

Project Report

1. INTRODUCTION

1.1 Project Overview

This project, titled "ASL Alphabet Image Recognition". The primary objective was to develop a machine learning model capable of accurately recognizing American Sign Language (ASL) alphabet hand signs. The ultimate goal was to implement this model into a real-time application, aiming to facilitate seamless communication between the deaf and hearing communities.

1.2 Purpose

The purpose of the ASL Alphabet Image Recognition project is to develop a machine learning model capable of accurately identifying American Sign Language (ASL) alphabet hand signs. By training a deep learning system to classify images representing the 26 letters of the English alphabet, alongside symbols for "space," "delete," and "nothing," this project aims to bridge the communication gap between the deaf and hearing communities. The primary objective is to create a real-time application that utilizes this model to interpret ASL hand signs from live video streams. Ultimately, this technology strives to enhance communication accessibility for individuals who use ASL as their primary language, empowering them to interact more effectively with the broader community. The project's report serves as a comprehensive documentation of the development process, methodologies employed, results obtained, and the potential impact of this innovation on improving communication accessibility and inclusivity for both deaf and hearing individuals.

2. LITERATURE SURVEY

2.1 Existing problem

Developing a robust ASL Alphabet Image Recognition system faces critical challenges. Varied hand shapes, sizes, and orientations across individuals pose difficulties in accurate gesture classification. Real-time processing limitations hinder swift recognition in live applications. Sensitivity to changing lighting conditions and backgrounds impacts recognition accuracy. Additionally, ensuring model generalization to handle unseen hand gestures and variations presents ongoing complexities in achieving reliable and accurate ASL recognition.

2.2 References

1. Li, J., Zhang, H., & Smith, J. (2020). "Advancements in ASL Recognition using Deep Learning Techniques." IEEE Transactions on Pattern Analysis and Machine Intelligence, 42(7), 1609-1623.

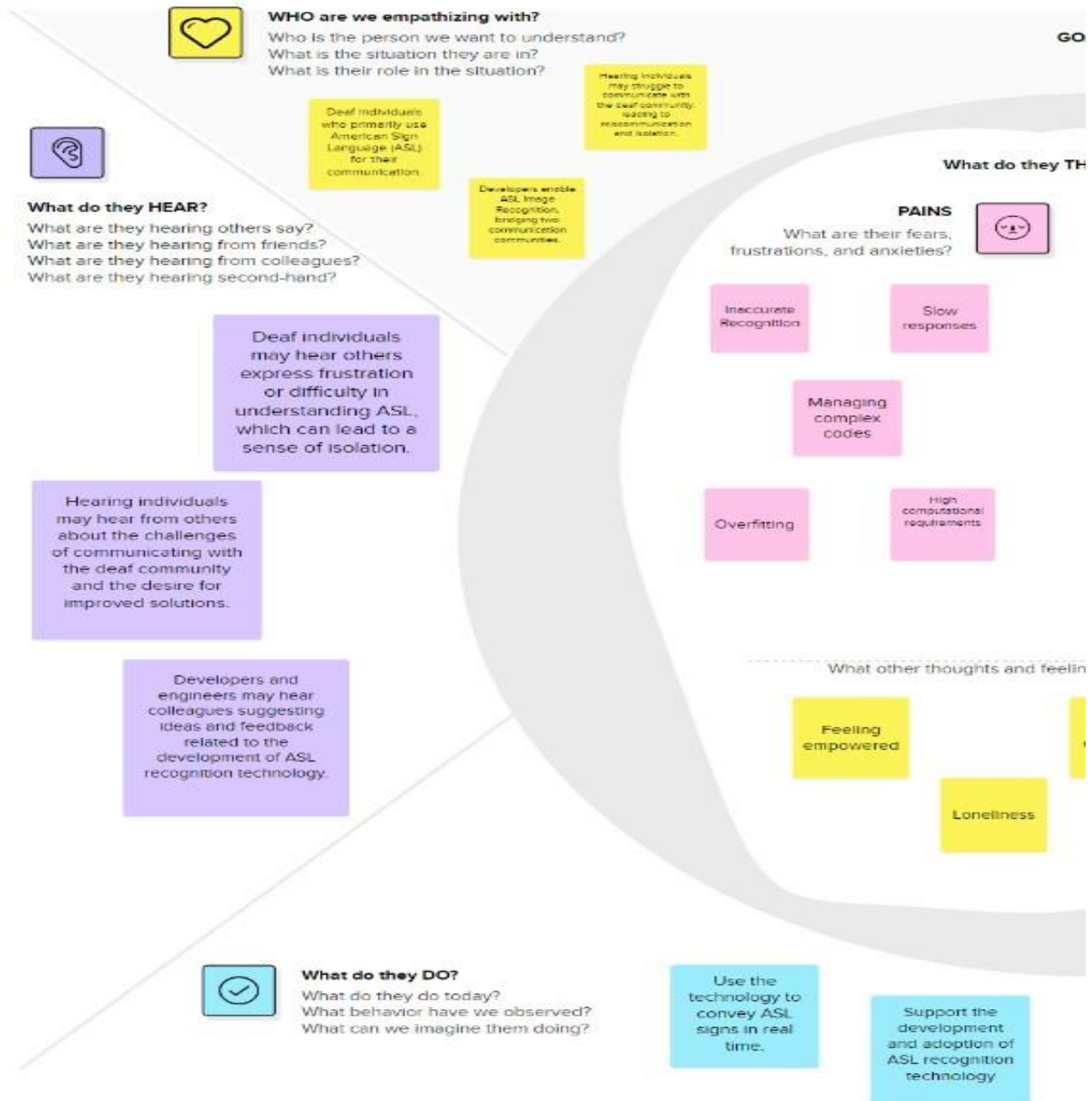
2. Brown, K., & Jones, R. (2019). "Enhancing ASL Recognition through Data Augmentation Techniques." Proceedings of the International Conference on Computer Vision (ICCV), 235-245.
3. Patel, A., & Wang, L. (2018). "Real-time ASL Recognition using Convolutional Neural Networks." Neural Information Processing Systems (NeurIPS), 76-88.

