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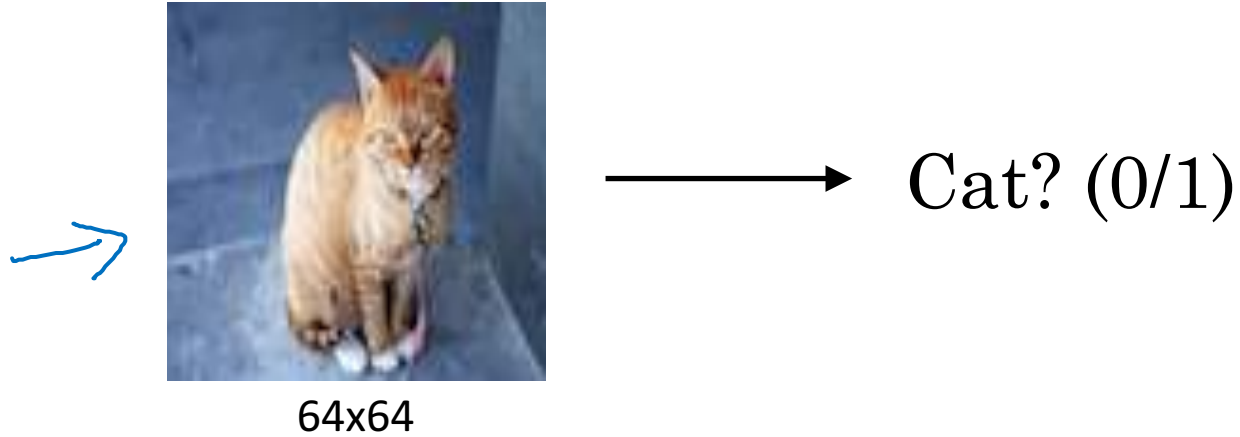
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Convolutional Neural Networks

Computer vision

Computer Vision Problems

Image Classification



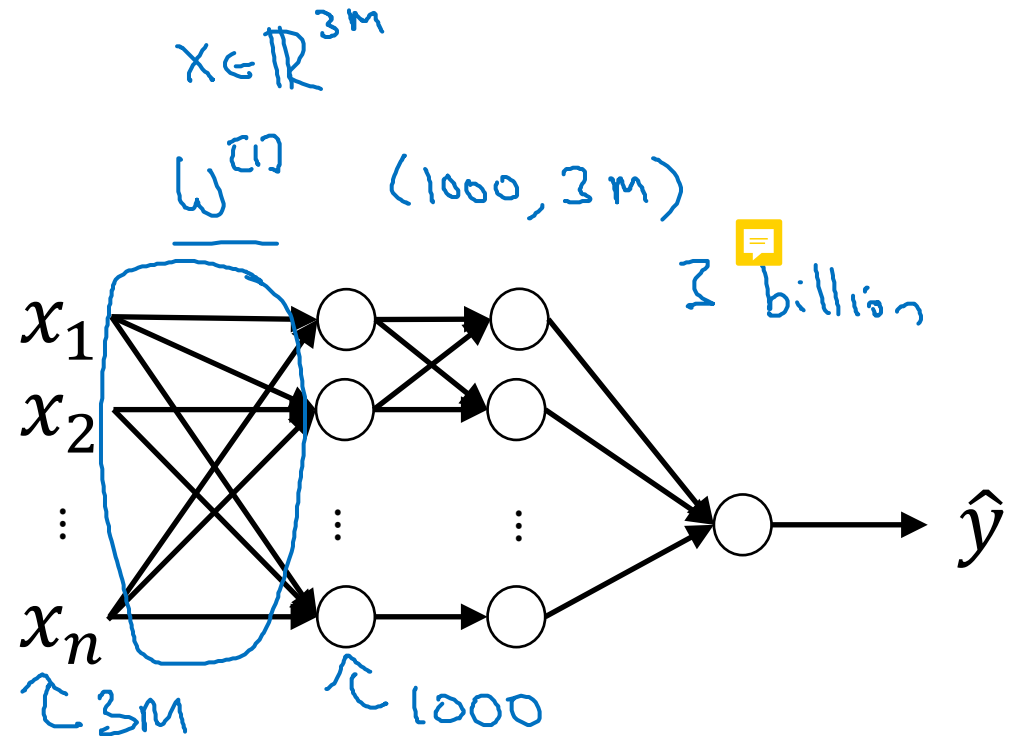
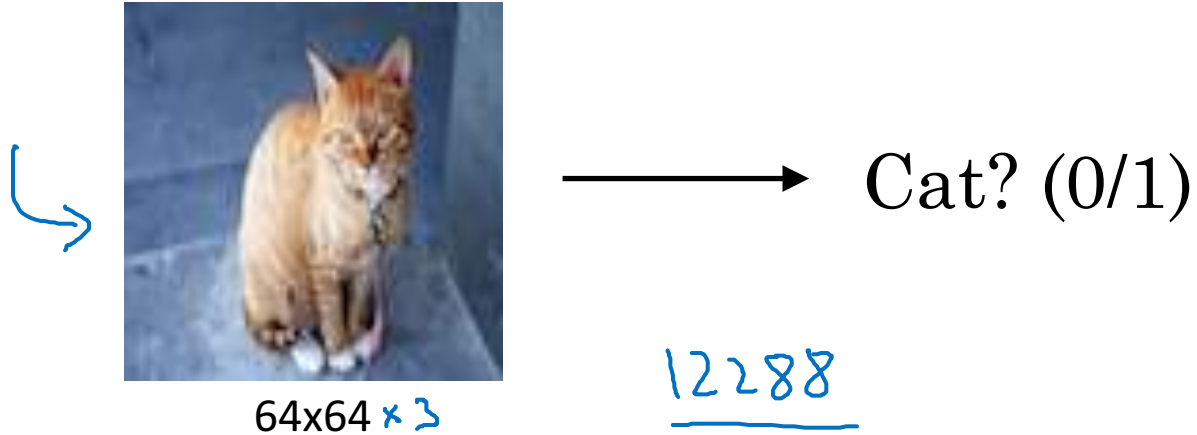
Neural Style Transfer



