

# SSK KARTHIKEYA

Phone: +91 9704800363

Email:sskkarthikeya480@gmail.com

DOB:06 May 2004

Linkedin: https://www.linkedin.com/in/karthikeya-ssk-803186285/

Github: https://github.com/sskkarthikeya

Languages: Telugu, English, Hindi

**OBJECTIVE** - A motivated final-year Computer Science and Engineering student with expertise in Java programming and AWS services, dedicated to solving complex challenges through innovative thinking and technical skills. Aspiring to join a forward-thinking team where I can contribute effectively while expanding my knowledge and capabilities.

#### **EDUCATION**

BTech - CSE | Ideal Institute of Technology | 2021 - present | CGPA-7.4 (Percentage - 70%) Intermediate - MPC | Sri Chaitanya Junior College | 2019-2021 | Percentage - 70% Secondary Education(10th) - AP SSC | Sri Gowthami Smart School | 2018-19 | GPA -9.5

## **SKILLS**

**Programming Languages:** Java, C, Html, Css **Tools:** VS Code, Spring Suite Tools, Eclipse

AI Tools: ChatGPT

Soft Skills: Collaborative Skills, Communication Skills

#### VIRTUAL INTERNSHIP EXPERIENCE

## Salesforce Administrator Internship - Smart Internz - AICTE

A Salesforce Administrator virtual internship provides hands-on experience managing and optimizing Salesforce platforms, focusing on tasks like user management, workflows, and reporting in a remote setting.

# Web Development Intern - ZiDIO Development

Developed web applications using HTML, CSS, and JavaScript, ensuring interactive user interfaces.

## **Cloud Computing Intern - APSCHE - Data Valley**

I Learnt the basics of cloud computing, including AWS core services include EC2 for compute, S3 for storage.

#### **PROJECTS**

#### . NETFLIX PAGE :

Designed and developed a replica of Netflix's homepage using HTML and CSS.

Key Features: Responsive layout, styled navigation bar, and visually appealing design elements.

## LOGIN PAGE :

Designed a static login page with input fields for username and password using HTML and CSS.

Key Features: Aesthetic form styling, password masking effect, and responsive layout.

## JAVA PING PONG GAME :

## **Project Highlights:**

Two Players: Displays results for both players.

Developed a Ping Pong game in Java with two paddles and a bouncing ball using basic game logic.

Winner Announcement: Declares the player with the higher count as the winner.

Tool and Tech Stack Used: Spring Tools Suite, Java

## **CERTIFICATIONS**

Programming in Java | NPTEL - SWAYAM

Mastered Core Java Concepts and developed a Game application.

Prompt Engineering And Advanced chatGPT | EDX

Expertise in Prompt Engineering and learnt Natural Language Processing (NLP) Techniques.

Data Analytics | AWS Academy

I Learnt AWS services for collecting, storing, processing, and analyzing data at scale...