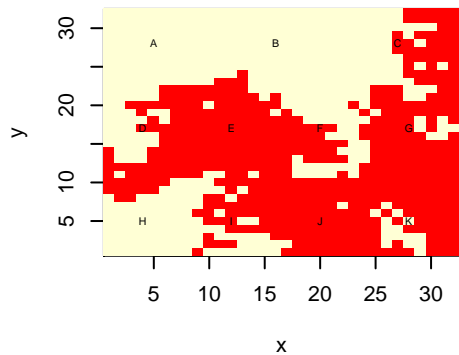
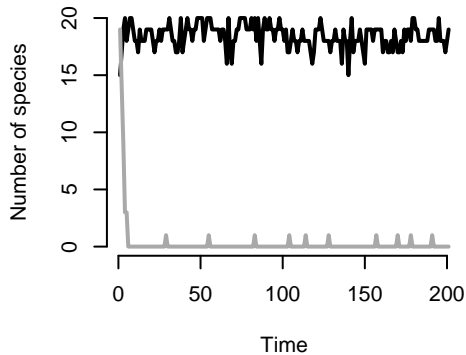


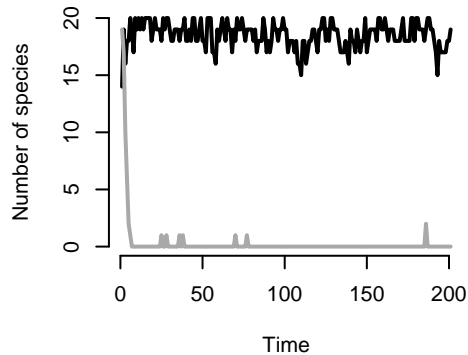
d-g4_hp-0.5_run1



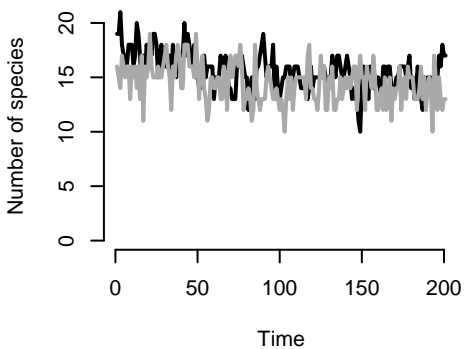
**A; Landscape similarity 1;
core (blue), transient (red)**



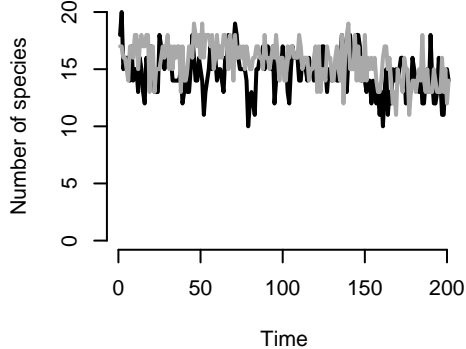
**B; Landscape similarity 1;
core (blue), transient (red)**



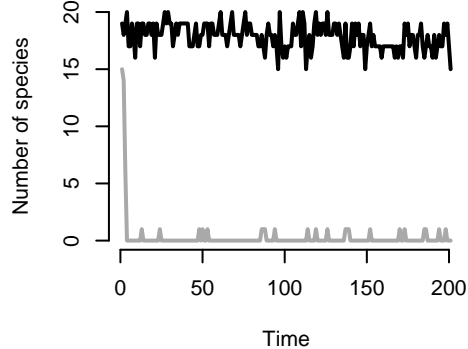
**C; Landscape similarity 0.37;
core (blue), transient (red)**



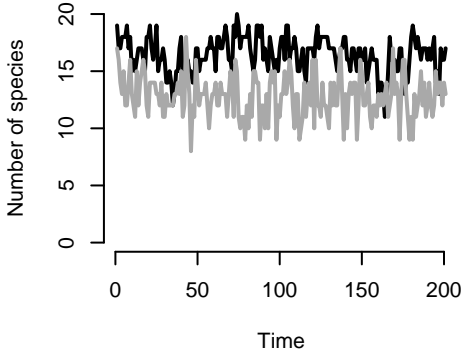
**D; Landscape similarity 0.43;
core (blue), transient (red)**



