

Value-driven attentional capture in a continuous performance task with real-time triggering

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1010

Background

When we attempt to sustain our attention, we fluctuate between good and bad states.

Recent research uses a sustained attention task with real-time triggering to insert events during these states.

Here, we investigated whether experience-dependent capture (value-, selection-, or novelty-driven) by a distractor enhances or impairs response inhibition accuracy across attentional states in the sustained attention task.

Distractor suppression hypothesis:

Suppressing distractors requires attentional resources/control.

∴ **Distractor capture should impair accuracy during lapses**

Perceptual recoupling hypothesis:

Capture, even by a distractor, may pierce through a lapsing state.

∴ **Distractor capture should enhance accuracy during lapses**

Method

Participants: $n = 50$ (38 female), $M_{\text{age}} = 19.5 \pm 1.2$ years

Procedure:

Session 1: change detection task → training task

Delay: same day ($n = 25$) or week later ($n = 25$)

Session 2: test task → questionnaires

Training task:

10 blocks of 72 trials

Participants indicate line orientation in a colored target

One color is rewarded 75% of the time, other is unrewarded

Test task:

4 blocks of 600 trials

Participants indicate line orientation in a shape singleton

One orientation is far more common than the other

Rare orientation trial is inserted when RT is fast or slow

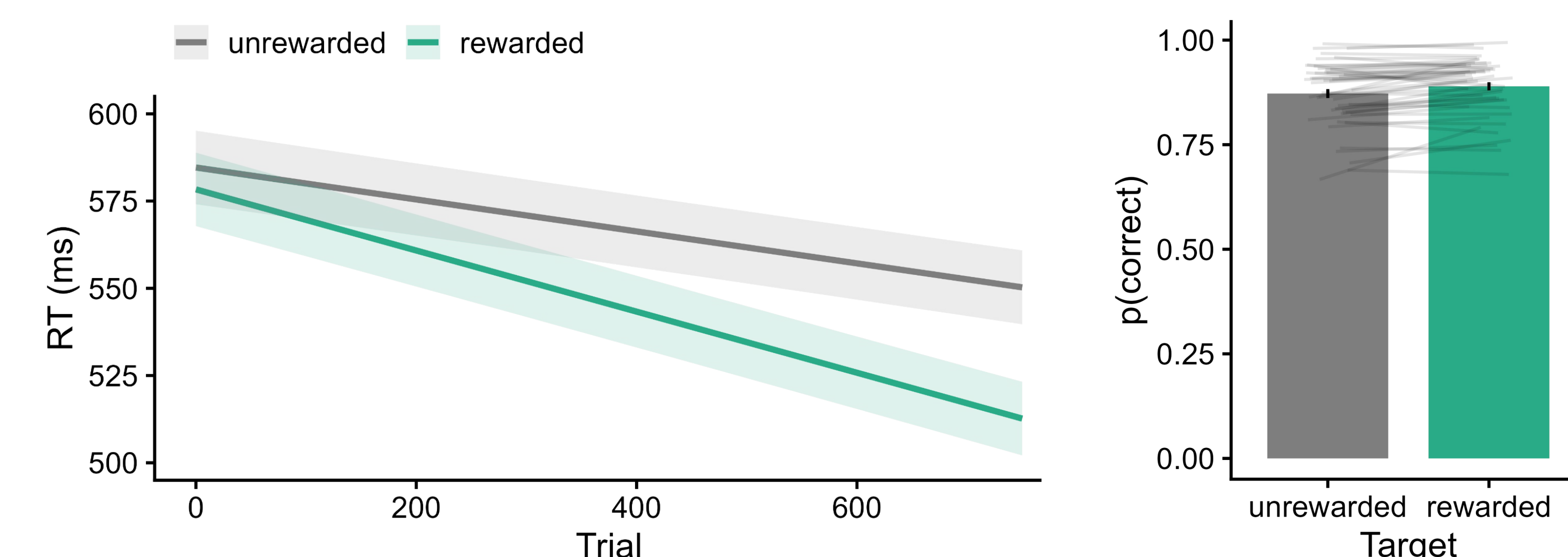
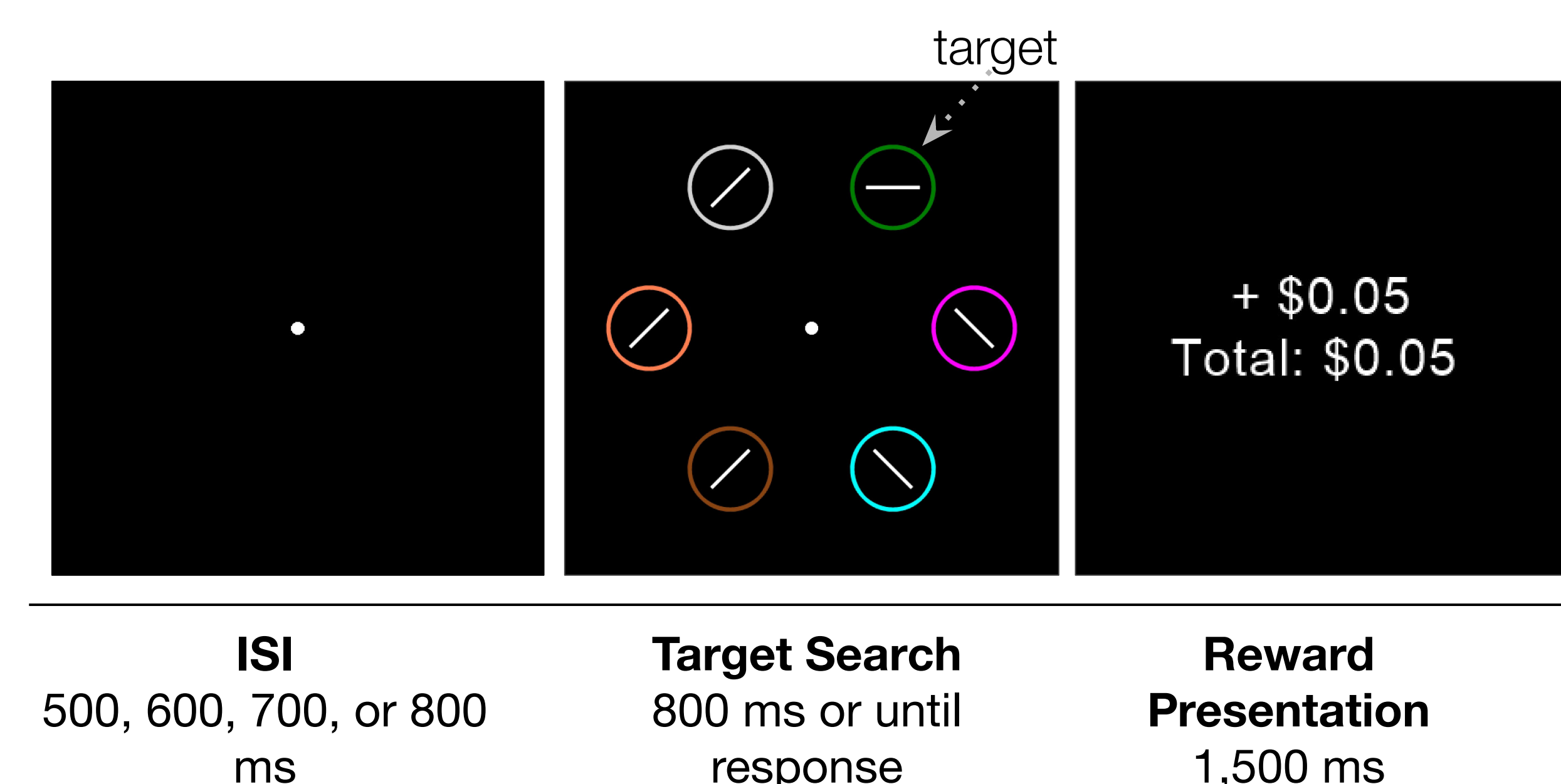
Analysis:

Linear / logistic mixed effect regression

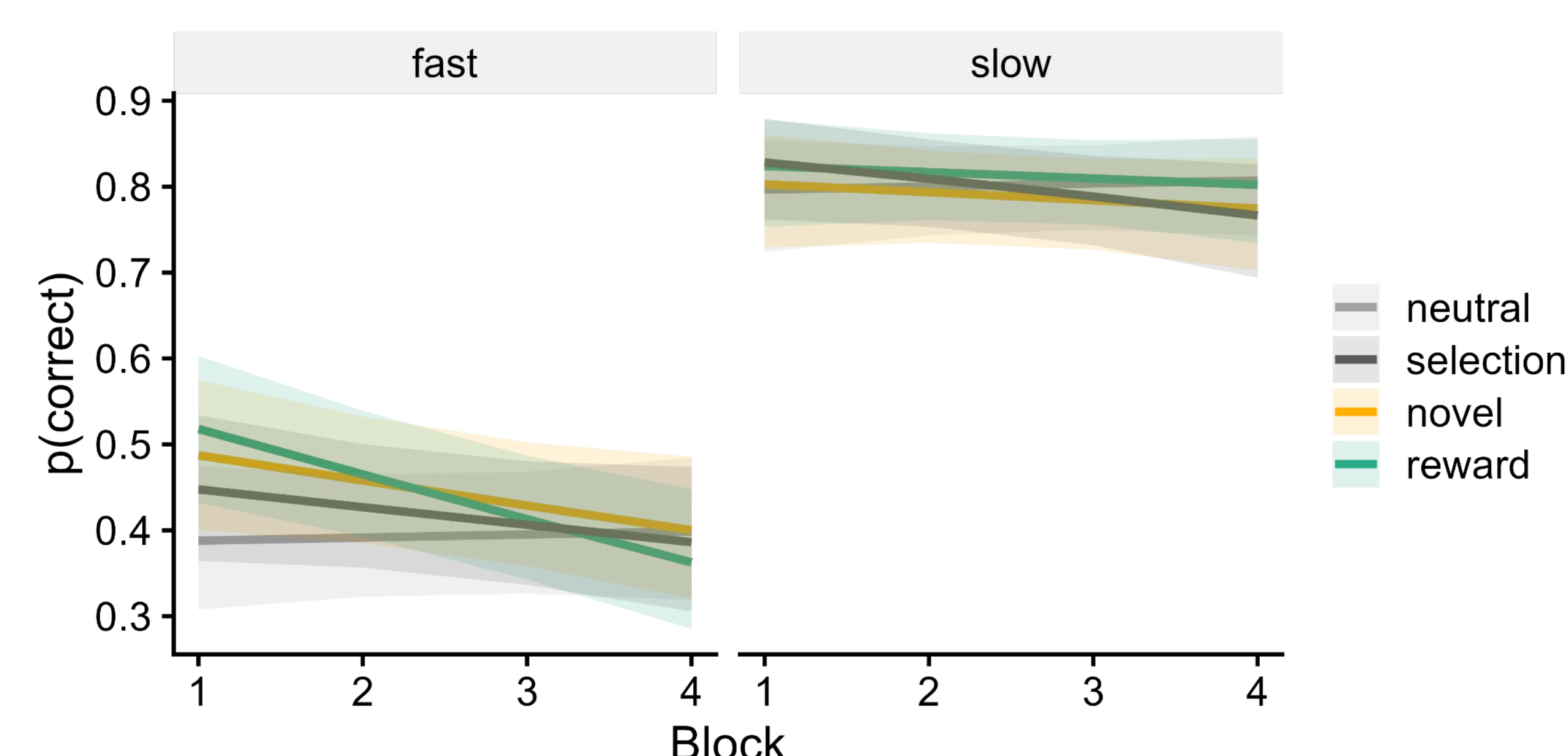
