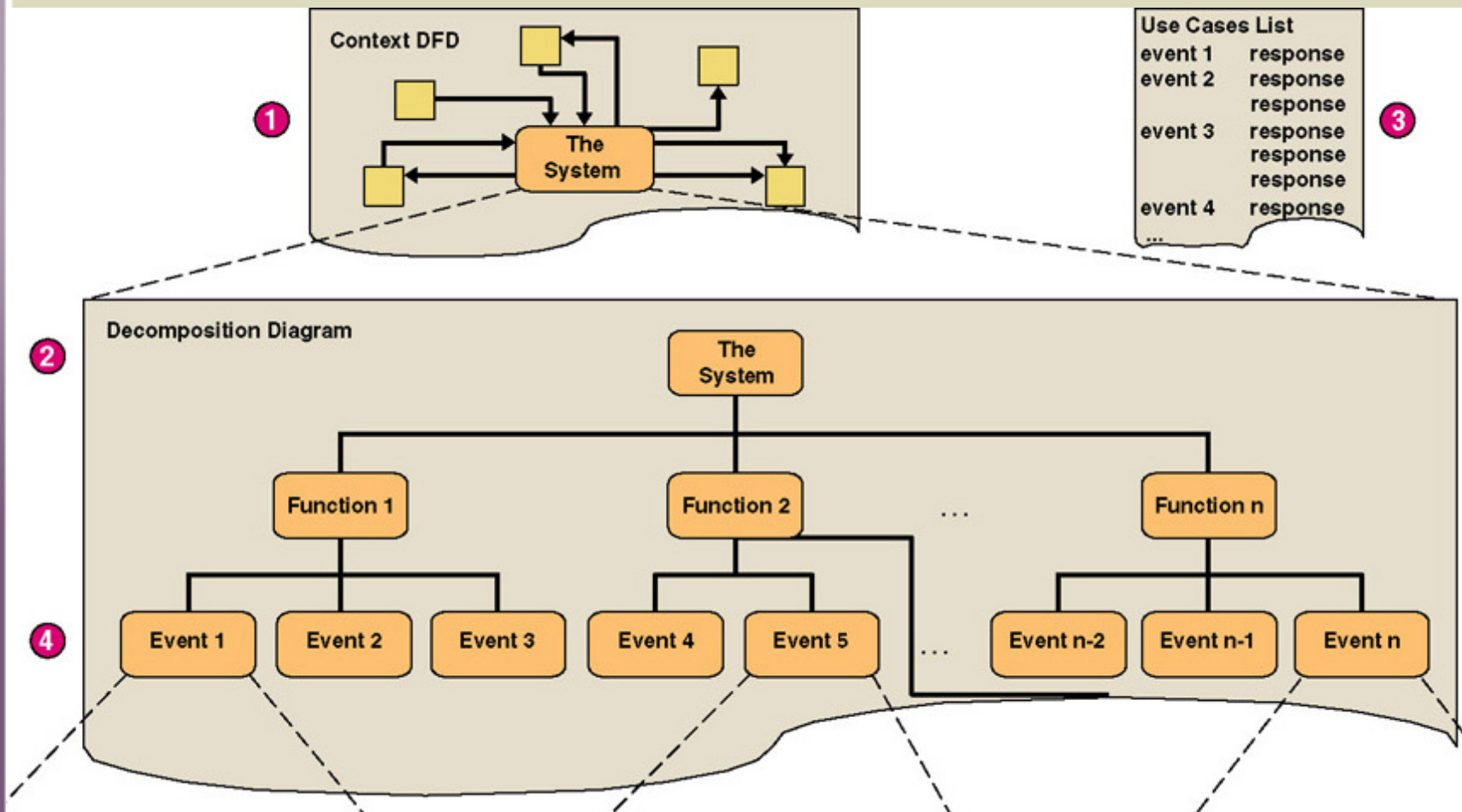
Rarely practiced anymore because cumbersome & time-consuming

1. Draw top-down physical DFDs that represent current physical implementation of the system.
2. Convert physical DFDs to logical equivalents.
3. Draw top-down logical DFDs that represent improved system.
4. Describe all data flows, data stores, policies, and procedures in data dictionary or encyclopedia.
5. Optionally, mark up copies of the logical DFDs to represent alternative physical solutions.
6. Draw top-down physical DFDs representing target solution.

