



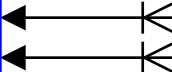





| HR.AMIGO | | |
|---|----------|--------------------|
| P * | ID | VARCHAR2 (30 BYTE) |
| | PW | VARCHAR2 (30 BYTE) |
| | NAME | VARCHAR2 (20 BYTE) |
| | TEL | VARCHAR2 (15 BYTE) |
| | NICKNAME | VARCHAR2 (30 BYTE) |
|  AMIGO_PK (ID) | | |


| HR.FRIENDS | | |
|--|-----------|--------------------|
| PF * | ID | VARCHAR2 (30 BYTE) |
| | FRIEND_ID | VARCHAR2 (30 BYTE) |
|  FRIENDS_PK (ID, FRIEND_ID) | | |
|  SYS_C007094 (ID) | | |
|  SYS_C007095 (FRIEND_ID) | | |




| HR.GAME | | |
|---|-------|--------------------|
| PF * | ID | VARCHAR2 (30 BYTE) |
| | SCORE | NUMBER (5) |
|  GAME_PK (ID) | | |
|  SYS_C007112 (ID) | | |

| HR.GAME_SETTING | | |
|--|------------|------------|
| P * | GAME_INDEX | NUMBER (1) |
|  GAME_SETTING_PK (GAME_INDEX) | | |



| HR.QUIZ | | |
|--|------|----------------------|
| P * | NO | NUMBER (3) |
| | QUES | VARCHAR2 (1000 BYTE) |
| | ANS | VARCHAR2 (50 BYTE) |
| | HINT | VARCHAR2 (100 BYTE) |
|  QUIZ_PK (NO) | | |

| HR.CHOSUNG | | |
|---|-------|--------------------|
| P * | WORD | VARCHAR2 (20 BYTE) |
| | GENRE | VARCHAR2 (20 BYTE) |
| | CS | VARCHAR2 (20 BYTE) |
|  CHOSUNG_PK (WORD) | | |