

All About Auth

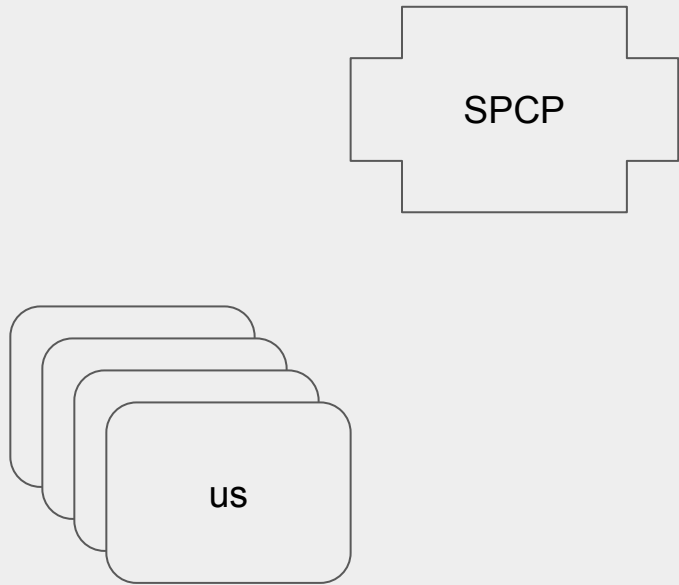
Tokens, Sessions and Redirects

Samantha Wong,
ACE Software Engineering
Meetup - 26 Feb 2021

Or, What We Learned Building an Auth Common Service in GoBusiness

Why We Started This Journey

Necessity is the Mother of
Production



Auth(entication) V. Auth(orization)

Entity access

Verifies entity identity

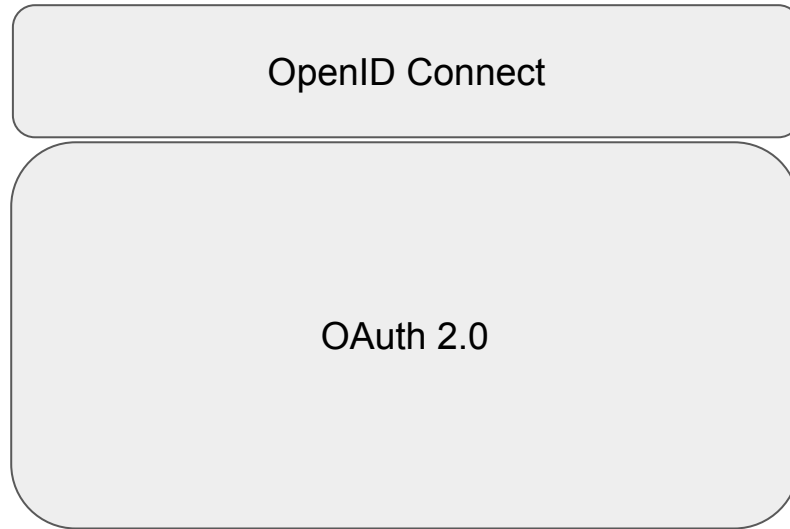
Authentication vs Authorization

According to auth0

	Authentication	Authorization
	Determines whether users are who they claim to be	Determines what users can and cannot access
	Challenges the user to validate credentials (for example, through passwords, answers to security questions, or facial recognition)	Verifies whether access is allowed through policies and rules
	Usually done before authorization	Usually done after successful authentication
Salt	Generally, transmits info through an ID Token	Generally, transmits info through an <u>Access Token</u>
Beef	Generally governed by the <u>OpenID Connect (OIDC) protocol</u>	Generally governed by the OAuth 2.0 framework
	Example: Employees in a company are required to authenticate through the network before accessing their company email	Example: After an employee successfully authenticates, the system determines what information the employees are allowed to access

Source: <https://auth0.com/docs/flows>

OpenID Connect (OIDC) - OAuth



Cancel

accounts.google.com

AA



Sign in

with your Google Account. You'll also sign in to
Google services in your apps & Safari.

Email or phone

[Forgot email?](#)

[Create account](#)

Next

OIDC



~~XXXXXXXXXX~~@gmail.com

Microsoft apps & services would like to:



Read, compose, send, and permanently delete all your email from Gmail



See your personal info, including any personal info you've made publicly available



By clicking Allow, you allow this app and Google to use your information in accordance with their respective [privacy policies](#). You can change this and other [Account Permissions](#) at any time.

Deny

Allow

Connecting to a service

Windows wants to access your Google Account



~~XXXXXXXXXX~~@gmail.com

This will allow **Windows** to:



Read, compose, send and permanently delete all your email from Gmail



See, edit, download and permanently delete your contacts



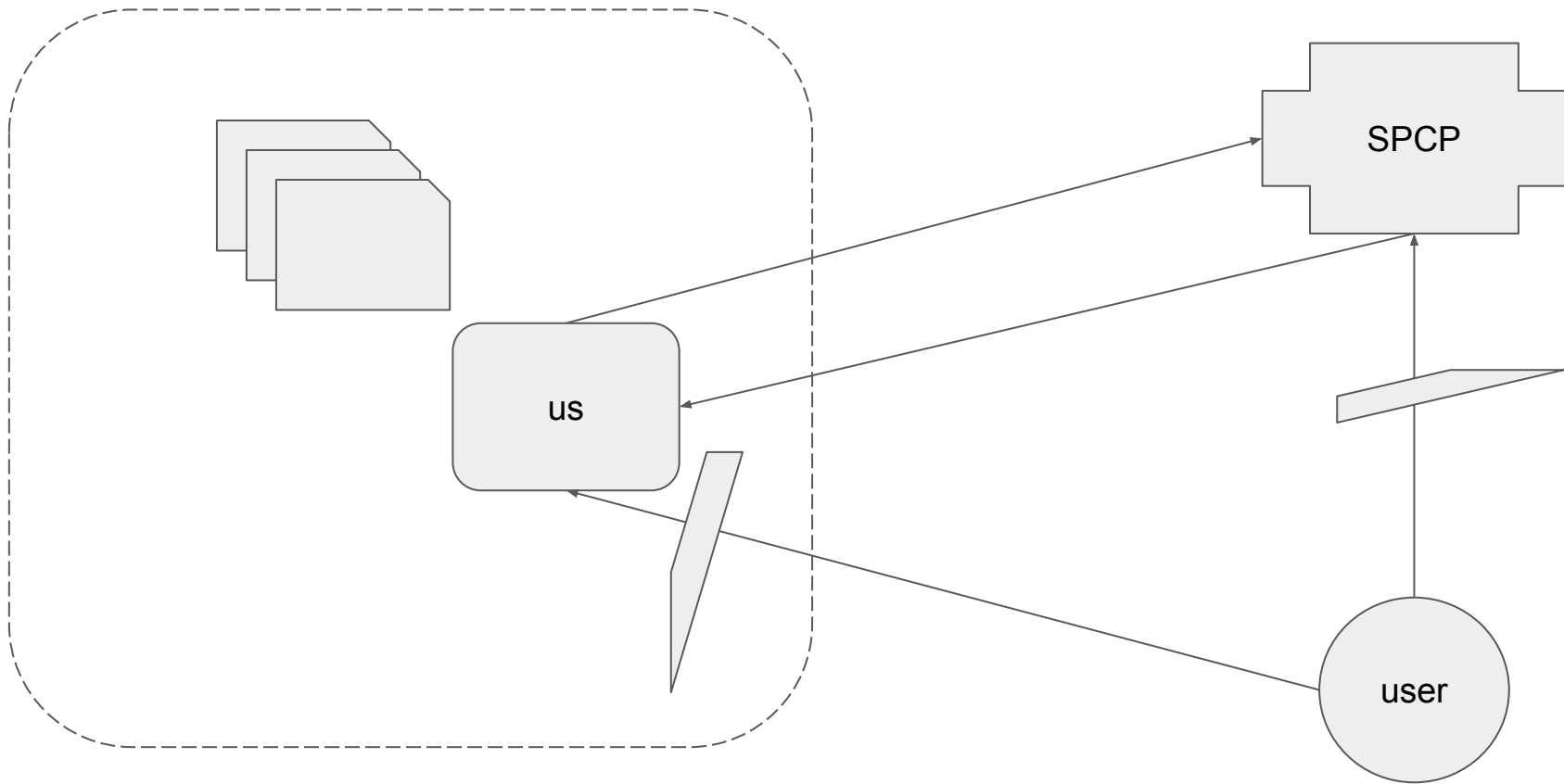
See, edit, share and permanently delete all the calendars that you can access using Google Calendar

