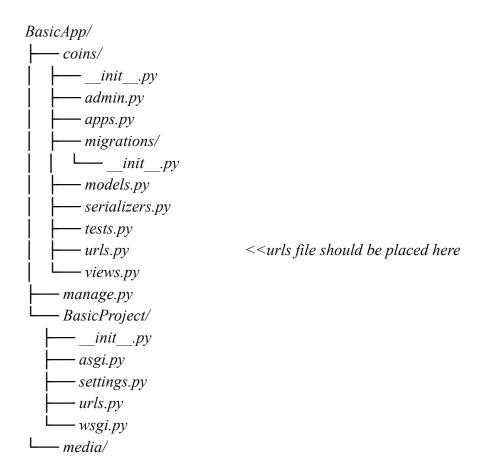
1. Login, SignUp, Change Password, Edit Profile

 As you're gonna implement login and sign up first, create a file in your app's directory with urls.py.



First change your project's url to the link for app's urls.py:

from django.contrib import admin

from django.urls import path, include

from django.conf import settings

from django.conf.urls.static import static

from rest framework import routers

from coins.views import CoinViewSet, CoinSearchView, coins_table, coin_details

```
# Create a router for registering viewsets
router = routers.DefaultRouter()
# Register CoinViewSet with the router
router.register(r'coins', CoinViewSet)
# Define URL patterns
urlpatterns = f
# Admin site URL
path('admin/', admin.site.urls),
# API endpoints for coins using the router
path('api/', include(router.urls)),
path('coins/search/<path:path_params>/', CoinSearchView.as_view(),
name='coin-search'),
path("", include(("coins.urls", "coins"), "coins")),
7
# Serve media files in DEBUG mode
if settings.DEBUG:
urlpatterns += static(settings.MEDIA_URL, document_root=settings.MEDIA_ROOT)
After that, you can create the urls.py in app's directory well:
from django.urls import path, include
from django.contrib.auth import views as auth views
app name = 'coins'
urlpatterns = \int
```

```
path("", home, name="home"),
path("signup/", authView, name="authView"),
path("accounts/", include("django.contrib.auth.urls")),
7
This will be your urls.py which we set the url for login and signup which we
imported django's in-built authentication views for authentication.
Next, we need to configure the views for it to get our customised template for
login and sign process
You can modify the views.py as
from django.shortcuts import render, redirect, get object or 404 #Import
render function from Django
from django.urls import reverse
from rest framework import status #Import status codes from Django REST
from rest_framework.response import Response # Import Response class from 
Django REST Framework
from rest_framework import viewsets #Import viewsets from Django REST
Framework
from .models import Coin # Import the Coin model
from .serializers import CoinSerializer #Import the CoinSerializer
from rest framework.views import APIView
import re
from django.contrib.auth.forms import AuthenticationForm,
UserCreationForm
from django.contrib.auth.decorators import login required
from django.contrib.auth.mixins import LoginRequiredMixin
def home(request):
return render(request, 'home.html', {})
def authView(request):
if request.method == "POST":
form = UserCreationForm(request.POST or None)
```

```
if form.is_valid():
    form.save()
    return redirect(reverse("coins:login"))
else:
    form = UserCreationForm()

return render(request, "registration/signup.html", {"form": form})
```

And also place the redirect url in settings.py that,

LOGIN REDIRECT URL = "coins:home"

LOGOUT REDIRECT URL = "coins:login"

