

# Index

[illegible]

Experiment - 1.

\* Solve "Tower of Hanoi" with only 3 disks.

# Recursive function to solve tower of hanoi.

```
def TowerOfHanoi ( n, from_rod, to_rod, aux_rod ):
```

```
    if ( n == 1 ):
```

```
        print ( "Move disk 1 from rod", from_rod, "to rod",  
                to_rod )
```

```
        return
```

```
    TowerOfHanoi ( n-1, from_rod, aux_rod, to_rod )
```

```
    print ( "Move disk", n, "from rod", from_rod, "to rod",  
            to_rod )
```

```
    TowerOfHanoi ( n-1, aux_rod, to_rod, from_rod )
```

```
TowerOfHanoi ( 3, 'A', 'C', 'B' )
```



Move disk 1 from rod A to rod C  
Move disk 2 from rod A to rod B  
Move disk 1 from rod C to rod B  
Move disk 3 from rod A to rod C  
Move disk 1 from rod B to rod A  
Move disk 2 from rod B to rod C  
Move disk 1 from rod A to rod C.

## Experiment - 2

\* Solve "8-Queens" puzzle.

global N  
N=8

```
def printSolution(board):
    for i in range(N):
        for j in range(N):
            print(board[i][j], end = " ")
        print()
```

```
def isSafe(board, row, col):
```

```
    for i in range(col):
        if (board[row][i] == 1):
            return False
```

```
    for i, j in zip(range(row, -1, -1), range(col, -1, -1)):
        if (board[i][j] == 1):
            return False
```

```
    for i, j in zip(range(row, N, 1), range(col, -1, -1)):
        if (board[i][j] == 1):
            return False
```

```
    return True
```

1	0	0	0	0	0	0	0
0	0	0	0	0	0	1	0
0	0	0	0	1	0	0	0
0	0	0	0	0	0	0	1
0	1	0	0	0	0	0	0
0	0	0	1	0	0	0	0
0	0	0	0	0	1	0	0
0	0	1	0	0	0	0	0



```
def solveNQUtil (board, col):
```

```
    if (col >= N):
```

```
        return True
```

```
    for i in range(N):
```

```
        if (isSafe (board, i, col):
```

```
            board [i][col] = 1
```

```
            if (solveNQUtil (board, col+1) == True):
```

```
                return True
```

```
            board [i][col] = 0
```

```
    return False
```

```
def solveNQ():
```

```
    board = [ [0,0,0,0,0,0,0,0],
```

```
               [0,0,0,0,0,0,0,0],
```

```
               [0,0,0,0,0,0,0,0],
```

```
               [0,0,0,0,0,0,0,0],
```

```
               [0,0,0,0,0,0,0,0],
```

```
               [0,0,0,0,0,0,0,0],
```

```
               [0,0,0,0,0,0,0,0],
```

```
               [0,0,0,0,0,0,0,0] ]
```

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```
if (solveNQUntil(board, 0) == false):  
    print("Solution doesnot exist")  
    return False
```

```
printSolution(board)  
return True
```

SolveNQ()

Experiment - 3

\* Solve Travelling Salesman Problem

```
from sys import maxsize
from itertools import permutations
```

V = 4 # vertex

```
def travellingSalesmanProblem(graph, s):
```

```
    vertex = []
```

```
    for i in range(V):
        if (i != s):
```

```
            vertex.append(i)
```

```
    min-path = maxsize
```

```
    next-permutation = permutations(vertex)
```

```
    for i in next-permutation:
```

```
        current-pathweight = 0
```

```
        k = s
        for j in i:
```

```
            current-pathweight += graph[k][j]
            k = j
```

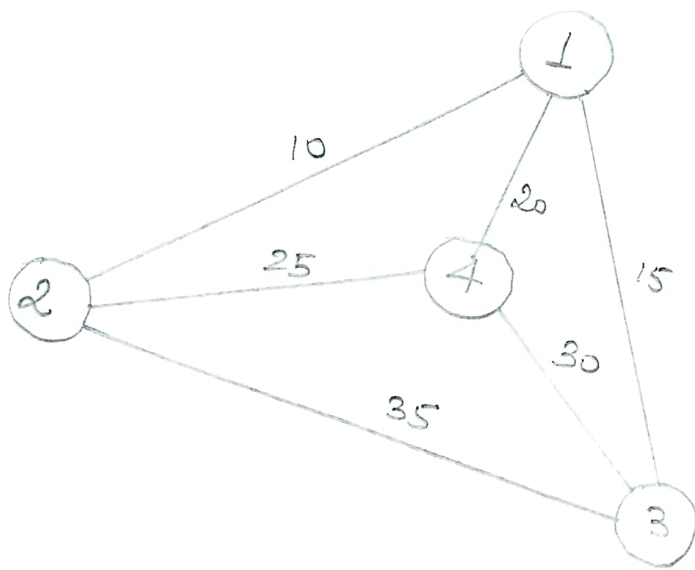
```
        current-pathweight += graph[k][s]
```