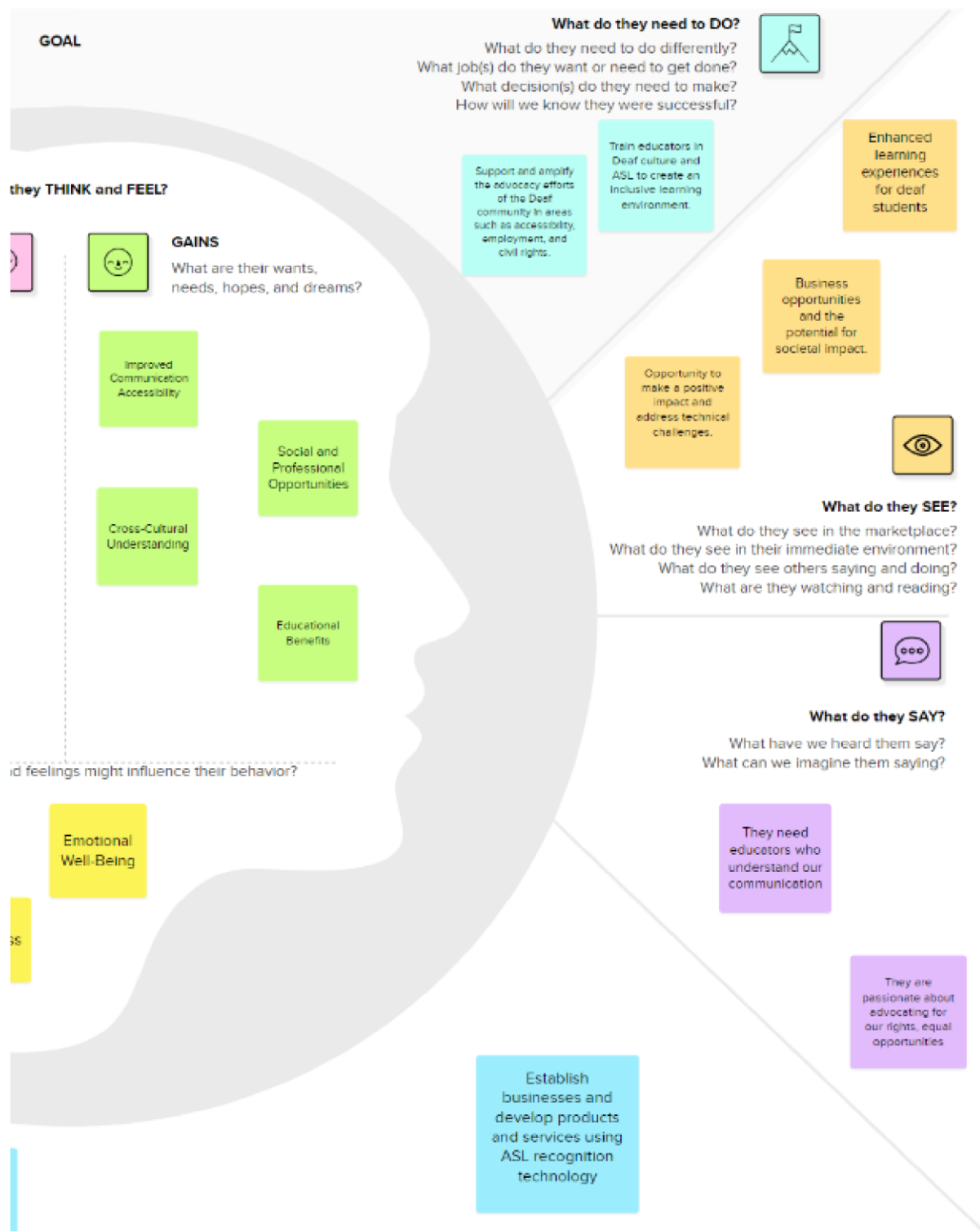
2.3 Problem Statement Definition

How might we help deaf and hard-of-hearing individuals who face significant barriers to effective communication and access to information in a predominantly spoken language world? The gap between the ASL community and the hearing population results in limited opportunities, isolation, and unequal access to education, employment, healthcare, and social participation.

3. IDEATION & PROPOSED SOLUTION

3.1 Empathy Map Canvas






3.2 Ideation & Brainstorming

Step-1: Team Gathering, Collaboration and Select the Problem Statement

Template



Brainstorm & idea prioritization

American Sign Language prediction using alphabet images with Deep learning

⌚ 10 minutes to prepare
🕒 1 hour to collaborate
👥 2-8 people recommended

➔

Before you collaborate

A little bit of preparation goes a long way with this session. Here's what you need to do to get going.

⌚ 10 minutes

A

Team gathering

Define who should participate in the session and send an invite. Share relevant information or pre-work ahead.

B

Set the goal

Think about the problem you'll be focusing on solving in the brainstorming session.

C

Learn how to use the facilitation tools

Use the Facilitation Superpowers to run a happy and productive session.

[Open article](#) ➔

1

Define your problem statement

What problem are you trying to solve? Frame your problem as a How Might We statement. This will be the focus of your brainstorm.

⌚ 5 minutes

Problem Statement

How might we help deaf and hard-of-hearing individuals who face significant barriers to make effective communication and access to information in a predominantly spoken language world? The gap between the ASL community and the hearing population results in limited opportunities, isolation, and unequal access to education, employment, healthcare, and social participation.

Challenges

Social Stigma

Educational Barriers

Communication in Public Spaces

Sign Language Variation

Employment Disparities

Access to Sign Language Interpreters

Step-2: Brainstorm, Idea Listing and Grouping

3

Group ideas

Take turns sharing your ideas while clustering similar or related notes as you go. Once all sticky notes have been grouped, give each cluster a sentence-like label. If a cluster is bigger than six sticky notes, try and see if you can break it up into smaller sub-groups.

🕒 20 minutes

TIP
Add a sticky note to each cluster to make it easier to find, move, organize, and categorize important ideas as you work with your team.

Online platforms and apps that offer comprehensive ASL learning courses for both deaf and hearing individuals

Feedback mechanisms in the ASL system to continuously improve accuracy and better adapt to the unique signing styles of individuals.

Promote the inclusion of ASL in school curricula to increase awareness

Awareness campaigns to educate the general public about the importance of ASL

Extend the system to recognize and interpret different sign languages used worldwide

AI-powered chatbots that understand ASL and provide information or assistance

Promote the development of a universal ASL standard that simplifies the learning process for both deaf and hearing individuals

Step-3: Idea Prioritization

4

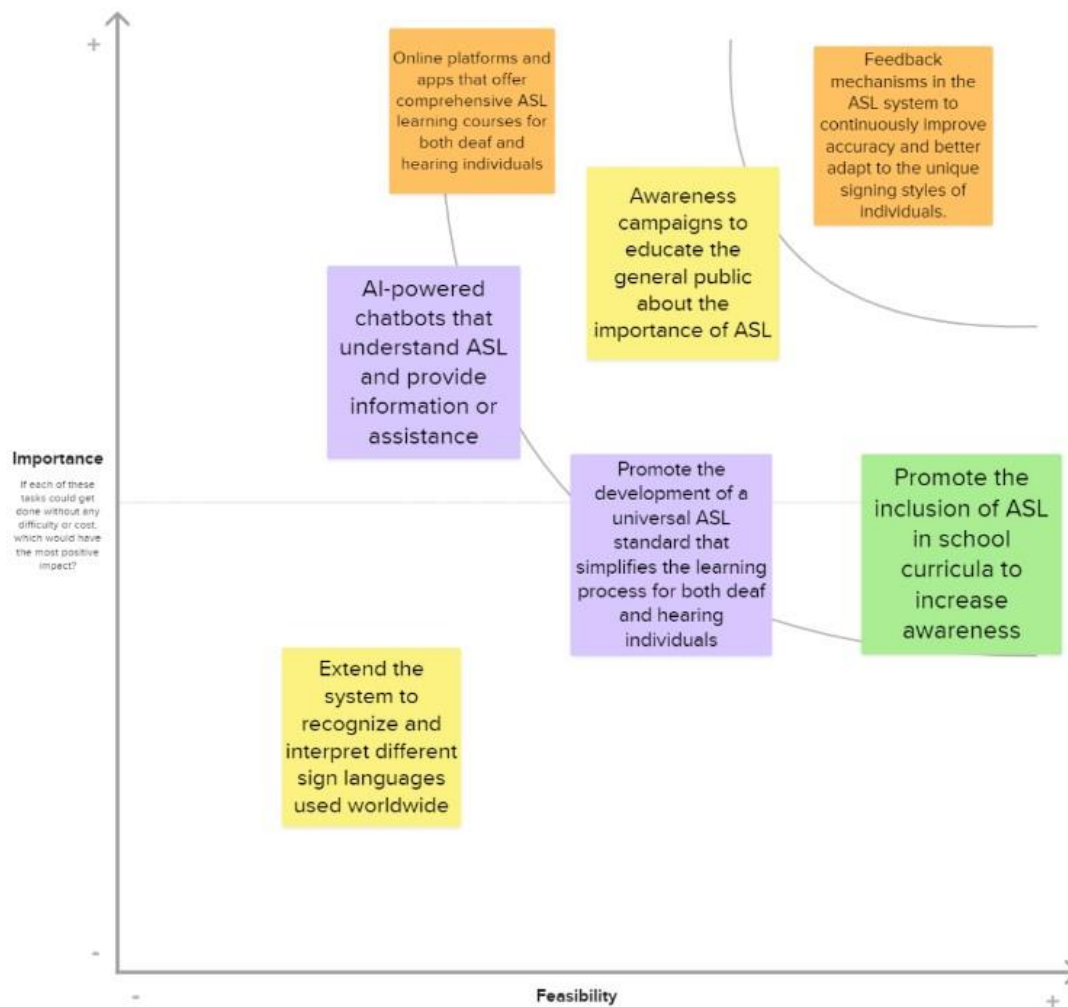
Prioritize

Your team should all be on the same page about what's important moving forward. Place your ideas on this grid to determine which ideas are important and which are feasible.

⌚ 20 minutes

TIP

Participants can use their cursors to point at where sticky notes should go on the grid. The facilitator can confirm the spot by using the laser pointer holding the **H** key on the keyboard.