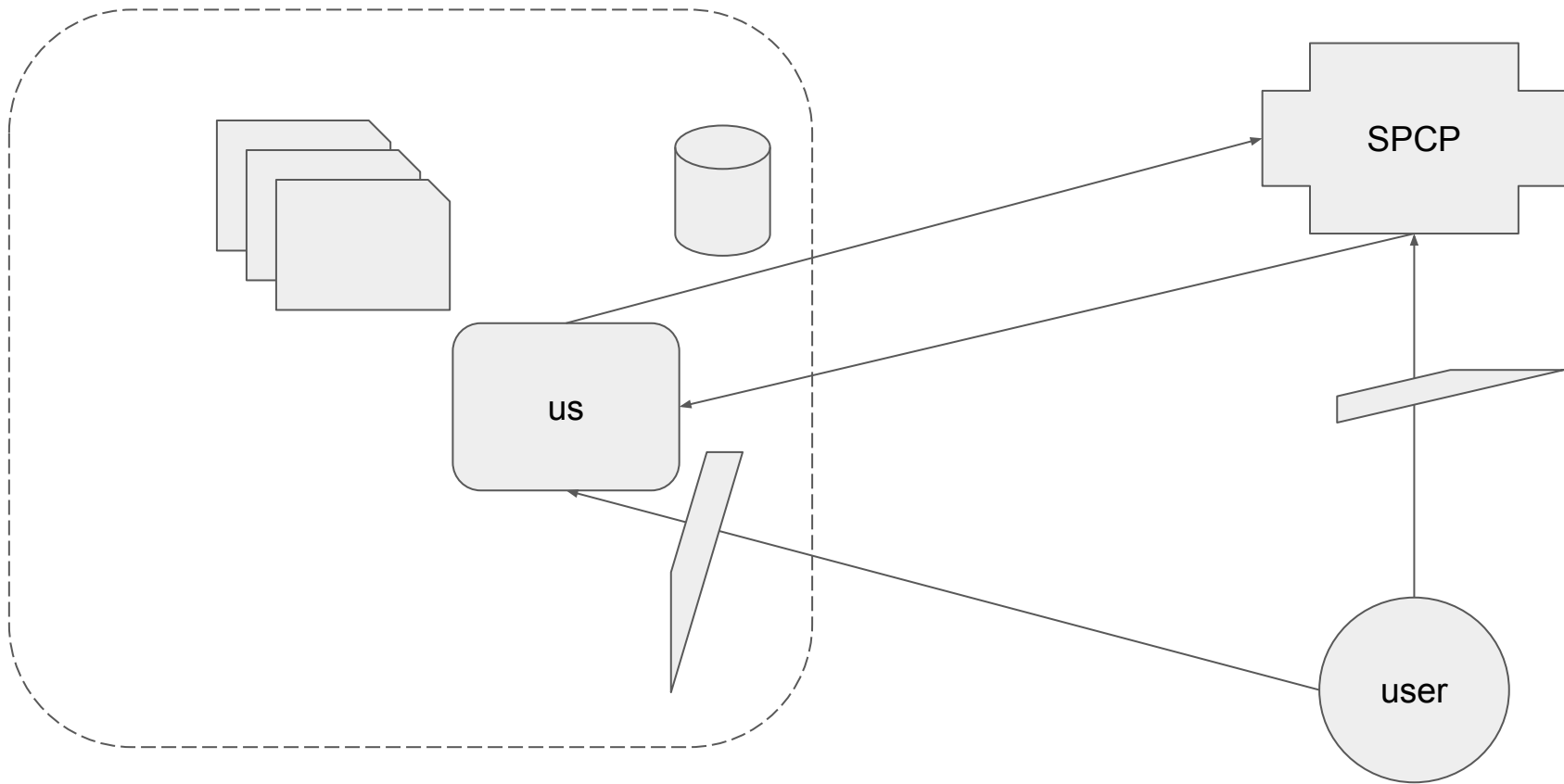


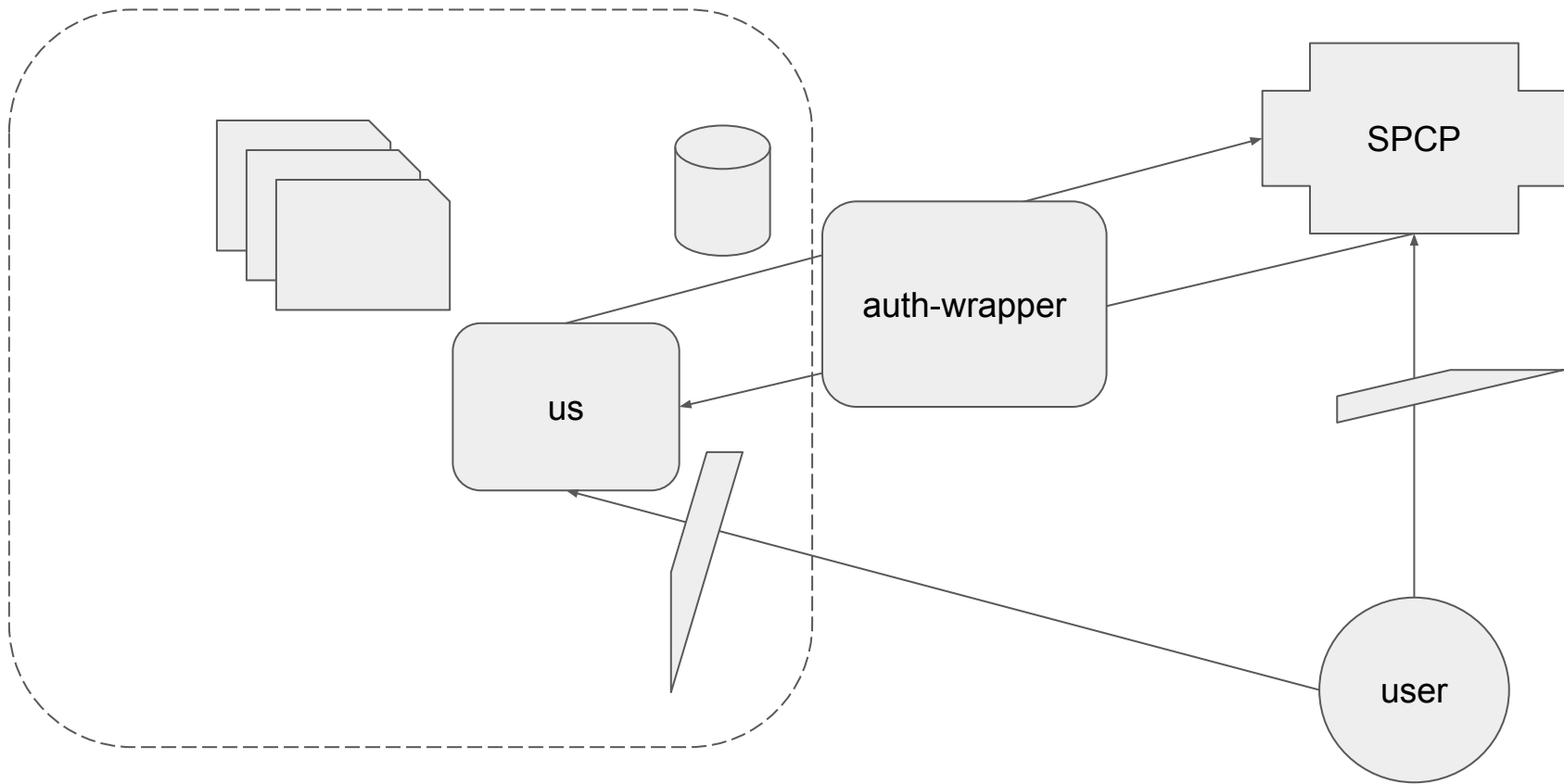
Make sure that you trust Windows

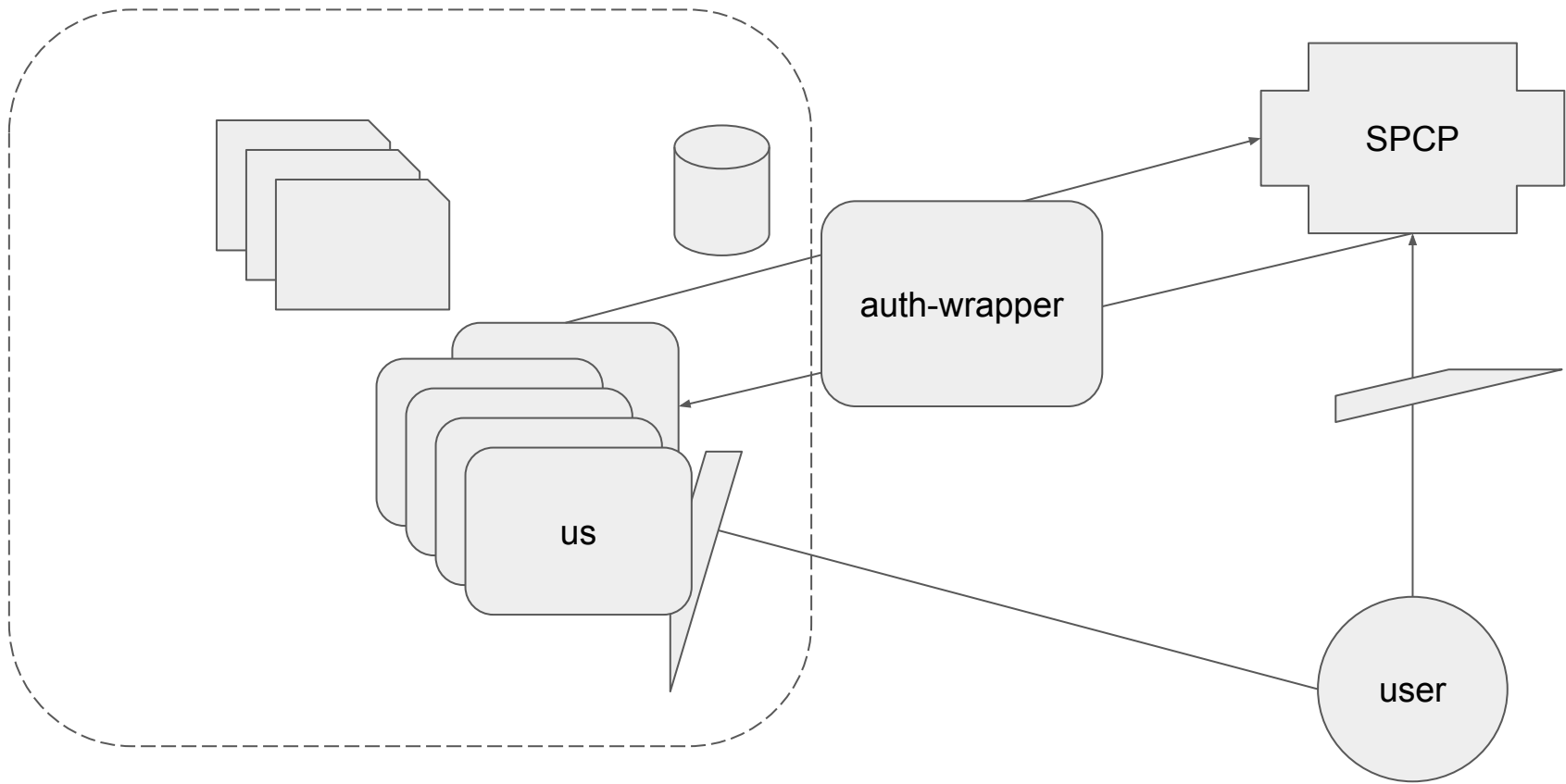
You may be sharing sensitive info with this service. Find out how Windows will handle your data by reading its [terms of service](#) and [privacy policies](#). You can always see

