

BEGINNER'S GUIDE TO

# Hardware in Capture The Flag

Cyber Skills Level-Up! @ UPM

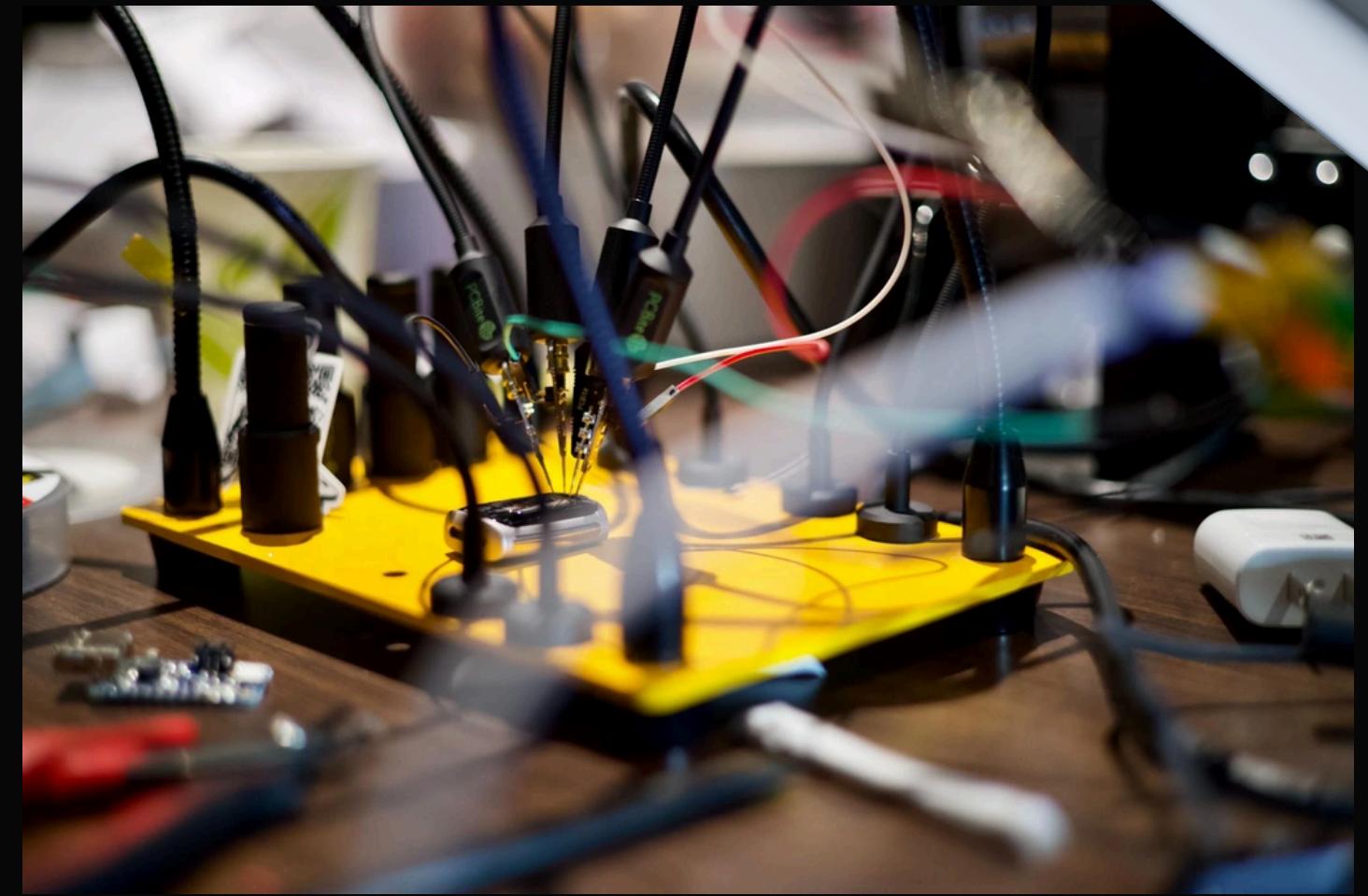


# Overview

Key topics covered  
in this presentation

- Introduction to Hardware CTF
- Learn how to interact with ESP32
- Solve practical challenges using ESP32
- Win a prize :)