Object detection



Deep Learning on large images



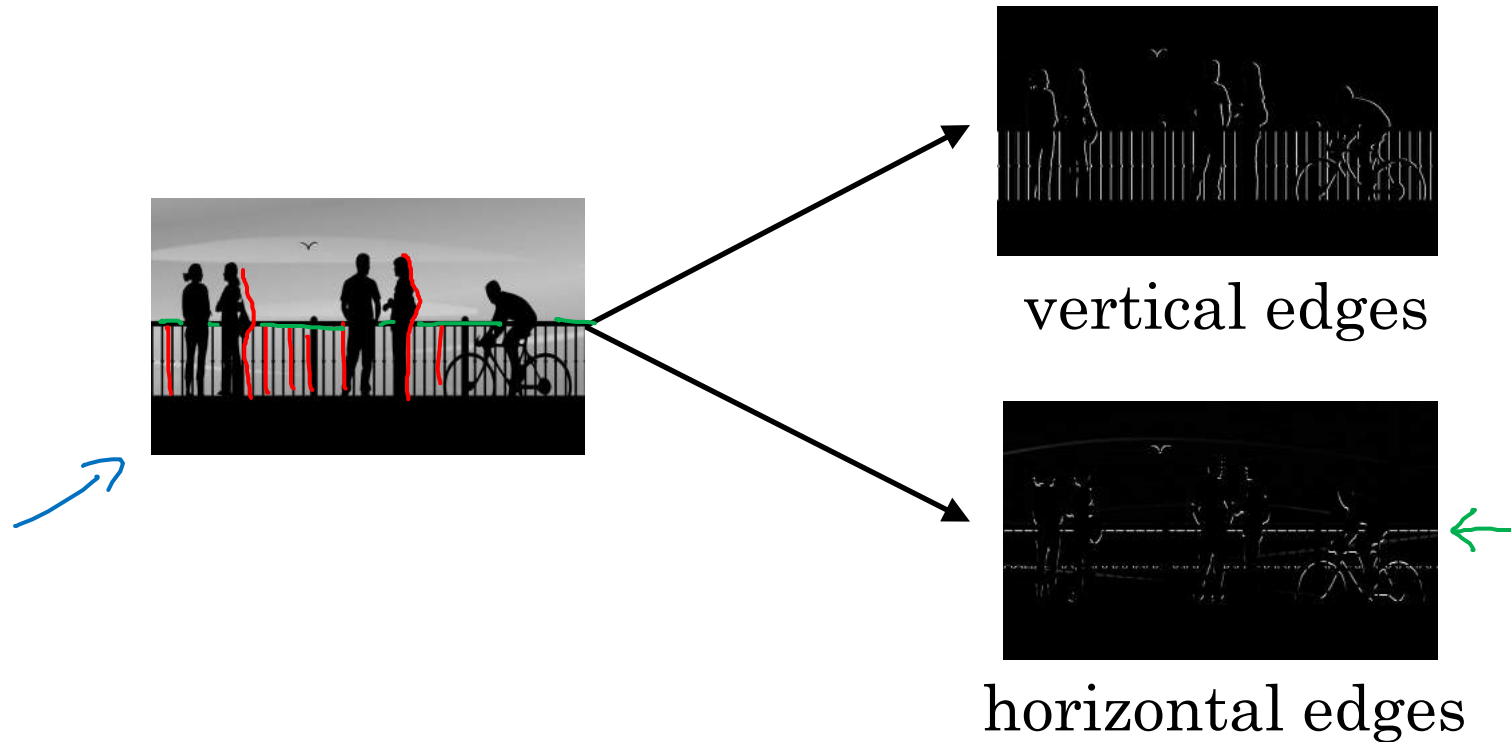
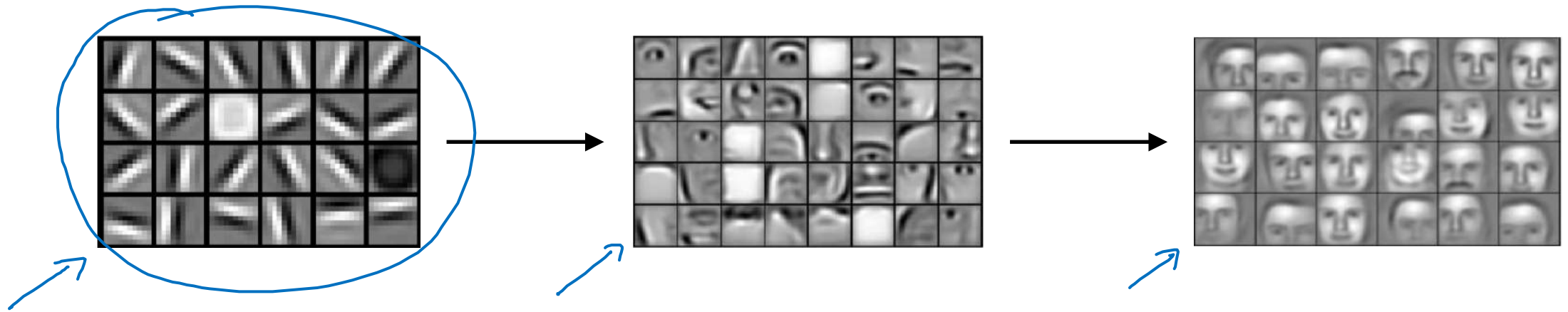


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Convolutional Neural Networks

Edge detection
example

Computer Vision Problem

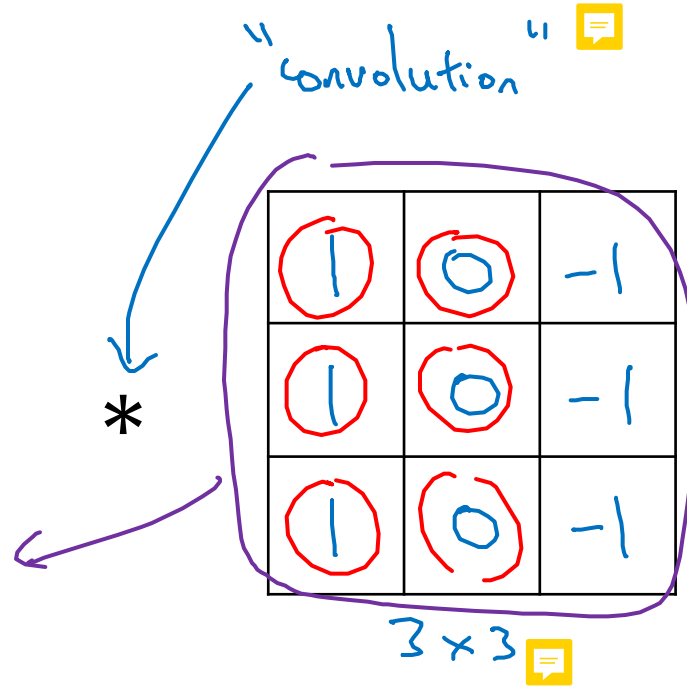


Vertical edge detection

$$\rightarrow 3 \times 1 + 1 \times 1 + 2 \times 1 + 0 \times 0 + 5 \times 0 + 7 \times 0 + 1 \times -1 + 8 \times -1 + 2 \times -1 = -5$$

3 ¹	0 ¹	1 ⁻¹	2 ⁻¹	7 ⁻⁰	4 ⁻¹
1 ¹	5 ¹	8 ⁻¹	9 ⁻¹	3 ⁻⁰	1 ⁻¹
2 ¹	7 ¹	2 ⁻¹	5 ⁻¹	1 ⁻⁰	3 ⁻¹
0 ¹	1 ¹	3 ⁻¹	1 ⁻¹	7 ⁻⁰	8 ⁻¹
4	2	1	6	2	8
2	4	5	2	3	9

6x6





=

-5	-4	0	8
-10	-2	2	3
0	-2	-4	-7
-3	-2	-3	-16

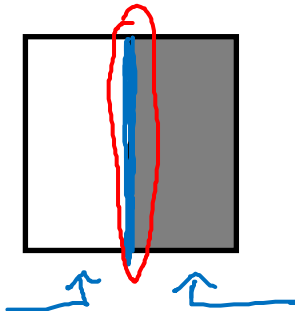
4x4

Vertical edge detection






10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
10	<u>10</u>	<u>10</u>	<u>0</u>	0	0
10	<u>10</u>	<u>10</u>	<u>0</u>	0	0
10	<u>10</u>	<u>10</u>	<u>0</u>	0	0

6x6




*

1	0	-1
1	0	-1
1	0	-1

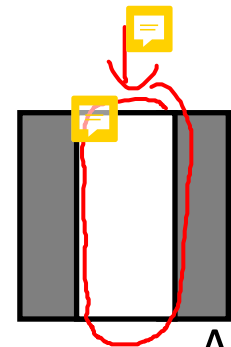
3x3

=

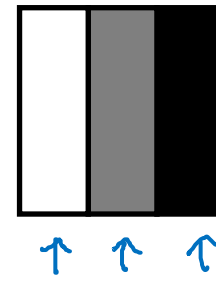


0	30	30	0
0	30	30	0
0	30	30	0
0	30	30	0

4x4




*





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Convolutional Neural Networks

More edge 
detection

Vertical edge detection examples

10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0



*

1	0	-1
1	0	-1
1	0	-1

=

0	30	30	0
0	30	30	0
0	30	30	0
0	30	30	0



0	0	0	10	10	10
0	0	0	10	10	10
0	0	0	10	10	10
0	0	0	10	10	10
0	0	0	10	10	10
0	0	0	10	10	10



*


1	0	-1
1	0	-1
1	0	-1

=

0	-30	-30	0
0	-30	-30	0
0	-30	-30	0
0	-30	-30	0




Vertical and Horizontal Edge Detection




1	0	-1
1	0	-1
1	0	-1

Vertical



1	1	1
0	0	0
-1	-1	-1



Horizontal

10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
0	0	0	10	10	10
0	0	0	10	10	10
0	0	0	10	10	10