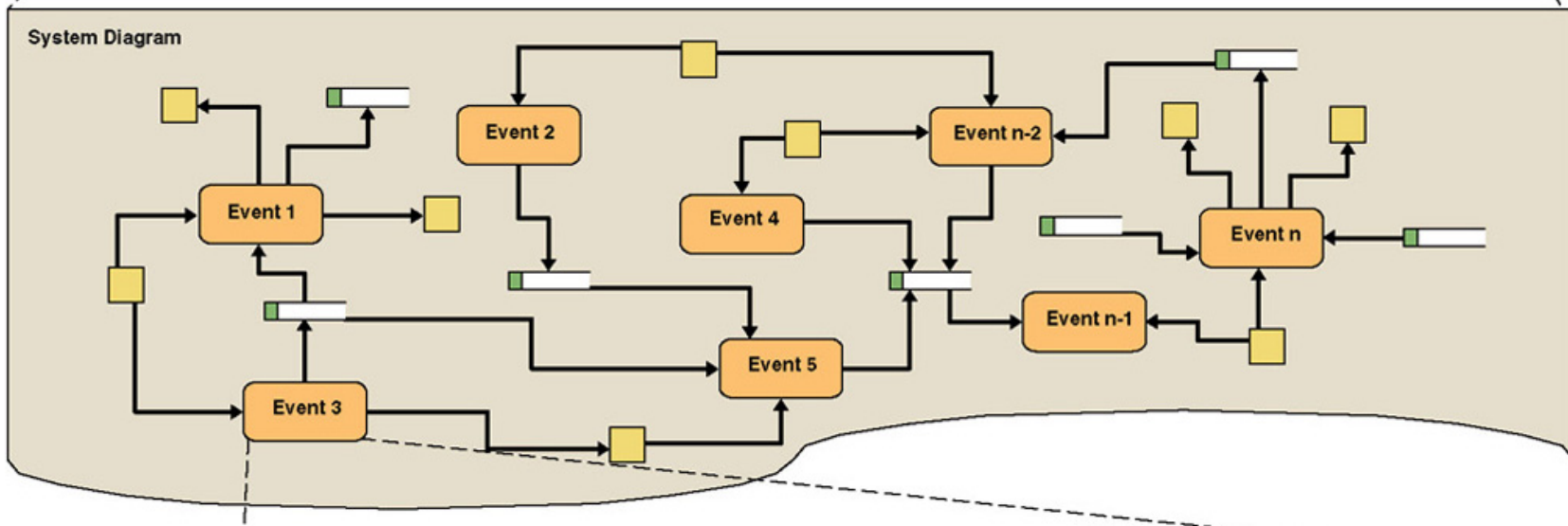
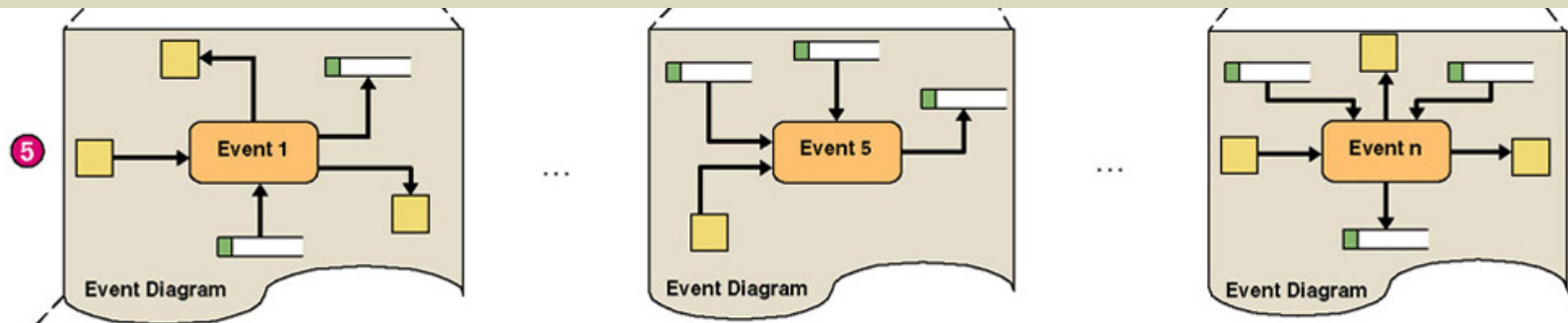
Modern Structured Analysis (More Commonly Practiced)

1. Draw context DFD to establish initial project scope.
2. Draw functional decomposition diagram to partition the system into subsystems.
3. Create event-response or use-case list for the system to define events for which the system must have a response.
4. Draw an event DFD (or event handler) for each event.
5. Merge event DFDs into a system diagram (or, for larger systems, subsystem diagrams).
6. Draw detailed, primitive DFDs for the more complex event handlers.
7. Document data flows and processes in data dictionary.

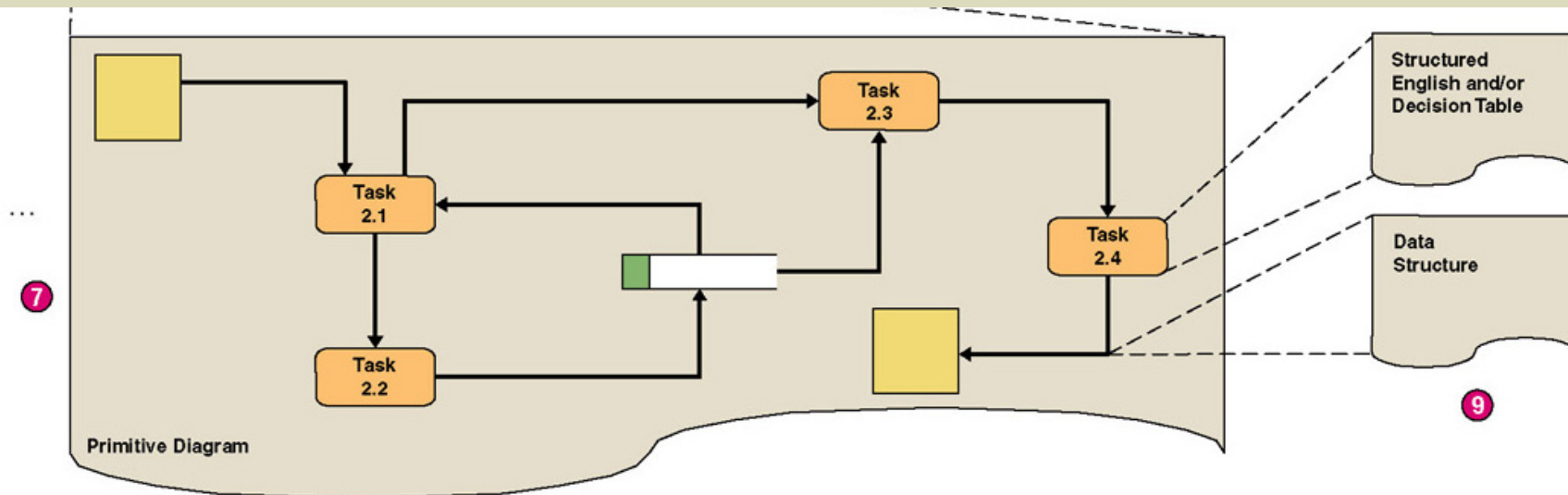
Structured Analysis Diagram Progression (1 of 3)



Structured Analysis Diagram Progression (2 of 3)



Structured Analysis Diagram Progression (3 of 3)

