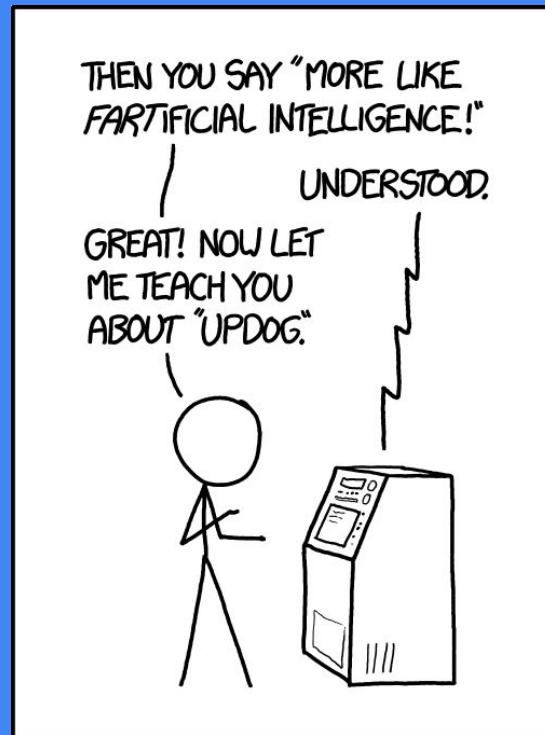


ITSE-1402 Intermediate Python

Class 4: Classes and Functions/Methods

June 13, 2017

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AI TIP: TO DEVELOP A COMPUTER WITH
THE INTELLIGENCE OF A SIX-YEAR-OLD
CHILD, START WITH ONE AS SMART AS
AN ADULT AND LET ME TEACH IT STUFF.

Lambda calculus? More like SHAMbda calculus, amirite?

<https://xkcd.com/1696/>





Methods in Classes

- Methods are functions, but within classes
- There must be a first argument of `self` in all of method definitions which gets bound to the calling instance

```
class student:  
    def __init__(self, x, y):  
        self.name = x  
        self.age = y  
    def get_name(self):  
        return self.name  
    def get_age(self):  
        return self.age
```



Self

- In `__init__` `self` refers to the object currently being created. In other class methods, it refers to the instance whose method was called.
- The first argument of every method is a reference to the current instance of the class.
- Although you must specify `self` explicitly when defining the method, you don't include it when calling the method. Python passes it for you automatically.



Instantiating Objects

- `__init__` is a constructor for the class and usually is used for defining initial values of variables.
- As seen in the previous example, the arguments passed through the class instantiation are given to `__init__`.

```
class student:
    def __init__(self, x, y):
        self.name = x
        self.age = y
    def get_name(self):
        return self.name
    def get_age(self):
        return self.age

student1 = student("Joe",25)
```



Special Methods

- There are many methods in classes and most have a default action if not defined.
- As an example, the method `__repr__` exists for all classes, and you can redefine it. The definition of this method specifies how to turn an instance of the class into a string.

```
class student:  
    def __repr__(self):  
        return "My name is " + self.full_name
```

```
>>> f = student("Joe Dirt", 25)  
>>> print f  
>>> "My name is Joe Dirt"
```



Special Methods

- There are too many to name them all, but here are a few:

`__init__` : The constructor for the class

`__cmp__` : Define how `==` works for class

`__len__` : Define how `len(obj)` works

`__getitem__` : Define how the object is treated when used as a list[1]

- A full list may be found here:

<https://docs.python.org/3/reference/datamodel.html>



Special Attributes

- These are some attributes that exist for all classes

`__doc__` : Variable for documentation string for class

`__class__` : Variable which gives you a reference to the class from any instance of it

`__name__` : Variable for class name

`__module__` : The name of the module the function was defined in, or None if unavailable.

```
class student:  
    """This is a docstring"""
```

```
>>> f = student("Joe Dirt", 25)  
>>> print f.__doc__  
>>> "This is a docstring"
```



Private Data and Methods

- Any attribute/method with 2 leading under-scores in its name (but none at the end) is private and can't be accessed outside of class
- Any attribute/method with two underscores at the beginning and the end are for built-in methods or attributes for the class
- Note: There is no 'protected' status in Python; so, subclasses would be unable to access these private data either.



Data Attributes / Class Attributes

- Data attributes are created and initialized by an `__init__()` method. These attributes are per instance:

```
class teacher:
    def __init__(self,x):
        self.name = x
    def print_name(self):
        print self.name
```

- Class attributes are created and initialized anywhere in the class. These attributes are per class:

```
class teacher:
    total = 0
    def __init__(self,x):
        teacher.total += 1
        self.name = x
```