

# Shashank Shekhar

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## 🎓 Education

### University of Guelph

Sep 2019 - present

MASc, Engineering Systems & Computing (AI specialization), 90.14/100

### Indian Institute Of Technology, Dhanbad

July 2013 - April 2017

B.Tech, Electronics And Communication Engineering, 8.17/10

## 🔬 Research Experience

### Machine Learning Group, University of Guelph & Vector Institute

Jan 2020 – present

Graduate Research Assistant

Ontario, Canada

Pursuing masters thesis research on visual representation learning. Present research focus: dynamic inference models, mutual information maximization, confidence estimation and calibration, cognitive science approaches for explainability.

### Visual Computing Lab, Indian Institute of Science

Jan 2018 – April 2019

Project Assistant

Bangalore, India

Research on applied computer vision problems including object detection, person re-identification & visual question answering; both in academic (refer publications) and industrial (refer professional experience) projects.

### Indian Institute Of Technology

May 2015 – July 2015

Summer Research Fellow

Hyderabad, India

Developed modules for Internet-Of-Things HetNet simulator in MATLAB: Downlink and SCFDMA uplink proportional-fair scheduling for LTE, Page-segmentation and RAW based channel-access scheduling for 802.11ah

## 📄 Publications

\* denotes equal contribution

- E Taylor\*, **S Shekhar\***, and GW Taylor, "Response Time Analysis for Explainability of Visual Processing in CNNs", Computer Vision and Pattern Recognition (CVPR) 2020 workshop: Minds vs. Machines: How far are we from the common sense of a toddler? (**Oral: among 3 papers selected**)
- AK Singh, A Mishra, **S Shekhar**, and A Chakraborty, "From Strings to Things: Knowledge-Enabled VQA Model That Can Read And Reason", International Conference on Computer Vision (ICCV) 2019 (**Oral: 4.3% acceptance rate**)
- A Mishra, **S Shekhar**, AK Singh, and A Chakraborty, "OCR-VQA : Visual Question Answering By Reading Text In Images", International Conference on Document Analysis & Recognition (ICDAR) 2019
- Navaneet KL, RK Sarvadevabhatla, **S Shekhar**, RV Babu and A Chakraborty, "Operator-In-The-Loop Deep Sequential Multi-camera Feature Fusion for Person Re-identification", IEEE Transactions on Information Forensics & Security (vol 15)
- **S Shekhar\*** and J Singh\*, "Road Damage Detection And Classification In Smartphone Captured Images Using Mask R-CNN", IEEE International Conference On Big Data 2018 Challenge Workshop

## 🛠️ Technical Skills

Languages: Python • C++ • C • Matlab • Julia

Machine Learning Frameworks: PyTorch • TensorFlow • Scikit-Learn • NLTK

Computer Vision Frameworks: OpenCV • Torchvision

Bayesian Inference Frameworks: Tensorflow Probability • PyMC

Development Tools: Scientific Python Stack • Jupyter • Sublime Text • Vim

DevOps Tools: Docker • AWS • Git • JIRA

## 📖 Relevant Coursework

- **Graduate:** Machine Learning, Computational Thinking For AI, Scientific Computing, Optimization, Computational Statistical Inference, Machine Learning for Natural Language Processing

- o **Online:** Deep Learning, Mathematics for Machine Learning, Reinforcement Learning, Mind and Machine

## Awards

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- o Vector Research Grant 2020-21
- o Conference on Neural Information Processing Systems (NeurIPS) 2019 Travel Grant
- o International Conference on Computer Vision (ICCV) 2019 Travel Grant and Student Volunteer
- o JN Tata Endowment and Travel Grant 2019
- o Vector Institute Scholarship in Artificial Intelligence 2019
- o Machine Learning Summer School (MLSS) London 2019 full scholarship
- o Indian Academy of Sciences Summer Research Fellowship 2015

## Professional Experience

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| <b>deeplearning.ai</b><br><i>Content Engineer (Remote)</i><br>Developed Tensorflow assignments & Docker based auto-graders for Coursera's Deep Learning specialization   | <b>April 2019 – June 2019</b><br><i>Palo Alto, CA</i>   |
| <b>Shell R&amp;D</b><br><i>Research Associate (in collaboration with IISc Bangalore)</i><br>Implemented image denoising, contrast enhancement, segmentation and super-resolution algorithms for large scale 3D $\mu$ -CT digital rock images in MATLAB and C++   | <b>Oct 2018 – April 2019</b><br><i>Bangalore, India</i> |
| <b>Hyperworks Imaging</b><br><i>Computer Vision Engineer (in collaboration with IISc Bangalore)</i><br>Implemented person detection, labeling & re-identification methods on real-world videos from a multi camera network using Python (Pytorch, OpenCV, PyQT5) | <b>March 2018 – Sep 2018</b><br><i>Bangalore, India</i> |
| <b>Samsung Research Institute</b><br><i>Software Development Engineer</i><br>Developed middleware for video streaming applications for Samsung Smart TV's Linux based OS using C++ (gstreamer)   | <b>July 2017 – Jan 2018</b><br><i>Delhi, India</i>      |
| <b>BlackCoffer</b><br><i>Data Science Intern (Remote)</i><br>Performed text mining and analysis as time series, automatic transfer of json records to Google Big Query format and Named Entity Extraction from financial documents. Used Python and Google Cloud | <b>Jan 2017 – Feb 2017</b><br><i>Delhi, India</i>       |

## Projects

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- o **Meta-Learning with Implicit Gradients**
  - Implemented the NeurIPS 2019 paper using the Torchmeta library as well as numerical approximation for second-order optimization using Higher library
  - Replicated the results obtained by authors for few-shot learning on Ominglot dataset
- o **Cross-Modal GAN for Person Re-Identification**
  - Implemented the IJCAI 2018 paper "Cross-Modality Person Re-Identification with Generative Adversarial Training" in PyTorch
- o **Deep Policy Gradients To Train Musculo-Skeletal Controller To Walk**
  - Used policy gradient approaches (Proximal Policy Optimization (PPO) and Deep Deterministic Policy Gradients (DDPG)) on the OpenSim simulator to train a bipedal controller to walk.
  - Received \$500 cloud credits from Google for being Top 100 in NIPS 2018 challenge
- o **Playing FPS Game from Raw Pixels by Combining Improvements From Deep Q-Learning**
  - Implemented different improvements in Deep Q-Learning from the RAINBOW algorithm and trained it to play an FPS game via the VizDoom framework using only the image pixels
- o **Bi-Linear Convolutional Neural Nets For Fine-Grained Visual Classification**
  - Implemented Bi-Linear CNNs for Fine-grained Visual Recognition (ICCV 2015) and ensembled with other CNN based classifiers to perform both single-label and multi-label image classification
  - Finished in top 50/630 in the iMaterialist Challenge for the CVPR 2018 FGVC5 Workshop
- o **Classifying Hate Speech in Wikipedia Dialogues using Recurrent Neural Nets**
  - Implemented Long Short Term Memory (LSTM), Gated Recurrent Units (GRU), Attention Networks as well as used word embeddings from Glove and FastText to perform text classification. Achieved 98.58% ROC-AUC score