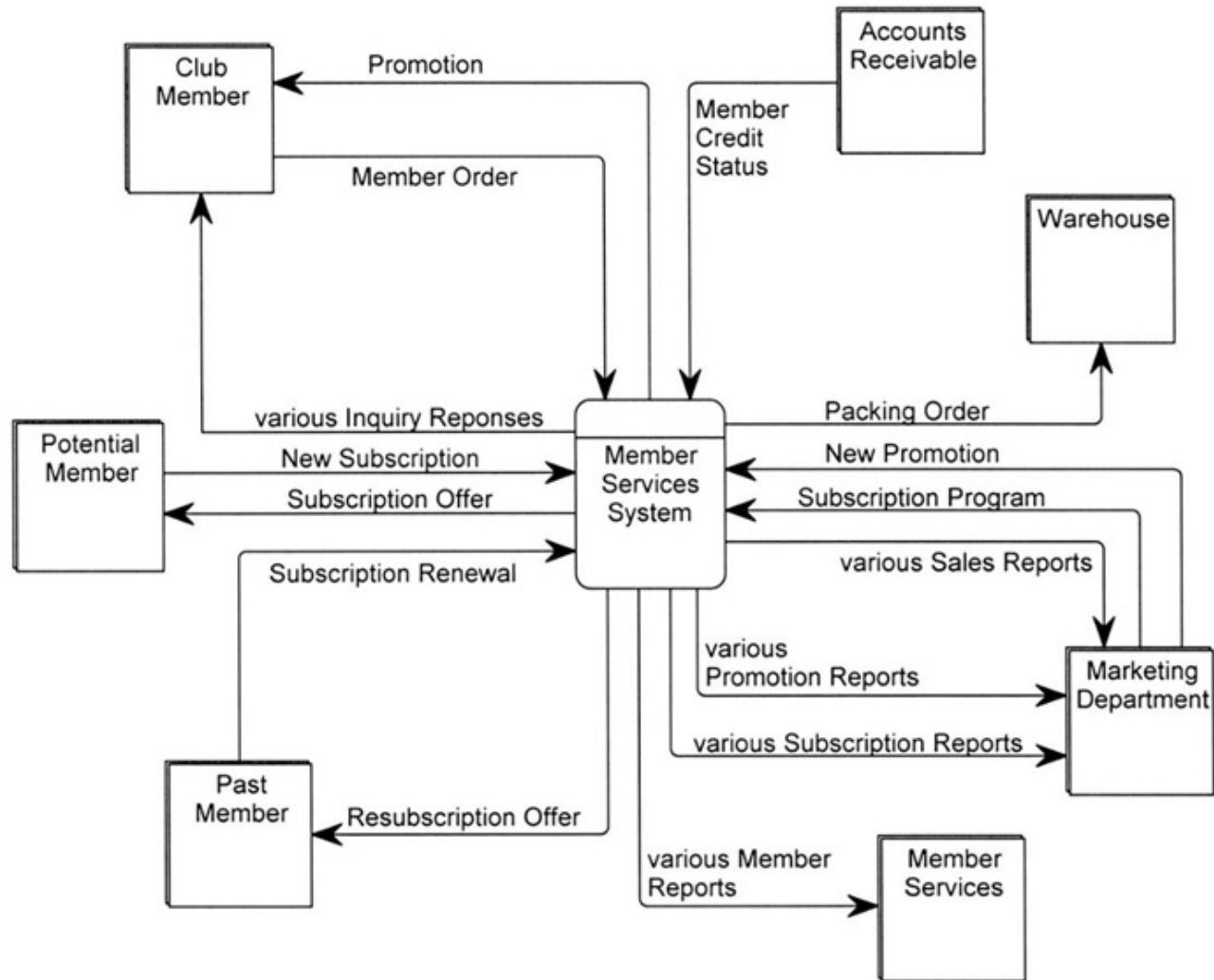


Context Data Flow Diagram

- **Context data flow diagram** - a process model used to document the scope for a system. Also called the environmental model.

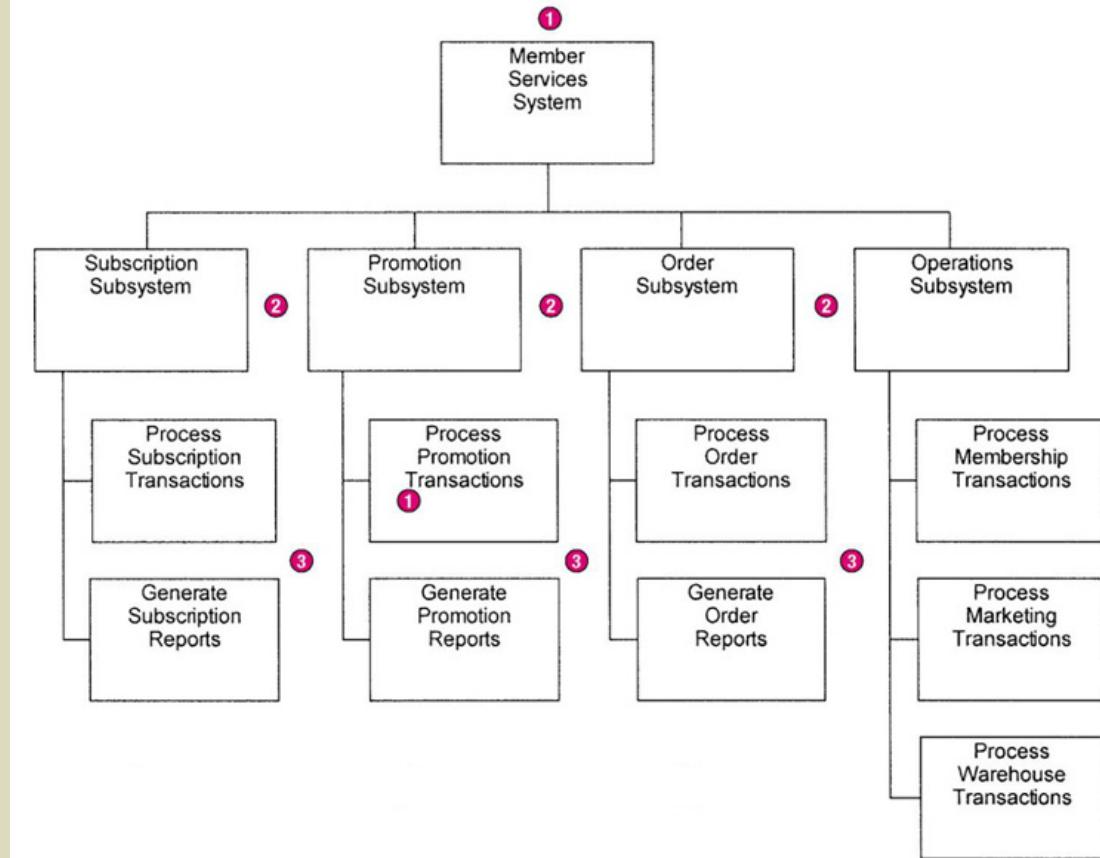
1. Think of the system as a "black box."
2. Ask users what business transactions the system must respond to. These are inputs, and the sources are external agents.
3. Ask users what responses must be produced by the system. These are outputs, and the destinations are external agents.
4. Identify any external data stores, if any.
5. Draw a context diagram.