6x6

*

1	1	1
0	0	0
-1	-1	-1

=

0	0	0	0
30	10	-10	-30
30	10	-10	-30
0	0	0	0



Learning to detect edges

1	0	-1
1	0	-1
1	0	-1



1	0	-1
2	0	-2
1	0	-1

Sobel filter



3	0	-3
10	0	-10
3	0	-3

Scharr filter



3	0	1	2	7	4
1	5	8	9	3	1
2	7	2	5	1	3
0	1	3	1	7	8
4	2	1	6	2	8
2	4	5	2	3	9

convolution
*

W_1	W_2	W_3
W_4	W_5	W_6
W_7	W_8	W_9

3x3

=

45°
70°
73°



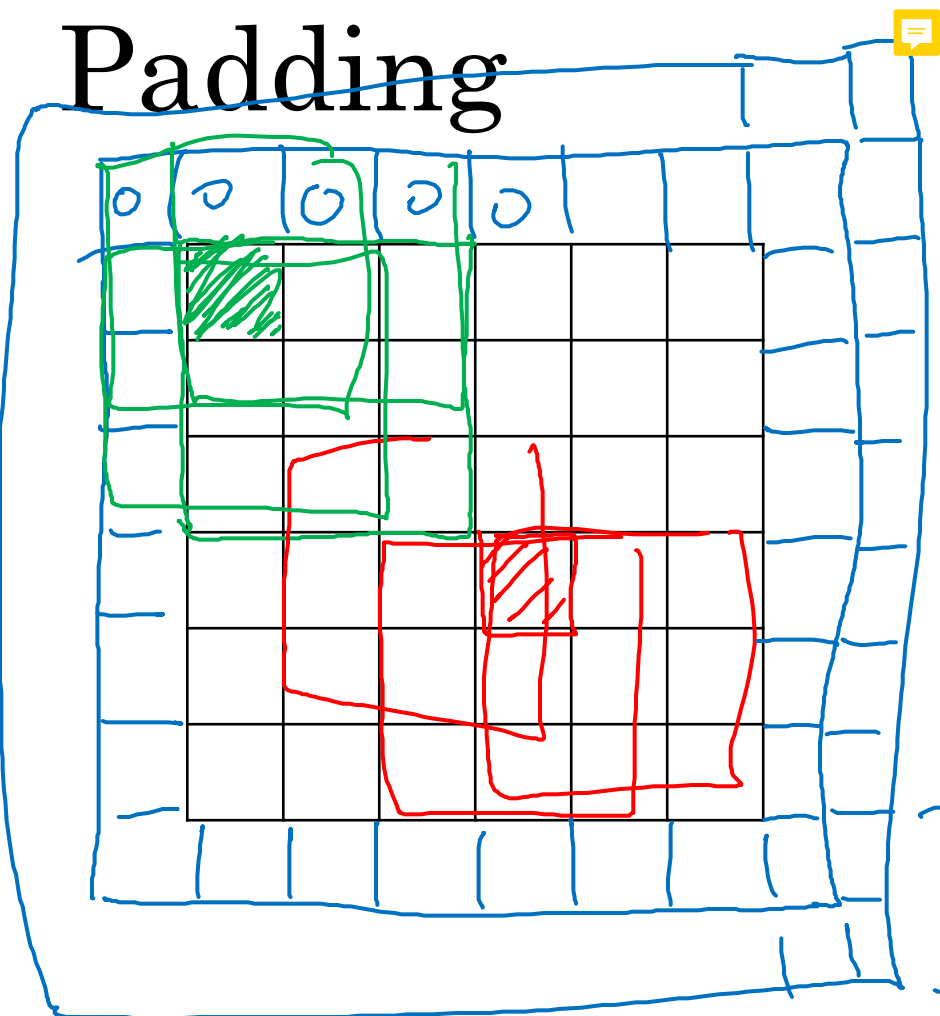
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Convolutional Neural Networks

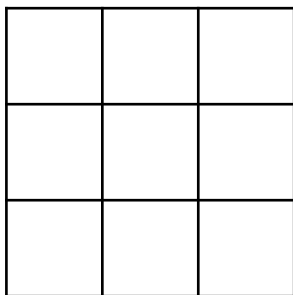
Padding

Padding

- shrinky output
- throw away info from edge

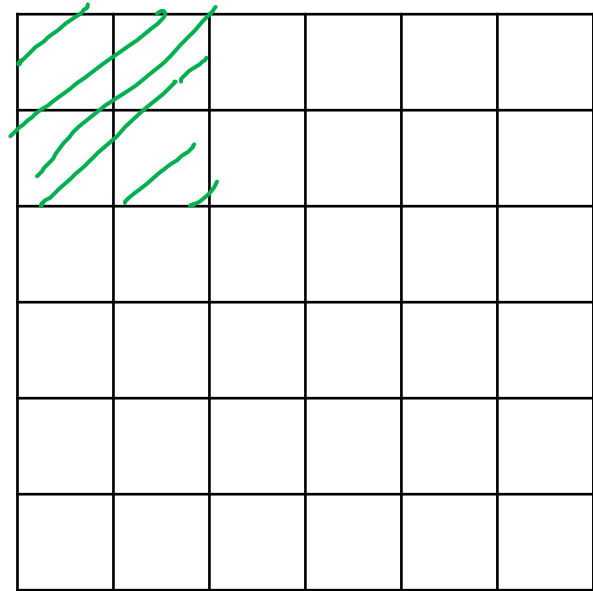


*



3x3
f x f

=



6x6

6x6 → 8x8
n x n

p = padding = 1

$n - f + 1 \times n - f + 1$
6 - 3 + 1 = 4

$n + 2p - f + 1 \times n + 2p - f + 1$
6 + 2 - 3 + 1 × = 6x6

~~4x4~~

Valid and Same convolutions

→ no padding

“Valid”: $n \times n$ \times $f \times f$ \rightarrow $\frac{n-f+1}{1} \times n-f+1$
 6×6 \times 3×3 \rightarrow 4×4

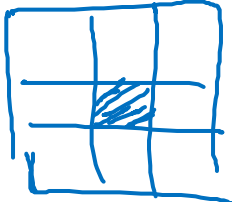
“Same”: Pad so that output size is the same as the input size.

$$n+2p-f+1 \times n+2p-f+1$$
$$\cancel{n+2p-f+1} = \cancel{n} \Rightarrow \boxed{p = \frac{f-1}{2}}$$

3×3 $p = \frac{3-1}{2} = 1$ | 5×5 $f=5$

f is usually odd

1×1
 3×3
 5×5
 7×7



$p=2$



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Convolutional Neural Networks

Strided convolutions

Strided convolution

2	3	3	4	7	3	4	4	6	3	2	4	9	4
6	1	6	0	9	1	8	0	7	1	4	0	3	2
3	3	4	4	8	3	3	4	8	3	9	4	7	4
7	1	8	0	3	1	6	0	6	1	3	0	4	2
4	3	2	4	1	3	8	4	3	3	4	4	6	4
3	1	2	0	4	1	1	0	9	1	8	0	3	2
0	-1	1	0	3	-1	9	0	2	-1	1	0	4	3

7x7

*

3	4	4
1	0	2
-1	0	3

3x3

=

91	100	83
69	91	127
44	72	74

3x3

Stride = 2

$\lfloor z \rfloor = \text{floor}(z)$

$n \times n$ * $f \times f$
 padding p stride s
 $s = 2$

$$\left\lfloor \frac{n + 2p - f}{s} + 1 \right\rfloor \times \left\lfloor \frac{n + 2p - f}{s} + 1 \right\rfloor$$

$$\left\lfloor \frac{7 + 0 - 3}{2} + 1 \right\rfloor = \frac{4}{2} + 1 = 3$$

Summary of convolutions

$n \times n$ image $f \times f$ filter

padding p stride s

Output Size:

$$\left\lfloor \frac{n+2p-f}{s} + 1 \right\rfloor \times \left\lfloor \underbrace{\frac{n+2p-f}{s}} + 1 \right\rfloor$$

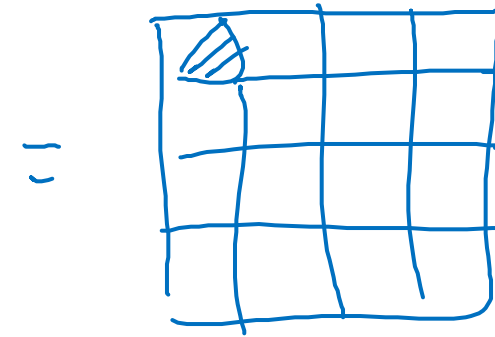
Technical note on cross-correlation vs. convolution

Convolution in math textbook:

2 ⁷	3 ²	7 ⁵	4	6	2
6 ⁹	6 ⁰	9 ⁴	8	7	4
3 ⁻¹	4 ¹	8 ³	3	8	9
7	8	3	6	6	3
4	2	1	8	3	4
3	2	4	1	9	8