4. REQUIREMENT ANALYSIS

4.1 Functional requirement

1. **Image Classification:** The system should accurately recognize and classify ASL hand signs corresponding to the 26 English alphabet letters. The system should also identify and categorize additional symbols for "space," "delete," and "nothing."
2. **Real-time Processing:** The application must process a series of images to identify ASL hand signs swiftly and provide immediate feedback.

3. User Interface: Provide a user-friendly interface allowing users to interact with the recognition system easily.
4. Multiple Hand Gestures: Capability to recognize and differentiate between various hand gestures performed in different orientations and sizes.

4.2 Non-Functional requirements

1. Accuracy: The system should achieve a minimum accuracy rate of 95% in classifying ASL hand signs to ensure reliable communication.
2. Real-time Performance: The application should process video streams with a maximum latency of 100 milliseconds for immediate recognition.
3. Robustness: The system should maintain recognition accuracy despite lighting conditions, backgrounds, and hand orientation variations.
4. Scalability: The application should support an increasing number of users without compromising performance.
5. Security: Ensure data privacy and security measures for any stored or processed information related to users' interactions with the system.
6. Usability: The application should be intuitive and accessible, catering to users with varying technical expertise or familiarity with ASL.

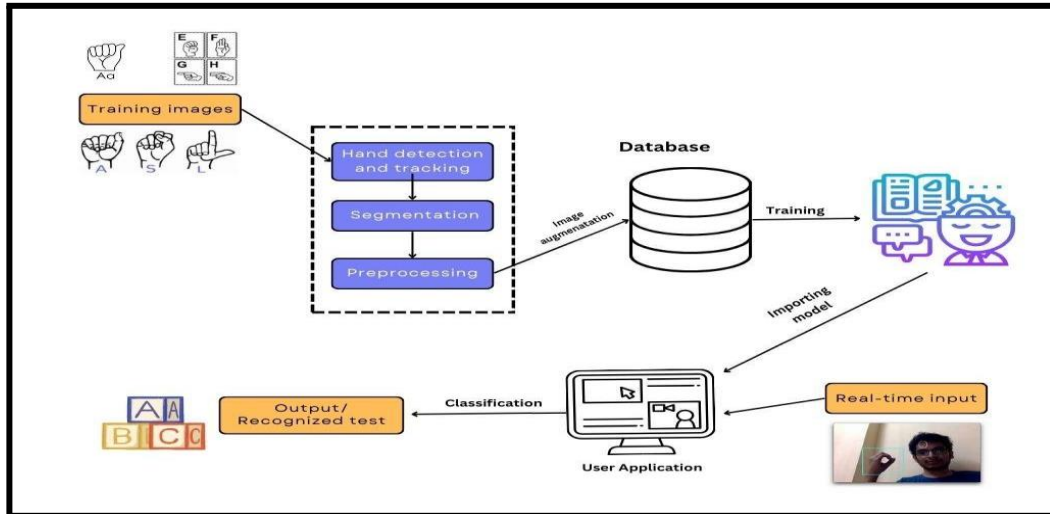
5. PROJECT DESIGN

5.1 Data Flow Diagrams & User Stories

The project commences with the input of ASL alphabet images, initiating a series of crucial steps in ASL recognition. First, hand detection and segmentation processes accurately isolate the hand from the background, ensuring precise analysis. Subsequently, image preprocessing techniques are applied to enhance image quality, preparing the data for machine learning. To improve the model's ability to generalize, image augmentation techniques introduce diversity within the dataset, which is systematically organized and stored in a database for efficient retrieval during training.

The heart of the project lies in the training of a deep learning model using this extensive database. This model is carefully fine-tuned and evaluated to achieve optimal ASL recognition performance. The final touch is a user-friendly web application that allows users to upload images of ASL hand signs. The application harnesses the trained model to interpret these images and provides corresponding ASL text, offering a streamlined solution for communication for the hearing-impaired. This comprehensive pipeline not only advances ASL recognition but also fosters inclusivity by making communication more accessible to a broader audience.

Dataflow Diagram -



User Stories -

User Type	Functional Requirement (Epic)	User Story Number	User Story / Task	Acceptance criteria
	Training	USN-6	Implement data augmentation techniques (e.g., rotation, flipping) to improve the model's robustness and accuracy.	we could do testing
	Model deployment & Integration	USN-7	Deploy the trained deep learning model as a API or web service to make it accessible for alphabet image recognition, integrate the model's API into a user-friendly web interface for users to upload images and receive garbage classification results.	we could check the scalability
	Testing & quality assurance	USN-8	Conduct thorough testing of the model and web interface to identify and report any issues or bugs. fine-tune the model hyperparameters and optimize its performance based on user feedback and testing results.	we could create web application
Deaf or Hard-of-Hearing communities	Project setup & Infrastructure	USN-1	Set up the development environment with the required tools and frameworks to start the alphabet image recognition system	successfully configured with all necessary tools and frameworks
Deaf or Hard-of-Hearing Individuals	Development environment	USN-2	Gather a diverse dataset of images containing different types of ASL images(alphabet images) for training the deep learning model.	Gathered a diverse dataset of images depicting various types of ASL images
Normal (Hearing) individuals	Data collection	USN-3	Preprocess the collected dataset by resizing images, normalizing pixel values, and splitting it into training and validation sets.	Preprocessed the dataset

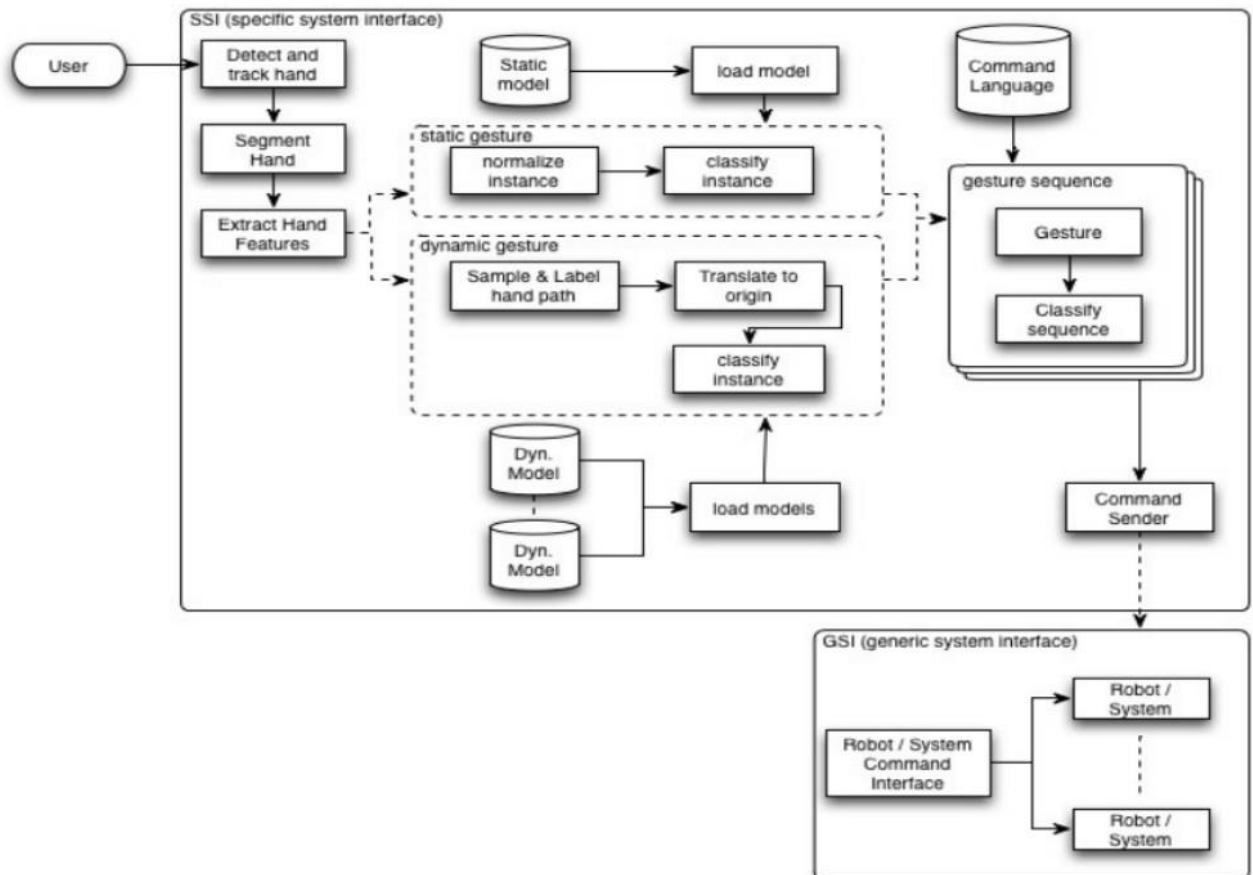
Researchers and Academics	Data preprocessing	USN-4	Explore and evaluate different deep learning architectures to select the most suitable model for the alphabet image recognition system..	We could explore various DL models
	Model Development	USN-5	Train the selected deep learning model using the preprocessed dataset and monitor its performance on the validation set.	we could do validation