SoundStage Context DFD



SoundStage Functional Decomposition Diagram

- Break system into sub-components to reveal more detail.
- Every process to be factored should be factored into at least two child processes.
- Larger systems might be factored into subsystems and functions.



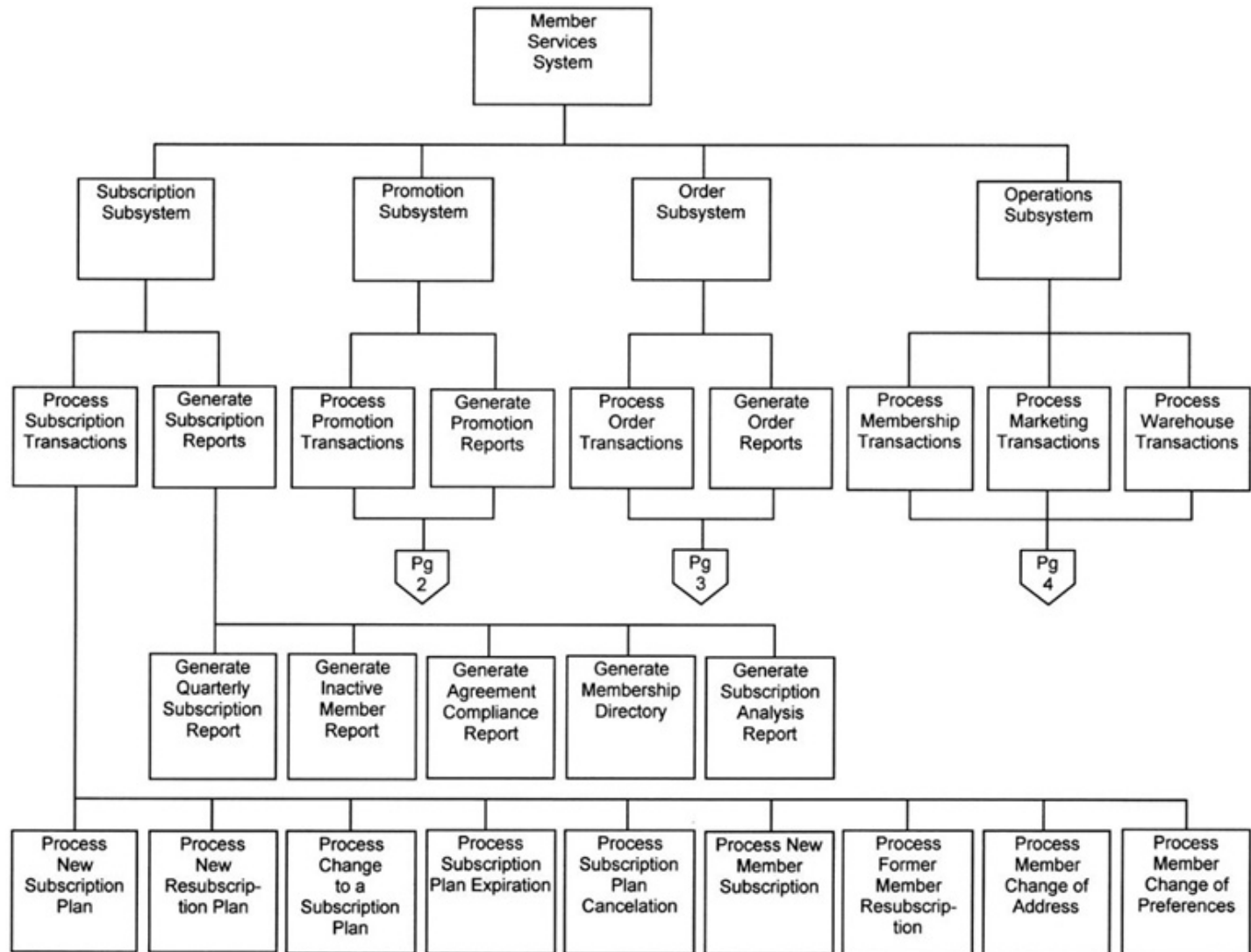
Events and Use Cases

- **External events** are initiated by external agents. They result in an input transaction or data flow.
- **Temporal events** are triggered on the basis of time, or something that merely happens. They are indicated by a control flow.
- **State events** trigger processes based on a system's change from one state or condition to another. They are indicated by a control flow.
- **Use case** – an analysis tool for finding and identifying business events and responses.
- **Actor** – anything that interacts with a system.

SoundStage Partial Use Case List

| Actor/ External Agent | Event (or Use Case) | Trigger | Response |
|--------------------------|---|------------------------------------|--|
| Marketing | Establishes a new membership subscription plan to entice new members. | New Member Subscription Program | Generate Subscription Plan Confirmation. Create Agreement in the database. |
| Marketing | Establishes a new membership resubscription plan to lure back former members. | Past Member Resubscription Program | Generate Subscription Plan Confirmation. Create Agreement in the database. |
| (time) | A subscription plan expires. | (current date) | Generate Agreement Change Confirmation. Logically delete Agreement in database. |
| Member | Joins club by subscribing. | New Subscription | Generate Member Directory Update Confirmation. Create Member in database. Create first Member Order and Member Ordered Products in database. |