Next, you can place the custom view page for our redirects and home page

First place base.html in your templates/ directory for better view in all pages

Before that install bootstrap4 package in your root directory using the command,

pip install django-bootstrap4

And also place the "bootstrap4" in your settings.py in INSTALLED APPS

```
link rel="preconnect" href="https://fonts.gstatic.com" crossorigin>
<link
href="https://fonts.googleapis.com/css2?family=Mulish:wght@400;700&disp
lay=swap" rel="stylesheet">
</head>
<body style="font-family: 'Mulish', sans-serif;">
<nav class="navbar navbar-expand-lg navbar-dark bg-dark">
<div class="container">
<a class="navbar-brand" href="{% url 'coins:home' %}">Django
<button class="navbar-toggler" type="button" data-toggle="collapse"
data-target="#navbarNav" aria-controls="navbarNav"
aria-expanded="false" aria-label="Toggle navigation">
<span class="navbar-toggler-icon"></span>
</button>
<div class="collapse navbar-collapse" id="navbarNav">
class="nav-item">
<a class="nav-link" href="{% url 'coins:home' %}">Home</a>
{% if user.is authenticated %}
<a class="nav-link" href="{% url 'coins:view profile' %}">My
Profile</a>
<a class="nav-link" href="{% url 'coins:edit_profile' %}">Edit
Profile</a>
class="nav-item">
<a class="nav-link" href="{% url 'coins:password_change' 
%}">Change Password</a>
```

```
class="nav-item">
<a class="nav-link" href="{% url 'coins:logout' %}">Logout</a>
{% else %}
class="nav-item">
<a class="nav-link" href="{% url 'coins:login' %}">Login</a>
<a class="nav-link" href="{% url 'coins:authView' %}">Sign Up</a>
{% endif %}
</div>
</div>
</nav>
<div class="container">
{% block content %}{% endblock content %}
</div>
<script
src="https://stackpath.bootstrapcdn.com/bootstrap/4.5.2/js/bootstrap.min.js">
</script>
</body>
</html>
(Note: comment the links like change password, profile, edit profile as of now
since its not being implemented in this manual, you will be doing in upcoming
instructions)
```

```
Now you can do the home.html in same templates/ directory itself:
{% extends "base.html" %}
{% load bootstrap4 %}
{% block content %}
<div class="container mt-5">
<div class="row justify-content-center">
<div class="col-md-8">
<div class="card">
<div class="card-header bg-primary text-white">
<h5 class="mb-0">Welcome to Our Website</h5>
</div>
<div class="card-body">
{% if user.is authenticated %}
<h3>Hello, {{ user.username }}!!</h3>
{% else %}
<h3>Hello, Guest!!</h3>
{% endif %}
Explore our content and discover what we have to offer.
<div class="text-center mt-4">
{% if user.is authenticated %}
<a href="{% url "coins:logout" %}" class="btn btn-danger
btn-lg">Logout</a>
<a href="{% url "coins:create_coin" %}" class="btn
btn-success btn-lg ml-2">Create Coin</a>
{% else %}
<a href="{% url "coins:login" %}" class="btn btn-primary btn-lg">Login</a>
{% endif %}
</div>
```

```
</div>
</div>
</div>
<span>&nbsp;</span><span>&nbsp;</span>
{% if user.is authenticated and coins%}
<h1 class="text-center mb-4"><strong>Coins Table</strong></h1>
<div class="table-responsive">
<thead class="table-dark">
<tr>
Name
Image
Description
Year
Country
Material
Weight
Starting Bid
 Coin Status
Action
</thead>
{% for coin in coins %}
<tr>
{{ coin.coin_name }}
<td>
{% if coin.coin_image %}
```

```
<img src="{{ coin.coin_image.url }}" alt="{{
coin.coin_name }}" style="max-width: IOOpx;">
  {% else %}
   No Image
 {% endif %}
 {td>{{ coin.coin desc }}
   {{ coin.coin_year }}
{{ coin.coin country }}
{{ coin.coin material }}
 {{ coin.coin weight }}
  {{ coin.starting_bid }}
  {{ coin.coin status }}
<a href="{% url 'coin-details' coin_id=coin.pk %}" class="btn btn-primary">View Details</a>
{% endfor %}
</div>
{% endif %}
</div>
</div>
{% endblock content %}
(Note: Comment the implementation of coin creation, coins table as of now
since its not implemented in this manual yet, you will be going through
upcoming instruction to do that.)
templates/registration/login.html:
{% extends "base.html" %}
```

```
{% load bootstrap4 %}
{% block content %}
<div class="container">
<div class="row justify-content-center">
<div class="col-md-6">
<div class="card mt-5">
<div class="card-body">
<a href="card-title" style="font-weight: bold;">Login</a>
<form method="POST">
{% csrf token %}
{% bootstrap form form %}
<button type="submit" class="btn btn-primary">Submit</button>
</form>
 Don't have an account? <a href="{% url
"coins:authView" %}" class="signup-link">Signup</a>
</div>
</div>
</div>
</div>
</div>
{% endblock content %}
templates/registration/signup.html
{% extends "base.html" %}
{% load bootstrap4 %}
{% block content %}
<div class="container">
```

```
<div class="row justify-content-center">
<div class="col-md-6">
<div class="card mt-5">
<div class="card-body">
<h3 class="card-title" style="font-weight: bold;">Sign Up</h3>
<form method="POST">
{% csrf token %}
{% bootstrap form form %}
<button type="submit" class="btn btn-primary">Submit</button>
</form>
Already have an account? <a href="{% url
"coins:login" %}" class="signup-link">Login</a>
</div>
</div>
</div>
</div>
</div>
{% endblock content %}
```