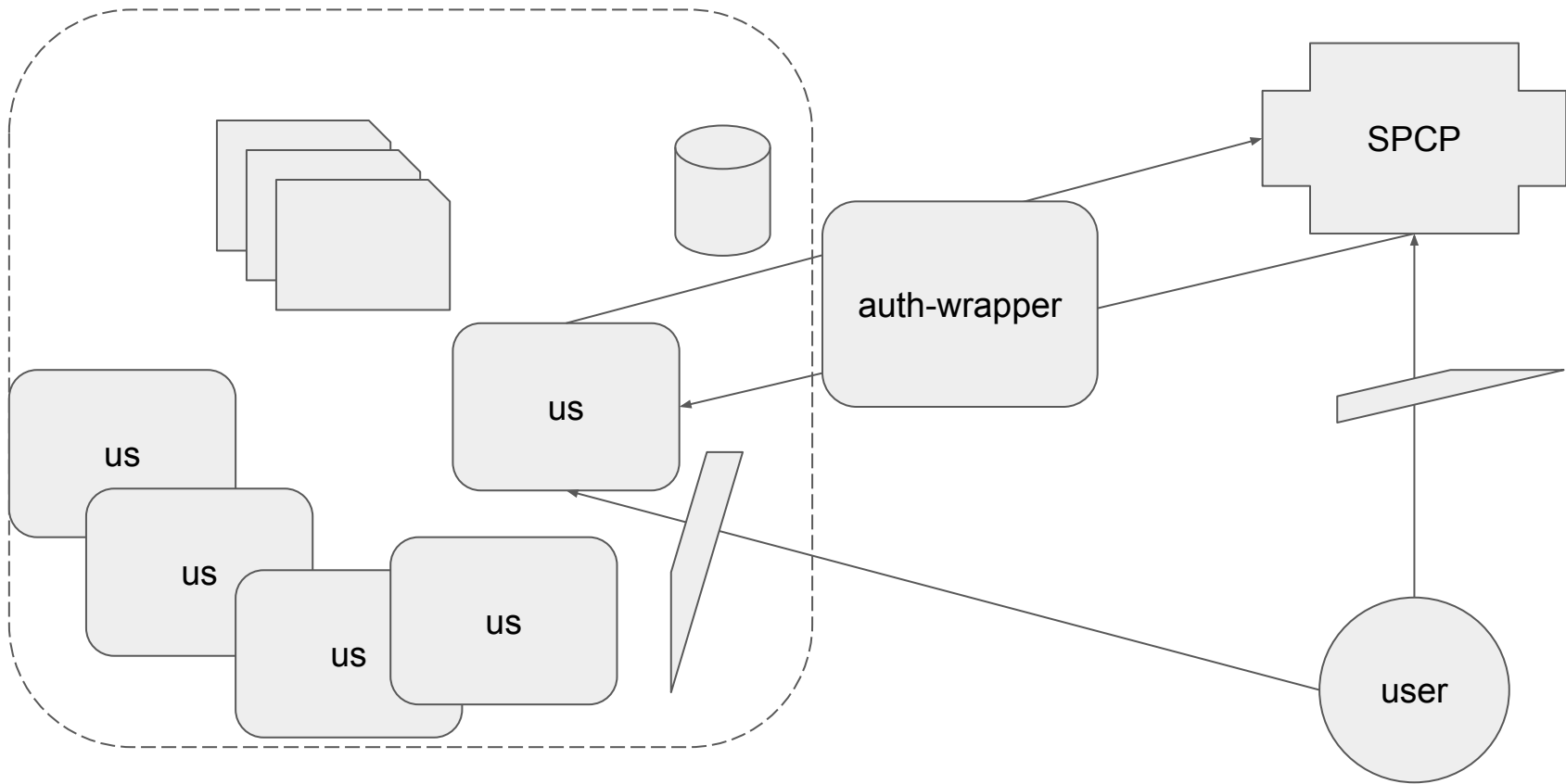
OAUTH 2.0

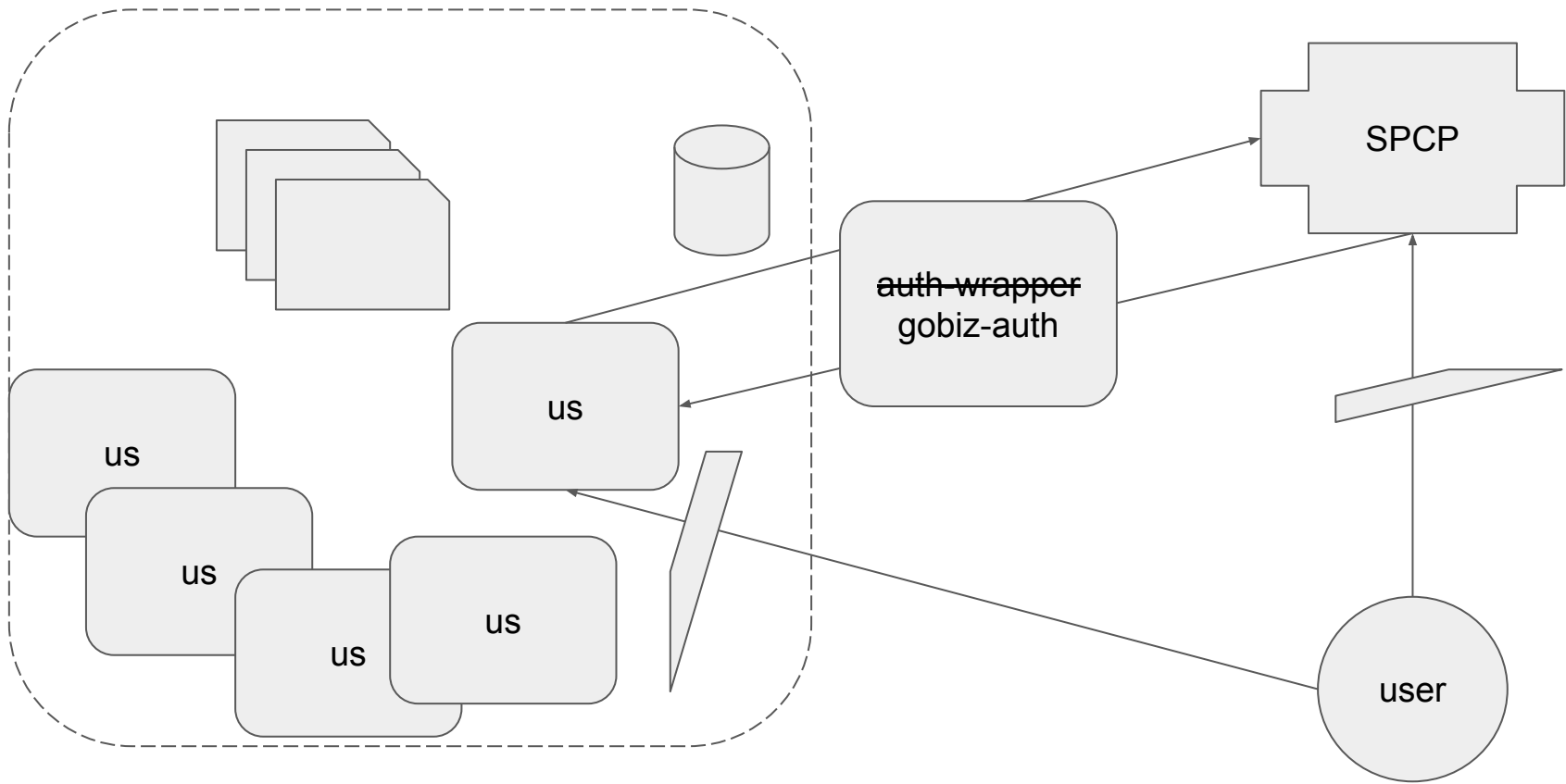






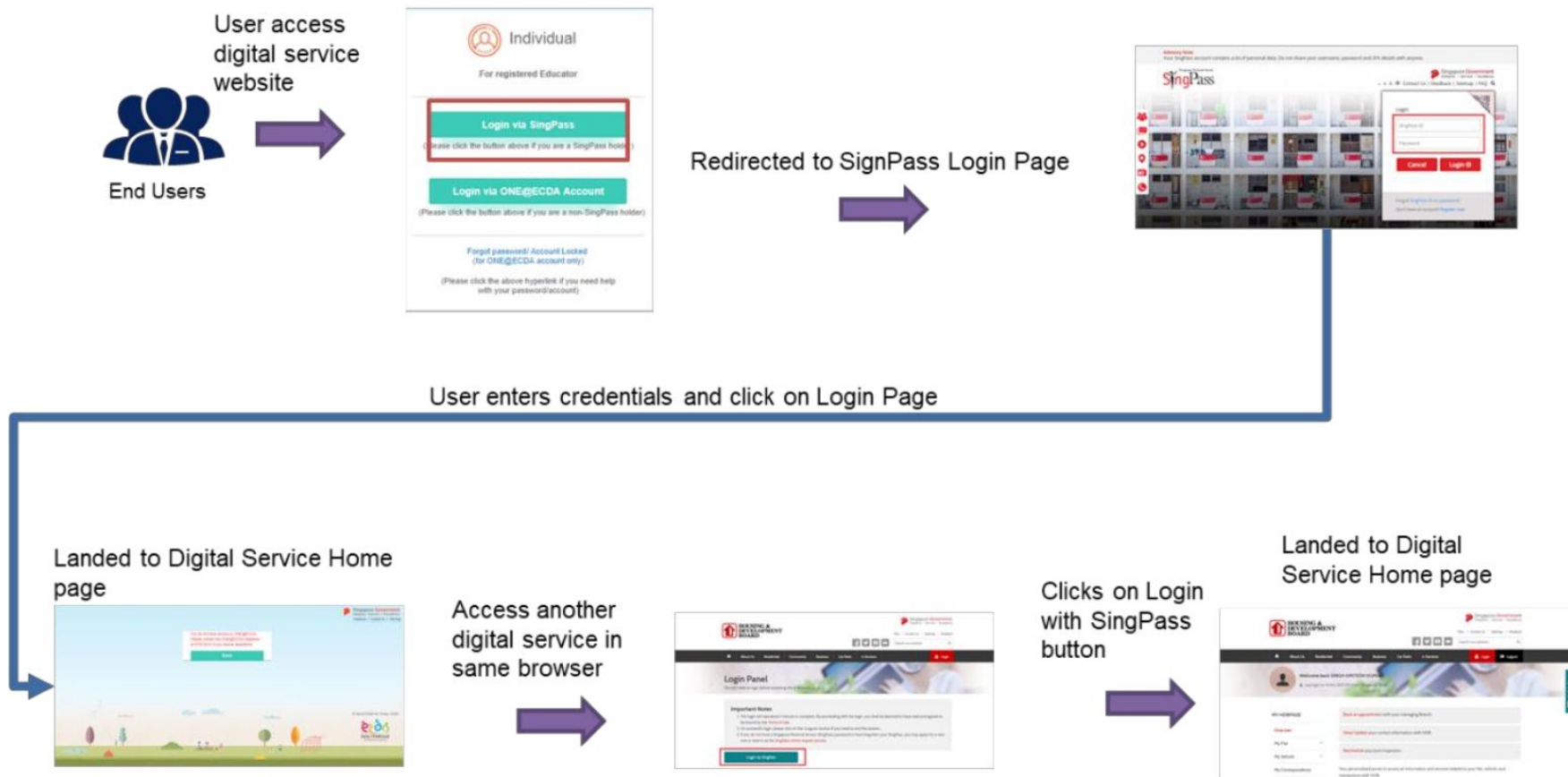




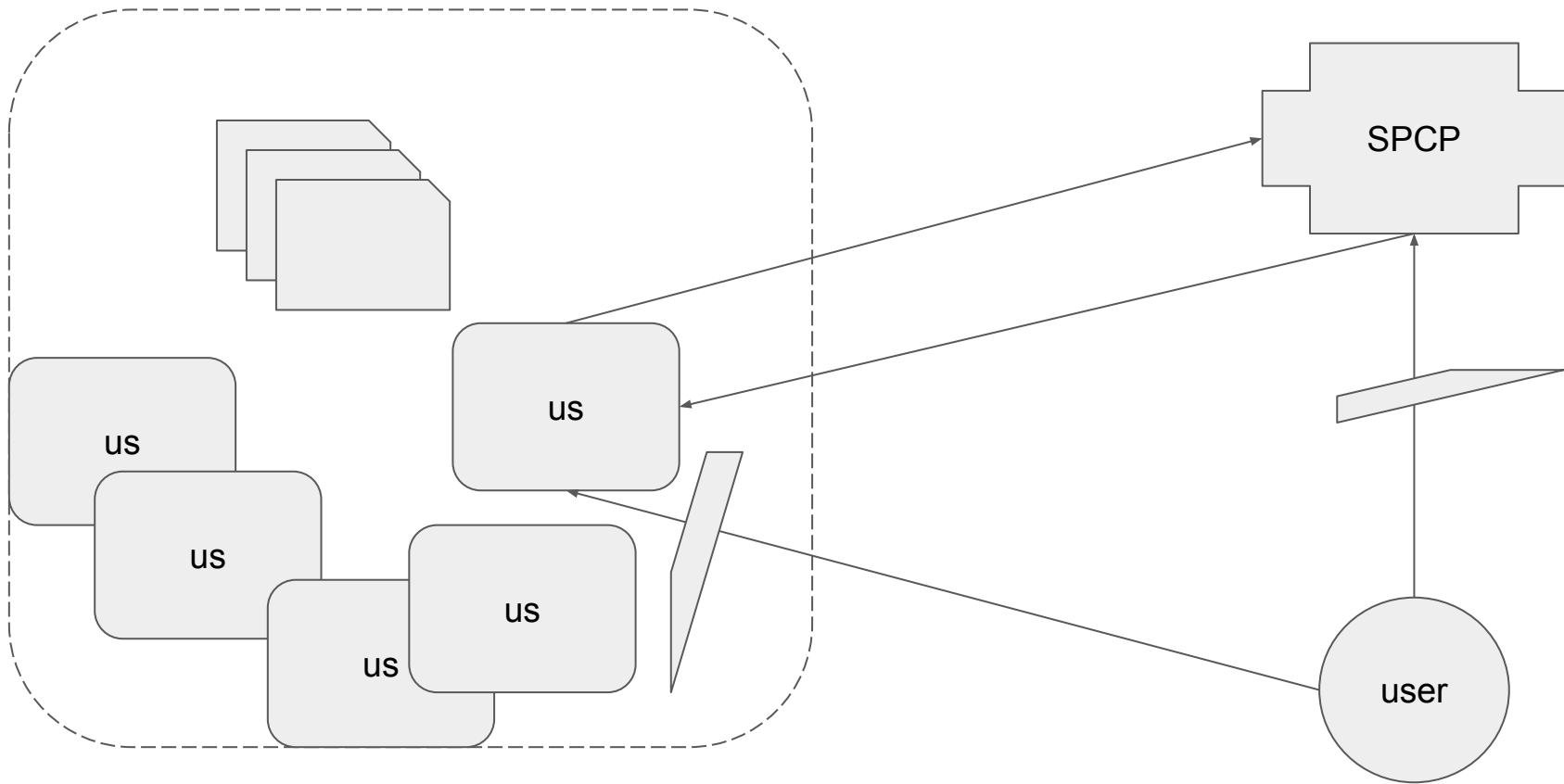