SoundStage Partial Event Decomposition Diagram

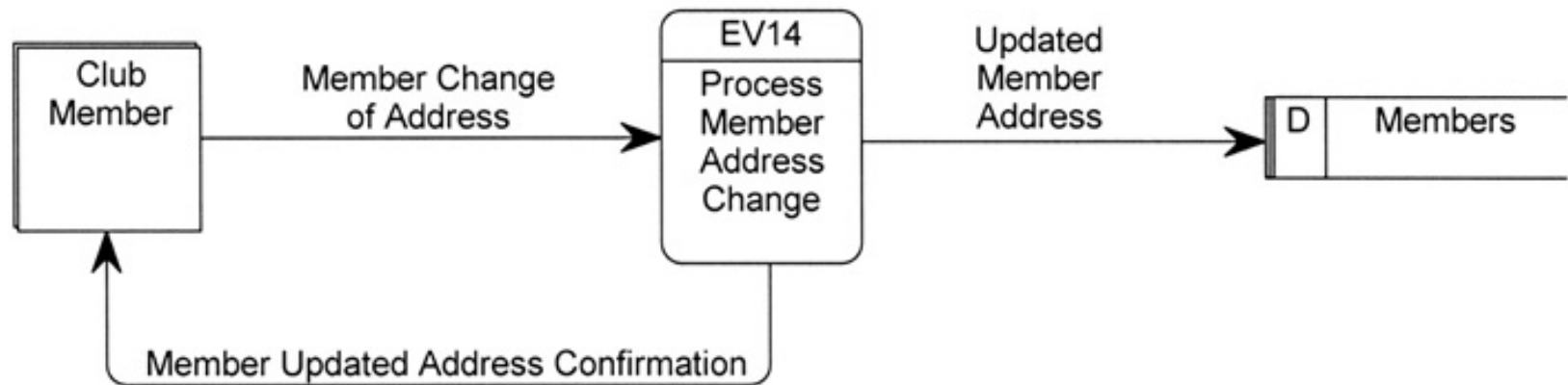


Event Diagrams

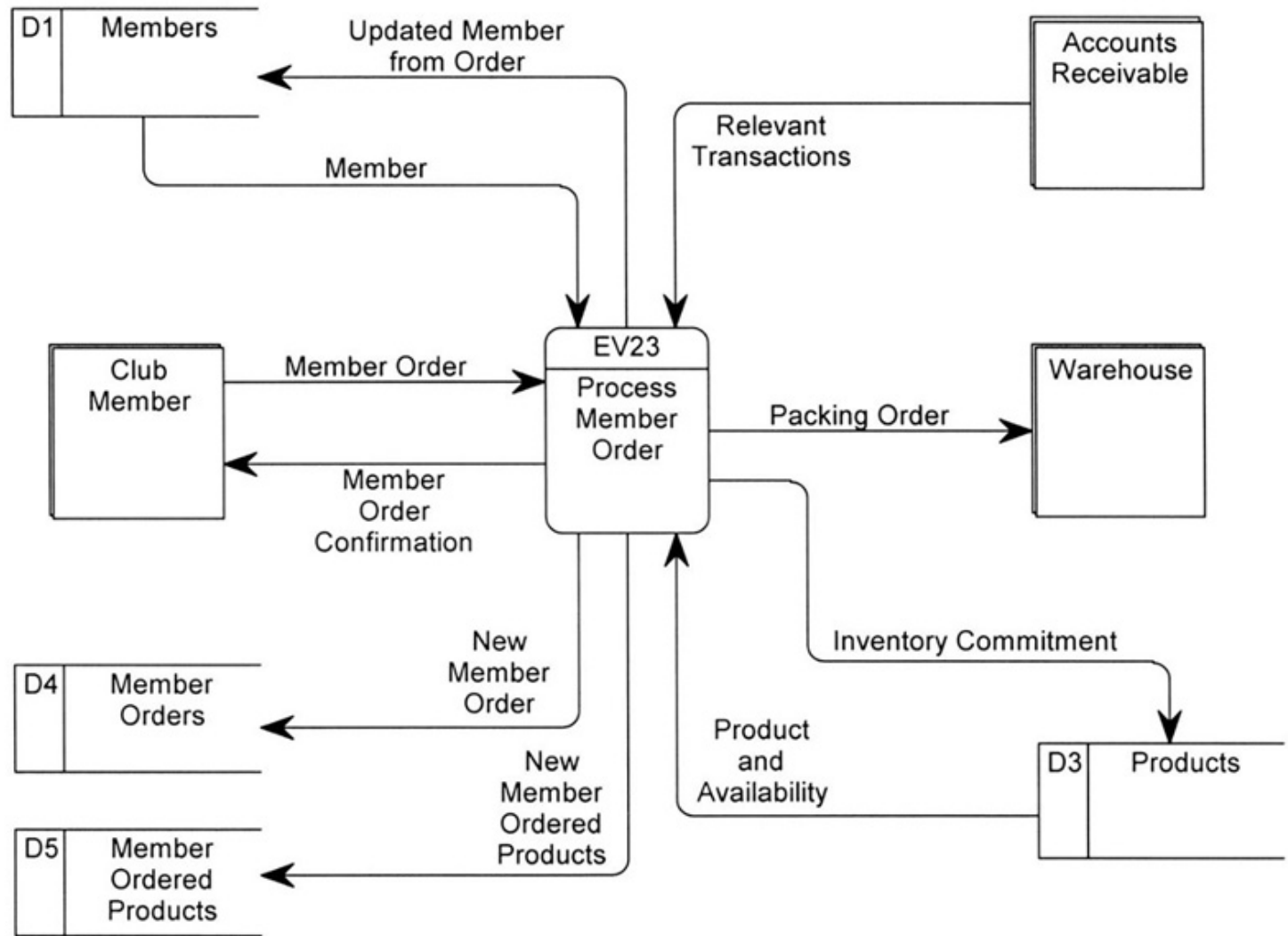
Event diagram – data flow diagram that depicts the context for a single event.

- One diagram for each event process
- Depicts
 - Inputs from external agents
 - Outputs to external agents
 - Data stores from which records must be "read." Data flows should be added and named to reflect the data that is read.
 - Data stores in which records must be created, deleted, or updated. Data flows should be named to reflect the update.

