

Stacy Kellner
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Carnegie Mellon University
Master of Human-Computer
Interaction (2020)

UC Berkeley
BA Cognitive Science, Honors (2017)
Undergraduate Certificates in New
Media & Human-Centered Design

**Research Lead,
Discover Student Loans**
Pittsburgh, PA (2020)

Led team of peers and industry clients through human-centered design research process; tested digital and physical interventions to increase customer confidence in the student loan process.

**Web Designer,
ClearTerms**
Pittsburgh, PA (2020)

Designed website and built from scratch using HTML, CSS (Bootstrap) and JS. The website showcases ClearTerms' machine learning model and translates algorithmic complexities into a user-friendly interface.

**Design Fellow,
IDEO CoLab**
Cambridge, MA (2019)

Co-designed with clients in the health industry, venture capital, and city government. Prototyped physical and digital solutions for civic engagement, collaborative cities, and a dynamic workforce.

**Customer Support & Startup
Designer, J Skis & 4FRNT**
Burlington, VT (2018/19)

Began in customer support and marketing for two factory-direct ski companies, then joined the owner to launch a new business. Independently led user research, managed athletes, optimized UI.

**Resident, School for
Poetic Computation**
New York, NY (2017)

Explored creative coding, code poetry, critical theory, and handmade computers in 10 week residency. Built an interactive digital art installation for gallery showcase using openFrameworks and OSC libraries.

**Course Designer
& Instructor**
Berkeley, CA (2017)

Wrote lectures, discussions, and assignments for UC Berkeley course; taught 40 fellow students about the internet - its history, present day impacts, and alternative futures.

**Storytelling
Prototyping
Collaborating
Programming**

cognitive psychology, people research, data visualization, sketching ideation to hi-fi design; paper, Figma, Invision, electronics interdisciplinary collaborator, creative leader, workshop facilitator web dev (HTML/CSS/JS); data viz (p5, d3); creative coding (python, C++, openFrameworks)