3	4	5
1	0	2
-1	9	7

7	2	5
9	0	4
-1	1	3



$$(A * B) * C = A * (B * C)$$

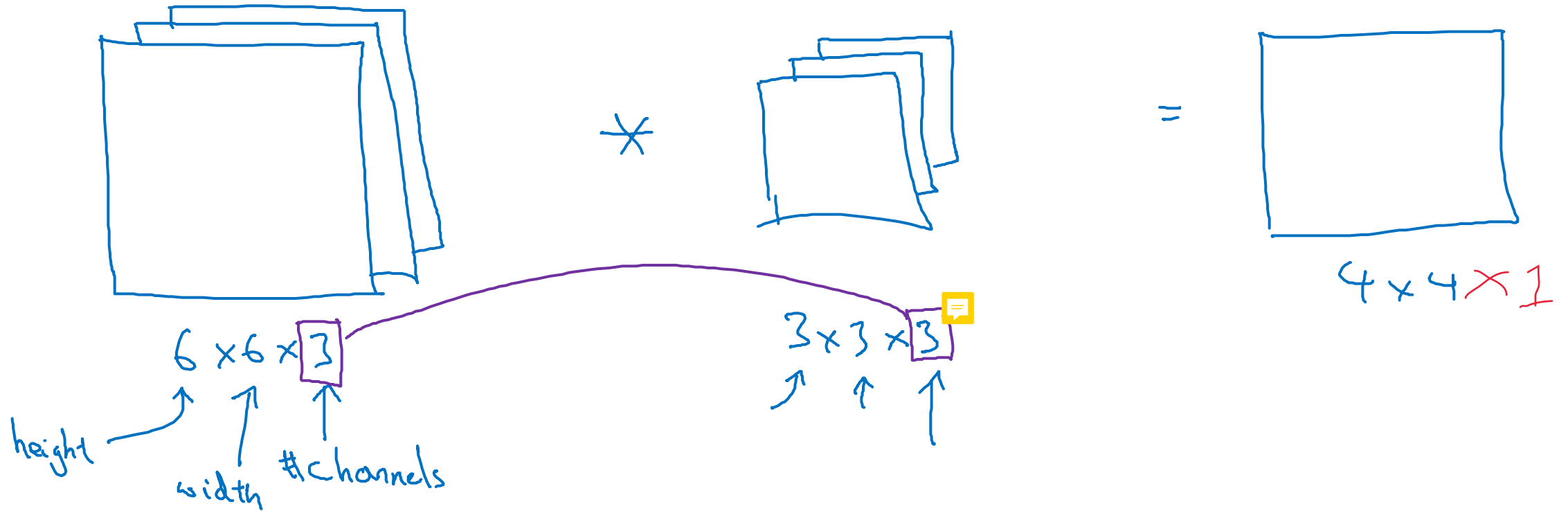


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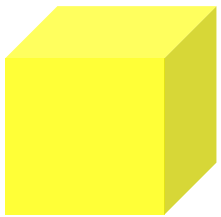
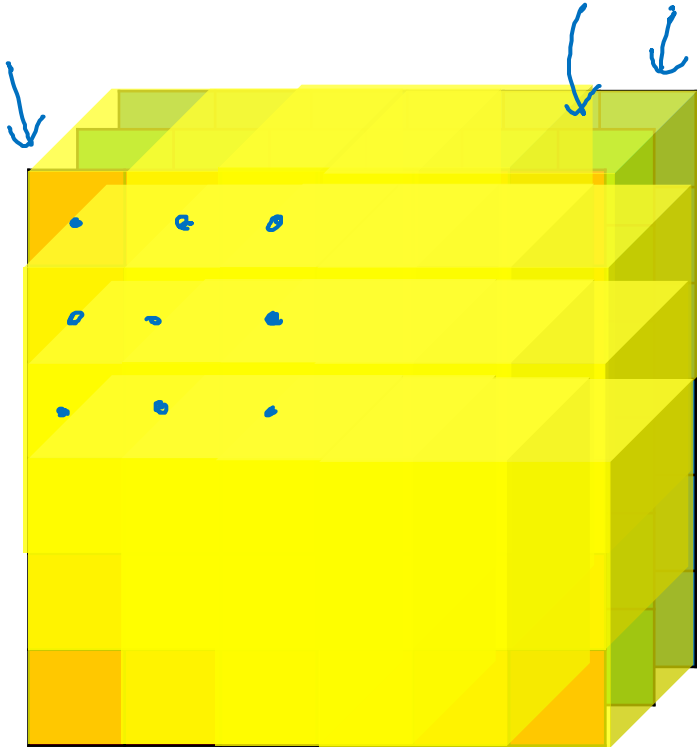
Convolutional Neural Networks

Convolutions over  volumes

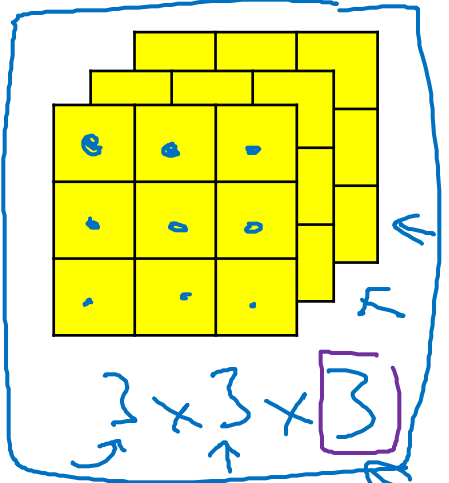
Convolutions on RGB images



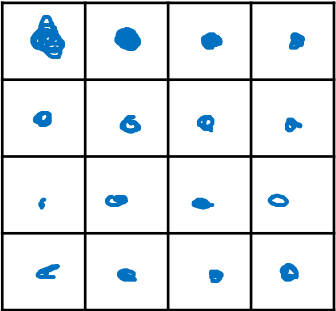
Convolutions on RGB image



*

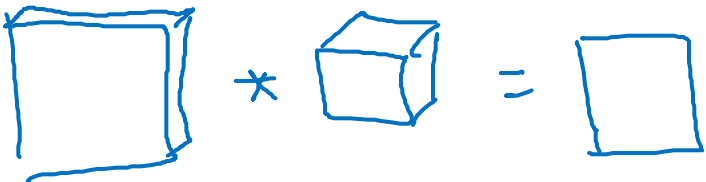


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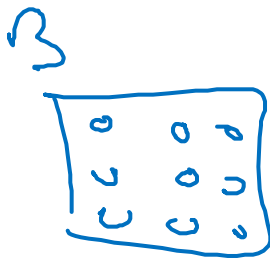
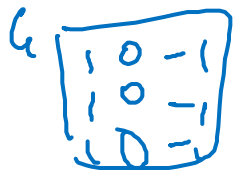
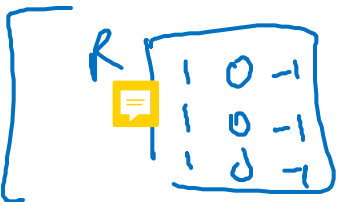
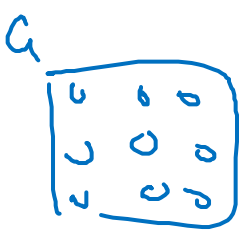
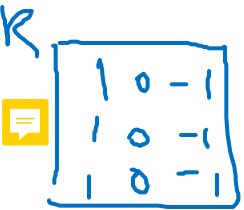


