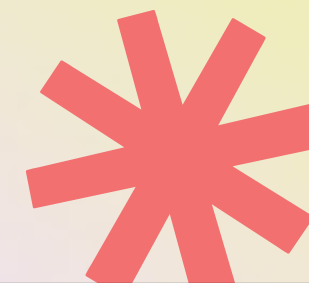




REALLIFE   
Unreal to real

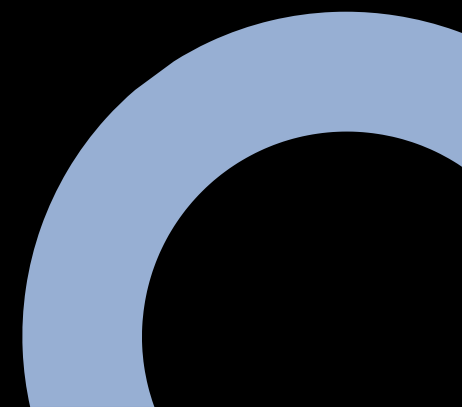
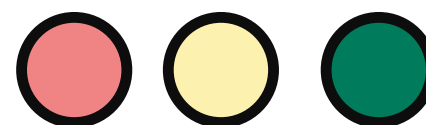


# WHAT IS REALLIFE



✓ we are creating a gaming platform  
you can play dynamically and realistic  
views

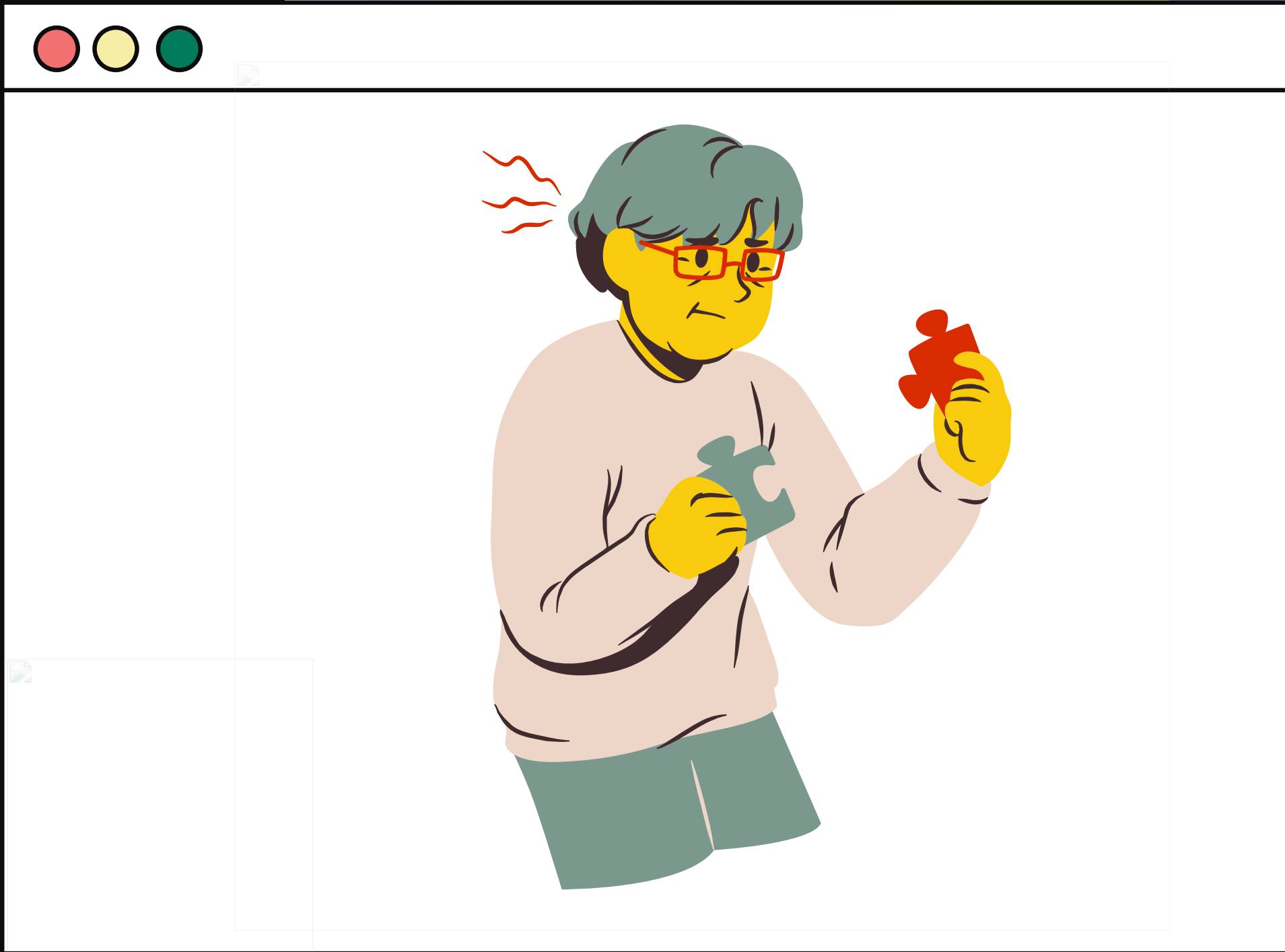
✓ Our motive is to change a  
game experience in ethical way