Now you can run the server command in the terminal with "python manage.py runserver". You will able to get the url http://127.0.0.1:8000/, if you don't have any error logs in terminal.

Now you will be able to login and sign up facilities with django's inbuilt form validation and handling the requests.

• Next we are gonna implement change password functionality,

Go to your app's urls.py and update the url as this:

from django.urls import path, include

```
from django.contrib.auth import views as auth views
from coins.views import authView, home, custom_password_change, custom_password_change_done
from django.urls import reverse lazy
app name = 'coins'
urlpatterns = f
path("", home, name="home"),
path("signup/", authView, name="authView"),
path("accounts/", include("django.contrib.auth.urls")),
path("password_change/", custom_password_change,
name="password_change"),
path("password_change/done/", custom_password_change_done,
name="password_change_done"),
7
Update your views.py as these:
from django.shortcuts_import render, redirect, get_object_or_404 #Import
render function from Django
from django.urls import reverse
<u>from rest_framework import status</u> # Import status codes from Django REST
from rest_framework.response import Response #Import Response class from 
Django REST Framework
from rest framework import viewsets # Import viewsets from Django REST
Framewörk
from .models import Coin # Import the Coin model
from .serializers import CoinSerializer #Import the CoinSerializer
from rest framework.views import APIView
import re
from django.contrib.auth.forms import AuthenticationForm,
UserCreationForm, PasswordChangeForm
```

```
from django.contrib.auth.decorators import login required
from django.contrib.auth import update session auth hash
from django.contrib.auth.views import PasswordChangeView,
PasswordChangeDoneView
from django.urls import reverse lazy
from django.contrib.auth.mixins import LoginRequiredMixin
from django.contrib import messages
from django.urls import reverse
@login required
def custom password change(request):
if request.method == 'POST':
form = PasswordChangeForm(request.user, request.POST)
if form.is valid():
user = form.save()
update_session_auth_hash(request, user) # Important to keep the user
logged in
messages.success(request, 'Your password was successfully updated!')
return redirect(reverse('coins:password change done'))
else:
messages.error(request, 'Please correct the error below.')
else:
form = PasswordChangeForm(request.user)
return render(request, 'registration/change-password.html', {'form': form})
@login required
def custom password change done(request):
return render(request, 'registration/password-done.html')
```