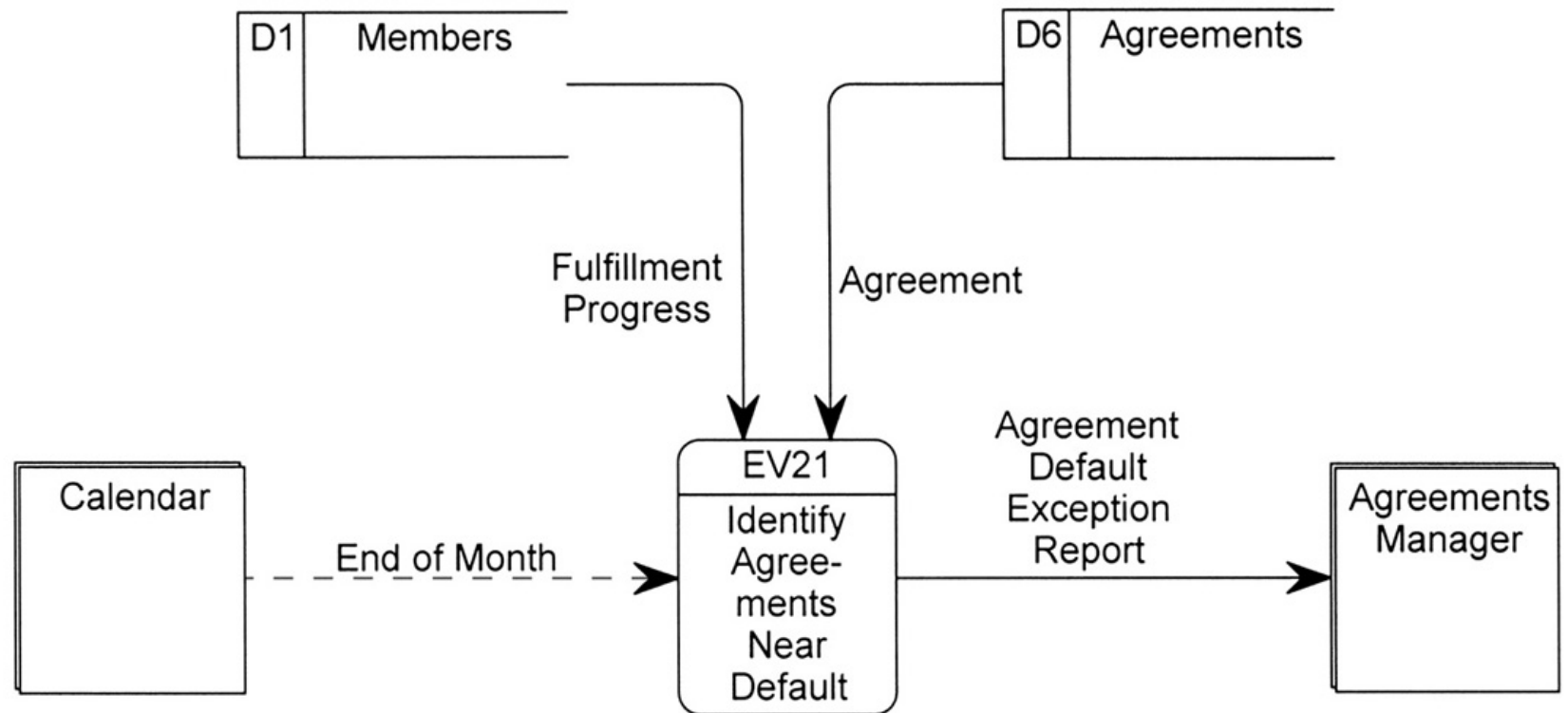
Simple Event Diagram



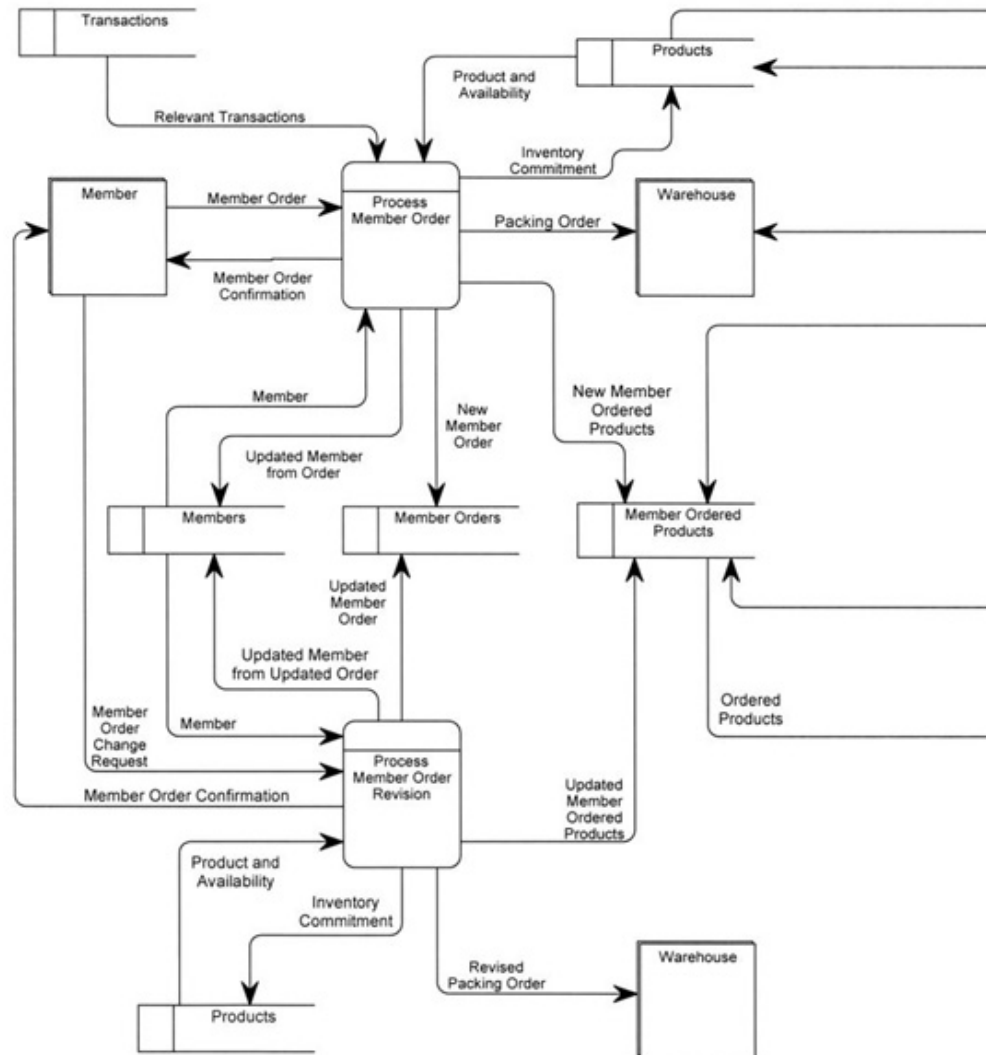
Event Diagram (more complex)