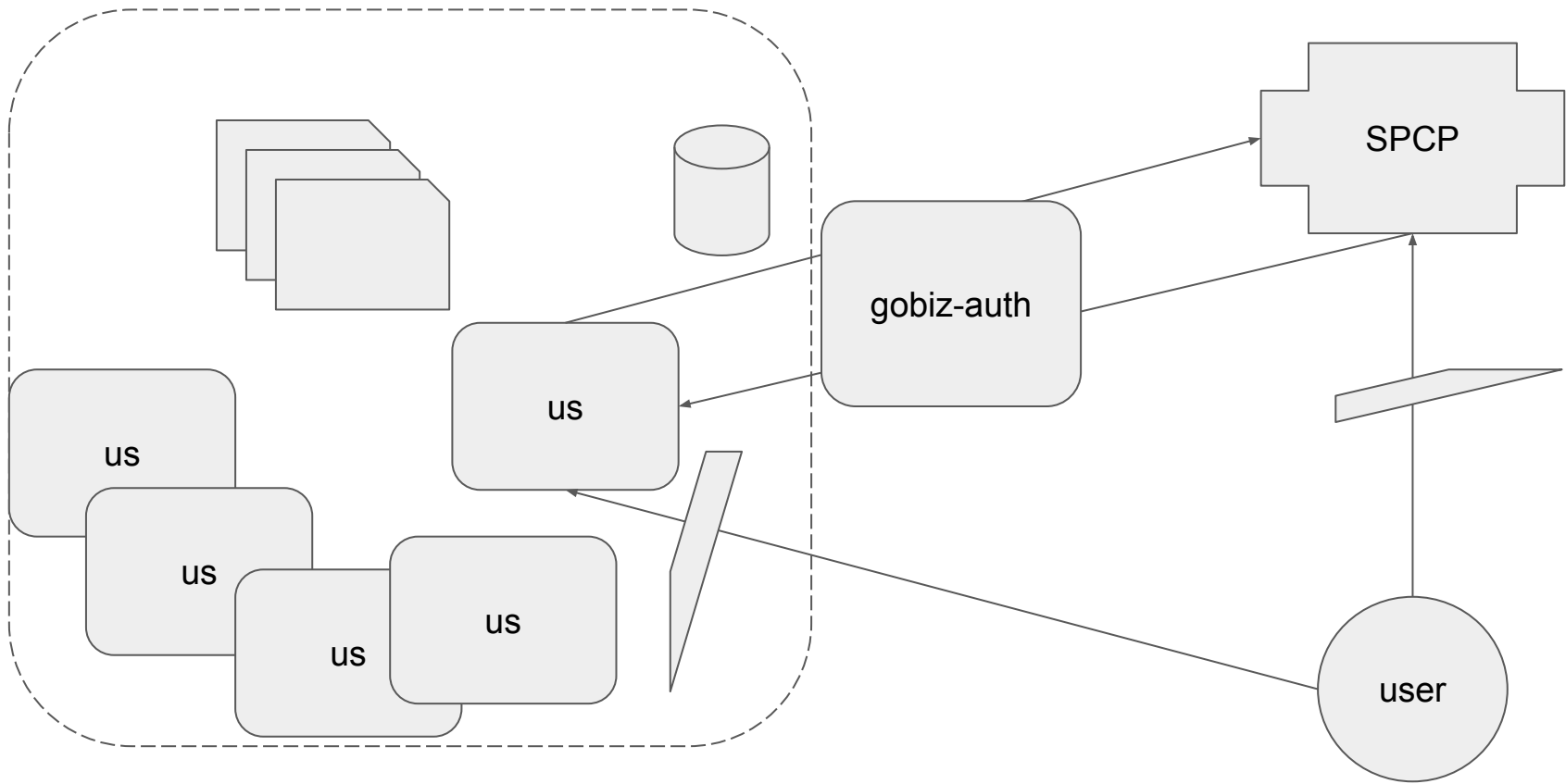
But wait, doesn't SPCP have SSO?

The below flow describes single sign on flow between different OIDC based digital services