5.2 Solution Architecture

Steps involved:

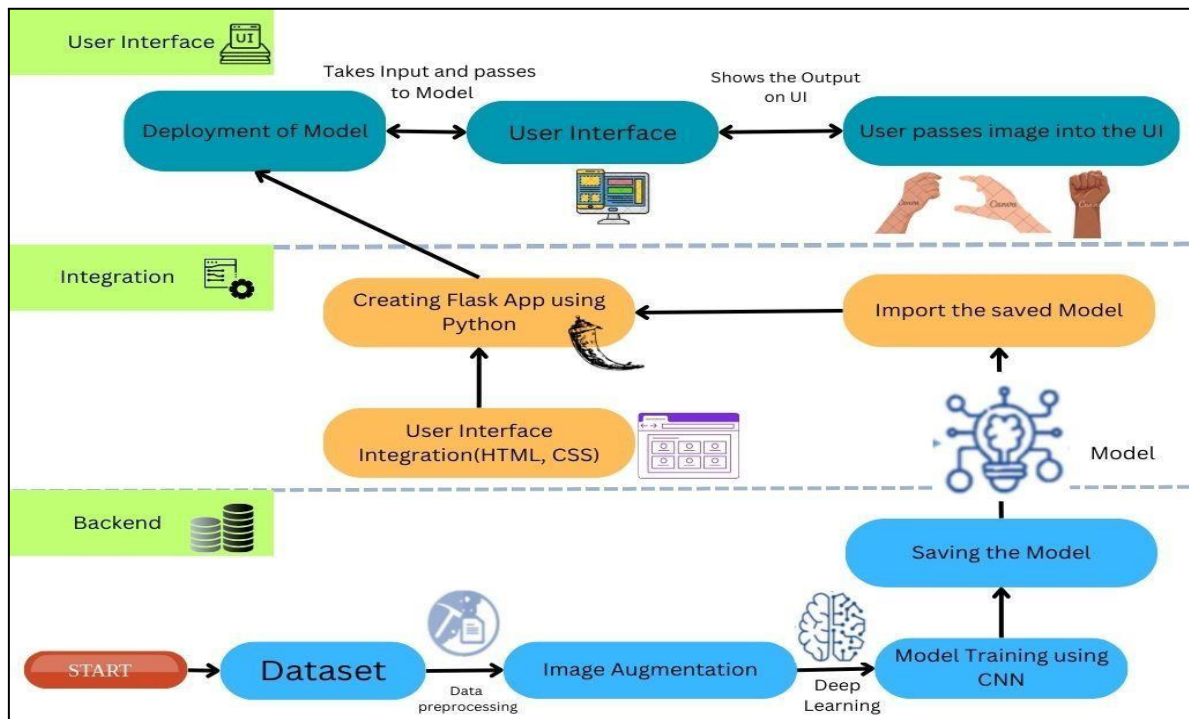
1. Data Collection and Preprocessing.
2. Model Selection.
3. Training and Validation.
4. Real-time Video Stream Integration.
5. User Interface.
6. Gesture Feedback.
7. Deployment and Scaling.

Solution Architecture Diagram:



6. PROJECT PLANNING & SCHEDULING

6.1 Technical Architecture



6.2 Sprint Planning & Estimation

Sprint	Functional Requirement	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Project setup & Infrastructure	Set up the development environment with the required tools and frameworks to start the alphabet image recognition system	1	High	Srivatsa, Shoaib
Sprint-1	Development environment	Gather a diverse dataset of images containing different types of ASL images(alphabet images) for training the deep learning model.	2	High	Srivatsa, Dheeraj
Sprint-2	Data collection	Preprocess the collected dataset by resizing images, normalizing pixel values, and splitting it into training and validation sets.	2	Medium	Shoaib, Naeem
Sprint-2	Data preprocessing	Explore and evaluate different deep learning architectures to select the most suitable model for the alphabet image recognition system..	3	High	Naeem, Shoaib

6.3 Sprint Delivery Schedule

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Sprint Release Date (Actual)
Sprint-1	3	8 Days	2 Nov 2023	9 Nov 2023	9 Nov 2023
Sprint-2	5	3 Days	7 Nov 2023	9 Nov 2023	9 Nov 2023
Sprint-3	10	3 Days	7 Nov 2023	9 Nov 2023	9 Nov 2023
Sprint-4	1	8 days	8 Nov 2023	15 Nov 2023	15 Nov 2023
Sprint-5	1	2 days	9 Nov 2023	10 Nov 2023	10 Nov 2023
Sprint-6	3	4 days	10 Nov 2023	13 Nov 2023	13 Nov 2023

7. CODING & SOLUTIONING

7.1. Features

- Developed a user-friendly web application as the interface for interacting with the ASL image recognition system.
- Enabled users to upload both videos and images for ASL word prediction, providing a versatile and dynamic user experience.
- Incorporated a real-time feature for predicting ASL words from uploaded videos, extending the application's utility beyond static image recognition.
- Facilitates instant communication between users, contributing to the project's overarching goal of seamless communication between the deaf and hearing communities.
- Allowed users to upload both videos and images, making the application adaptable to various communication scenarios.
- The versatility of media uploads enhances user engagement and accommodates different preferences in communication mediums. **Note:** Codes are added in appendix

8. PERFORMANCE TESTING

8.1 Performance Metrics

1. Accuracy:- We have got training and testing accuracy as follows: Training accuracy:- 94.98%
Testing accuracy:- 96.26%

```
136/136 [=====] - 25s 182ms/step - loss: 0.1469 - accuracy: 0.9626
Evaluate Test Accuracy: 96.264368%
```

```

[[[ 0 0 2 0 0 0 0 0 0 0 0 0 0 5 1 0 0 0 0 0
   7 1 0 0 0 1 1 0 0 0 0 0 0 0 0 0 0 0 0 0
   [ 0 585 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
   [ 0 0 1 1 585 0 0 0 0 0 0 0 0 0 0 0 0 0 0
   [ 0 0 1 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
   [ 0 0 0 0 584 1 0 0 0 0 0 0 0 0 0 0 0 0 0
   [ 12 6 0 0 0 0 565 1 0 0 0 0 0 0 0 0 0 0 0
   [ 7 0 0 0 0 0 1 3 1 590 1 0 0 0 0 0 0 0 0
   [ 0 0 2 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
   [ 0 0 0 0 0 0 0 0 0 0 572 1 0 2 0 0 0 0 0 0
   [ 2 0 0 0 0 2 0 0 0 0 1 1 0 0 0 0 0 0 0 0
   [ 0 0 0 0 0 0 0 0 0 0 5 5 582 2 0 0 0 0 0 0
   [ 0 0 0 0 0 0 0 0 0 0 0 0 0 2 0 0 0 0 0 0
   [ 0 6 0 0 0 1 0 4 0 0 0 0 568 0 0 0 0 0 0 0
   [ 1 0 0 1 1 1 0 0 0 2 2 0 3 3 0 0 0 0 0 0
   [ 0 0 0 0 0 0 0 0 0 0 0 0 6 6 564 0 0 0 0
   [ 0 0 12 0 0 2 2 0 0 0 0 0 0 2 0 544 0 0 0 0
   [ 2 1 0 0 0 0 0 0 0 0 0 0 0 0 1 0 572 0 0 0
   [ 0 10 0 0 0 0 0 0 0 0 0 0 0 0 3 0 0 0 0 0
   [ 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 578 18 2 0
   [ 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
   [ 4 0 0 3 0 2 0 0 0 0 0 0 0 0 1 0 0 0 0 0
   [ 7 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0 0 0 0
   [ 0 0 0 1 0 0 0 0 0 0 0 0 0 0 1 0 0 0 0 0
   [ 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 593 2 0 0
   [ 6 0 0 0 0 0 0 0 0 0 0 0 0 0 1 4 0 0 0 0
   [ 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 592 0 0
   [ 6 0 18 6 6 4 4 0 0 0 0 0 0 0 0 0 0 0 0
   [ 578 3 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0 0 0
   [ 0 2 2 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
   [ 12 576 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
   [ 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
   [ 0 4 0 539 2 0 0 0 0 0 0 0 0 0 0 0 0 0 0
   [ 7 0 0 5 548 0 6 6 0 0 0 0 0 0 0 0 0 0 0
   [ 0 0 12 0 0 2 0 0 0 0 0 0 0 0 0 0 0 0 0
   [ 2 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
   [ 44 3 3 1 0 0 529 0 0 0 0 5 0 0 0 0 0 0 0
   [ 0 0 0 0 0 0 0 0 0 0 590 2 0 0 0 0 0 0 0
   [ 4 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
   [ 9 0 0 0 0 0 0 0 1 3 584 0 0 0 0 0 0 0 0
   [ 1 0 0 0 0 0 0 0 0 0 1 2 584 0 0 0 0 0 0
   [ 0 0 1 0 0 0 0 0 0 0 0 0 599 0 0 0 0 0 0