4 x 4

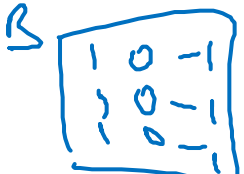
$6 \times 6 \times 3$
↑ ↑ ↑



27 numbers

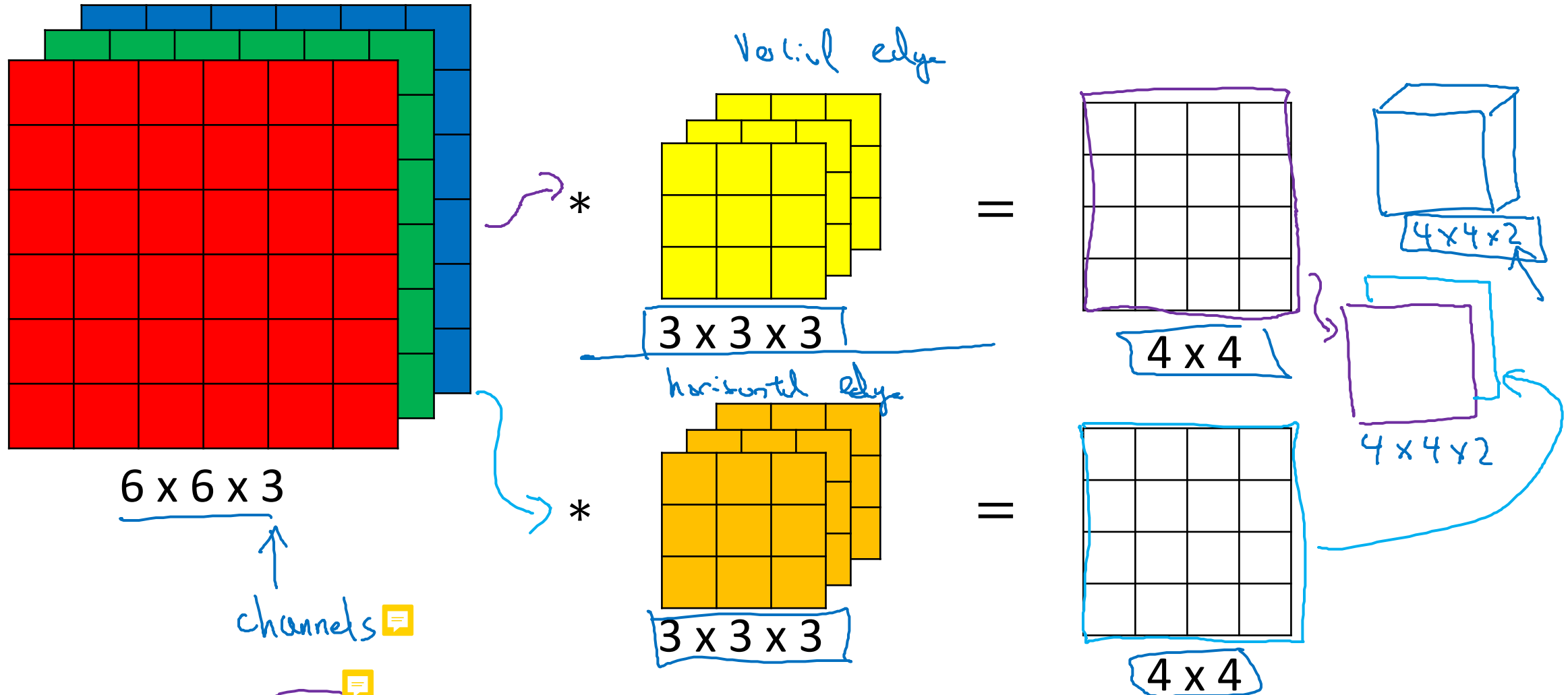





→ 3 x 3 x 3




→ 3 x 3 x 3

Multiple filters



Summary: $n \times n \times n_c$  \times $f \times f \times n_c$  \rightarrow $\frac{n-f+1}{4} \times \frac{n-f+1}{4} \times n_c'$ 

$6 \times 6 \times 3$ $3 \times 3 \times 3$ $4 \times 4 \times 2$  #filters

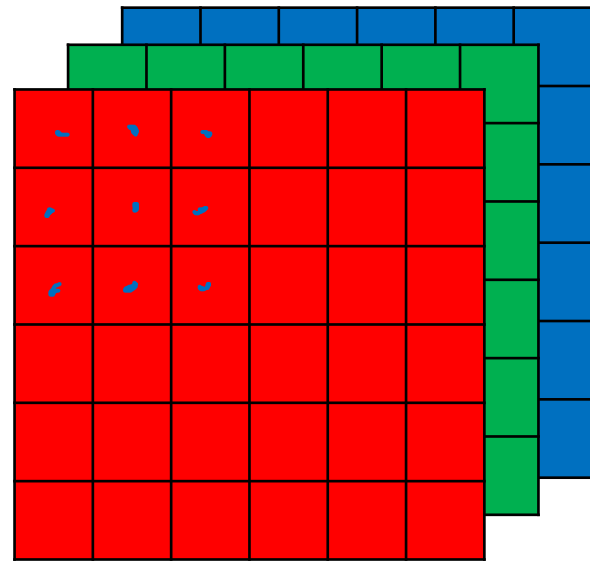


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Convolutional Neural Networks

One layer of a
convolutional
network

Example of a layer



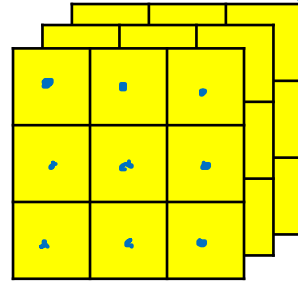
6 x 6 x 3

$a^{[0]}$

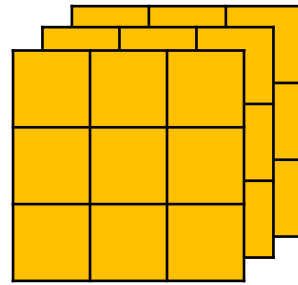
$$z^{[1]} = W^{[1]} a^{[0]} + b^{[1]}$$

$$a^{[1]} = g(z^{[1]})$$

*
*

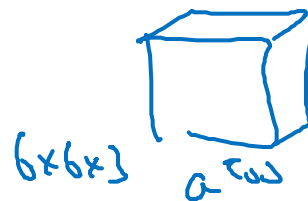


3 x 3 x 3



3 x 3 x 3

" $W^{[1]}$ "