```
        min-path = min(min-path, current-pathweight)
```

```
    return min-path
```

Teacher's Signature : .....





Output: 80

graph = [ [ 0, 10, 15, 20 ],  
[ 10, 0, 35, 25 ],  
[ 15, 35, 0, 30 ],  
[ 20, 25, 30, 0 ] ]

s = 0

print (travellingSalesmanProblem(graph, s))

Experiment - 4

\* Solve "4-color map" problem

# Adjacent Matrix

$$G = \begin{bmatrix} 0 & 1 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 1 & 0 & 1 \\ 1 & 1 & 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 & 1 & 0 \end{bmatrix}$$

node = "abcdef"

t = {}

for i in range(len(G)):

t[node[i]] = i

degree = []

for i in range(len(G)):

degree.append(sum(G[i]))

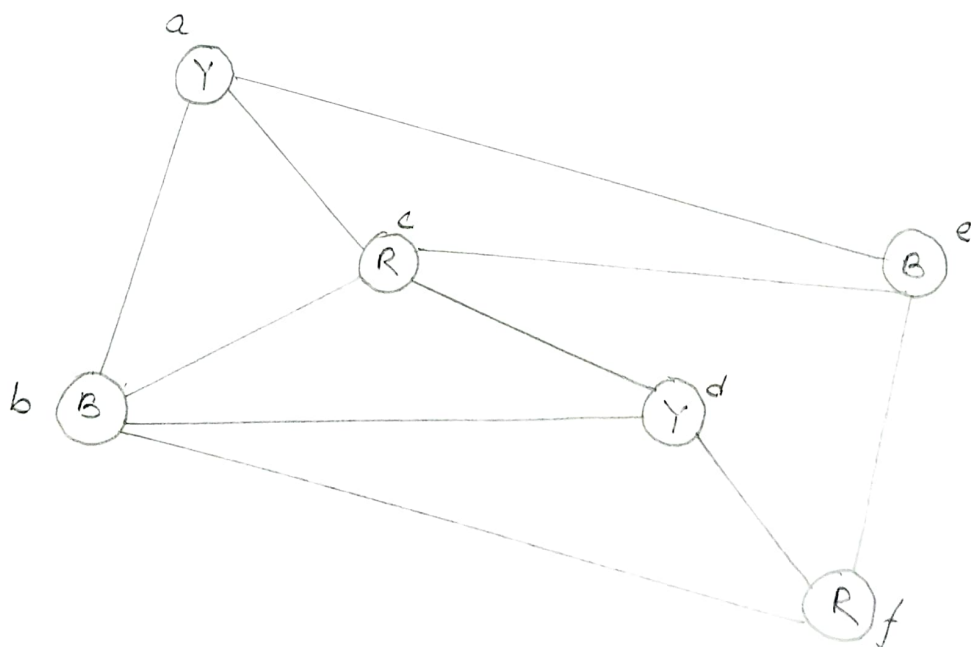
ColorDict = {}

for i in range(len(G)):

ColorDict[node[i]] = ["Blue", "Red", "Yellow", "Green"]



Node a = Yellow  
Node b = Blue  
Node c = Red  
Node d = Yellow  
Node e = Blue  
Node f = Red



```
sortedNode = []
```

```
indeks = []
```

```
for i in range(len(degree):
```

```
    _max = 0
```

```
    j = 0
```

```
    for j in range(len(degree):
```

```
        if j not in indeks:
```

```
            if degree[j] > _max:
```

```
                _max = degree[j]
```

```
                idx = j
```

```
    indeks.append(idx)
```

```
    sortedNode.append(node[idx])
```

```
solution = {}
```

```
for n in sortedNode:
```

```
    setTheColor = colorDict[n]
```

```
    solution[n] = setTheColor[0]
```

```
    adjacentNode = G[t-1][n]
```

```
    for j in range(len(adjacentNode):
```

```
        if (adjacentNode[j] == 1 and (setTheColor[0] in colorDict[node[j]]):
```

```
            colorDict[node[j]].remove(setTheColor[0])
```

```
for t, w in sorted(solution.items()):
```

```
    print("Node", t, " = ", w)
```