# What is Hardware CTF?



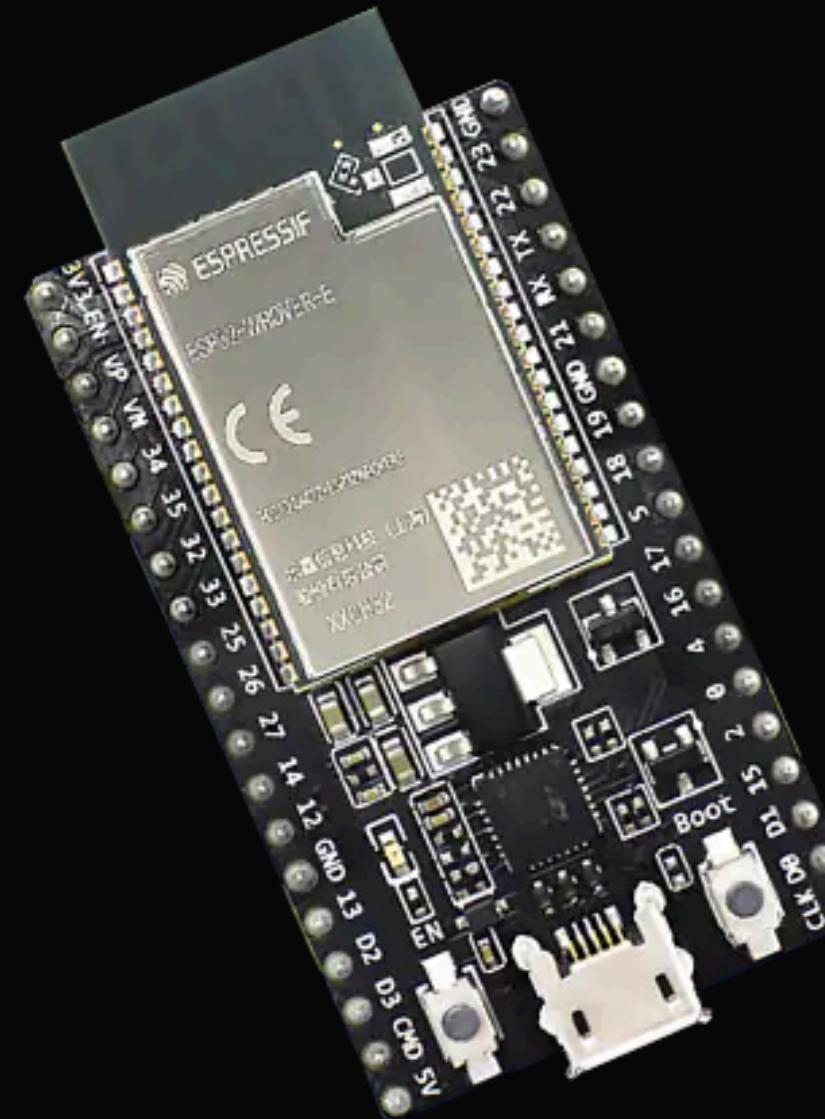
Hardware CTF focuses on devices like microcontrollers, embedded systems, and IoT devices.

# Introduction to ESP32

Powerful, low-cost  
microcontroller with Wi-Fi and  
Bluetooth capabilities.

It is widely used in IoT projects and hardware hacking.

Features: Dual-core processor, built-in Wi-Fi, Bluetooth (classic & BLE).



# How the CTF challenge work?

## STEP 3

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Each challenge will involve different concepts.