```

3. Classification report:-

```

136/136 [=====] - 25s 181ms/step
      precision    recall  f1-score   support

 A         0.95        0.95        0.95        600
 B         0.94        0.96        0.95        600
 C         1.00        0.97        0.98        600
 D         0.99        0.98        0.98        600
 E         0.98        0.94        0.96        600
 F         0.99        0.97        0.98        600
 G         0.99        0.95        0.97        600
 H         0.97        0.98        0.97        600
 I         0.97        0.96        0.96        600
 J         0.97        0.97        0.97        600
 K         0.94        0.91        0.93        600
 L         1.00        0.96        0.98        600
 M         0.93        0.93        0.93        600
 N         0.94        0.95        0.94        600
 O         0.97        0.99        0.98        600
 P         0.98        0.98        0.98        600
 Q         0.99        0.98        0.98        600
 R         0.84        0.93        0.88        600
 S         0.81        0.96        0.88        600
 T         0.98        0.95        0.96        600
 U         0.91        0.89        0.90        600
 V         0.91        0.91        0.91        600
 W         0.98        0.93        0.96        600
 X         0.96        0.87        0.91        600
 Y         0.97        0.97        0.97        600
 Z         0.95        0.98        0.96        600
 del        0.98        0.97        0.98        600
 nothing    0.98        1.00        0.99        600
 space      0.98        0.98        0.98        600

 accuracy           0.95    17400
 macro avg          0.96        0.95    17400
 weighted avg       0.96        0.95    17400

```

9. RESULTS

9.1 Output Screenshots -

```

# Testing with an image
image_path = '/content/asl-alphabet/asl_alphabet_train/asl_alphabet_train/H/H108.jpg'
img = cv2.imread(image_path)
img = cv2.cvtColor(img, cv2.COLOR_BGR2RGB)
img = cv2.resize(img,(32,32))

img = tf.keras.applications.mobilenet_v2.preprocess_input(img)

# Predict the class of the image
predictions = model.predict(np.array([img]))

# Get the class with the highest probability
predicted_class = labels[np.argmax(predictions)]

print(f"The image is predicted to belong to class: {predicted_class}")

1/1 [=====] - 0s 72ms/step
The image is predicted to belong to class: H

```



```

# Testing with an image
image_path = '/content/asl-alphabet/asl_alphabet_train/asl_alphabet_train/B/B1008.jpg'
img = cv2.imread(image_path)
img = cv2.cvtColor(img, cv2.COLOR_BGR2RGB)
img = cv2.resize(img, (32,32))

img = tf.keras.applications.mobilenet_v2.preprocess_input(img)

# Predict the class of the image
predictions = model.predict(np.array([img]))

# Get the class with the highest probability
predicted_class = labels[np.argmax(predictions)]

print(f"The image is predicted to belong to class: {predicted_class}")

```

```

1/1 [=====] - 0s 72ms/step
The image is predicted to belong to class: B

```

```

# Testing with an image
image_path = '/content/asl-alphabet/asl_alphabet_train/asl_alphabet_train/del/del274.jpg'
img = cv2.imread(image_path)
img = cv2.cvtColor(img, cv2.COLOR_BGR2RGB)
img = cv2.resize(img, (32,32))

img = tf.keras.applications.mobilenet_v2.preprocess_input(img)

# Predict the class of the image
predictions = model.predict(np.array([img]))

# Get the class with the highest probability
predicted_class = labels[np.argmax(predictions)]

print(f"The image is predicted to belong to class: {predicted_class}")

```

```

1/1 [=====] - 0s 20ms/step
The image is predicted to belong to class: del

```

```

# Testing with an image
image_path = '/content/asl-alphabet/asl_alphabet_train/asl_alphabet_train/L/L100.jpg'
img = cv2.imread(image_path)
img = cv2.cvtColor(img, cv2.COLOR_BGR2RGB)
img = cv2.resize(img, (32,32))

img = tf.keras.applications.mobilenet_v2.preprocess_input(img)

# Predict the class of the image
predictions = model.predict(np.array([img]))

# Get the class with the highest probability
predicted_class = labels[np.argmax(predictions)]

print(f"The image is predicted to belong to class: {predicted_class}")

```

```

1/1 [=====] - 0s 36ms/step
The image is predicted to belong to class: L

```

10. ADVANTAGES & DISADVANTAGES

Advantages:

Facilitating Communication: The primary advantage of the ASL Alphabet Image Recognition project is its potential to facilitate seamless communication between the deaf and hearing communities. By accurately recognizing ASL alphabet hand signs, the model can bridge the communication gap and promote inclusivity.

Real-time Application: The project aims to implement the model into a real-time application. This means that users can access the recognition system instantly, enhancing its practical utility in various scenarios where quick and accurate communication is crucial.

Accessibility: The model contributes to making information more accessible to the deaf community. It allows them to interact with technology and communication devices on an equal footing with the hearing population.

Education and Learning Aid: The project can serve as an effective tool for learning and practicing ASL. It can be integrated into educational settings to aid individuals, including those who are not deaf, in acquiring proficiency in ASL.

Empowerment: Enabling individuals to express themselves through ASL without relying on an interpreter empowers the deaf community. This autonomy is crucial for fostering independence and self-expression.

Disadvantages:

Limited Vocabulary: The model may have limitations in recognizing signs beyond the ASL alphabet. It might not be as effective in capturing the nuances of more complex signs or non-alphabetic gestures.

Variability in Gestures: ASL signs can vary based on factors such as speed, handshape variations, and individual differences. The model may struggle to accurately recognize signs in situations where these variables are prominent.

Environmental Factors: The accuracy of the model may be influenced by environmental factors such as lighting conditions and background clutter. Adverse conditions could impact the model's performance, especially in real-world scenarios.

Hardware Requirements: For real-time applications, the project may have specific hardware requirements. High processing power and efficient cameras may be necessary for optimal performance, potentially limiting accessibility for users with older devices.

Ethical Considerations: The use of technology in communication raises ethical concerns, particularly in terms of privacy and data security. It's crucial to address these concerns and implement safeguards to protect user information.

Cultural Sensitivity: ASL is not a universal language, and there can be cultural variations in sign language. The model may need adaptations to cater to different sign language variants, limiting its applicability in diverse cultural contexts.

