Sean Shinil Lee

Mobile developer with a strong academic background in mobile applications for both *iOS and Android*. Passionate about learning and leading the application of emerging techniques, technologies, and best practices.

Orlando, FL *open to relocate

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in linkedin.com/in/tlsdlfnoff/

github.com/sean725

SKILLS

TOOLS/ Android Studio, XCode(iOS), Visual DESIGN Adobe XD, Adobe Illustrator PLATFORMS Studio Github API Retrofit OKHttp

CLATFORMS Studio, Github, API, Retrofit, OKHttp

DATABASES MySQL, SQLite, Google Firebase

PROGRAMMING Java, Swift, SQL, C#, JSON/XML,

LANGUAGES Model-View-ViewModel(MVVM) LANGUAGES English, Korean

Object Oriented Programing(OOP)

EDUCATION

Bachelor of Science, Mobile Development 06/2019 - 03/2022

FULL SAIL UNIVERSITY Winter Park, FL

Awards: Advanced Achievement Award

PROJECTS

THE FOOTBALL GALLERY Android Application (Mobile)

An individual project providing football fans live data such as news, fixtures, and standings. Lets users interact with basic social networking service(SNS) features.

- Conducted analyses for demographics and target audiences, platforms, and competitive applications
- Solely provided full-stack development of entire project
- Utilizing Java: designed, developed, and build core components of news and social network to maximize user experience.
- Used public APIs / OKHttp Library / multi-threading to deliver data between backend and frontend and displayed the live data via Virtual Machine. (aka. Android Emulator or Simulator)
- Leveraging Google Firebase, increased security posture to register, authenticate, and store data remotely.
- Implemented CRUD operations to handle and maintain user data, structured and normalized the database.

BUSINESS VIEWER Android Application (Mobile)

An individual project providing users business data based on their selection. User is able to choose a city and explore businesses details. Improved personal skills in both Android and general coding.

- Implemented Model-View-ViewModel(MVVM) pattern for improved business logic.
- Performed CRUD operations to store user-generated data in SQLite.
- Improving development efficiency using libraries such as Retrofit for Http connection and GSON for data conversion between JSON and GSON.
- · Used public API to display business details.

APPLICATION TESTER Android Application (Mobile)

An individual project testing whether the application's features and navigations work properly.

- Tested the Form Activity using the Android Espresso library to see if the input is valid
- Conducted a unit/application/automated test using the Android UIAutomator library for entire application
- **Code available upon request**

VOLUNTEER

REPUBLIC OF KOREA MARINE CORPS 06/2017 - 03/2019

Sergeant, Combat Engineer

- Supervised a team and developed harmonious relationships from various ranks, while optimizing tasks as a squad leader
- Improved leadership and management skills by overcoming challenging situations, while also boosting personal character development.
- Received the Best Platoon Award from the Battalion Commander.

INDUSTRIAL DESIGN 2015 - Present

- Prepared for an art college and practiced personal design by studying the basics of design
- Improved sense of design and experience in UX/UI which helped with personal development, prototyping and skills in Adobe XD