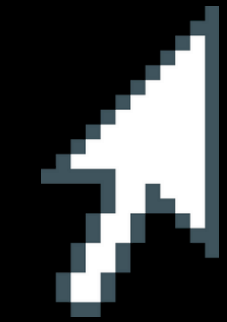
# THE PROBLEMS DUE TO AGGRESSIVE GAMES:



- ✓ Aggressive impact on users
- ✓ Poor mental health
- ✓ negatively affect emotion
- ✓ Dopamine addiction
- \* ✓ impact on nervous system



# SOLUTION:



- ✓ Feeling of being in control of yourself
- ✓ Improve decision making
- ✓ Life with peace and regulation
- ✓ Teach good morals
- ✓ improve life style

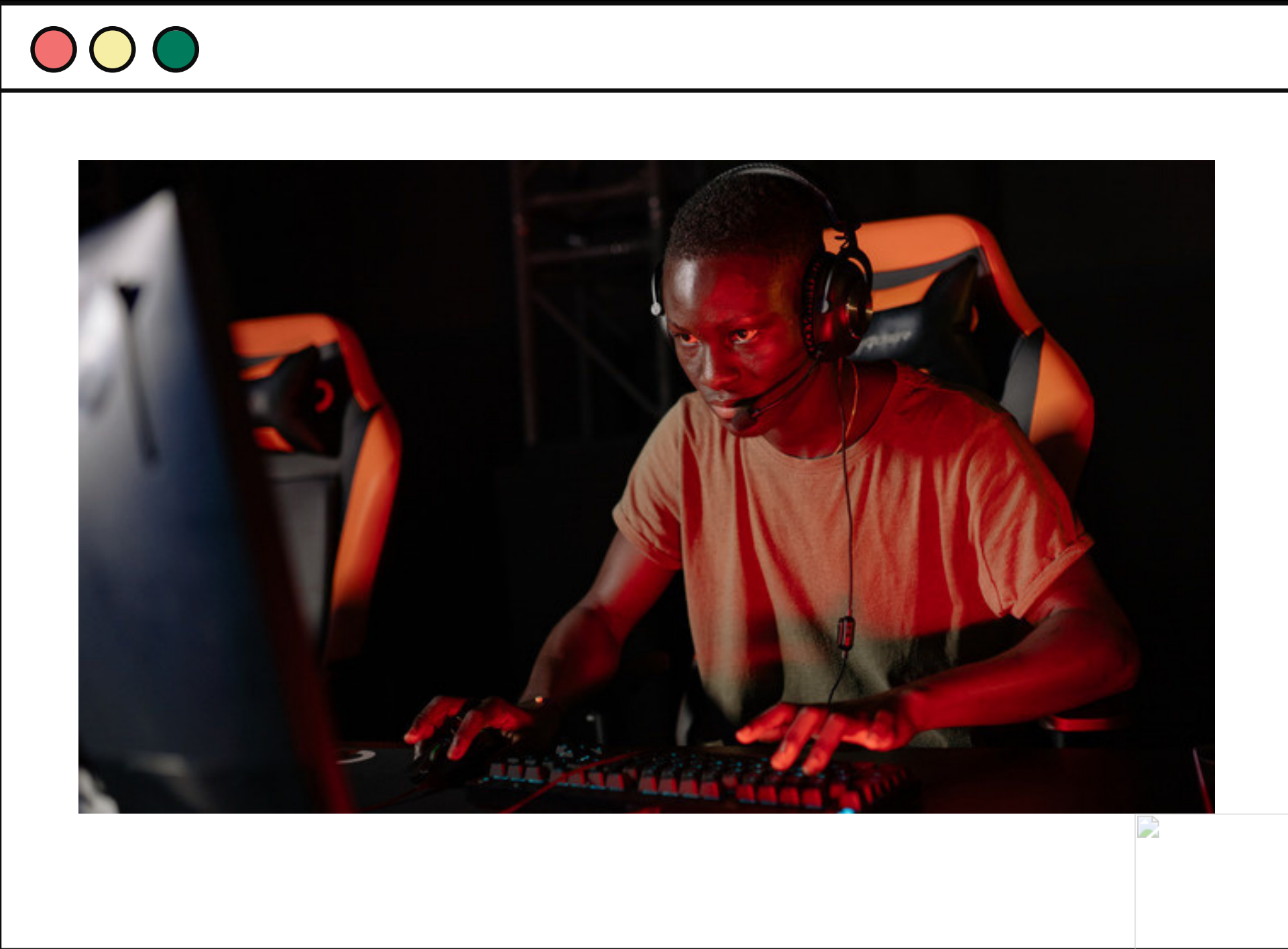






# FEATURES:

-  **CRITICAL THINKING**
-  **GRAPHICS OF THE HIGHEST QUALITY**
-  **ATTRACTIVE VISUALS**
-  **INTERFACE WITH DYNAMICS**
-  **OBJECTS THAT ARE REALISTIC**