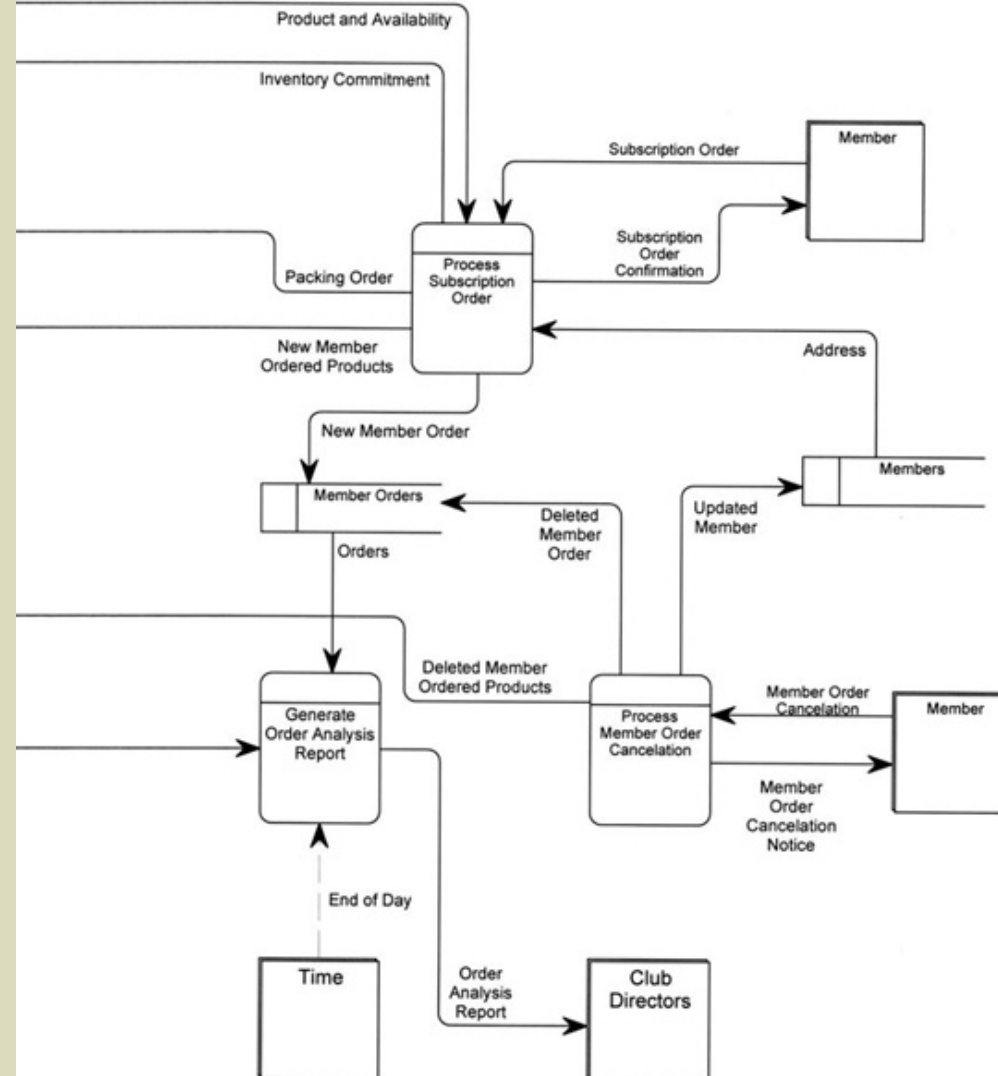
Temporal Event Diagram



System DFD



System DFD (concluded)



Balancing

Balancing - a concept that requires that data flow diagrams at different levels of detail reflect consistency and completeness

- Quality assurance technique
- Requires that if you explode a process to another DFD to reveal more detail, you must include the same data flows and data stores

Primitive Diagrams

- Some (not necessarily all) event processes may be exploded into primitive diagrams to reveal more detail.
 - Complex business transaction processes
 - Process decomposed into multiple elementary processes
 - Each elementary process is cohesive - it does only one thing
 - Flow similar to computer program structure

Process Logic

- Data Flow Diagrams good for identifying and describing processes
- Not good at showing logic inside processes
- Need to specify detailed instructions for elementary processes
- How to do it?
 - Flowcharts & Pseudocode - most end users do not understand them
 - Natural English - imprecise and subject to interpretation

Problems with Natural English

- Many do not write well and do not question writing abilities.
- Many too educated to communicate with general audience
- Some write everything like it was a program.
- Can allow computing jargon, acronyms to dominate language.
- Statements frequently have excessive or confusing scope.
- Overuse compound sentences.
- Too many words have multiple definitions.
- Too many statements use imprecise adjectives.
- Conditional instructions can be imprecise.
- Compound conditions tend to show up in natural English.

Structured English

Structured English – a language syntax for specifying the logic of a process.

- Based on the relative strengths of structured programming and natural English.

1. For each CUSTOMER NUMBER in the data store CUSTOMERS:
 - a. For each LOAN in the data store LOANS that matches the above CUSTOMER NUMBER:
 - 1) Keep a running total of NUMBER OF LOANS for the CUSTOMER NUMBER.
 - 2) Keep a running total of ORIGINAL LOAN PRINCIPAL for the CUSTOMER NUMBER.
 - 3) Keep a running total of CURRENT LOAN BALANCE for the CUSTOMER NUMBER.
 - 4) Keep a running total of AMOUNTS PAST DUE for the CUSTOMER NUMBER.
 - b. If the TOTAL AMOUNTS PAST DUE for the CUSTOMER NUMBER is greater than 100.00 then
 - 1) Write the CUSTOMER NUMBER and data in the data flow LOANS AT RISK.
 - Else
 - 1) Exclude the CUSTOMER NUMBER and data from the data flow LOANS AT RISK.

Structured English Constructs (Part 1)

| Construct | Sample Template |
|---|--|
| <p>Sequence of steps – Unconditionally perform a sequence of steps.</p> | <pre>[Step 1] [Step 2] ... [Step n]</pre> |
| <p>Simple condition steps – If the specified condition is true, then perform the first set of steps. Otherwise, perform the second set of steps.</p> <p>Use this construct if the condition has only two possible values.</p> <p>(Note: The second set of conditions is optional.)</p> | <pre>If [truth condition] then [sequence of steps or other conditional steps] else [sequence of steps or other conditional steps] End-If</pre> |
| <p>Complex condition steps – Test the value of the condition and perform the appropriate set of steps.</p> <p>Use this construct if the condition has more than two values.</p> | <pre>Do the following based on [condition]: Case 1: If [condition] = [value] then [sequence of steps or other conditional steps] Case 2: If [condition] = [value] then [sequence of steps or other conditional steps] ... Case n: If [condition] = [value] then [sequence of steps or other conditional steps] End-Case</pre> |

Structured English Constructs (Part 2)

Multiple conditions – Test the value of multiple conditions to determine the correct set of steps.

Use a decision table instead of nested if-then-else Structured English constructs to simplify the presentation of complex logic that involves combinations of conditions.