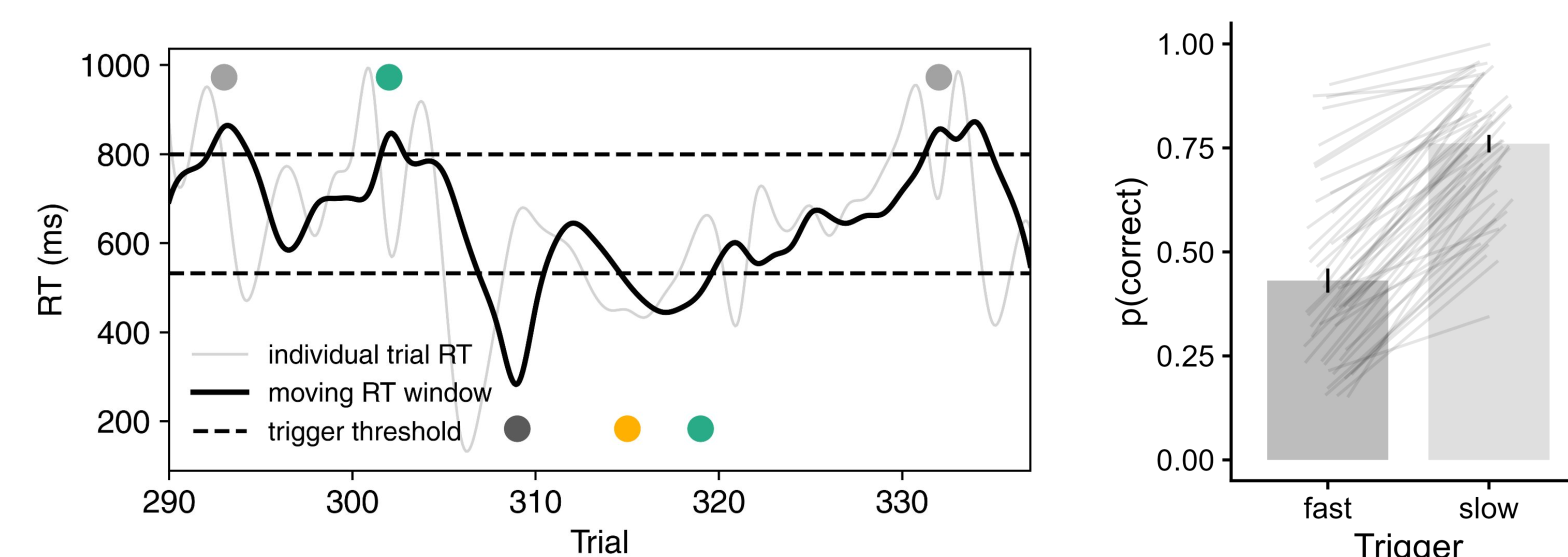
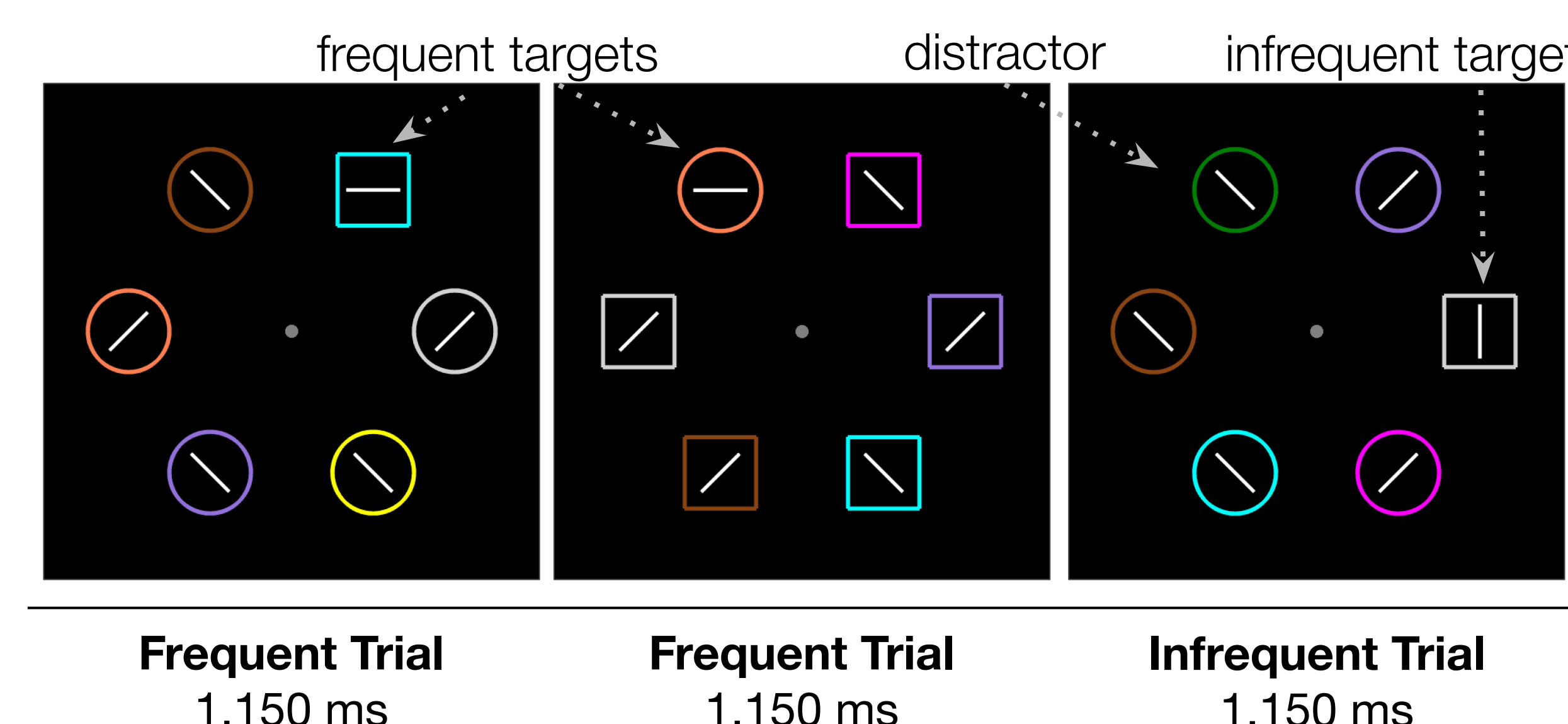
Subject ID modeled as a random effect

