# Scene 4 Factory IO

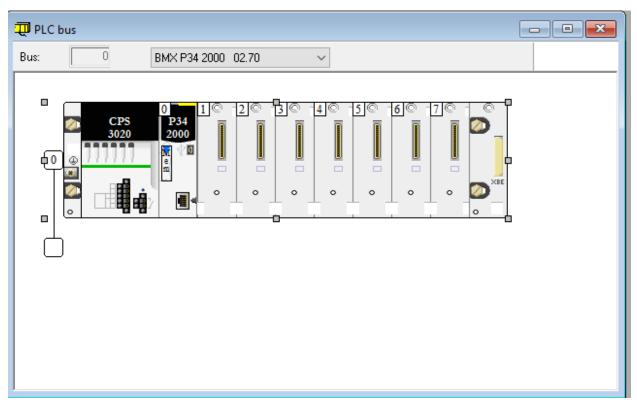
Objective: Load and Unload boxes into a conveyor . . .

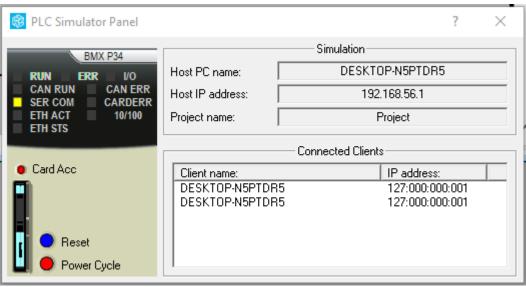
Solution: Count UP is used to count the boxes. Timer Off is used to control the Remover. F trig is used to read the Exit sensor. A counter is used to check if the quota is reached and stop the system.

Software Used: Factory IO and Unity Pro XL

Communication Protocol: Modbus Protocol is used.

## 1. Hardware Configuration and PLC simulator Panel ( 2 connected Clients, factory io and unity pro xl )

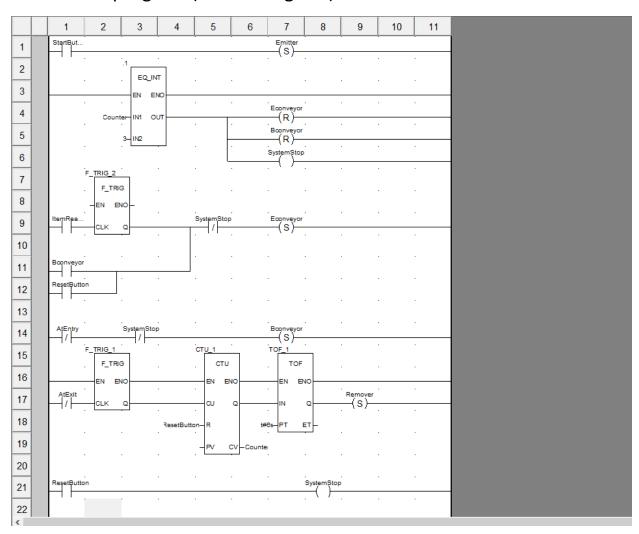




#### 2.Data variable:

ame	▼ Type ▼	Value	Comment
At Entry	EBOOL		
··· 🔷 At Exit	EBOOL		
🕒 Bconveyor	EBOOL		
··· 🐤 buffer	EBOOL		
··· 🖖 Counter	INT	0	
🕒 Econveyor	EBOOL		
- BmergencyButton	EBOOL		
·· 🖖 Emitter	EBOOL		
·· 🐤 ItemReady	EBOOL		
🐤 RButtonLight	EBOOL		
- 🐤 Remover	EBOOL		
- 🕒 ResetButton	EBOOL		
- SButtonLight	EBOOL		
🐤 StartButton	EBOOL		
SystemStop	EBOOL		
··· 🕨			

### 3. Main PLC program (ladder diagram):



### 4. Factory IO: Docked Sensor and actuators tags.