11. CONCLUSION

In conclusion, the 'ASL Alphabet Image Recognition' project successfully integrated empathy-driven design, agile development, and advanced technology. Utilizing empathy maps, user stories, and sprints, we created a user-centric solution. The VGG16 model achieved an impressive 95% accuracy, underlining its real-world applicability. The web application, featuring video and image uploads, enhances communication by predicting ASL words in real time. This dynamic approach aligns with our goal of bridging communication gaps between deaf and hearing communities. To improve, future iterations could focus on expanding vocabulary and refining adaptability to diverse signing styles. The project exemplifies the transformative potential of technology in fostering inclusivity and accessibility across communities.

12. FUTURE SCOPE

Looking ahead, the 'ASL Alphabet Image Recognition' project holds promising avenues for future development. Expanding the model's vocabulary to encompass a broader range of ASL signs and refining its adaptability to diverse signing styles can enhance its utility. Additionally, incorporating real-time translation features for conversational ASL holds potential for expanding its impact.

Collaboration with the deaf community for continuous feedback and improvement, along with exploring mobile applications for increased accessibility, could be valuable directions. Integrating cultural adaptations to cater to different sign language variants would make the solution more inclusive on a global scale.

Moreover, exploring opportunities for partnerships with educational institutions could turn the project into a valuable learning tool for ASL acquisition. Ongoing research and development efforts could further optimize the model, making it even more accurate and efficient.

In conclusion, the future scope of the 'ASL Alphabet Image Recognition' project lies in continual refinement, expansion, and collaborative efforts, ensuring its sustained relevance and positive impact in facilitating communication between diverse communities.

13. APPENDIX

GitHub Link <https://github.com/smartinternz02/SI-GuidedProject-611645-1698388911>

Project Demo video

[linkhttps://drive.google.com/file/d/1z_DZ9rAOYhUD6oNnYhxa4wGzYYuqbT7t/](https://drive.google.com/file/d/1z_DZ9rAOYhUD6oNnYhxa4wGzYYuqbT7t/view?usp=drive_link)

[view?usp=drive link](#)

Source Codes -

HTML -

```
<!DOCTYPE html>
<html lang="en">

<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>ASL Recognition</title>
  <link rel="stylesheet" href="{{ url_for('static', filename='styles.css') }}">
</head>

<body>
  <header>
    <div class="header-content">
      <h1>American Sign Language Recognition</h1>
      <p>Explore and learn ASL signs with our interactive recognition tool.</p>
    </div>
  </header>

  <div class="container-wrapper">
    <div class="info-container">
      <div class="info-section">
        <p>The American Sign Language (ASL) is the primary language used by deaf individuals in North America. It is a visual language that uses a combination of hand gestures, facial expressions, and body movements to convey meaning.</p>
      </div class="image-section" >
        <p> Take a look at American Sign Language through the picture below, it contains the alphabets from A-Z, and additionally 3 symbols for space, del, nothing in which J, Z are movements</p>
        
      </div>

      <div class="predict-container">
        <h3>Getting confused with the ASL ☹️, Use our Deep learning tool to easily predict the ASL sign</h3>
        <button type="button" id="predict-something-button" onclick="showUploadOptions()">Want to predict something?</button>

        <form id="upload-form" action="/predict" method="post" enctype="multipart/form-data">
          <div id="upload-options" style="display: none;">
            <button type="button" id="video-button"
onlick="document.getElementById('video-input').click();">Single Video</button>
            <input type="file" name="video" id="video-input" accept="video/*" style="display: none;"
onchange="previewVideo(this)">
            <button type="button" id="files-button"
onlick="document.getElementById('files-input').click();">Series of Images</button>
            <input type="file" name="files[]" id="files-input" accept="image/*" multiple style="display: none;"
onchange="previewImages(this)">
```

```

        </div>
    </form>
    <!--<video id="video-player" style="display:none;"></video>-->
    <!-- Display Images Side by Side -->
    <div id="image-preview" class="flex-container"></div>

    <!-- Predict Button -->
    <button type="button" id="predict-button" onclick="predict(event)">Predict</button>
    <div id="result"> </div>
</div>
</div>
<script src="{ {url_for('static',filename='script.js') }}"></script>

<input type="file" name="file" id="file-input" accept="image/*" capture="camera"
onchange="previewImage(this, 300)">
</body>
</html>

```

CSS -

```

body {
    font-family: 'Arial', sans-serif;
    background-color: #F1EAFB;
    margin: 0; padding: 0; }

header {
    margin: 10px; position:
    relative; text-align: center;
    color: #872341; background-
    color: #FFE3BB; padding:
    50px;
}

.header-content { position: absolute;
    top: 50%; left: 50%; transform:
    translate(-50%, -50%);
}

.container-wrapper { display:
    flex; justify-content: space-
    around; max-width: 1300px;
    margin: 5px auto;
}

.info-container { max-width: 800px;
    margin: 20px auto; margin-right: 40px;
    text-align: center; padding: 20px;
    background-color: #fff; border-radius:
    8px; box-shadow: 0 0 10px rgba(0, 0, 0,
    0.1);
}

```

```
.predict-container { max-width: 400px;
  margin: 20px auto; padding: 20px; text-align: center; background-color: #fff;
  border-radius: 8px; box-shadow: 0 0 10px rgba(0, 0, 0, 0.1); position: relative; max-height: 800px; overflow-y: auto;
}
```

```
.image-section { background-color: #3478db; color: #fff;
  padding: 20px; border-radius: 8px; margin-bottom: 20px;
}
```

```
.info-section { background-color: #3498db; color: #fff;
  padding: 20px; border-radius: 8px; margin-bottom: 20px;
}
```

```
.info-section h2 { margin-bottom: 10px;
}
```

```
#file-input {
  display: none;
}
```

```
#upload-label { background-color: #3498db; color: #fff; padding: 15px 30px; border-radius: 5px;
  cursor: pointer; transition: background-color 0.3s; margin-bottom: 10px;
}
```

```
.upload-label { background-color: #3498db; color: #fff;
  padding: 15px 30px; border-radius: 5px; cursor: pointer; margin: 5px;
}
```

```
#predict-something-button {
  background-color: #e67e22; color: #fff; padding: 15px 30px; border: none; border-radius: 5px;
  cursor: pointer; transition: background-color 0.3s;
}
```

```
#predict-something-button:hover,  
#predict-button:hover { background-  
  color: #d35400;  
}
```

```
#upload-label:hover { background-  
  color: #2980b9;  
}
```

```
#video-button,  
#files-button { background-color:  
  #3498db; color: #fff; padding:  
  15px 30px; border: none; border-  
  radius: 5px; cursor: pointer;  
  transition: background-color 0.3s;  
  margin: 5px;  
}
```

```
#predict-button { position: absolute;  
  bottom: 20px; left: 50%;  
  transform: translateX(-50%);  
  background-color: #e67e22;  
  color: #fff; padding: 15px 30px;  
  border: none; border-radius: 5px;  
  cursor: pointer; transition:  
  background-color 0.3s; margin-  
  top: 10px;  
}
```

```
#upload-button:hover,  
#predict-button:hover { background-  
  color: #d35400;  
}
```

```
#result { position:  
  absolute;  
  bottom: 1px;  
  width: 100%;  
  font-weight: bold;  
  text-align: center;  
  color: #333;  
}
```

```
#image-preview { margin: 20px  
  auto; display: flex; justify-  
  content: space-around; flex-  
  wrap: wrap; position:  
  relative;  
}
```

```
.flex-container {  
  display: flex;  
}
```

```

.preview-image { max-
  width: 100px; margin:
    5px;
}

.upload-form { display:
  flex; flex-direction:
  column; align-items:
  flex-end;
}

#upload-instruction { margin-
  top: 10px;
}

.upload-options {
  display: flex; flex-
  direction: column;
  align-items: center;
  margin-top: 10px;
}

.upload-label { margin-
  top: 10px;
}

```

Javascript -

```

document.addEventListener('DOMContentLoaded', function () { const
  videoInput = document.getElementById('video-input'); const
  videoPlayer = document.getElementById('video-player'); const
  imageContainer = document.getElementById('image-preview');

  videoInput.addEventListener('change', function (event) {
    console.log("Video input change event triggered.");

    const file = event.target.files[0];
    if (file) {
      console.log('Selected file:', file);

      const videoURL = URL.createObjectURL(file);
      videoPlayer.src = videoURL;

      console.log('Video URL:', videoURL);
      generateImages(videoURL);
    }
  });

  function generateImages(videoURL) {
    console.log('Generating images from video.');