Now we can move on to the templates which to be placed in templates/registration/change-password.html

```
{% extends "base.html" %}
{% load bootstrap4 %}
{% block content %}
<div class="container">
<div class="row justify-content-center">
<div class="col-md-6">
<div class="card mt-5">
<div class="card-body">
<form method="POST">
{% csrf token %}
{% bootstrap_form form %}
</form>
</div>
</div>
</div>
</div>
</div>
{% endblock content %}
templates/registration/password-done/html
{% extends "base.html" %}
{% load bootstrap4 %}
{% block content %}
<div class="container">
```

```
<div class="row justify-content-center">
 <div class="col-md-6">
 <div class="card mt-5">
 <div class="card-body">
 Your password has been changed successfully.
 <div class="text-center mt-3">
<a href="{% url 'coins:home' %}" class="btn
btn-secondary">Home</a>
 </div>
 </div>
 </div>
 </div>
 </div>
 </div>
 {% endblock content %}
Next, we are gonna implement the profile page and edit profile,
 First update your app's urls.py
from django.urls import path, include
from django.contrib.auth import views as auth views
from coins.views import authView, home, custom_password_change, custom_password_change_done
from django.urls import reverse lazy
from .views import view profile, edit profile
 app name = 'coins'
 urlpatterns = \int
```

```
path("", home, name="home"),
path("signup/", authView, name="authView"),
path("accounts/", include("django.contrib.auth.urls")),
path("password_change/", custom_password_change,
name="password_change"),
path("password_change/done/", custom_password_change_done,
name="password_change_done"),
path("profile/", view profile, name="view profile"),
path("profile/edit/", edit profile, name="edit profile"),
7
Update your views.py as like this:
from django.shortcuts_import render, redirect, get_object_or_404 #Import
render function from Django
from django.urls import reverse
from rest_framework import status #Import status codes from Django REST
Framework
from rest_framework.response import Response #Import Response class from 
Django REST Framework
from rest framework import viewsets # Import viewsets from Django REST
Framewörk
from .models import Coin, Profile #Import the Coin model
from .serializers import CoinSerializer #Import the CoinSerializer
from rest framework.views import APIView
import re
from django.contrib.auth.forms import AuthenticationForm,
UserCreationForm, PasswordChangeForm
from django.contrib.auth.decorators import login required
from django.contrib.auth import update session auth hash
from django.contrib.auth.views import PasswordChangeView,
PasswordChangeDoneView
from django.urls import reverse lazy
from django.contrib.auth.mixins import LoginRequiredMixin
from django.contrib import messages
```

```
from django.urls import reverse
from .forms import ProfileForm
@login required
def view profile(request):
profile = Profile.objects.get or create(user=request.user)[0]
return render(request, 'profile.html', {'profile': profile})
alogin required
def edit profile(request):
profile = Profile.objects.get_or_create(user=request.user)[0]
if request.method == 'POST':
form = ProfileForm(request.POST, request.FILES, instance=profile)
if form.is valid():
form.save()
messages.success(request, 'Your profile was successfully updated!')
return redirect(reverse('coins:view profile'))
else:
messages.error(request, 'Please correct the error below.')
else:
form = ProfileForm(instance=profile)
return render(request, 'edit profile.html', {'form': form})
You need to update your models also for this, as this needs another class
model:
from django.db import models
from django.contrib.auth.models import User
class Coin(models.Model):
# Define choices for coin status
```

```
STATUS CHOICES = (
('Select', 'Select'), # Placeholder option
('available', 'Available'),
('sold', 'Sold'),
('pending', 'Pending'),
coin id = models.AutoField(primary key=True) # Auto-incrementing
prima<del>r</del>y key
coin image = models.ImageField(upload_to='coin_images/', null=True, blank=True) # Image field to store coin image
coin name = models.CharField(max length=100) # Char field for coin
name
coin desc = models. TextField() # Text field for coin description
coin year = models.IntegerField() # Integer field for coin year
coin country = models.CharField(max length=50) # Char field for coin
country
coin material = models.CharField(max length=50) # Char field for coin
material
coin weight = models.FloatField() #Float field for coin weight
starting bid = models.FloatField() #Float field for starting bid
coin_status = models.CharField(max_length=50,
choices=STATUS_CHOICES) # Char field with choices for coin status
created by id = models.IntegerField(null=True, blank=True)
def str (self):
return self.coin name # Return the coin name as its string representation
class Profile(models.Model):
user = models.OneToOneField(User, on delete=models.CASCADE)
bio = models.TextField(max length=500, blank=True)
location = models.CharField(max_length=100, blank=True)
```

```
website = models.URLField(max_length=200, blank=True)
def str (self):
    return self.user.username # Return the username as the string
Next, don't forget to make migrations and migrate it using "python manage.py
makemigrations" and "python manage.py migrate"
Since, we are customising our profile form, we need to adjust our forms.py, so
create it in your app's directory:
from django import forms
from django.contrib.auth.models import User
from .models import Profile
class ProfileForm(forms.ModelForm):
username = forms. CharField(max length=150, required=False)
first name = forms. CharField(max length=30, required=False)
last name = forms.CharField(max length=150, required=False)
email = forms.EmailField(max length=254, required=False)
class Meta:
model = Profile
fields = ['username', 'first_name', 'last_name', 'email', 'bio', 'location', 'website']
def init (self, *args, **kwargs):
super(ProfileForm, self). init (*args, **kwargs)
if self.instance.user:
self.fields['username'].initial = self.instance.user.username
self.fields['first name'].initial = self.instance.user.first name
```

```
self.fields['last name'].initial = self.instance.user.last name
self.fields['email'].initial = self.instance.user.email
def save(self, commit=True):
profile = super(ProfileForm, self).save(commit=False)
if self.instance.user:
self.instance.user.username = self.cleaned data['username']
self.instance.user.first name = self.cleaned data['first name']
self.instance.user.last name = self.cleaned data['last name']
self.instance.user.email = self.cleaned_data['email']
if commit:
self.instance.user.save()
if commit:
profile.save()
return profile
Next, we can move on to the templates, place the templates in itself:
templates/profile.html:
{% extends "base.html" %}
{% load bootstrap4 %}
{% block content %}
<div class="container mt-5">
<div class="row justify-content-center">
<div class="col-md-12">
<div class="card">
<div class="card-header bg-primary text-white">
<div class="row">
<div class="col-md-6">
```

```
<h4 class="mb-0">My Profile</h4>
</div>
<div class="col-md-6 text-right">
<a href="{% url 'coins:edit_profile' %}" class="btnbtn-outline-light">Edit Profile</a>
</div>
</div>
</div>
<div class="card-body">
<div class="row">
<div class="col-md-6">
<div class="mb-3">
<label
class="form-label"><strong>Username:</strong></label>
</div>
<div class="mb-3">
</div>
<div class="mb-3">
| <a href="labelclass="form-label"><strong>Last
| Name:</strong></label>
</div>
</div>
<div class="col-md-6">
<div class="mb-3">
```

```
class="form-label"><strong>Email:</strong></label>
{{ profile.user.email}}}
</div>
<div class="mb-3">
<label class="form-label"><strong>Bio:</strong></label>
{{ profile.bio }}
</div>
<div class="mb-3">
class="form-label"><label
class="form-label"><strong>Location:</strong></label>
{{ profile.location }}
</div>
<div class="mb-3">
<label
class="form-label"><strong>Website:</strong></label>
</div>
</div>
</div>
</div>
</div>
</div>
</div>
</div>
{% endblock content %}
templates/edit profile.html
{% extends "base.html" %}
```

```
{% load bootstrap4 %}
{% block content %}
<div class="container">
<div class="row justify-content-center">
<div class="col-md-10">
<div class="card mt-5">
<div class="card-body">
<form method="POST">
{% csrf_token %}
{% bootstrap_form form %}
</form>
</div>
</div>
</div>
</div>
</div>
{% endblock content %}
```