A decision table is a tabular presentation of complex logic in which rows represent conditions and possible actions and columns indicate which combinations of conditions result in specific actions.

| DECISION TABLE | Rule | Rule | Rule | Rule |
|--|-------|-------|-------|-------|
| [Condition] | value | value | value | value |
| [Condition] | value | value | value | value |
| [Condition] | value | value | value | value |
| [Sequence of steps or conditional steps] | X | | | |
| [Sequence of steps or conditional steps] | | X | X | |
| [Sequence of steps or conditional steps] | | | | X |

Although it isn't a Structured English construct, a decision table can be named, and referenced within a Structured English procedure.

One-to-many iteration – Repeat the set of steps until the condition is false.

Use this construct if the set of steps must be performed at least once, regardless of the condition's initial value.

Repeat the following until [truth condition]:
[sequence of steps or conditional steps]
End-Repeat

Zero-to-many iteration – Repeat the set of steps until the condition is false.

Use this construct if the set of steps is conditional based on the condition's initial value.

Do while [truth condition]:
[sequence of steps or conditional steps]
End-Do

- OR -

For [truth condition]:
[sequence of steps or conditional steps]
End-For

Structured English Restrictions on Process Logic

- Only strong, imperative verbs may be used.
- Only names that have been defined in project dictionary may be used.
- Formulas should be stated clearly using appropriate mathematical notations.
- Undefined adjectives and adverbs are not permitted.
- Blocking and indentation are used to set off the beginning and ending of constructs.
- User readability should always take priority.

Policies and Decision Tables

Policy – a set of rules that govern how a process is to be completed.

Decision table – a tabular form of presentation that specifies a set of conditions and their corresponding actions.

- As required to implement a policy.

A Simple Decision Table

A SIMPLE POLICY STATEMENT

CHECK CASHING IDENTIFICATION CARD

A customer with check cashing privileges is entitled to cash personal checks of up to \$75.00 and payroll checks from companies pre-approved by *LMART*. This card is issued in accordance with the terms and conditions of the application and is subject to change without notice. This card is the property of *LMART* and shall be forfeited upon request of *LMART*.

SIGNATURE *Charles C. Parker, Jr.*
EXPIRES **May 31, 2003**

THE EQUIVALENT POLICY DECISION TABLE

| Conditions and Actions | | Rule 1 | Rule 2 | Rule 3 | Rule 4 |
|------------------------|--|----------------|----------------|----------------|----------------|
| Condition Stubs | C1: Type of check | personal | payroll | personal | payroll |
| | C2: Check amount less than or equal to \$75.00 | yes | doesn't matter | no | doesn't matter |
| | C3: Company accredited by <i>LMART</i> | doesn't matter | yes | doesn't matter | no |
| Action Stubs | A1: Cash the check | X | X | | |
| | A2: Don't cash the check | | | X | X |

Rules

Data & Process Model Synchronization CRUD Matrix

Data-to-Process-CRUD Matrix

| Entity . Attribute | Process Customer Application | Process Customer Credit Application | Process Customer Change of Address | Process Internal Customer Credit Change | Process New Customer Order | Process Customer Order Cancellation | Process Customer Change to Outstanding Order | Process Internal Change to Customer Order | Process New Product Addition | Process Product Withdrawal from Market | Process Product Price Change | Process Change to Product Specification | Process Product Inventory Adjustment |
|-----------------------------|------------------------------|-------------------------------------|------------------------------------|---|----------------------------|-------------------------------------|--|---|------------------------------|--|------------------------------|---|--------------------------------------|
| Customer | C | C | | | R | R | R | R | | | | | |
| .Customer Number | C | C | | | R | R | R | R | | | | | |
| .Customer Name | C | C | U | | R | | R | R | | | | | |
| .Customer Address | C | C | U | | RU | | RU | RU | | | | | |
| .Customer Credit Rating | | C | | U | R | | R | R | | | | | |
| .Customer Balance Due | | | | | RU | U | R | R | | | | | |
| Order | | | | | C | D | RU | RU | | | | | |
| .Order Number | | | | | C | | R | R | | | | | |
| .Order Date | | | | | C | | U | U | | | | | |
| .Order Amount | | | | | C | | U | U | | | | | |
| Ordered Product | | | | | C | D | CRUD | CRUD | | RU | | | |
| .Quantity Ordered | | | | | C | | CRUD | CRUD | | | | | |
| .Ordered Item Unit Price | | | | | C | | CRUD | CRUD | | | | | |
| Product | | | | | R | R | R | R | C | D | RU | RU | RU |
| .Product Number | | | | | R | R | R | R | C | | | R | |
| .Product Name | | | | | R | | R | R | C | | | RU | |
| .Product Description | | | | | R | | R | R | C | | | RU | |
| .Product Unit of Measure | | | | | R | | R | R | C | | RU | RU | |
| .Product Current Unit Price | | | | | R | | R | R | | | U | | |
| .Product Quantity on Hand | | | | | RU | U | RU | RU | | | | | RU |

C = create

R = read

U = update

D = delete

Process Distribution

Process-to-Location-Association Matrix

| Process | Customers | Kansas City | . Marketing | . Advertising | . Warehouse | . Sales | . Accounts Receivable | Boston | . Sales | . Warehouse | San Francisco | . Sales | San Diego | . Warehouse |
|--|-----------|-------------|-------------|---------------|-------------|---------|-----------------------|--------|---------|-------------|---------------|---------|-----------|-------------|
| Process Customer Application | X | | | | | X | | | X | | | X | | |
| Process Customer Credit Application | X | | | | | | X | | | | | | | |
| Process Customer Change of Address | X | | | | | X | | | X | | | X | | |
| Process Internal Customer Credit Change | | | | | | | X | | | | | | | |
| Process New Customer Order | X | | | | | X | | | X | | | X | | |
| Process Customer Order Cancellation | X | | | | | X | | | X | | | X | | |
| Process Customer Change to Outstanding Order | X | | | | | X | | | X | | | X | | |
| Process Internal Change to Customer Order | | | | | | X | | | X | | | X | | |
| Process New Product Addition | | | X | | | | | | | | | | | |
| Process Product Withdrawal from Market | | | X | | | | | | | | | | | |
| Process Product Price Change | | | X | | | | | | | | | | | |
| Process Change to Product Specification | | | X | X | | | | | | | | | | |
| Process Product Inventory Adjustment | | | | | X | | | | | X | | | | X |