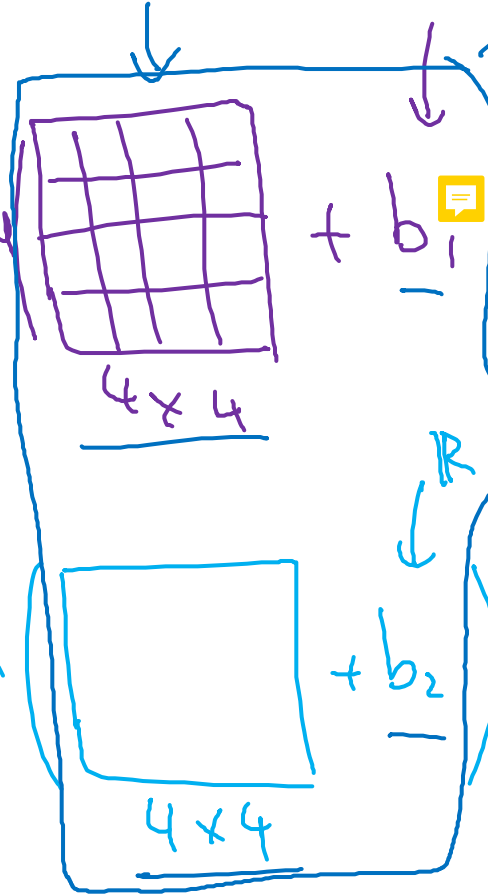


6 x 6 x 3

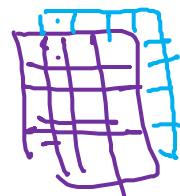
$a^{[0]}$

→ Relu

→ Relu



4 x 4 x 2

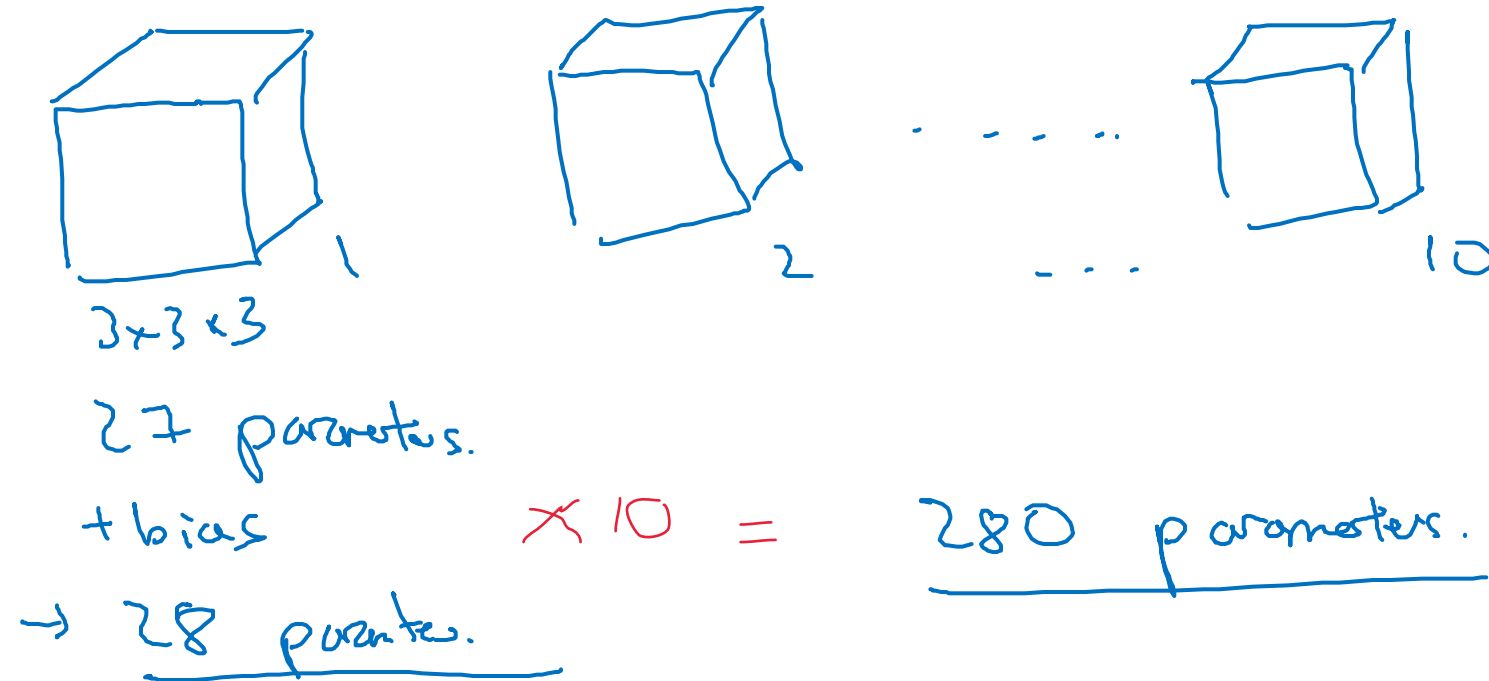


4 x 4 x 2

$a^{[1]}$
4 x 4 x 10

Number of parameters in one layer

If you have 10 filters that are $3 \times 3 \times 3$ in one layer of a neural network, how many parameters does that layer have?



Summary of notation

If layer l is a convolution layer:

$f^{[l]}$ = filter size

$p^{[l]}$ = padding

$s^{[l]}$ = stride

$n_c^{[l]}$ = number of filters

→ Each filter is: $f^{[l]} \times f^{[l]} \times n_c^{[l-1]}$

Activations: $a^{[l]} \rightarrow n_H^{[l]} \times n_W^{[l]} \times n_c^{[l]}$

Weights: $f^{[l]} \times f^{[l]} \times n_c^{[l-1]} \times n_c^{[l]}$

bias: $n_c^{[l]} = (1, 1, 1, n_c^{[l]})$ ← #filters in layer l.

Input: $n_H^{[l-1]} \times n_W^{[l-1]} \times n_c^{[l-1]}$
 Output: $n_H^{[l]} \times n_W^{[l]} \times n_c^{[l]}$


$$n_{HW}^{[l]} = \left\lfloor \frac{n_H^{[l-1]} + 2p^{[l]} - f^{[l]}}{s^{[l]}} + 1 \right\rfloor$$

$$A^{[l]} \rightarrow m \times \underbrace{n_H^{[l]} \times n_W^{[l]} \times n_c^{[l]}}_{n_c^{[l]} \times n_H^{[l]} \times n_W^{[l]}}$$

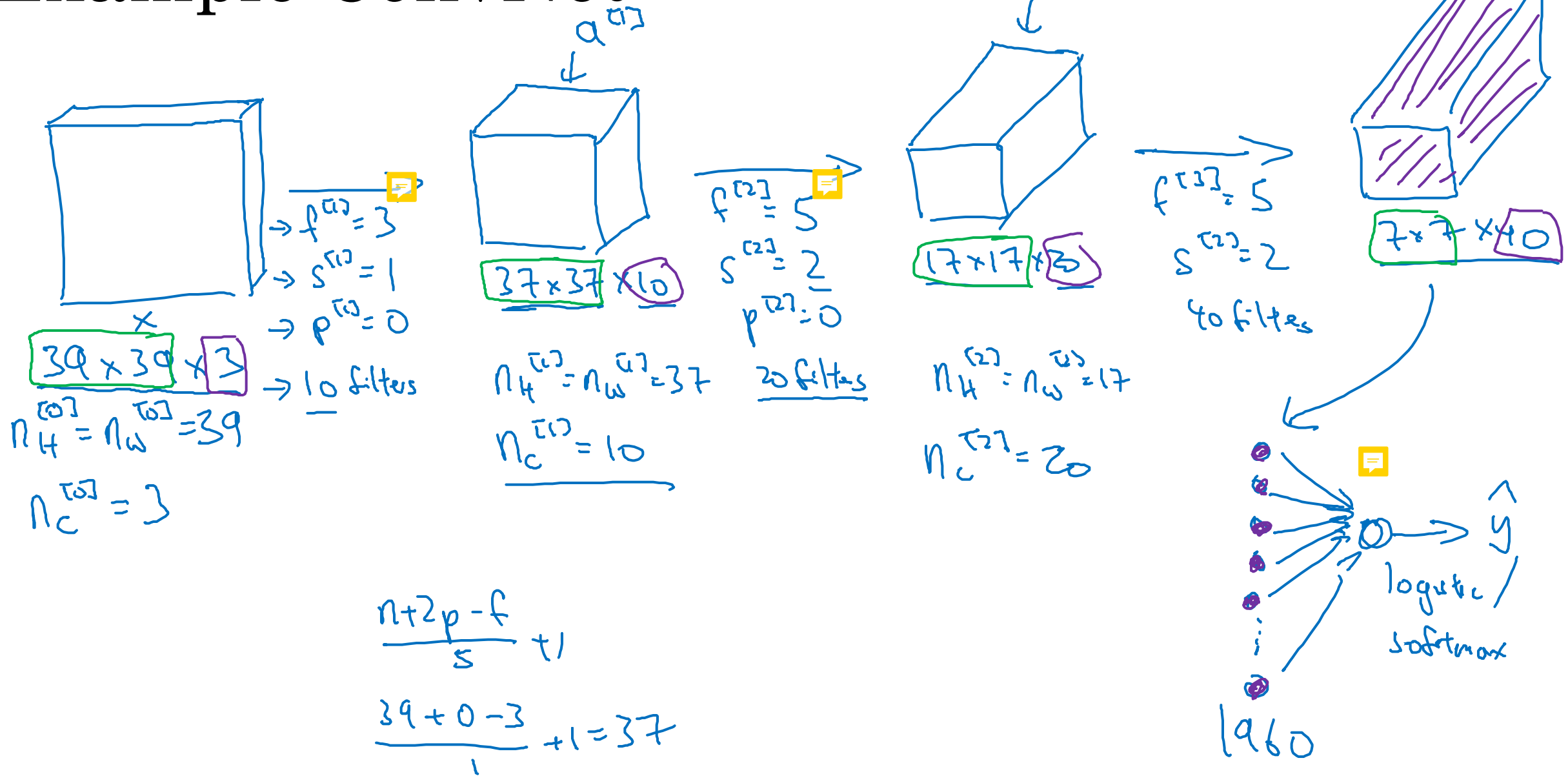


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Convolutional Neural Networks

A simple convolution
network example

Example ConvNet



Types of layer in a convolutional network:

- Convolution (conv) ←
 - Pooling (pool) ←
 - Fully connected (Fc) ←
- 



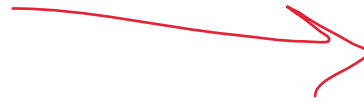
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Convolutional Neural Networks