 Next, we are gonna implement creating the coin from the frontend for logged in users:

```
First update the app's urls.py:
```

```
from django.urls import path, include
```

from django.contrib.auth import views as auth views

from coins.views import authView, home, custom_password_change, custom_password_change_done

```
from django.urls import reverse lazy
from .views import view profile, edit profile, create coin
app name = 'coins'
urlpatterns = [
path("", home, name="home"),
path("signup/", authView, name="authView"),
path("accounts/", include("django.contrib.auth.urls")),
path("password_change/", custom_password_change,
name="password_change"),
path("password_change/done/", custom_password_change_done,
name="password_change_done"),
path("profile/", view profile, name="view profile"),
path("profile/edit/", edit profile, name="edit profile"),
path("create-coin/", create coin, name="create coin"),
7
Your project's urls.py:
from django.contrib import admin
from django.urls import path, include
from django.conf import settings
from django.conf.urls.static import static
from rest framework import routers
from coins. views import CoinViewSet, CoinSearchView, coins table,
coin details
# Create a router for registering viewsets
router = routers.DefaultRouter()
```

```
# Register CoinViewSet with the router
router.register(r'coins', CoinViewSet)
# Define URL patterns
urlpatterns = \int
# Admin site URL
path('admin/', admin.site.urls),
# API endpoints for coins using the router
path('api/', include(router.urls)),
path('coins/search/<path:path_params>/', CoinSearchView.as_view(), name='coin-search'),
_path('coins/', coins_table, name='coins-table'), # URL for the coins table
HTML page
_path('coin/<int:coin_id>/', coin_details, name='coin-details'), # URL for the coin details page
path("", include(("coins.urls", "coins"), "coins")),
7
# Serve media files in DEBUG mode
if settings.DEBUG:
urlpatterns += static(settings.MEDIA_URL, document_root=settings.MEDIA_ROOT)
Next update your views.py
This is a full code for views.py, so make sure all contents are there:
from django.shortcuts import render, redirect, get_object_or_404 #Import render function from Django
from django.urls import reverse
f<mark>rom rest_framework import status</mark> #Import status codes from Django REST
Framework
from rest_framework.response import Response #Import Response class from 
Django REST Framework
<u>from rest_framework import viewsets</u> # Import viewsets from Django REST
```

