FORMAL LANGUAGES AND AUTOMATA, 2024 FALL SEMESTER

# Lec 08. Parse trees and ambiguity

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# LEFTMOST/RIGHTMOST DERIVATION

#### DEFINITION

A derivation is a <u>leftmost derivation</u> if a production rule is applied to the leftmost variable in each step. A rightmost derivation is defined similarly.

Example: a leftmost derivation of the string " $a \times (a + b00)$ " in the CFG  $G_{ari}$ 

- $\blacksquare E \rightarrow I|E + E|E \times E|(E)$

# GRAPHIC REPRESENTATION OF THE DERIVATION

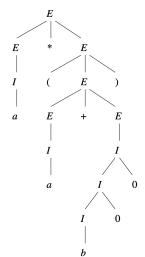


Figure 5.6. Hopcroft et. al. 2006

#### PARSE TREE

#### **DEFINITION**

Let  $G = (V, \Sigma, R, S)$  be a context-free grammar. A parse tree for the grammar G is a (rooted) tree satisfying the following.

- I Each internal node is labelled by a variable in *V*.
- **2** Each leaf is labelled by a member of  $V \cup \Sigma \cup \{\epsilon\}$ . If a leaf is labelled by  $\epsilon$ , it is the only child of its parent.
- If an internal node is labelled by A, and its children are labelled by

$$X_1, \ldots, X_k$$

when read from the left to right, then there is a rule  $A \to X_1 \cdots X_k$  in R.

#### YIELD OF A PARSE TREE

#### **DEFINITION**

Let  $G = (V, \Sigma, R, S)$  be a context-free grammar. The <u>yield</u> of a parse tree is a string obtained by concatenating the labels on the leaves of the parse tree from left to right.

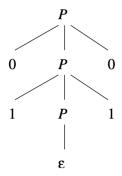


Figure 5.5, Hopcroft et. al. 2006

# EQUIVALENCE OF PARSE TREE AND DERIVATION

#### THEOREM

Let  $G = (V, \Sigma, R, S)$  be a context-free grammar. The following are equivalent.

- $S \Rightarrow^* w$  (i.e.  $w \in L(G)$ ).
- There is a parse tree with root S and yield w.
- $S \Rightarrow_{lm}^* w$ .
- $S \Rightarrow_{rm}^* W$ .

# AMBIGUITY IN GRAMMARS AND LANGUAGES

In the grammar  $G_{ari}$ 

**1** 
$$E \rightarrow I \mid E + E \mid E \times E \mid (E)$$
  
**2**  $I \rightarrow a \mid b \mid Ia \mid Ib \mid I0 \mid I1$ 

How many parse trees that yield the string " $E + E \times E$ "? How many parse trees that yield the string "a + b"?

# AMBIGUITY IN GRAMMARS AND LANGUAGES

#### AMBIGUOUS GRAMMAR

- A grammar is ambiguous if there is a string  $w \in \Sigma^*$  such that there are (at least two) parse trees, in each of which the root is labelled by the start variable S and w is the yield.
- Equivalently, a grammar is ambiguous if a string has two leftmost derivations.
- A grammar is unambiguous if every string has at most one parse tree in the grammar.

#### INHERENT AMBIGUITY

#### INHERENTLY AMBIGUOUS CFL

- A context-free language L is inherently ambiguous if any grammar G which generates L (i.e. L(G) = L) is ambiguous.
- A CFL *L* is unambiguous if there is an unambiguous grammar *G* which generates *L*.

#### **ELIMINATING AMBIGUITY**

- There is no algorithm which decides whether a given CFG is ambiguous or not ("undecidable problem").
- There are inherently ambiguous languages: e.g.  $\{a^nb^nc^md^m: n, m \ge 1\} \cup \{a^nb^mc^md^n: n, m \ge 1\}$
- Showing if a language is inherently ambiguous or unambiguous is not easy (in terms of proof...)
- BUT, many CFL's we care are unambiguous, and there are techniques to modify the grammar to eliminate ambiguity.

The grammar  $G_{ari}$  is ambiguous: e.g.  $a + a \times a$  and a + a + a

$$\blacksquare E \rightarrow I \mid E + E \mid E \times E \mid (E)$$

Goal: we want the grammar to

- · respect the priority of operators, and
- generate a sequence of identical operations in a unique way, e.g. grouped from left to right.

The grammar  $G_{ari}$  is ambiguous: e.g.  $a + a \times a$  and a + a + a

$$\blacksquare E \rightarrow I \mid E + E \mid E \times E \mid (E)$$

$$2 I \rightarrow a \mid b \mid la \mid lb \mid l0 \mid l1$$

Arithmetic expression with  $+, \times$  are written like

$$(a0 + b1) \times a0 + b0 \times b \times b_0 + b11 \times (a1 + b0) = term + term + term$$

where each term is factored into

$$(a0 + b1) - a0$$
,  $b_0$ - $b$ - $b_0$  and  $b11 - (a11 + b0)$ .

We introduce intermediary variables which represent the following.

- "Identifier": the existing variable *I* already represents them.
- "Factor": the operands of  $\times$ . Identifiers and an expression surrounded by () in the expressions of  $G_{ari}$ .
- "Term": those separated by + in an expression.
- "Expression": any expression generated by  $G_{ari}$ .

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- "Identifier": the existing variable I already represents them.
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Let us construct a CFG with the additional variables as above (Start *E*).

- ullet  $I \rightarrow a \mid b \mid Ia \mid Ib \mid I0 \mid I1$
- $\bullet$   $F \rightarrow I \mid (E)$
- $\bullet$   $T \rightarrow F \mid T \times F$
- $\bullet$   $E \rightarrow E \mid E + T$

New CFG generating  $L(G_{ari})$  (Start E).

- ullet  $I \rightarrow a \mid b \mid Ia \mid Ib \mid I0 \mid I1$
- $\bullet$   $F \rightarrow I \mid (E)$
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Parse tree for  $a + a \times a$ .

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- ullet  $E \rightarrow E \mid E + T$

Parse tree for  $a + a \times a$ .

The new CFG is an unambiguous generating the same language.

CFG generating a well-formed parenthesis.

$$E \rightarrow EE \mid (E) \mid \epsilon$$

How many parse trees for ()()()?

CFG generating a well-formed parenthesis.

$$E \rightarrow EE \mid (E) \mid \epsilon$$

How many parse trees for ()()()?

Ambiguity of the grammar arises from that a concatenation of well-formed parenthesis can be expressed by multiple parse trees.

We use the same principle for eliminating ambiguity as for the arithmetic expression.