Pooling layers

Pooling layer: Max pooling

1	3	2	1
2	9	1	1
1	3	2	3
5	6	1	2



 9	2
6	3

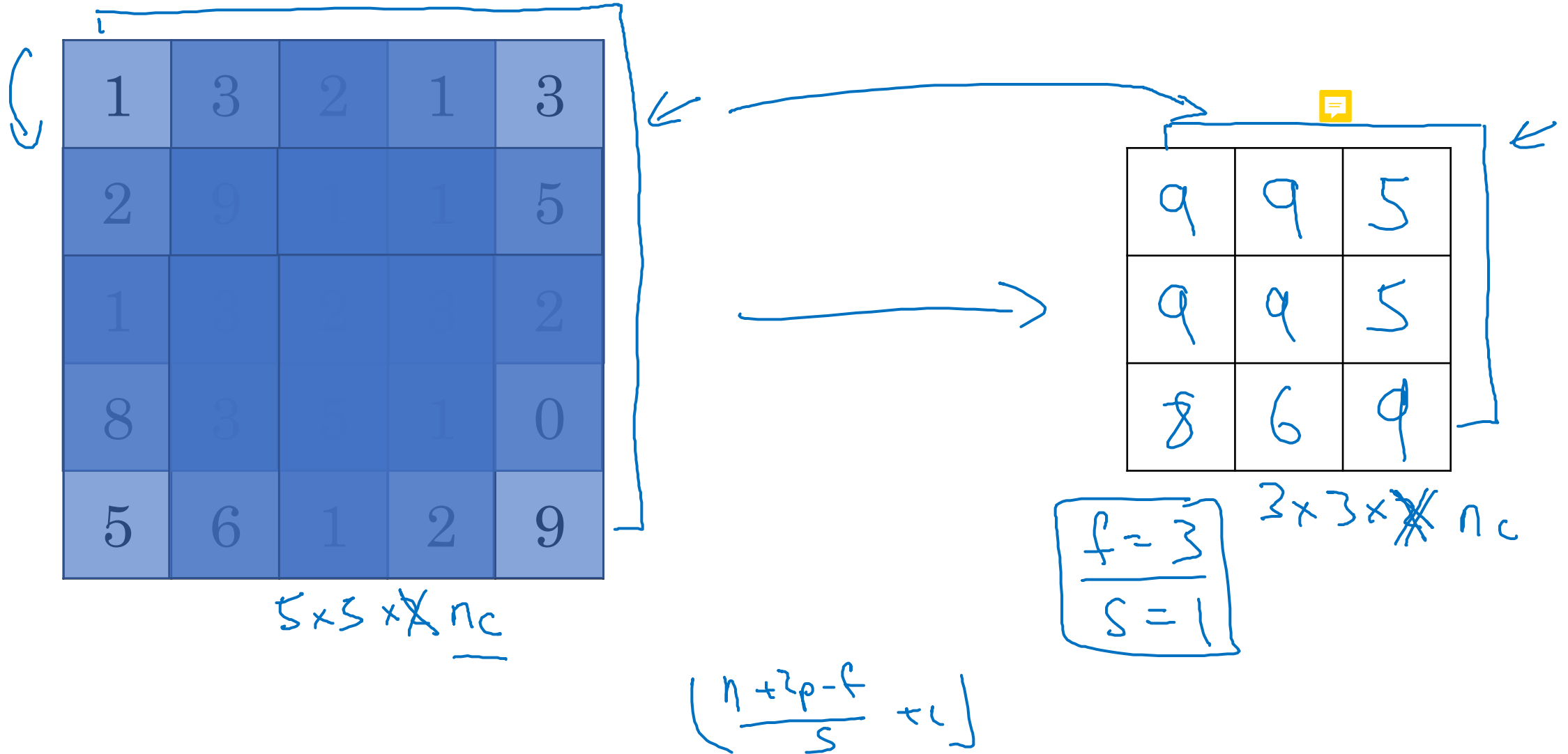
Hyperparameters:

$f = 2$

$s = 2$

No parameters for gradient descent to learn

Pooling layer: Max pooling



Pooling layer: Average pooling 🗉

1	3	2	1
2	9	1	1
1	4	2	3
5	6	1	2



3.75	1.25
4	2

$$f=2$$

$$s=2$$

$$\underline{7 \times 7 \times 1000} \rightarrow 1 \times 1 \times 1000$$

Summary of pooling

Hyperparameters:

f : filter size

s : stride

Max or average pooling

$$f=2, s=2$$

$$f=3, s=2$$

~~⇒ p: padding.~~

No parameters to learn!

$$n_H \times n_W \times \underline{n_C}$$



$$\downarrow$$
$$\left\lfloor \frac{n_H - f}{s} + 1 \right\rfloor \times \left\lfloor \frac{n_W - f}{s} + 1 \right\rfloor$$
$$\times \underline{n_C}$$



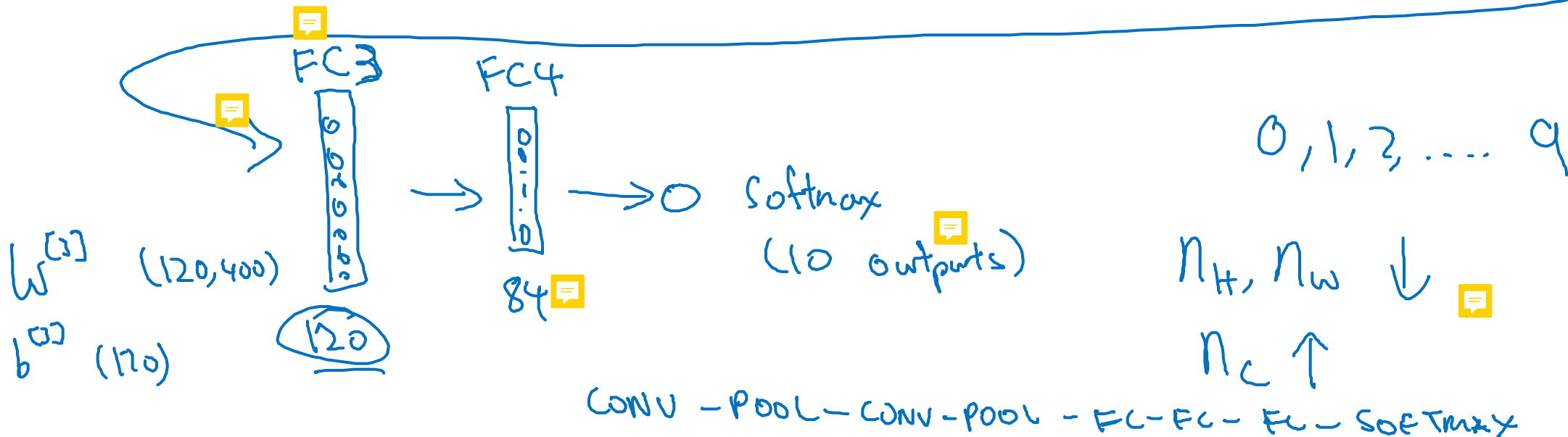
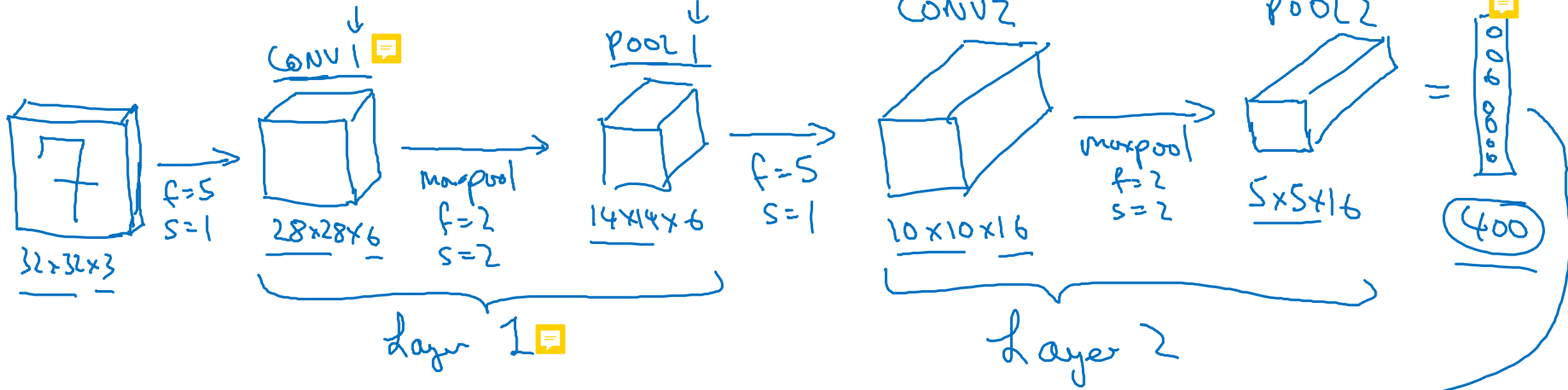
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Convolutional Neural Networks

Convolutional neural network example

Neural network example

(LeNet-5)