Framewōrk

```
from .models import Coin, Profile #Import the Coin model
from .serializers import CoinSerializer #Import the CoinSerializer
from rest framework.views import APIView
import re
from django.contrib.auth.forms import AuthenticationForm,
UserCreationForm, PasswordChangeForm
from django.contrib.auth.decorators import login required
from django.contrib.auth import update session auth hash
from django.contrib.auth.views import PasswordChangeView,
PasswordChangeDoneView
from django.urls import reverse lazy
from django.contrib.auth.mixins import LoginRequiredMixin
from django.contrib import messages
from django.urls import reverse
from .forms import ProfileForm, CoinForm
class CoinViewSet(viewsets.ModelViewSet): # Define a viewset for the Coin
model
queryset = Coin.objects.all() # Define the queryset to fetch all coin objects
serializer_class = CoinSerializer # Specify the serializer class to use for the Coin model
class CoinSearchView(APIView):
def get(self, request, *args, **kwargs):
# Extract search parameters from the URL path
path params = kwargs.get('path params')
# Parse the path params string into field-value pairs
search\ params = \{\}
if path params:
```

```
# Split the path params string by '/'
path params list = path params.split('/')
# Ensure there are an even number of elements (field-value pairs)
if len(path \ params \ list) \% 2 == 0:
for i in range(0, len(path params list), 2):
search params[path params list[i]] = path params list[i+1]
# Filter Coin objects based on the provided search parameters
coins = Coin.objects.all()
for field, value in search params.items():
coins = coins.filter(**{field: value})
if not coins:
return Response({"message": "No coins found for the provided search parameters"}, status=404)
# Serialize the filtered queryset
serializer = CoinSerializer(coins, many=True, context={'request':
request})
return Response(serializer.data)
def coins table(request):
# Retrieve data from the Coin model
coins = Coin.objects.all()
# Render the HTML template and pass the data to it
return render(request, 'coins table.html', {'coins': coins})
def coin details(request, coin id):
# Retrieve the coin object with the specified ID
```

```
coin = get\ object\ or\ 404(Coin,\ pk=coin\ id)
#Render the HTML template for coin details and pass the coin object to it
return render(request, 'coin details.html', {'coin': coin})
def home(request):
# Get the logged-in user's ID
user\ id = request.user.id
# Filter the coins based on the logged-in user's ID
coins = Coin.objects.filter(created by id=user id)
return render(request, 'home.html', {'coins': coins})
alogin required
def create coin(request):
if request.method == 'POST':
form = CoinForm(request.POST, request.FILES)
if form.is valid():
# Get the logged-in user
logged_in_user = request.user
# Assign the logged-in user's ID to the created by id field of the coin
coin = form.save(commit = False)
coin.created by id = logged in user.id
coin.save()
messages.success(request, 'Coin created successfully!')
```

```
return redirect(reverse("coins:home"))
else:
form = CoinForm()
return render(request, 'create coin.html', {'form': form})
def authView(request):
if request.method == "POST":
form = UserCreationForm(request.POST or None)
if form.is valid():
form.save()
return redirect(reverse("coins:login"))
else:
form = UserCreationForm()
return render(request, "registration/signup.html", {"form": form})
@login required
def view profile(request):
profile = Profile.objects.get or create(user=request.user)[0]
return render(request, 'profile.html', {'profile': profile})
@login_required
def edit profile(request):
profile = Profile.objects.get or create(user=request.user)[0]
if request.method == 'POST':
form = ProfileForm(request.POST, request.FILES, instance=profile)
if form.is valid():
form.save()
messages.success(request, 'Your profile was successfully updated!')
```

```
return redirect(reverse('coins:view profile'))
else:
messages.error(request, 'Please correct the error below.')
else:
form = ProfileForm(instance=profile)
return render(request, 'edit profile.html', {'form': form})
@login required
def custom password change(request):
if request.method == 'POST':
form = PasswordChangeForm(request.user, request.POST)
if form.is valid():
user = form.save()
update_session_auth_hash(request, user) # Important to keep the user logged in
messages.success(request, 'Your password was successfully updated!')
return redirect(reverse('coins:password change done'))
else:
messages.error(request, 'Please correct the error below.')
else:
form = PasswordChangeForm(request.user)
return render(request, 'registration/change-password.html', {'form': form})
alogin required
def custom password change done(request):
return render(request, 'registration/password-done.html')
Update your forms.py
from django import forms
```

```
from .models import Profile, Coin
class ProfileForm(forms.ModelForm):
username = forms. CharField(max length=150, required=False)
first name = forms.CharField(max length=30, required=False)
last name = forms.CharField(max length=150, required=False)
email = forms.EmailField(max length=254, required=False)
class Meta:
model = Profile
fields = ['username', 'first_name', 'last_name', 'email', 'bio', 'location', 'website']
def init (self, *args, **kwargs):
super(ProfileForm, self). init (*args, **kwargs)
if self.instance.user:
self.fields['username'].initial = self.instance.user.username
self.fields['first name'].initial = self.instance.user.first name
self.fields['last name'].initial = self.instance.user.last name
self.fields['email'].initial = self.instance.user.email
def save(self, commit=True):
profile = super(ProfileForm, self).save(commit=False)
if self.instance.user:
self.instance.user.username = self.cleaned data['username']
self.instance.user.first name = self.cleaned data['first name']
self.instance.user.last name = self.cleaned data['last name']
self.instance.user.email = self.cleaned data['email']
```