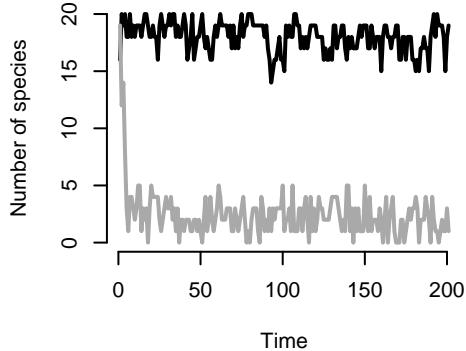
**E; Landscape similarity 0.98;
core (blue), transient (red)**



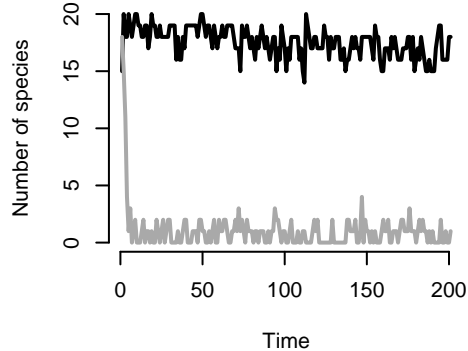
**F; Landscape similarity 0.49;
core (blue), transient (red)**



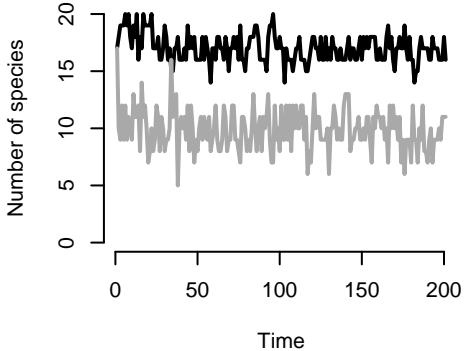
**G; Landscape similarity 0.86;
core (blue), transient (red)**



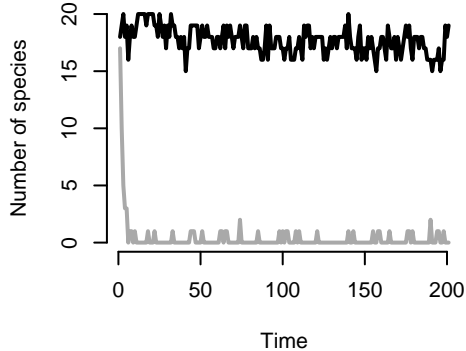
**H; Landscape similarity 0.96;
core (blue), transient (red)**



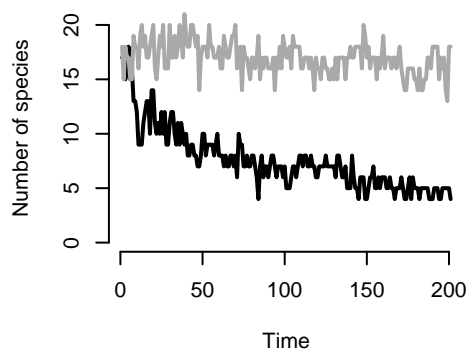
**I; Landscape similarity 0.59;
core (blue), transient (red)**



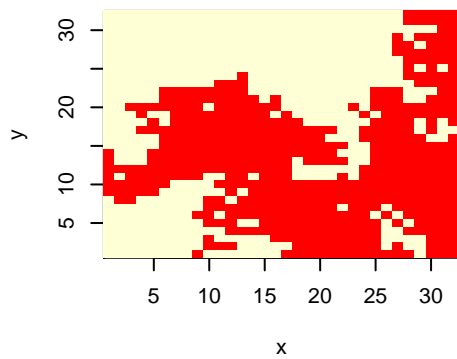
**J; Landscape similarity 0.96;
core (blue), transient (red)**