Taken from SPCP OIDC Interface Specifications v1.5





What's in a Token

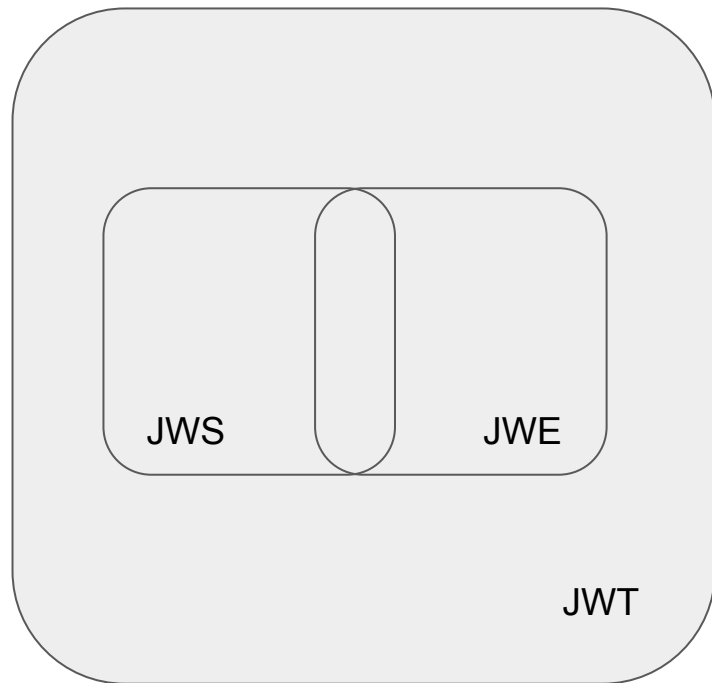
- Types of JWTs
- Why have a refresh and an access token and where to put them

