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Education

Stony Brook University

Stony Brook, NY

Ph.D., Mechanical (Concentration: Design and Robotics, Minor: Applied Mathematics), GPA 3.95 Aug. 2015 - Present

• Relevent Coursework: Robotics, Advanced Dynamics, Vibration and Control, Kinematic Analysis and Synthesis, Applied Stress Analysis, Product Design Optimization, Geometric Modeling, Analysis of Algorithms

Experience

Stony Brook University

Stony Brook, NY

Research Assistant May 2017 - Present

- Developing a Computational Framework for Data-Driven Mechanism Design Innovation supported by \$450K NSF grant.
- Created MotionGen a web-based mechanism design framework. Uses MEAN (MongoDB, Express.js, Angular.js, Node.js) stack to create a RESTful web service based on MVC architecture. iOS and Android app created using Apache Cordova framework.
- Path synthesis of mechanisms based on Fourier descriptor fitting using Nelder-Mead and Simulated Annealing optimization.
- Mixed motion and path mechanism synthesis using optimal non-uniform DFT and Singular Value Decomposition.
- Real-time simulation of planar and spherical mechanisms with prismatic and revolute joints using Newton-Rhapson optimization.
- Synthesized path tracing mechanisms with optimum transmission angle using wavelet features in neural network.
- Developing Spatial mechanisms synthesis techniques using Homotopy methods for type and dimensional synthesis.

Teachina Assistant

• Developed SnappyXO, a laser-cut design-driven robotics platform which enables designing mechanisms, structures, and robots.

- Advised 250+ undergraduates in MEC101-Freshman Design Innovation and MEC 102-Engineering Computing.

Indian Institute of Information Technology

Jabalpur, India

Junior Research Fellow

May 2014 - May 2015

- Led a \$70k+ research project funded by the Science and Engineering Research Board titled "Development of Additive-Subtractive Integrated Rapid Prototyping System for Improved Part Quality".
- Designed and Fabricated a Pellet based Screw Extrusion process to enable the use of CNC machines as hybrid 3D printers.
- Developed Toolpath Planning strategies to manufacture CAD models using Hybrid Manufacturing techniques.

Skills

- Languages: Proficient in Python, Javascript, C++, MATLAB, Mathematica
- CAD softwares: Solidworks, CATIA, PTC Pro/ENGINEER (CREO), Ansys (CFD and Mechanical), Autodesk Inventor, Autodesk AutoCAD, Autodesk Moldflow, FeatureCAM, MSC-Adams, ZWCAD, HyperMesh, OptiStruct, Materialize Magics, Materialize Mimics, CNC G-M Code, Minitab
- Tools & Technologies: Keras, Tensorflow, OpenCV, HTML, CSS, Canvas, Node.js, Express.js, Redis, Apache Cordova, OpenGL, Jupyter, Anaconda

Relevant Projects

Lane Detection for Autonomous Vehicles

Udacity

 $Python,\ Jupyter,\ OpenCV\ github.com/ssharma1991/autonomous-car-basic-lane-detection$

May 2019 - Aug 2019

- Created a robust image processing pipeline to detect a highway lane in an image, pre-recorded video, or live-feed from dashcam.
- Calculated the car's position within lane and lane's radius of curvature using perspective transform and polynomial fitting.

Traffic Sign Classification

Udacity

Python, Jupyter, OpenCV, TensorFlow github.com/ssharma1991/autonomous-car-traffic-sign-classification May 2019 – Aug 2019

- Created a LeNet inspired convolution neural network using TensorFlow to classify the GTSRB traffic sign dataset.
- Implemented data augmentation and image enhancement using OpenCV to achieve 94.8% accuracy on test dataset.

Behavioral Cloning

Udacity

Python, Jupyter, Keras qithub.com/ssharma1991/autonomous-car-behavioral-cloning

- Created an end-to-end convolution neural network using Keras that predicts steering angles from dash-cam images.
- Used this model to autonomously steer a car around a virtual test track after neural network tuning and data augmentation.

Udacity May 2019 - Aug 2019

 $C++\ github.com/ssharma1991/autonomous-car-sensor-fusion$

MEC529 Robotics

• Processed LIDAR and RADAR data to estimate the position of a moving car with extended Kalman filter. Two Armed Robotic Manipulator

March 2016 - May 2016

Optimal motion planning in Dual Quaternion space to pick and place objects considering manipulator reachability.

Interactive Manipulation of NURBS Surfaces

MEC572 Geomtric Modelling

C++, OpenGL, Qt5

Sensor Fusion

Matlab

March 2016 - May 2016

• OpenGL based implementation in C++ for interactive manipulation of Non Uniform Rational B-Spline Surfaces.

Selected Publications

- Sharma S., Purwar A., Ge Q.J.; A Motion Synthesis Approach to Solving Alt-Burmester Problem by Exploiting Fourier Descriptor Relationship Between Path and Orientation., ASME J. Mechanisms Robotics; doi:10.1115/1.4042054
- Sharma S., Purwar A., Ge Q.J.; An Optimal Parametrization Scheme for Path Generation Using Fourier Descriptors for Four-Bar Mechanism Synthesis., ASME J. Computing and Information Science in Engineering; doi:10.1115/1.4041566