Results

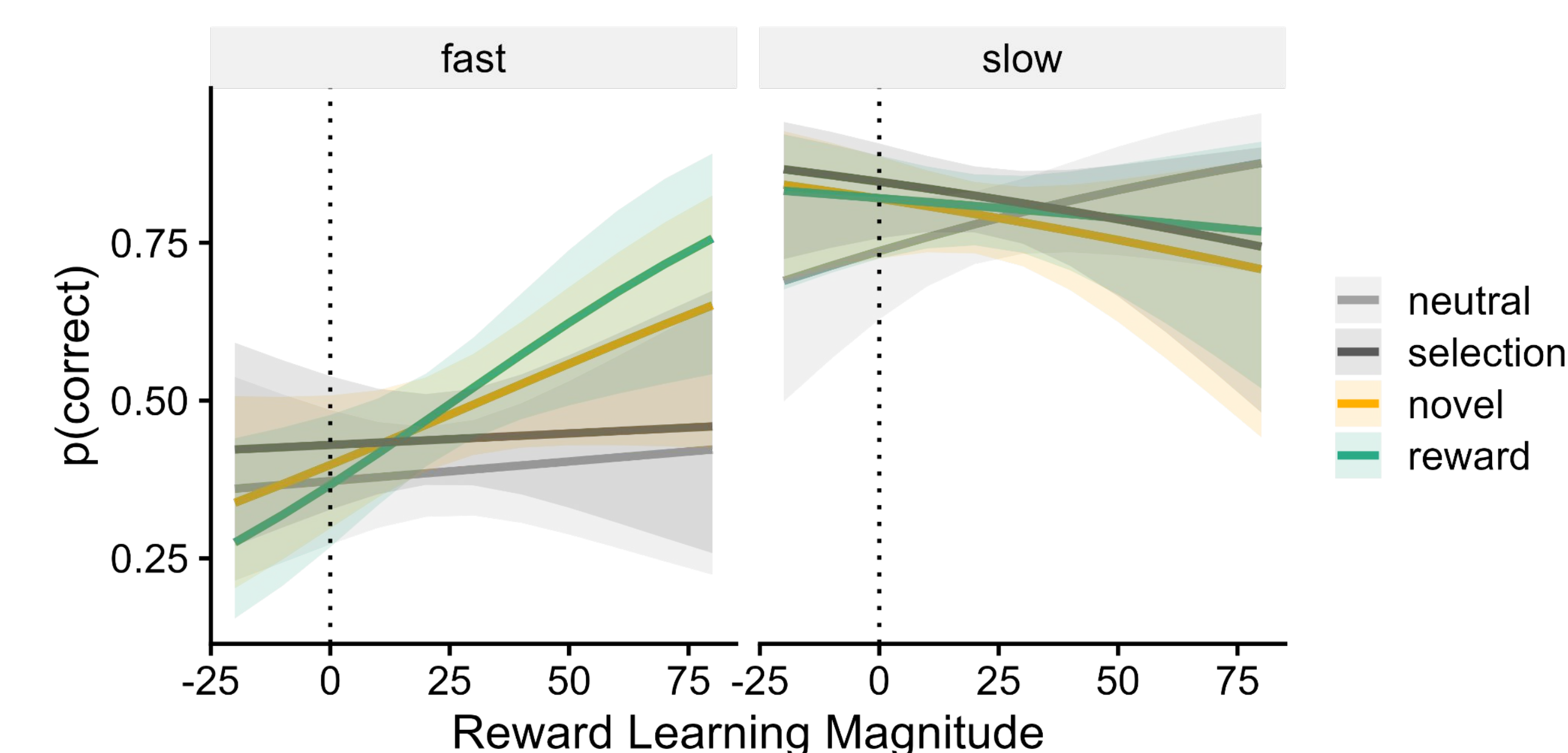
SESSION 1



SESSION 2



Value- and novelty-driven capture enhances accuracy across attentional states. Value-driven enhancement decreases over time.



Value-driven enhancement is present for those with a strong reward-color association, and is more pronounced during their attentional lapses.

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