JWTs

JWT

JWS

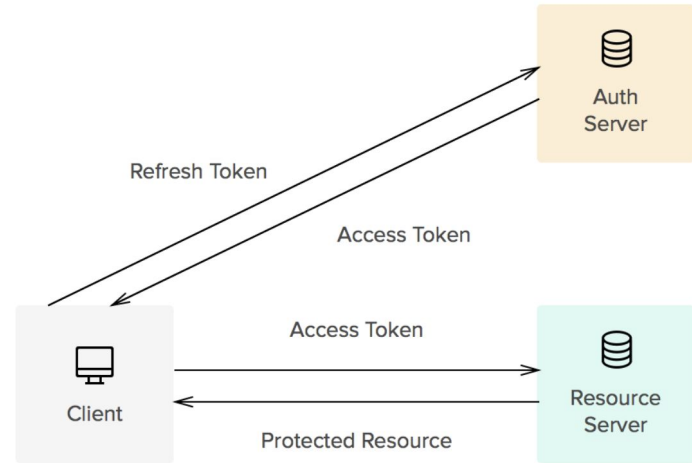
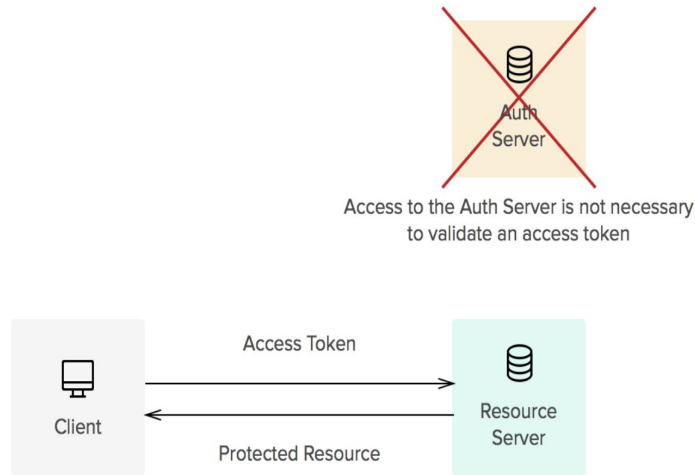
JWE



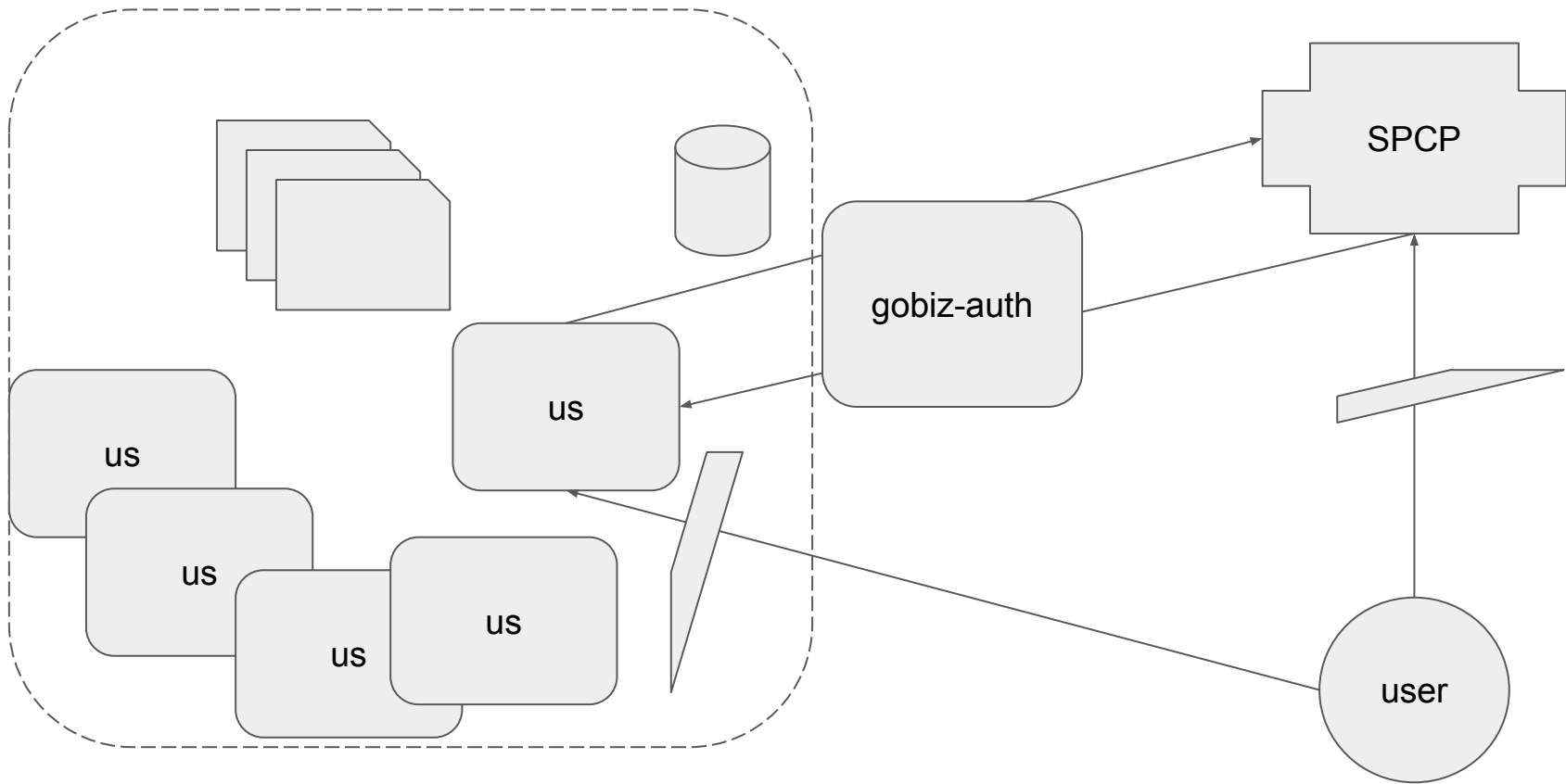
ID, Refresh and Access Tokens

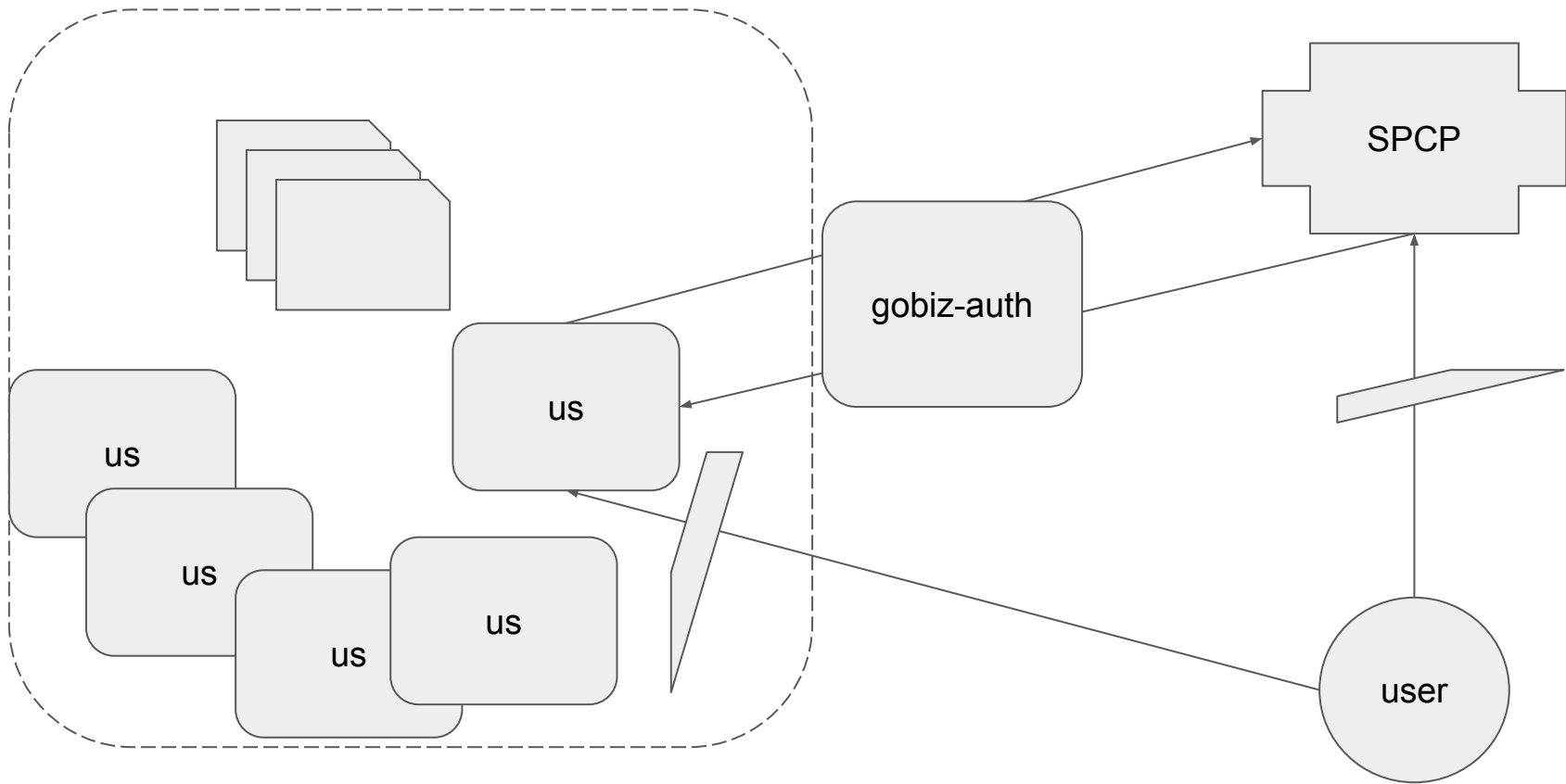
- Short-lived
- About direct **access** to resources

