Calculating Wave Reflection From FUNWAVE-TVD Output Using Python

Steven Shi

August 1, 2022

1 Objective

waveref.py is a Python module containing functions, including functions that produce wave reflection statistics from two gauges (Goda 76) and help determine ideal gauge placement (Wenneker and Hofland 14).

2 Implementation

2.1 Prerequisites

The module is dependent on NumPy, and tested in Python 3.10.5.

2.2 wn_shallow()

wn_shallow() is a function that returns a wave number approximation using shallow water reductions. Suppose $\tanh kh \approx 2\pi h/L$. Thus:

$$c = ghT/L = \sqrt{gh}$$

$$L = \sqrt{gh}T$$

$$\frac{2\pi}{L} = \frac{2\pi}{\sqrt{gh}T}$$

$$k = \frac{w}{\sqrt{gh}}$$
(1)

Where k is the wave number, T is the period, L is wave length, ω is the angular wave frequency, g is the gravitational acceleration constant, k is the wave number, and h water depth.

2.3 wn

wn() is a recursive function that returns a wave number approximation using Newton-Rhapson method. Observe the wave dispersion relation:

$$\omega^2 = gk \tanh kh \tag{2}$$

Construct $F:(\omega,k,h)\to\mathbb{R}$ such that:

$$F(\omega, k, h) = gk \tanh kh - \omega^2$$
(3)

Suppose ω and h are constant. Suppose initial guess k_i . Then,

$$k_{i+1} = k_0 - \frac{F(k_i)}{F'(k_i)} \tag{4}$$

Given (2):

$$k_{i+1} = k_i - \frac{gk_i \tanh k_i h - \omega^2}{g \tanh k_i h - gk_i h \sec^2 k_i h}$$
(5)

Define wn() by the following pseudocode:

wn
$$(k_i, \omega, h, \epsilon) = \{$$

 $(1) k_{i+1} \leftarrow k_i - \frac{F(k_i)}{F'(k_i)}$

(2) If $|k_{i+1} - k_i| \le \epsilon$ then return k_i .

(3) Else, wn(
$$k_{i+1}$$
, ω , h , ϵ) }

2.4 reflection()

reflection() returns wave reflection statistics. Let:

- x_i and x_r respectively be the coordinates for the incident wave gauge and reflection wave gauge.
- Δl be the distance between x_i and x_r
- h be the water depth at x_r .