from django.contrib.auth.models import User

```
if commit:
self.instance.user.save()
if commit:
profile.save()
return profile
class CoinForm(forms.ModelForm):
class Meta:
model = Coin
fields = ['coin_image', 'coin_name', 'coin_desc', 'coin_year', 'coin_country', 'coin_material', 'coin_weight', 'starting_bid', 'coin_status']
templates/create coin.html:
{% extends "base.html" %}
{% load bootstrap4 %}
{% block content %}
<div class="container">
<div class="row justify-content-center">
<div class="col-md-10">
<div class="card mt-5">
<div class="card-body">
<h3 class="card-title" style="font-weight: bold;">Create Coin <a
href="{% url "coins:home" %}" class="btn btn-warning">Return</a></h3></h3>
<form method="POST" enctype="multipart/form-data">
{% csrf_token %}
{% bootstrap_form form %}
<button type="submit" class="btn btn-primary">Submit</button>
</form>
```

```
</div>
</div>
</div>
</div>
</div>
{% endblock content %}
templates/coin_details.html
{% extends "base.html" %}
{% load bootstrap4 %}
{% block content %}
<div class="container mt-5">
<h1 class="text-center mb-4"><strong>COIN DETAILS</strong></h1>
<div class="row justify-content-center">
<div class="col-md-12">
 <div class="card border-0 shadow-lg" style="background-color:
#c7e619;">
<div class="card-body">
<div class="row">
<div class="col-md-6">
coin.coin_year }}class="card-text"><strong>Year:</strong> {{
coin.coin_country }}
class="card-text"><strong>Country:</strong> {{
coin.coin_material }}
class="card-text"><strong>Material:</strong> {{
coin.coin_weight }} class="card-text"><strong>Weight:</strong> {{
coin.starting_bid }} 
coin.starting_bid }} 
coin.starting_bid }} 
coin.starting_bid }}
```

```
coin.coin_status }} 
coin.coin_status }} 
coin.coin_status }} 
coin.coin_status }} 
</div>
 <div class="col-md-6">
{% if coin.coin_image %}
<img src="{{ coin.coin_image.url
}}" alt="{{ coin.coin_name }}" class="img-fluid rounded">
{% else %}
No Image
\{\% endif \%\}
coin.coin_desc }}class="card-text"><strong>Description:</strong> {{
</div>
</div>
</div>
</div>
</div>
</div>
</div>
{% endblock content %}
```

2. Expected Images of Output:

