```csharp
using System.Net.NetworkInformation;
namespace WinFormsApp4
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }
        private void button1_Click(object sender, EventArgs e)
        {
            try
            {
                int sayi1 = Convert.ToInt32(textBox1.Text);
                int sayi2 = Convert.ToInt32(textBox2.Text);
                int toplam = sayi1 + sayi2;
                textBox3.Text = toplam.ToString();
            }
            catch (Exception)
            {
                MessageBox.Show("Hatalı değer girişi", "Hata Mesajı",
                    MessageBoxButtons.OK,
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```csharp
            MessageBoxIcon.Error);
        }
    }
    private void button2_Click(object sender, EventArgs e)
    {//form rengi
        this.BackColor = Color.Red;
    }
    private void button3_Click(object sender, EventArgs e)
    {//çıkış
        DialogResult cevap;
        cevap=MessageBox.Show("Programdan çıkmak istiyor musunuz?", "Çıkış",
            MessageBoxButtons.YesNo,
            MessageBoxIcon.Question);
        if (cevap == DialogResult.Yes)
            Application.Exit();
        else
            this.Text = "Çıkış yapılmadı";
    }
    private void button4_Click(object sender, EventArgs e)
    {
        if (this.MinimizeBox == true)
            this.MinimizeBox = false;
        else
            this.MinimizeBox = true;
    }
    private void button5_Click(object sender, EventArgs e)
    {
        if (this.MaximizeBox == true)
            this.MaximizeBox = false;
        else
            this.MaximizeBox = true;
    }
    private void button6_Click(object sender, EventArgs e)
    {
        if (this.ControlBox == true)
            this.ControlBox = false;
        else
            this.ControlBox = true;
    }
```

```csharp
        private void button7_Click(object sender, EventArgs e)
        {
            this.TopMost = true;
        }
        private void button8_Click(object sender, EventArgs e)
        {
            this.ShowInTaskbar = false;
        }
        private void trackBar1_Scroll(object sender, EventArgs e)
        {
            this.Text = "%"+trackBar1.Value.ToString();
            this.Opacity = trackBar1.Value / 100.0;
            //opacity değeri 0-1 arası değer alır.
        }
    }
}
```