- Longer-lived
- Allows one to **refresh** access tokens



Can we do without
some kind of
server-side storage?



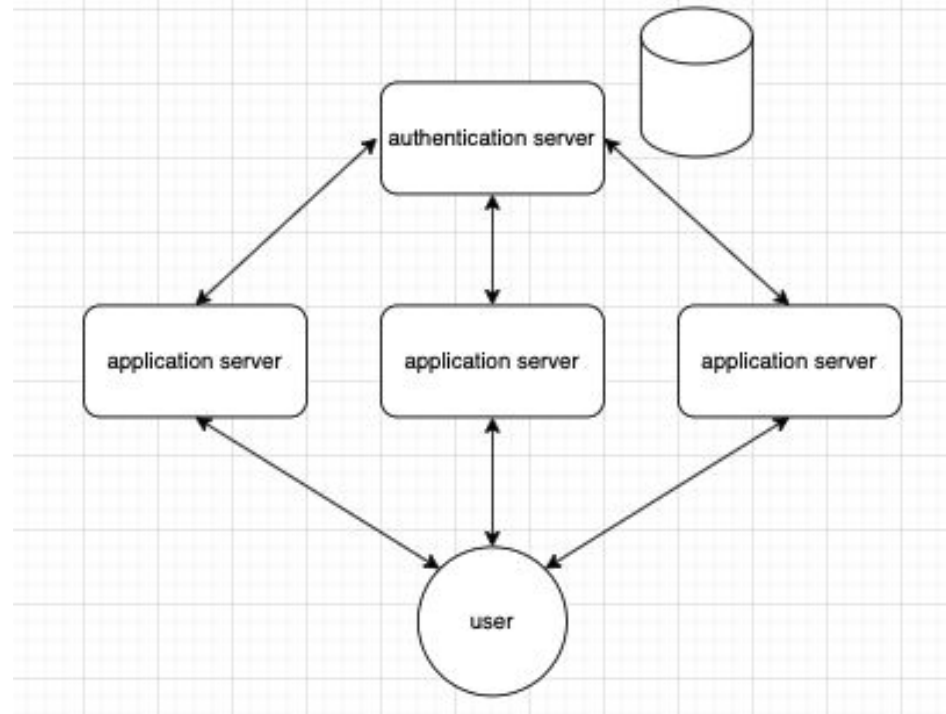


No, we can't log users
out.

Eager Server Validation vs Offline Token Validation

Why one or the other? =

Supporting no concurrent users



Hypothetically,

/refresh: refreshes your access token

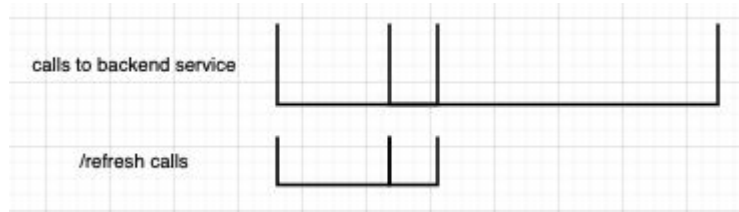
/verify: verifies whether an access token is still valid

Do we always need a
refresh, and an access
token?

Modes of (Client-Side) Session Elongation

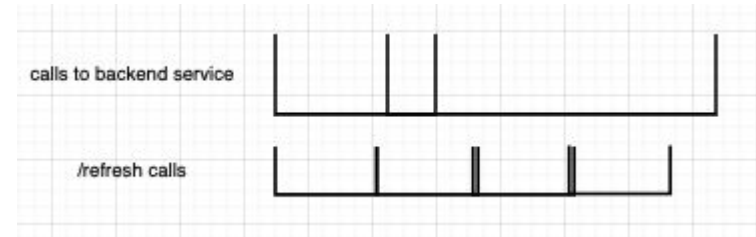
A.

Calling /refresh on every backend call



B.

Frontend will call /refresh periodically



Between the Storages

Type	Local Storage	Session Storage	Cookie	GlobalThis
Space Size	5MB (min)	5MB (min)	4KB (max)	Browser Storage
Properties	Domain access	Domain access	Domain and subdomain access	Domain access
Removal	Clear browsing data	Close tab	Set Expiration	Clear browsing data



Standard Ways to Protect a Cookie

`httpOnly` flag (prevents client-side access; for server-side cookies)

`SameSite=strict` (prevents CSRF)

`secure=true` (only sends cookies on HTTPS protocol)

Backend vs Frontend Calls

User-identifying vs Server-identifying

Authentication vs Authorization

What's Secure, Anyway?

Encryption vs Masking vs Hashing

User Requirements

- Coming back to the login page to be auto-redirected to a post-login landing page if currently logged in.
- If you already had a login page open - clicking on login button should through-train into the application.
- Should a user be logged in when they open a different tab in the same browser?
 - Will determine where you store your session token - in localStorage, globalThis, Redux, Cookies (more work needed)

Why All The Redirects, Anyway

- Different Authenticating Service (for e.g. SPCP)
- Mysterious, it is



Puzzles

Non Comprendo -
“Protocol Fatigue”

- Why do we need so many standards/protocols?
- How are they different?
- What differing functions do they serve?
- Do people earn money when they make a new standard?
- What qualifies as a “new standard”?
- What is the meaning of life?

[Optional] Errors

- Why don't people recognize you as being authenticated

The End