# OPPORTUNITYS:



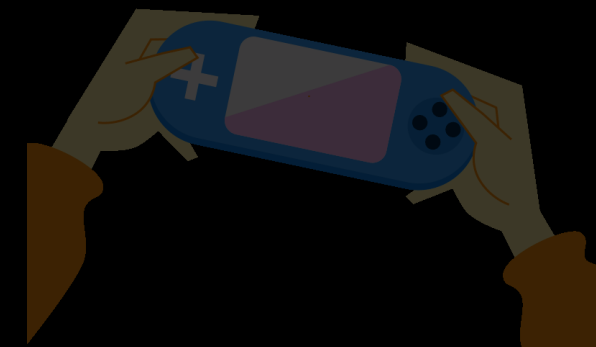
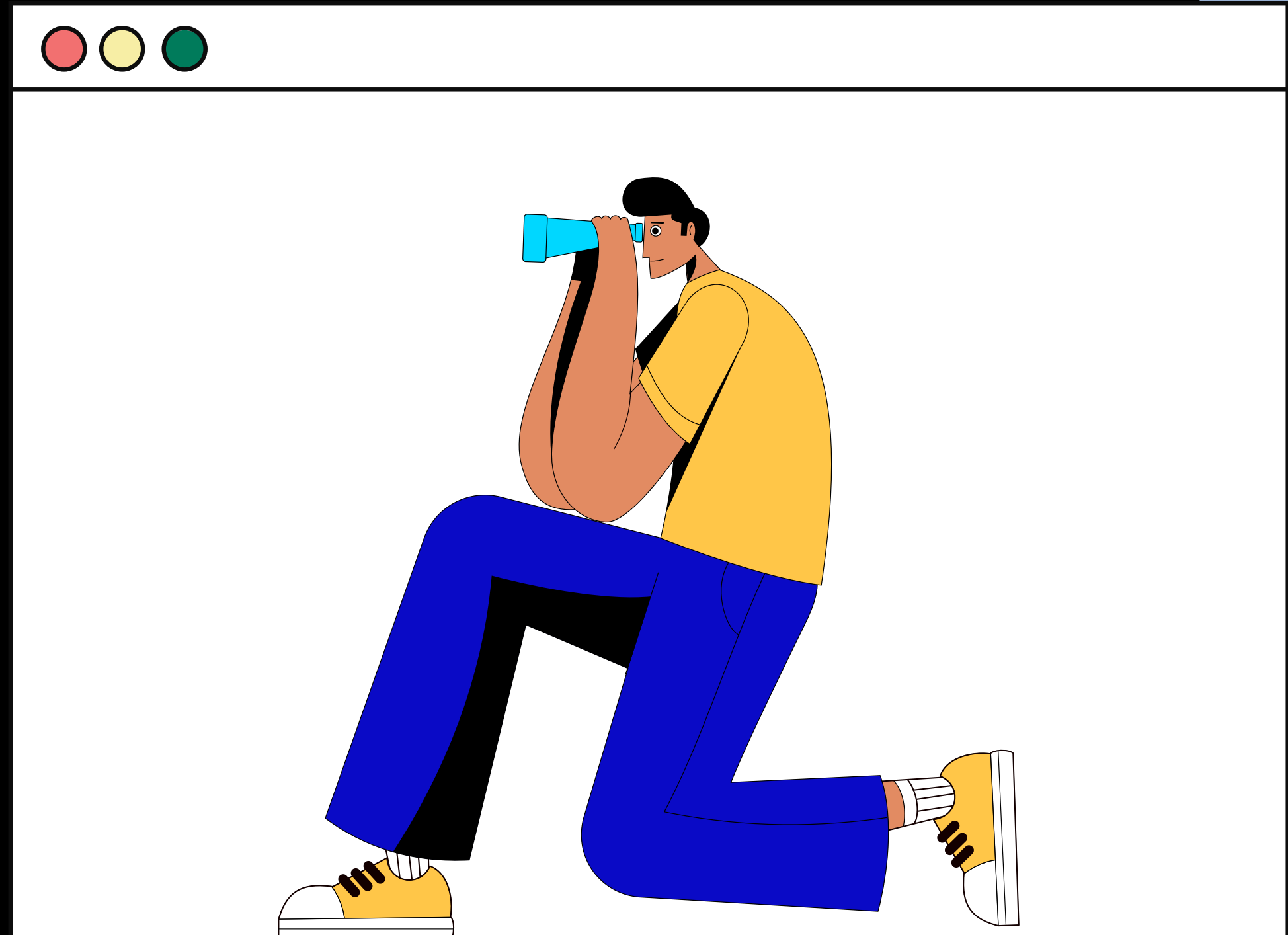
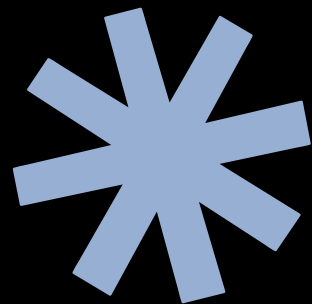
**Role-playing Game**



**Rhythm Game**



**Strategy Game**



SOFTWARE WE ARE USING:



UNREAL ENGINE

Gamer

Role-playing Game



1.We will create an exciting online role-playing video game in which user participate

2.Everything will be opened on several servers.

# PRODUCING OUR GAMES

**As we grow more substantial and remarkable, we want to use our experience in real-life tournaments to make our own game.**

**We will make an open-world game that enhances users' gaming experience ethical way.**









# MEET THE TEAM

1. **SHADULLA SHAIKH**
2. **SOBAN MARUF**
3. **NOMAN SHAIKH**
4. **MAVIA ANSARI**