## STEP 1

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Work with 3 participants.  
Share and take turns to use them

## STEP 2

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Interact with ESP32 devices to solve challenges

## STEP 4

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Write the code in your Arduino IDE  
Get them from my [Github](#)

## STEP 5

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Retrieve the flag from each challenge

# #1 Wi-Fi Setup and Scan

- Objective: Configure ESP32 as a Wi-Fi access point and scan for nearby networks.
- Instructions: Participants will find hidden flags by scanning the network.
- Key Learning: Basic Wi-Fi interaction and ESP32 networking capabilities.

## Code Example

```
WiFi.softAP("CTF_AP", "password123");  
WiFi.scanNetworks();
```

# #2 Serial Communication

- Objective: Interact with the ESP32 using UART to retrieve the flag.
- Instructions: Connect to the ESP32 via USB and use a terminal program to communicate.
- Key Learning: Understanding UART communication and how to send/receive data.

## Code Example

```
Serial.begin(115200);

while (!Serial) { delay(10); }

Serial.println("Send the correct command to receive
the flag!");

if (Serial.available()) {

    String input = Serial.readString();

    if (input == "give_flag") {

        Serial.println("Congrats! Your flag is:
CTF{uart_flag}");

    }
}
```

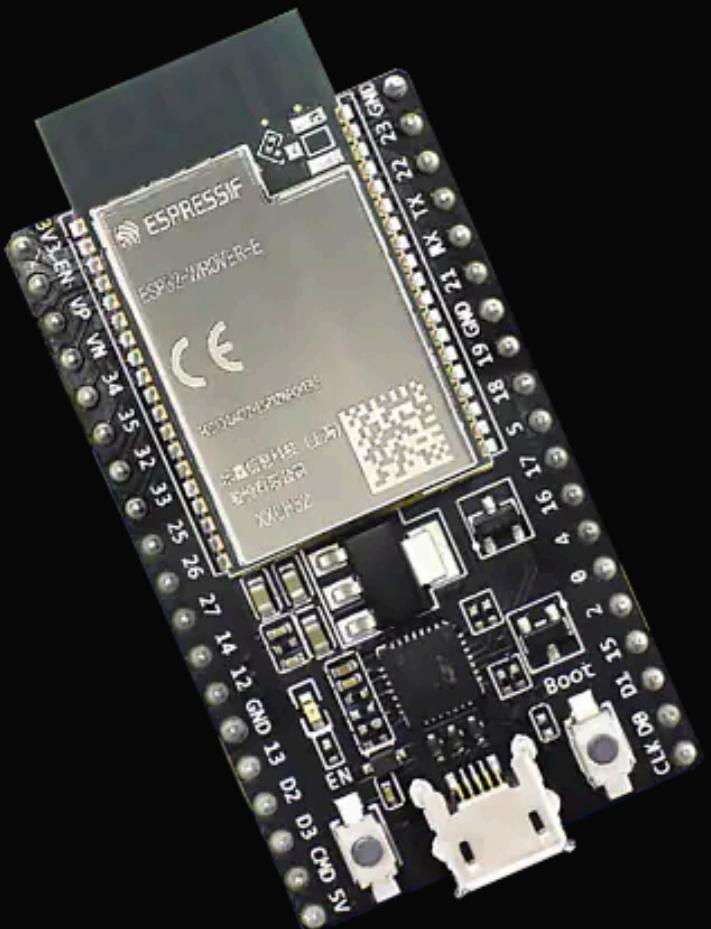
# #3 Hidden Files in SPIFFS

- Objective: Retrieve a hidden file from the ESP32's file system (SPIFFS).
- Instructions: Participants will explore the ESP32 file system to find a flag hidden in a text file.
- Key Learning: File handling on embedded devices.

