### Lecture 6: Match Data with Algorithms

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Algorithm and Data

## Asymptotic Worst Case Complexity of Algorithm on Data

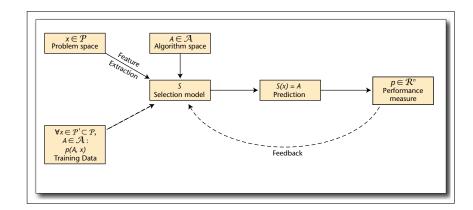
- Given a problem  $\mathcal{P}$ .
  - Each  $p \in \mathcal{P}$  is characterized by its input data.
- Design an algorithm for all problem instance in  $\mathcal{P}$ .
  - Return a correct output of the problem for each input instance.
- Time(/space/communication) complexity of algorithm A.
  - $t(A, n) = \max\{t(A, x) : \text{time to return output } \forall x : |x| = n\}$
- Complexity of the problem.
  - The best algorithm  $\min\{t(A, n)|A \in A\}$ .

## Algorithm on Restricted Data

- Data input with fixed parameter.
  - MOOC assignment: https://ocw.mit.edu/courses/electrical-engineering-and-computer-science/6-046j-design-and-analysis-of-algorithms-spring-2015/lecture-videos/lecture-18-complexity-fixed-parameter-algorithms/
- Data input following a given distribution.
  - Impagliazzo, Russell. "A personal view of average-case complexity." Structure in Complexity Theory Conference, 1995., Proceedings of Tenth Annual IEEE. IEEE, 1995.
- Fixed data with random noise.



## Algorithm Selection



## Five Worlds of Impagliazzo

- Algorithmica: P = NP, verification equivalent to solving a problem.
- Heuristica: NP ≠ P but some tractable on the average for some distribution.
- Pessiland: Hard average problems exist but no one way function.
- Minicrypt: One way function exists but PKC is impossible.
- Cryptomania: The existence of PKC (Public Key Cryptography).

## Five Worlds in Big Data

• Propose Some in your assignment

Progressive Data Sequence

## An Ensemble of Distribution and Class AvgP

- An ensemble of distribution is a sequence of distribution  $\mu_n$ ,  $n \in \mathbb{Z}$ , on the set of positive integers with bit size n.
- A function  $T: Z^+ \to Z^+$  is a polynomial on average with respect to  $\mu_n$ ,  $n \in Z^+$ , if there is an  $\epsilon > 0$  such that the expectation of  $T(i)^{\epsilon}$  when i is chosen according to  $\mu_n$  is O(n).
- A problem f on  $\mu_n$  is in AvgP if there is an algorithm to compute f whose running time is polynomial on average with respect to  $\mu_n$ .

## Polynomial Time Benign Algorithm Scheme

- Algorithm  $A(x, \delta)$  computes f with benign fault: Output f or '?' and output is the correct function value if not '?';
- runs in polynomial in |x| and  $1/\delta$ ;
- $\forall \delta : 1 > \delta > 0$ , and  $\forall n \in Z^+$ :  $Prob_{x \in \mu_n Z^+}(A(x, \delta) = ??) \leq \delta$ .

## Heuristic Polynomial Time Algorithm $\mathcal{HP}$

- For x randomly chosen according to  $\{\mu_n : n \in Z^+\}$ , and  $\forall \delta > 0$ , there is a deterministic polynomial time algorithm  $A(x, \delta)$  that computes f(x) correctly except an error of upto  $\delta$ .
- $\mathcal{HPP}$ : probability version.
- $\mathcal{HPP}/poly$ : non-uniform algorithm version.

Data of Fixed Parameters

#### Vertex Cover Set of Fixed Constant Size k

- Idea: There are  $\binom{n}{k}$  possible such subsets
- Algorithm: Go over all  $\binom{n}{k}$  loops) and check (times m).
- Total time:  $O(n^{k+1})$ , a polynomial where k is a constant.

# FPT: Reduced time to $O(f(k)) * n^{O(1)}$

- Idea: There is a node selected in an edge.
- Algorithm:
  - Go over all edges one by one,
  - binary step: choose u or v if none of nodes u and v is already chosen.
- Total time:  $O(2^k + n + m)$ 
  - no more than depth k, total binary steps bounded by  $2^k$ .

## Kernelization in Fixed Parameter Complexity

A preprocessing stage to reduce the input to a smaller input, called a "kernel", that is easier to solve.

- Idea: Remove all vertices of degree k + 1.
  - The remaining graph has maximum degree k.
  - The size of kernel, the resulted graph, is no more than  $k^2 + k$  since its vertex cover set has no more than k vertices and each connects to no more than k other vertices
- Algorithm:
  - Remove each such vertex one by one
  - Work all choices of the remaining graph
- Total time: O(f(k) + n + m)



Data of Fixed Distribution

#### **Order Statistics**

- IID random varialbes:  $X_1, X_2, \dots, X_n$ .
- Order Statistics:  $X_{i-1,n} < X_{i,n}$ ,  $i = 1, 2, \dots, n$ , with  $X_{0,n} = 0$ .
- For exponential distribution:  $Pr[X_{i,n} > t] = ???$

## The Case for Exponential Distributions

- CDF (cumulative distribution function)
  - $Pr[X_{1,n} > t] = Pr[X_i > t, i = 1, \dots, n] = e^{-nt}$
  - $Pr[X_{n,n} \le t] = Pr[X_i < t, i = 1, \dots, n] = (1 e^{-t})^n$

#### Joint Distributions of Order Statistics

- Lemma:  $f_{X_{1,n},X_{2,n},\cdots,X_{n,n}}(t_1 < t_2 < \cdots < t_n) = n! * \prod_{i=1}^n f_X(t_i)$
- Proof: by symmetry, LHS=  $n! * f_{X_1,X_2,\cdots,X_n}(t_1,t_2,\cdots,t_n)$ • where  $t_1 < t_2 < \cdots < t_n$ .
- Note: Condition  $t_1 < t_2 < \cdots < t_n$  is important and useful.
- Corollary:

## Generating Order Statistics of Exponential Distributions

- Define  $Y_1 = X_{1,n}$ ,  $Y_2 = X_{2,n} X_{1,n}$ ,  $\cdots$ ,  $Y_n = X_{n,n} X_{n-1,n}$ .
- Then Y is linear in X: Y = AX where A is lower triangle with diagonal terms all 1.
- $f_{X_{1,n},X_{2,n},\cdots,X_{n,n}}$

# Assignment II (last part)

• For a graph G = (V, E), design a polynomial time algorithm to find a clique, i.e., a subset of vertices which has an edge between each other, of size constant k.