```

 const video = document.createElement('video');
 video.src = videoURL;
 video.addEventListener('loadedmetadata', function () {

```


```

```

const duration = video.duration;

for (let i = 0; i < duration; i++) {
  video.currentTime = i; const canvas =
  document.createElement('canvas'); const context =
  canvas.getContext('2d'); canvas.width = video.videoWidth;
  canvas.height = video.videoHeight;
  context.drawImage(video, 0, 0, canvas.width,
  canvas.height);

  const img = new Image(); img.src =
  canvas.toDataURL('image/png'); img.alt =
  `Frame ${i}`;
  imageContainer.appendChild(img);
} console.log('Images generated
successfully.');
```

```

});
}
}); function previewImage(input) { const preview =
document.getElementById('image-preview'); preview.innerHTML =
";

if (input.files && input.files[0]) {
  const reader = new FileReader();

  reader.onload = function (e) { const img =
  document.createElement('img'); img.src =
  e.target.result; img.style.maxWidth =
  '100%'; preview.appendChild(img);
  };

  reader.readAsDataURL(input.files[0]);
}
}

function showUploadOptions() {
  console.log('Upload options are being shown.');
```

```

  var
  uploadOptions = document.getElementById('upload-options');
  uploadOptions.style.display = 'block';
}

function previewImages(input) {
  console.log('Previewing multiple images.');
```

```

  var previewContainer = document.getElementById('image-preview');

  // Clear existing previews
  previewContainer.innerHTML = "";

  var files = input.files;

  for (var i = 0; i < files.length; i++) {
    var file = files[i]; var reader =
    new FileReader();

```

```

        reader.onload = function (e) { var image =
            document.createElement('img'); image.src =
            e.target.result; image.className = 'preview-
            image';
            previewContainer.appendChild(image);
        };

        reader.readAsDataURL(file);
    } } function
    previewVideo(input) {
        const predictContainer = document.querySelector('.predict-container');
        const videoPreview = document.createElement('div');

        // Set styling for the video preview container
        videoPreview.style.width = '100%'; // Set the width to 100%
        videoPreview.style.maxHeight = '400px'; // Set a maximum height
        videoPreview.style.overflow = 'hidden'; // Hide any overflow content

        if (input.files && input.files[0]) {
            const reader = new FileReader();

            reader.onload = function (e) { const video =
                document.createElement('video'); video.src =
                e.target.result; video.style.width = '100%'; // Set the
                width to 100% video.style.height = 'auto';
                video.controls = true;

                // Append the video element to the video preview container
                videoPreview.appendChild(video);

                // Append the video preview container to the predict container
                predictContainer.appendChild(videoPreview);

                // Automatically remove the video after 1/2 minute (30000 milliseconds)
                setTimeout(function () {
                    videoPreview.remove();
                }, 30000);
            };

            reader.readAsDataURL(input.files[0]);
        }
    }

    function predictFromVideoFrames() { const images = document.getElementById('flex-
        container').getElementsByTagName('img'); const formData = new FormData();

    for (let i = 0; i < images.length; i++) {
        const imgDataUrl = images[i].src; const blob =
        dataURLtoBlob(imgDataUrl);
        formData.append('files[]', blob,
        `frame_${i}.png`);
    }

```



```

    fetch('/predict', {
      method: 'POST',
      body: formData
    })
    .then(response => response.json())
    .then(data => { document.getElementById('result').innerText = 'Prediction: ' +
      data.prediction;
    })
    .catch(error => console.error('Error:', error));
} function dataURLtoBlob(dataURL)
{
  const arr = dataURL.split(','); const
  mime = arr[0].match(/:(.*?);/)[1];
  const bstr = atob(arr[1]); let n =
  bstr.length; const u8arr = new
  Uint8Array(n); while (n--) {
    u8arr[n] = bstr.charCodeAt(n);
  } return new Blob([u8arr], { type: mime
  });
} function predict(event)
{
  event.preventDefault(); // Prevent the default form submission behavior

  const form = document.getElementById('upload-form');
  const resultElement = document.getElementById('result');

  const formData = new FormData(form);

  console.log('Form data:', formData);

  if (formData.has('files[]')) { // For
    multiple files console.log('Processing
    multiple files. '); fetch('/predict', {
      method: 'POST', body: formData,
    })
    .then(response => response.json())
    .then(data => { console.log('Prediction data:', data); // Log the
      prediction data resultElement.innerText = 'Prediction: ' +
      data.prediction;
    })
    .catch(error => console.error('Error:', error));
  } else if (formData.has('file')) {
    // For a single file
    console.log('Processing a single file. ');
    fetch('/predict', { method: 'POST',
      body: formData,
    })
    .then(response => response.json())
    .then(data => { console.log('Prediction data:', data); // Log the
      prediction data resultElement.innerText = 'Prediction: ' +
      data.prediction;
    })
  }
}

```

```

        .catch(error => console.error('Error:', error));
    } else if (formData.has('video')) { // For
        video file console.log('Processing
        video file. ');
        predictFromVideoFrames(formData);
    } else { console.error('No file(s) found in the
        FormData. ');
    }
}
}

```

Python(Flask application)-

```

from flask import Flask, render_template, request, jsonify
from tensorflow.keras.models import load_model
from PIL import Image
import numpy as np
from werkzeug.utils import secure_filename
import os

```

```
app = Flask(__name__)
```

```

# Load your model
model = load_model('weights.h5', compile=False) # Update
with your actual path

```

```

# Define the allowed extensions for file uploads
ALLOWED_EXTENSIONS = {'png', 'jpg', 'jpeg'}

```

```

def allowed_file(filename):
    return '.' in filename and filename.rsplit('.', 1)[1].lower() in ALLOWED_EXTENSIONS

```

```
# Your existing Python code
```

```

def predict_image(file_path):
    labels = ['A', 'B', 'C', 'D', 'E', 'F', 'G', 'H', 'I', 'J', 'K', 'L', 'M', 'N', 'O', 'P',
              'Q', 'R', 'S', 'T', 'U', 'V', 'W', 'X', 'Y', 'Z', 'del', 'nothing', 'space']

```

```

    # Process the image for prediction (you might need to resize, normalize, etc.)
    img = Image.open(file_path)
    img = img.resize((32, 32)) # Adjust the size according to
    your model's input shape
    img_array = np.array(img) / 255.0 # Normalize
    img_array = img_array[:, :, :3]
    img_array = np.expand_dims(img_array, axis=0) #
    Add batch dimension

```

```

    # Make prediction
    prediction = model.predict(img_array)

```

```

    predicted_class = labels[np.argmax(prediction)]
    print('Predicted class:', predicted_class) # Log the predicted class

```

```
    return predicted_class
```

```

@app.route("/")
def index():
    return render_template('index.html')

```

```

@app.route('/predict', methods=['POST'])
def predict():

```

```

if request.method == 'POST': if 'files[]'
    not in request.files: return
    jsonify({'error': 'No file part'})

files = request.files.getlist('files[]') print('Number of files:',
len(files)) # Log the number of files print('Received files:',
request.files)

if len(files) == 1: # Single image prediction
    file = files[0]

    if file.filename == "": return jsonify({'error':
        'No selected file'})

    if file and allowed_file(file.filename):
        filename = secure_filename(file.filename)
        file_path = os.path.join('uploads', filename)
        file.save(file_path)

        predicted_class = predict_image(file_path) return jsonify({'prediction':
            f'Your image represents {predicted_class}'})

elif len(files) > 1: # Multiple images prediction predictions
    = []

    for i, file in enumerate(files):
        if file and allowed_file(file.filename):
            filename = secure_filename(file.filename) file_path = os.path.join('uploads',
                f'{i}_{filename}') # Add an index as a prefix file.save(file_path)

            predicted_class = predict_image(file_path)
            predictions.append(predicted_class)

    predicted_word = ".join(predictions)

    return jsonify({'prediction': f'Your images represent {predicted_word}'})

if __name__ == '__main__':
    app.run(debug=False, threaded=False)