## Code Example

```
File file = SPIFFS.open("/flag.txt", FILE_WRITE);
file.println("Congrats! Your flag is:
CTF{SPIFFS_is_awesome}");
```

# Summary and Closing Remarks



## CHECKLIST

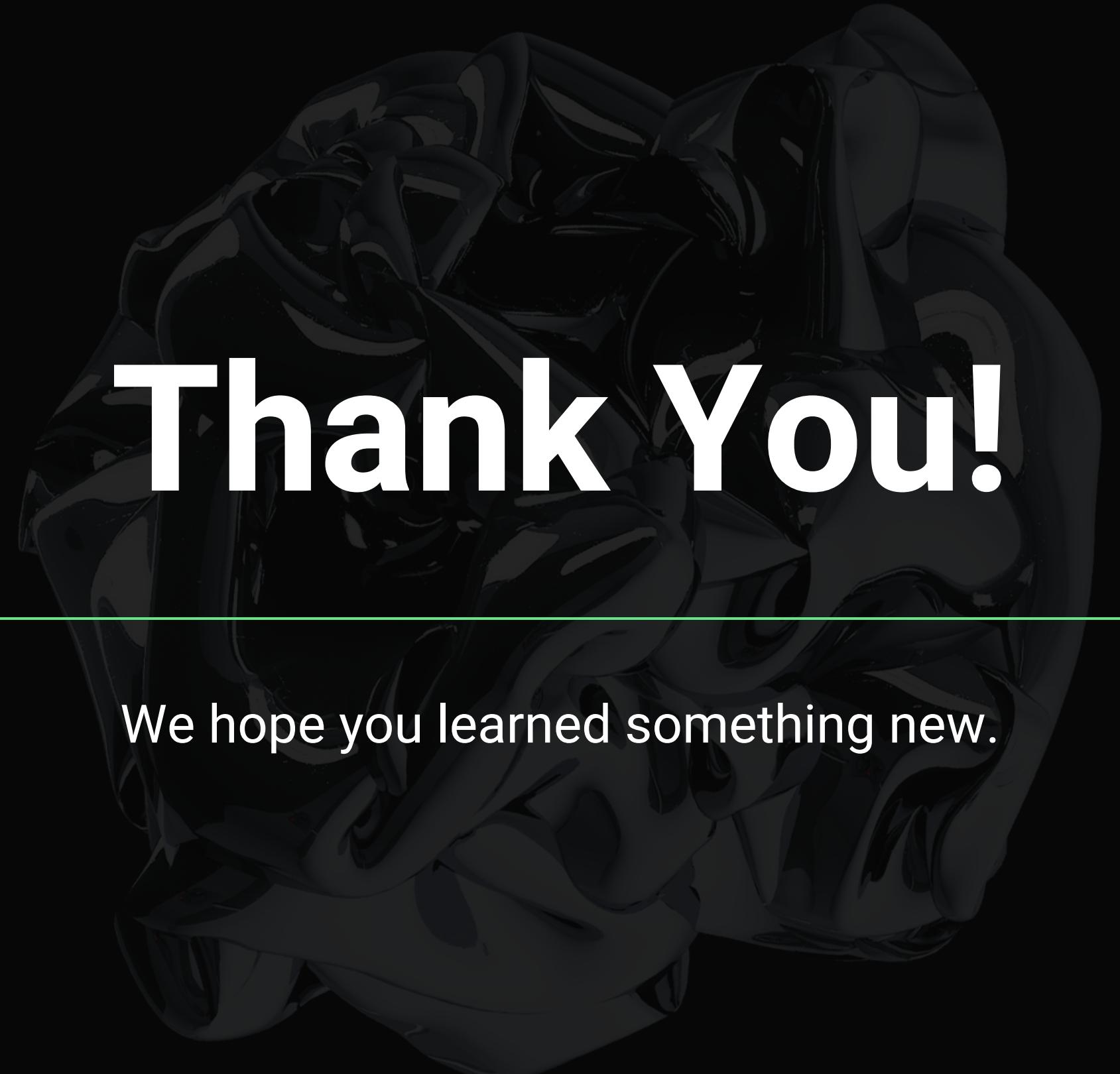
✓	Understanding ESP32
✓	Arduino IDE
✓	Wi-Fi Setup and Scan
✓	UART Communication
✓	Hidden Files in SPIFFS

# Are you ready for the challenge?

First 2 participant to successfully retrieve the flag wins a prize!

Connect to CTF\_ESP32\_Challenge with password123 and look for the flag!





# Thank You!

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We hope you learned something new.