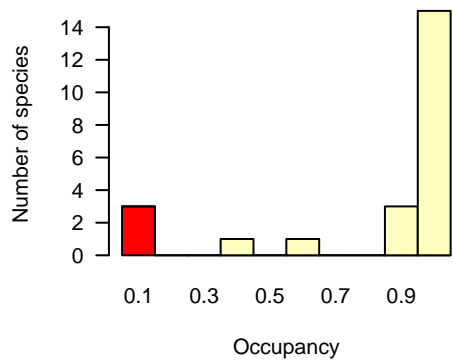
**K; Landscape similarity 0.29;
core (blue), transient (red)**



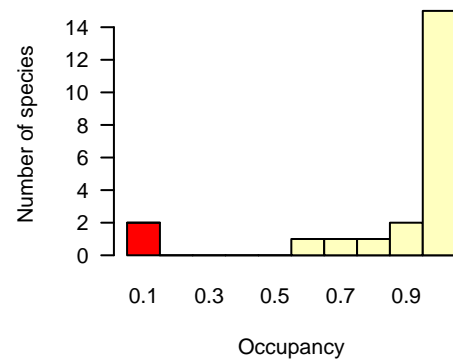
d-g4_hp-0.5_run1



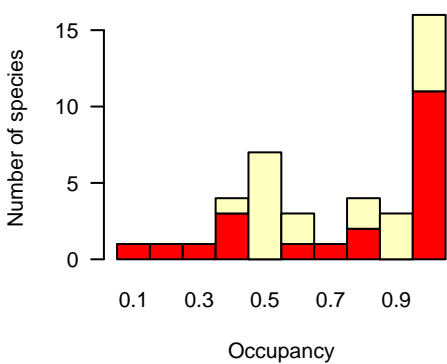
Pixel A



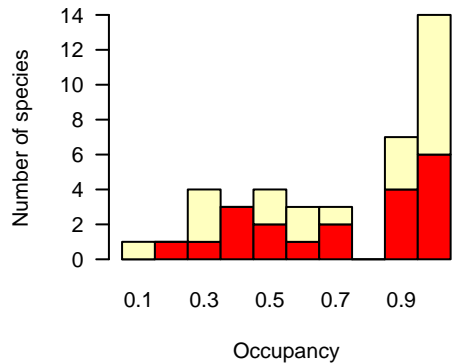
Pixel B



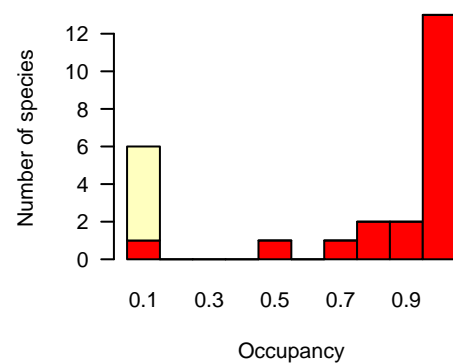
Pixel C



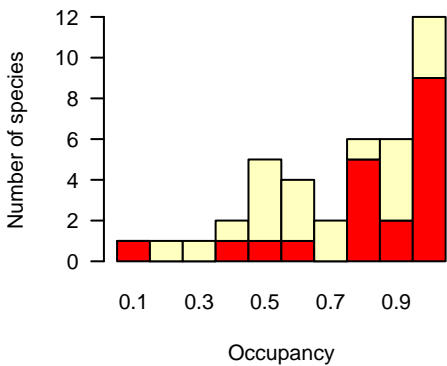
Pixel D



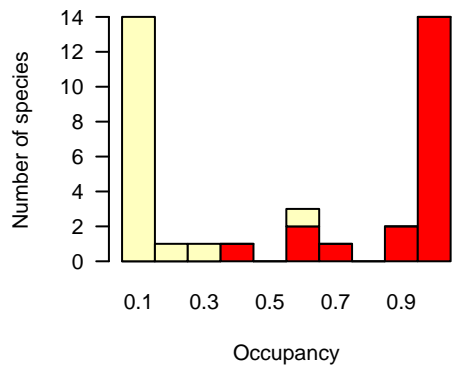
Pixel E



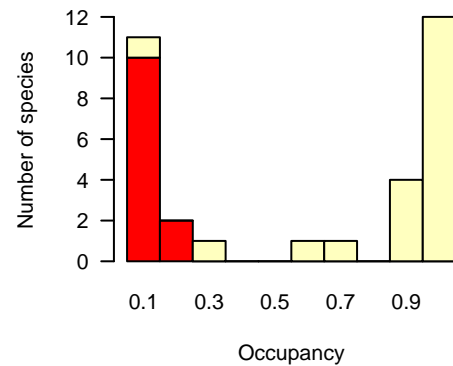
Pixel F



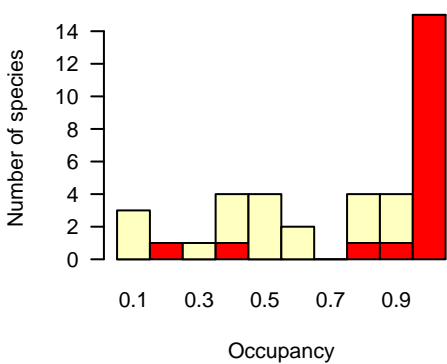
Pixel G



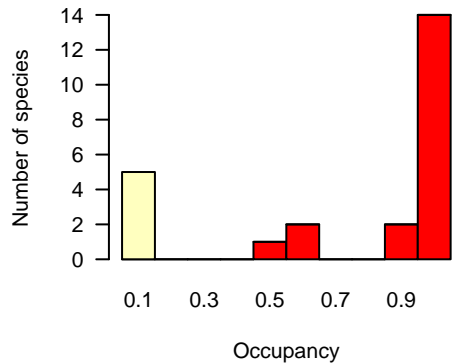
Pixel H



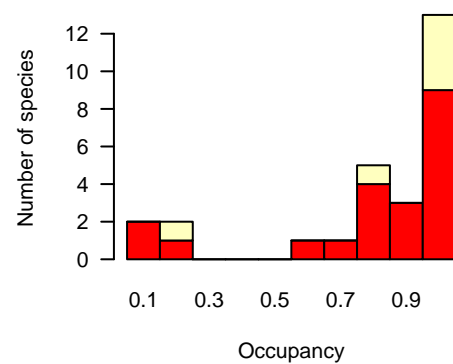
Pixel I



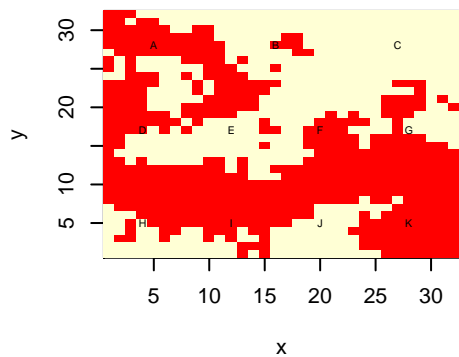
Pixel J



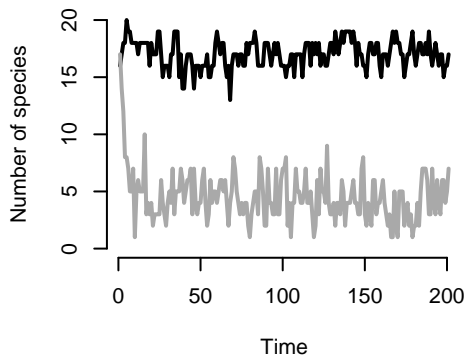
Pixel K



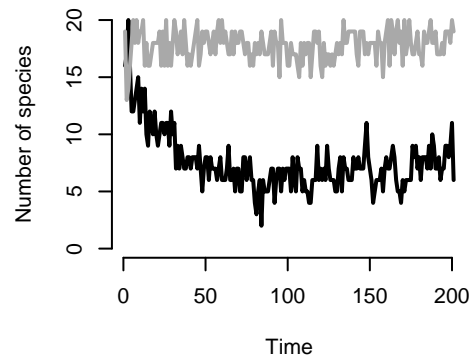
d-g4_hp-0.5_run2



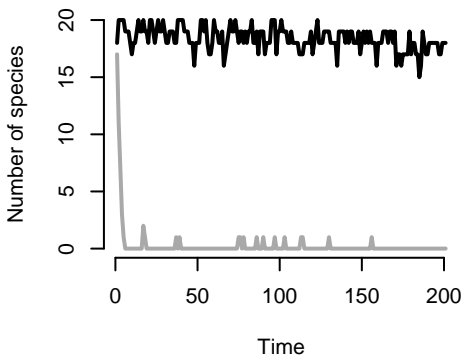
**A; Landscape similarity 0.65;
core (blue), transient (red)**



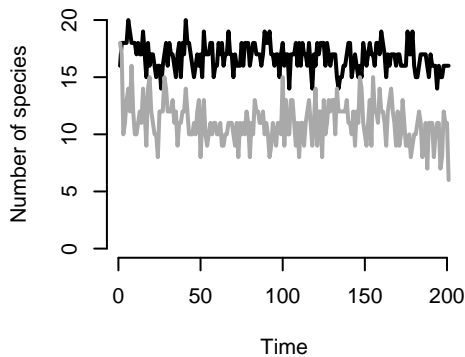
**B; Landscape similarity 0.18;
core (blue), transient (red)**



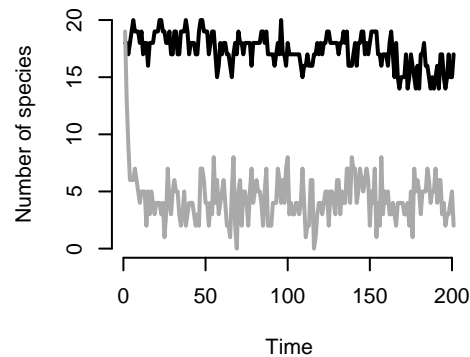
**C; Landscape similarity 1;
core (blue), transient (red)**



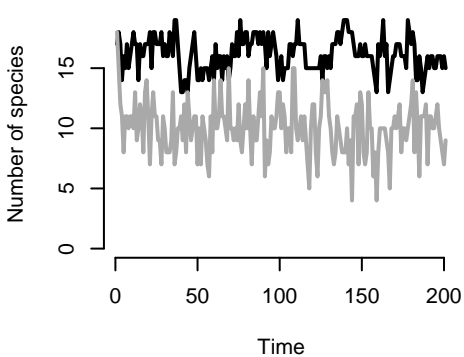
**D; Landscape similarity 0.55;
core (blue), transient (red)**



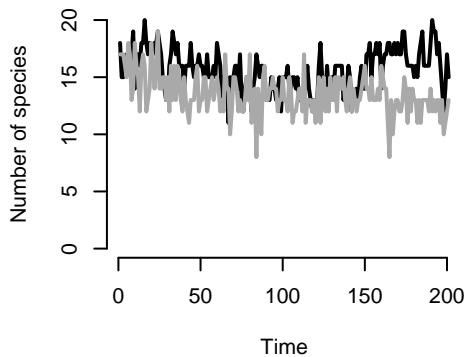
**E; Landscape similarity 0.71;
core (blue), transient (red)**



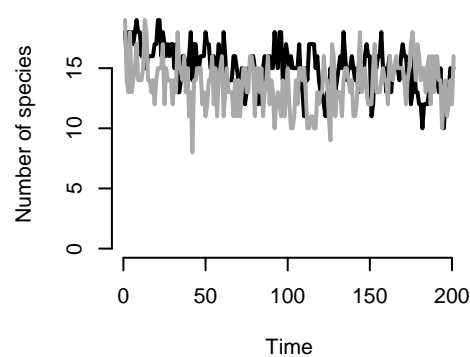
**F; Landscape similarity 0.49;
core (blue), transient (red)**



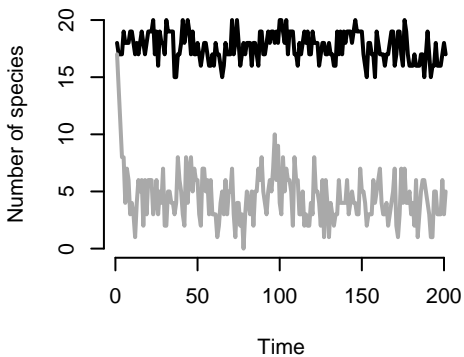
**G; Landscape similarity 0.43;
core (blue), transient (red)**



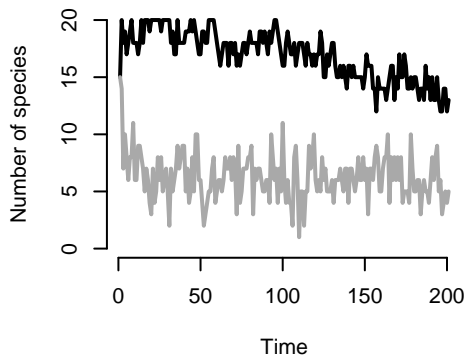
**H; Landscape similarity 0.45;
core (blue), transient (red)**



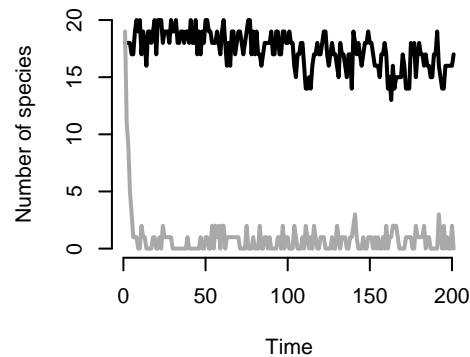
**I; Landscape similarity 0.8;
core (blue), transient (red)**



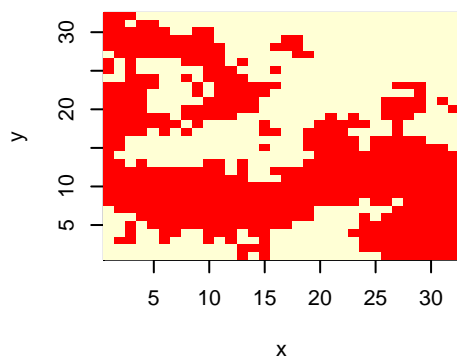
**J; Landscape similarity 0.69;
core (blue), transient (red)**



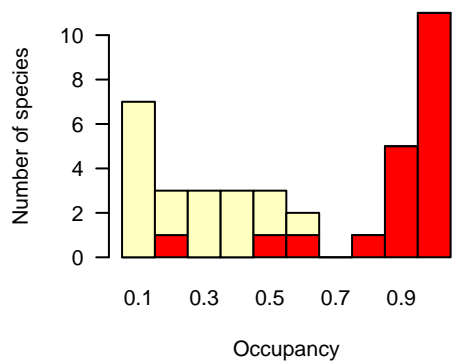
**K; Landscape similarity 0.92;
core (blue), transient (red)**



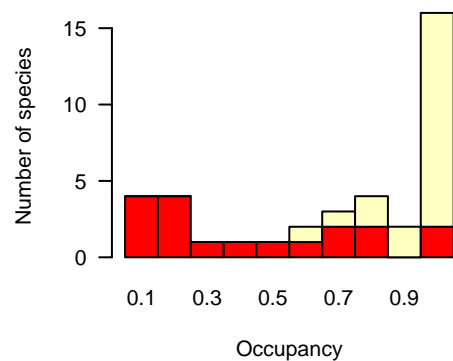
d-g4_hp-0.5_run2



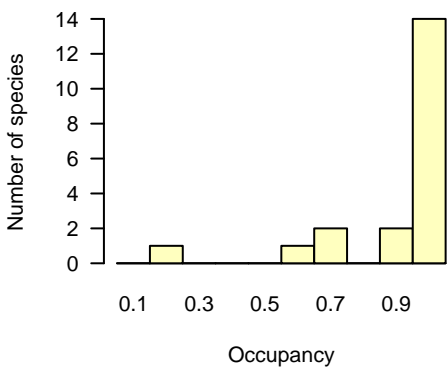
Pixel A



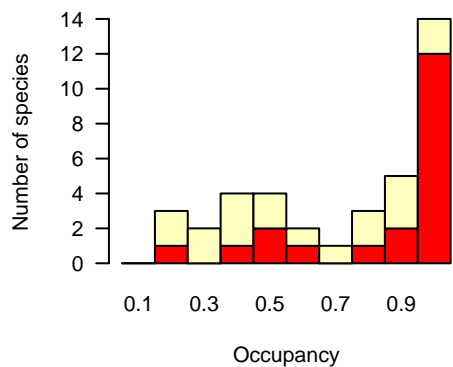
Pixel B



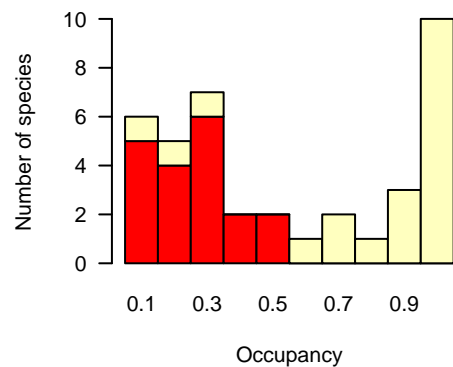
Pixel C



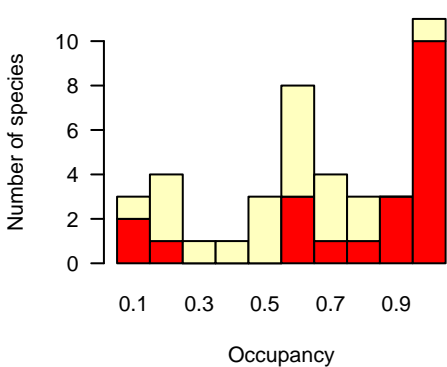
Pixel D



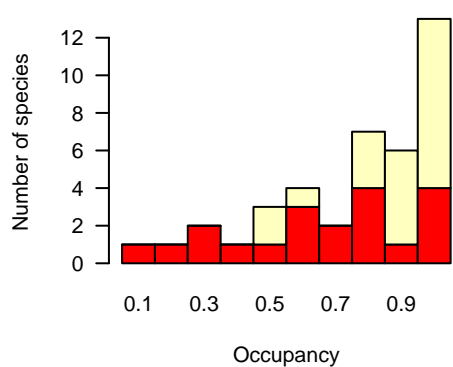
Pixel E



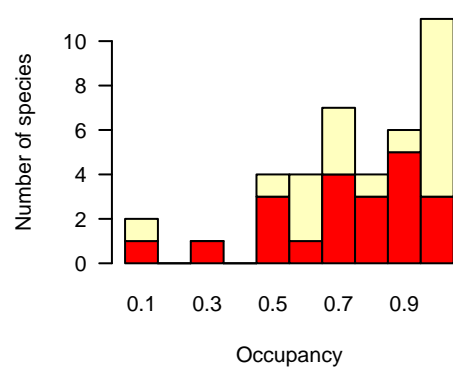
Pixel F



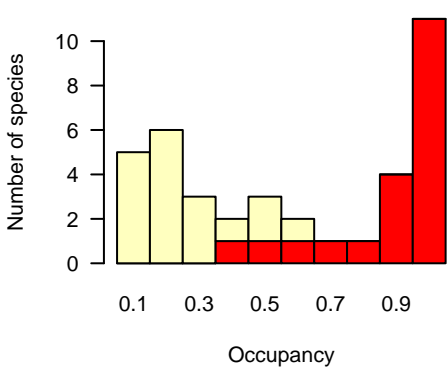
Pixel G



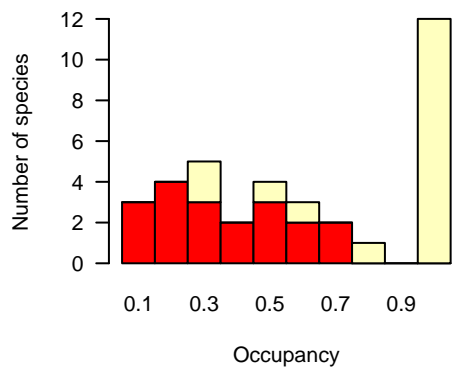
Pixel H



Pixel I



Pixel J



Pixel K