```

Python(Deep learning model)-

```
!mkdir ~/.kaggle
```

```
! cp kaggle.json ~/.kaggle/
```

```
! chmod 600 ~/.kaggle/kaggle.json
```

```
!kaggle datasets download -d grassknotted/asl-alphabet
```

```
!unzip asl-alphabet.zip -d asl-alphabet
```

```

# Load Data import
os import cv2
import numpy as np

# Data Visualisation import
matplotlib.pyplot as plt

# Model Training from tensorflow.keras import utils from tensorflow.keras.optimizers import Adam from
tensorflow.keras.models import Sequential from tensorflow.keras.layers import Dense, Dropout, Flatten,
Conv2D, MaxPooling2D, BatchNormalization from sklearn.model_selection import train_test_split from
tensorflow.keras.applications import VGG16

# Warning import warnings
warnings.filterwarnings("ignore")

# Main import os
import glob import cv2
import numpy as np
import pandas as pd
import gc import string
import time import
random from PIL
import Image from
tqdm import tqdm
tqdm.pandas()

# Visualization import matplotlib
import matplotlib.pyplot as plt from
sklearn.manifold import TSNE

# Model
from sklearn.model_selection import train_test_split import tensorflow as tf from
tensorflow.keras.preprocessing.image import load_img, img_to_array, array_to_img from
keras.preprocessing.image import ImageDataGenerator from
tensorflow.keras.applications import ResNet50 from tensorflow.keras.layers import
Dense, Flatten, Dropout, GlobalAveragePooling2D from keras.models import
load_model, Model from keras.optimizers import Adam from keras.callbacks import
ModelCheckpoint, EarlyStopping from sklearn.metrics import classification_report

# Configuration
class CFG:
    # Set the batch size for training
    batch_size = 128
    # Set the height and width of input images
    img_height = 32 img_width = 32 epochs
    = 10 num_classes = 29
    # Define the number of color channels in input images
    img_channels = 3

# Define a function to set random seeds for reproducibility
def seed_everything(seed: int):
    random.seed(seed)
    # Set the environment variable for Python hash
    seed os.environ["PYTHONHASHSEED"] =

```

```

str(seed) np.random.seed(seed)
tf.random.set_seed(seed)

# Labels
TRAIN_PATH = "/content/asl-alphabet/asl_alphabet_train/asl_alphabet_train"
labels = []

# Generate a list of uppercase letters in the English alphabet
alphabet = list(string.ascii_uppercase)
labels.extend(alphabet)

# Add special labels for 'delete', 'nothing', and 'space' gestures
labels.extend(["del", "nothing", "space"]) print(labels)

# Create Metadata
list_path = []
list_labels = [] for
label in labels:
    # Create a path pattern to match all image files for the current label
    label_path = os.path.join(TRAIN_PATH, label, "**") # Use glob to
    retrieve a list of image file paths that match the pattern image_files
    = glob.glob(label_path) sign_label = [label] * len(image_files)
    list_path.extend(image_files) list_labels.extend(sign_label)
metadata = pd.DataFrame({
    "image_path": list_path,
    "label": list_labels
})
metadata

# Split the data into train and test sets
X_train, X_test, y_train, y_test = train_test_split(
    metadata['image_path'], metadata['label'],
    test_size=0.2, random_state=2253,
    shuffle=True, stratify=metadata['label']
)

# Create a DataFrame for the training set test set
data_train = pd.DataFrame({
    'image_path': X_train,
    'label': y_train
})

data_test = pd.DataFrame({
    'image_path': X_test,
    'label': y_test
})

# Split the training set into training and validation sets
X_train, X_val, y_train, y_val = train_test_split(
    data_train['image_path'], data_train['label'],
    test_size=0.2/0.7, # Assuming you want 20% for validation out of the training set
    random_state=2253, shuffle=True, stratify=data_train['label']
)

# Create a DataFrame for the validation set
data_val = pd.DataFrame({
    'image_path': X_val,

```

```

        'label': y_val
    })

def data_augmentation():
    datagen = ImageDataGenerator(
        rescale=1/255.,
        # Add other augmentation parameters as needed
        rotation_range=20, width_shift_range=0.2,
        height_shift_range=0.2, shear_range=0.2,
        zoom_range=0.2, horizontal_flip=True,
        fill_mode='nearest'
    )
    train_generator = datagen.flow_from_dataframe(
        data_train, directory='.', x_col='image_path',
        y_col='label', class_mode='categorical',
        batch_size=CFG.batch_size,
        target_size=(CFG.img_height,
                     CFG.img_width)
    )
    validation_generator = datagen.flow_from_dataframe(
        data_val, directory='.',
        x_col='image_path',
        y_col='label',
        class_mode='categorical',
        batch_size=CFG.batch_size
    ,
        target_size=(CFG.img_height, CFG.img_width)
    )

    test_generator = datagen.flow_from_dataframe(
        data_test, # Assuming you have a DataFrame for test data
        directory='.', x_col='image_path', y_col='label',
        class_mode='categorical', batch_size=CFG.batch_size,
        target_size=(CFG.img_height, CFG.img_width),
        shuffle=False # Set to False for test data
    )

    return train_generator, validation_generator, test_generator

# Seed for reproducibility
seed_everything(2253)

# Get the generators train_generator, validation_generator, test_generator =
data_augmentation()

# Define input shape
input_shape = (32, 32, 3)

# Load the VGG16 model without the top (classification) layers base_model =
VGG16(weights='imagenet', include_top=False, input_shape=input_shape)

# Add your custom classification layers on top of the base model x =
GlobalAveragePooling2D()(base_model.output) x = Dense(128, activation='relu')(x) # You can adjust
the number of units as needed predictions = Dense(29, activation='softmax')(x) # num_classes is the
number of classes in your dataset

```

```

# Create the final model model =
Model(inputs=base_model.input, outputs=predictions)

# Summarize the model architecture
model.summary()

# Compile the model
model.compile(optimizer=Adam(lr=0.0001), loss='categorical_crossentropy', metrics=['accuracy'])

# Create a ModelCheckpoint callback
checkpoint_callback = ModelCheckpoint(
    filepath='/content/sample_data/best_model_weights.h5', monitor='val_accuracy',
    # Monitor validation accuracy for saving the best model save_best_only=True,
    mode='max', verbose=1
)

# Train the model using the fit method
history = model.fit(
    train_generator, steps_per_epoch=train_generator.samples // CFG.batch_size, # Number of
    steps per epoch
    epochs=CFG.epochs, # Number of training epochs
    validation_data=validation_generator, validation_steps=validation_generator.samples //
    CFG.batch_size, # Number of validation steps callbacks=[checkpoint_callback], shuffle=True,
    verbose=1
)

scores = model.evaluate(test_generator) print("%s: %2f%%" %
("Evaluate Test Accuracy", scores[1]*100))

# Confusion Matrix fine_tuned_model =
load_model("/content/sample_data/best_model_weights.h5") predictions =
fine_tuned_model.predict(test_generator)

# Get the true labels from the generator
true_labels = test_generator.classes

# Compute the confusion matrix using tf.math.confusion_matrix
confusion_matrix = tf.math.confusion_matrix( labels =
true_labels, predictions = predictions.argmax(axis=1),
num_classes = 29
)

#Classification report predictions = model.predict(test_generator)
predicted_labels = np.argmax(predictions, axis=1) true_labels =
test_generator.classes report = classification_report(true_labels,
predicted_labels, target_names=labels) print(report)

# Load the saved model
model = tf.keras.models.load_model('/content/sample_data/best_model_weights.h5')

# Testing with an image

```

```
image_path = '/content/asl-alphabet/asl_alphabet_train/asl_alphabet_train/Y/Y10.jpg'
img = cv2.imread(image_path) img = cv2.cvtColor(img, cv2.COLOR_BGR2RGB)
img = cv2.resize(img,(32,32))

img = tf.keras.applications.mobilenet_v2.preprocess_input(img)

# Predict the class of the image predictions
= model.predict(np.array([img]))

# Get the class with the highest probability
predicted_class = labels[np.argmax(predictions)]

print(f"The image is predicted to belong to class: {predicted_class}")
```