CONV - POOL - CONV - POOL - FC - FC - FC - SOFTMAX

Neural network example

	Activation shape	Activation Size	# parameters
Input:	(32,32,3)	3,072 $a^{[0]}$	0
CONV1 (f=5, s=1)	(28,28,8)	<u>6,272</u>	608 ←
POOL1	(14,14,8)	<u>1,568</u>	0 ←
CONV2 (f=5, s=1)	(10,10,16)	<u>1,600</u>	3216 ←
POOL2	(5,5,16)	<u>400</u>	0 ←
FC3	(120,1)	<u>120</u>	48120 }
FC4	(84,1)	<u>84</u>	10164 }
Softmax	(10,1)	<u>10</u>	850



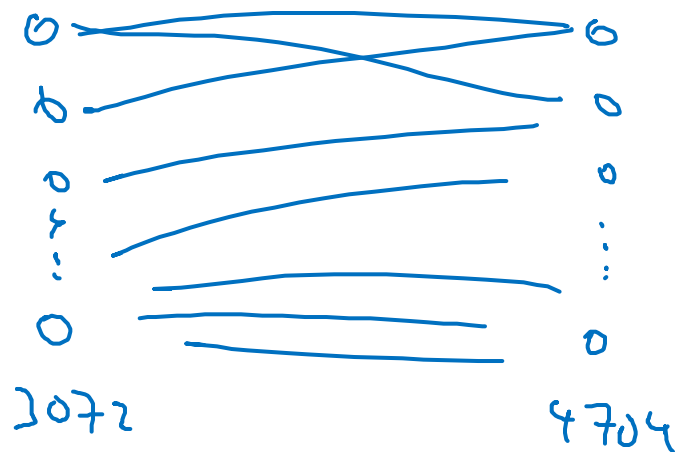
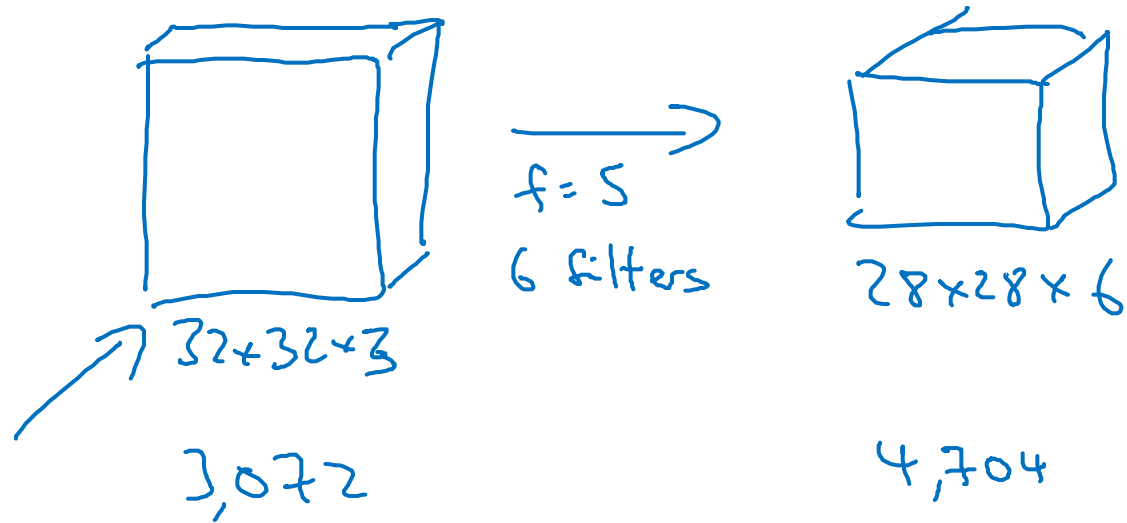
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Convolutional Neural Networks



Why convolutions?

Why convolutions 🗨️



$$5 \times 5 = 25$$

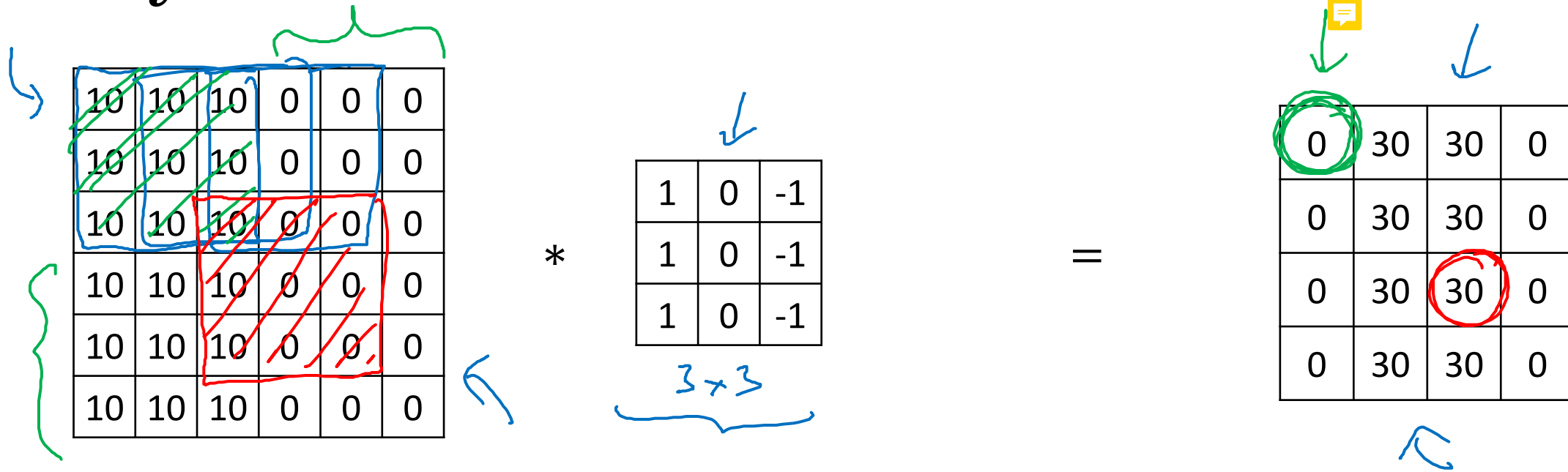


$$26$$

$$6 \times 26 = 156 \text{ parameters}$$

$$3,072 \times 4,704 \approx \underline{14M}$$

Why convolutions

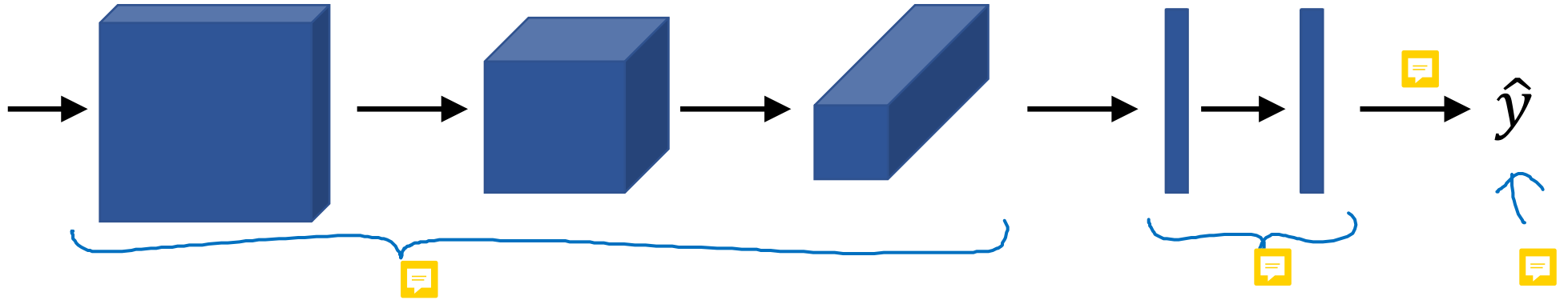


Parameter sharing: A feature detector (such as a vertical edge detector) that's useful in one part of the image is probably useful in another part of the image.

→ **Sparsity of connections:** In each layer, each output value depends only on a small number of inputs.

Putting it together

Training set $(x^{(1)}, y^{(1)}) \dots (x^{(m)}, y^{(m)})$.



$$\text{Cost } J = \frac{1}{m} \sum_{i=1}^m \mathcal{L}(\hat{y}^{(i)}, y^{(i)})$$

Use gradient descent to optimize parameters to reduce J