Sean SHINIL Lee

JUNIOR MOBILE DEVELOPER

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ABOUT ME

Agile Detail-oriented

Willing to learn and keep myself up-to-date

EDUCATIONS

Bachelor of Science. Mobile Development

FULL SAIL UNIVERSITY

ORLANDO, FL 06/2019 - 03/2022

PROJECTS

Bachelor of Fine Arts, Industrial Design

INHA TECHNICAL COLLEGE

INCHEON, KOREA 02/2017 - 06/2017

PROGRAMMING LANGUAGES

Java —



C#

JSON / XML



TOOLS/PLATFORMS

Android Studio - Android OS

XCode - iOS



Visual Studio



API

THE FOOTBALL GALLERY

Github Link

Provides football fans live data such as news, fixtures, and standings. Lets users interact with basic SNS features.

- Built all the core components of a news/social network with Java.
- Displays live data that are pulled from public APIs, using OKHttp library
- Forum performed CRUD operations to maintain data, and are stored remotely using Google Firebase
- Authenticate and register users with Google Firebase

YES, BOSS

Github Link

Helps employer and employees to communicate better with lists of tasks using checkboxes, rather than messaging separately

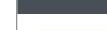
- Task lists performed CRUD operations to maintain data, and are stored remotely using Google Firebase
- Authenticate and register users with Google Firebase

DATABASES

MySQL/SQLite ——



Google Firebase -



Adobe XD —

Adobe Illustrator —

DESIGN

LANGUAGES

English -

Korean —

EXPERIENCE

REPUBLIC OF KOREA MARINE CORPS

06/2017 - 03/2019

- tsquad members as a squad leader, optimized tasks and marmonized individuals from different ways of life and rank
- Learned to overcome and adapt in diverse situations
- Helped contribute to personal character development and leadership abilities.

DESIGN

Github Link

2015 - Present

- Prepared and practiced personal design for art college by studying the basics of design
- Improved sense of design and experience in UX/UI which helped with personal development, prototyping and skills in Adobe XD.